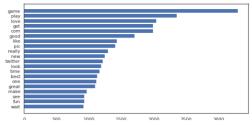
```
import numpy as np
import pandas as pd
 dataFrame=pd.read_csv("/content/twitter_training.csv",names=["id","company","kind","tweet"])
       0 2401 Borderlands Positive im getting on borderlands and i will murder yo.
       1 2401 Borderlands Positive I am coming to the borders and I will kill you...
       2 2401 Borderlands Positive im getting on borderlands and i will kill you ...
       3 2401 Borderlands Positive im coming on borderlands and i will murder you...
       4 2401 Borderlands Positive im getting on borderlands 2 and i will murder ...
del dataFrame["id"] # Deleting TD column as it has no use in sentiment analysis
dataFrame.isnull().sum() #Finding the null entries in each column
      company 0
kind 0
      tweet 686
dtype: int64
dataFrame=dataFrame.dropna()
dataFrame.isnull().sum() #All the null values are removed
      company 0
kind 0
tweet 0
dtype: int64
Counting the sentiment of each kind in the dataFrame
dataFrame_count = pd.DataFrame(dataFrame['kind'].value_counts()).reset_index()
dataFrame_count = pd.DataFrame(dataFrame['kiddataFrame_count.columns = ['kind', 'Count'] dataFrame_count
              kind Count
       0 Negative 22358
       1 Positive 20655
       2 Neutral 18108
 Removing Punctuation in Tweet column by creating a new column named new_Tweet
/usr/local/lib/python3.7/dist-packages/ipykernel_launcher.py:1: FutureWarning: The default value of regex will change from True to False in a future versio
           "Entry point for launching an IPython kernel.
            company kind
                                                                        tweet
       0 Borderlands Positive im getting on borderlands and i will murder yo... im getting on borderlands and i will murder yo...
       1 Borderlands Positive I am coming to the borders and I will kill you... I am coming to the borders and I will kill you...
                                                                                  im getting on borderlands and i will kill you ...
       2 Borderlands Positive
                                   im getting on borderlands and i will kill you ...
       3 Borderlands Positive im coming on borderlands and i will murder you... im coming on borderlands and i will murder you...
       4 Borderlands Positive im getting on borderlands 2 and i will murder ... im getting on borderlands 2 and i will murder ...
 Removing short words like "of", "in", "on" from the tweets as they are not helpful in sentiment analysis.
dataFrame['new Tweet'] = dataFrame['new Tweet'].apply(lambda row: ' '.join([word for word in row.split() if len(word)>2]))
dataFrame.head()
# In this code we have removed all 2 letter words from tweets and replaced them with a space whereever needed.
       0 Borderlands Positive im getting on borderlands and i will murder yo... getting borderlands and will murder you all
       1 Borderlands Positive I am coming to the borders and I will kill you... coming the borders and will kill you all
       2 Borderlands Positive
                                   im getting on borderlands and i will kill you ...
                                                                                   getting borderlands and will kill you all
       3 Borderlands Positive im coming on borderlands and i will murder you... coming borderlands and will murder you all
       4 Borderlands Positive im getting on borderlands 2 and i will murder ... getting borderlands and will murder you all
dataFrame['new_Tweet']=dataFrame['new_Tweet'].str.lower()
dataFrame.head()
              company kind
       0 Borderlands Positive im getting on borderlands and i will murder yo... getting borderlands and will murder you all
       1 Borderlands Positive
                                  I am coming to the borders and I will kill you...
                                   im getting on borderlands and i will kill you ... getting borderlands and will kill you all
       2 Borderlands Positive
       3 Borderlands Positive im coming on borderlands and i will murder you... coming borderlands and will murder you all
       4 Borderlands Positive im getting on borderlands 2 and i will murder ... getting borderlands and will murder you all
In the next few cells we will be removing stop words from the tweets
                                                 #importing libraries for stop word removal
import nltk
nltk.download('nunkt')
nltk.download('stopwords')
from nltk.corpus import stopwords
from nltk import word_tokenize
stop words = stopwords.words('english')
      [nltk data] Downloading package punkt to /root/nltk data...
      [nltk_data] Package punkt is already up-to-date!
[nltk_data] Downloading package stopwords to /root/nltk_data...
[nltk_data] Package stopwords is already up-to-date!
```

```
The below function takes a paragraph, breaks it into words, checks if the word is a stop word, removes if it is a stop word and combine the remaining words into a sentence again.
```

```
def remove stopwords(twt):
      dataFrame['new_Tweet'] = [remove_stopwords(t) for t in dataFrame['new_Tweet']]
dataFrame.head()
                   company kind
                                                                                                tweet
                                                                                                                               new Tweet
         0 Borderlands Positive im getting on borderlands and i will murder yo... getting borderlands murder
         1 Borderlands Positive I am coming to the borders and I will kill you...
                                                                                                                    coming borders kill
         2 Borderlands Positive im getting on borderlands and i will kill you ... getting borderlands kill
         3 Borderlands Positive im coming on borderlands and i will murder you... coming borderlands murder
         4 Borderlands Positive im getting on borderlands 2 and i will murder ... getting borderlands murde
 In lemmatinzation we convert each word in the tweet to its base root word as many words used provide same meaning but in different verbal
 form. To avoid this we do lemmatization.
nltk.download('wordnet') #Libraries ren
nltk.download('omw-1.4')
nltk.download('averaged_perceptron_tagger')
from nltk.stem import WordNetLemmatizer
from nltk.corpus import wordnet
                                            #Libraries required for lemmatization
        [nltk_data] Downloading package wordnet to /root/nltk_data...
[nltk_data] Package wordnet is already up-to-date!
[nltk_data] Downloading package omw-1.4 to /root/nltk_data...
[nltk_data] Package omw-1.4 is already up-to-date!
[nltk_data] Downloading package averaged_perceptron_tagger to
[nltk_data] /root/nltk_data...
[nltk_data] Package averaged_perceptron_tagger is already up-to-
[nltk_data] date!
 # function to convert nltk tag to wordnet tag
lemmatizer = WordNetLemmatizer()
def nltk tag to wordnet tag(nltk tag): #Function that finds the parts of speech tag
      if nltk tag.startswith('J'):
             return wordnet ADI
      return wordnet.ADJ
elif nltk_tag.startswith('V'):
return wordnet.VERB
elif nltk_tag.startswith('N'):
return wordnet.NOUN
elif nltk_tag.startswith('R'):
      else:
return None
def lemmatize_sentence(sentence): #Function for lemmatization
# word tokenize -> pos tag (detailed) -> wordnet tag (shallow pos) -> lemmatizer -> root word
#tokenizes the sentence and finds the POS tag for each token
nltk_tagged = nltk.pos_tag(nltk.word_tokenize(sentence))
#tuple of (token, wordnet_tag)
wordnet_tagged = map(lambda x: (x[0], nltk_tag_to_wordnet_tag(x[1])), nltk_tagged)
lematizedementences.
      wordinet_tagged = map(famuod X. (X[0],
lemmatized_sentence = []
for word, tag in wordnet_tagged:
    if tag is None:
        lemmatized_sentence.append(word)
                   #uses the tag to lemmatize the token
      lemmatized_sentence.append(lemmatizer.lemmatize(word, tag)) return " ".join(lemmatized_sentence)
dataFrame['new_Tweet'] = dataFrame['new_Tweet'].apply(lambda x: lemmatize_sentence(x))
 dataFrame.head() #Data Frame after Lemmatization
         0 Borderlands Positive im getting on borderlands and i will murder yo... get borderland murder
          1 Borderlands Positive I am coming to the borders and I will kill you...
         2 Borderlands Positive
                                               im getting on borderlands and i will kill you ...
                                                                                                                   get borderland kill
         3 Borderlands Positive im coming on borderlands and i will murder you... come borderland murder
         4 Borderlands Positive im getting on borderlands 2 and i will murder ... get borderland murder
 Plotting top 20 words in positive kind of sentences frequency
 import matplotlib.pyplot as plt
 Import seaborn as sns sns.set(style = 'white') from nltk import frequent words in the data
 # Subset positive review dataset
 pos Words = dataFrame.loc[dataFrame['kind'] == 'Positive'.:]
# Extracting words and frequency from words_df object
words_df = pd.DataFrame(('word':list(words_df.keys()), 'count':list(words_df.values())))
words_df
# Subsets top 20 words by frequency
words_df = words_df.nlargest(columns="count", n = 20)
 words df.sort values('count', inplace = True)
# Plotting 20 frequent positive words
plt.figure(figsize=(10,5))
ax = plt.barh(words_df['word'], width = words_df['count'])
```



Plotting top 20 words in negative kind of sentences frequency

```
# Subset negative review dataset
neg_Words = dataFrame.loc[dataFrame['kind'] == 'Negative',:]

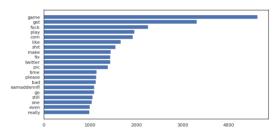
#Extracts words into list and count frequency
neg_Words_1 = '.'.join([text for text in neg_Words['new_Tweet']])
neg_Words_1 = neg_Words_1, split()
words_df = FreqDist(neg_Words_1)

# Extracting words and frequency from words_df object
words_df = DataFrame({'word':list(words_df.keys()), 'count':list(words_df.values())))
words_df

# Subsets top 20 words by frequency
words_df = words_df.nlargest(columns="count", n = 20)

words_df.sort_values('count', inplace = True)

# Plotting 20 frequent negative words
plt.figure(figsize=(10,5))
ax = plt.barh(words_df['word'], width = words_df['count'])
plt.show()
```



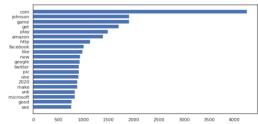
Plotting top 20 words in neutral kind of sentences frequency

```
# Subset Neutral review dataset
neu_Words = dataFrame.loc[dataFrame['kind'] == 'Neutral',:]

#Extracts words into list and count frequency
neu_Words.1 = ''.join([text for text in neu_Words['new_Tweet']])
neu_Words.1 = neu_Words_1.split()
words_df = FreqDist(neu_Words_1)

# Extracting words and frequency from words_df object
words_df = pd.DataFrame({'word':list(words_df.keys()), 'count':list(words_df.values())})
words_df = pd.DataFrame({'word':list(words_df.keys()), 'count':list(words_df.values())})
words_df = words_df.nlargest(columns="count", n = 20)
words_df.sort_values('count', inplace = True)

# Plotting 20 frequent neutral words
plt.figure(figsize=(10,5))
ax = plt.barh(words_df['word'], width = words_df['count'])
plt.show()
```



Plotting top 20 words in Irrelevant kind of sentences frequency

```
# Subset Irrelavent review dataset
irr_Words = dataFrame.loc[dataFrame['kind'] == 'Irrelevant',:]

#Extracts words into list and count frequency
irr_Words_1 = ' '.join([text for text in irr_Words['new_Tweet']])
irr_Words_1 = ' irr_Words_1, split()
words_df = FreqDist(irr_Mords_1)

# Extracting words and frequency from words_df object
words_df = pd.DataFrame({'word':list(words_df.keys()), 'count':list(words_df.values())))
words_df
# Subsets top 20 words by frequency
words_df = words_df.nlargest(columns="count", n = 20)
words_df.sort_values('count', inplace = True)

# Plotting_20 frequent negative words
plt.figure(figsizee(10,5))
ax = plt.barh(words_df['word'], width = words_df['count'])
plt.show()
```

```
com
player
get
game
ban
see
like
people
love
play
one
good
twitter
fuck
make
In TF-IDF, we calculate the TF-IDF score of each word in accordance with the dataset. After that we store the viaues into a vector.
#Applying TF-IDF vectorizer
from sklearn.feature_extraction.text import TfidfVectorizer
tfidf = TfidfVectorizer(max_features=2500)
Encoding:
In this step we are mapping positive to 1, negative to 0, neutral to 2 and irrelevant to 3.
dataFrame['kind']=dataFrame['kind'].map({'Positive':1, 'Neutral':2, 'Negative':0, 'Irrelevant':3})
Decision Tree
X = tfidf.fit_transform(dataFrame['new_Tweet']).toarray()
y = dataFrame['kind'].values
featureNames = tfidf.get_feature_names()
# Splitting the dataset into train and test
from sklearn.model_selection import train_test_split
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=30)
     /usr/local/lib/python3.7/dist-packages/sklearn/utils/deprecation.py:87: FutureWarning: Function get_feature_names is deprecated; get_feature_names is deprecated in 1.0 and will be removed in 1.2. Please use get_feature_names_out ins warnings.warn(msg, category=FutureWarning)
     4
Fitting model
from sklearn.tree import DecisionTreeClassifier
 dt = DecisionTreeClassifier()
dt.fit(X_train,y_train)
v pred = dt.predict(X test)
from sklearn.metrics import roc_auc_score
roc_auc_score(y_test, dt.predict_proba(X_test),multi_class="ovo")
     0.9562499999999999
X = tfidf.fit_transform(dataFrame['new_Tweet']).toarray()
y = dataFrame["kind"].values
from sklearn.model_selection import train_test_split
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.3)
from sklearn.ensemble import RandomForestClassifier
\label{eq:rf_model} rf\_model = RandomForestClassifier(n\_estimators=50, max\_features="auto") \\ rf\_model.fit(X\_train, y\_train)
      RandomForestClassifier(n_estimators=50)
predictions = rf model.predict(X test)
      array([1, 2, 1, ..., 2, 2, 0])
from sklearn.metrics import roc_auc_score
roc_auc_score(y_test, rf_model.predict_proba(X_test),multi_class="ovo")
Importance
       457 1.153347e-02
                                     com
       1321 9 603583e-03
       931 7.012652e-03
                                    fuck
       944 6 526015e=03
       719 6.492820e-03 eamaddennfl
       1536 9.457493e-06
                                  origins
       1216 6.396480e-06
       39 5.572827e-06
                                  40gb
       134 3.759708e-06
       1660 4.786465e-07
                                  poverty
      2500 rows × 2 columns
INCREMENT-2
df=dataFrame['company'].unique()
df
     dataFrame.dtypes
```

11/29/22, 9:44 PM

```
company object
kind int64
tweet object
new_Tweet object
```

df1=dataFrame[dataFrame['kind']==0] df2=dataFrame[dataFrame['kind']==1]

dataFrame_count = pd.DataFrame(dataFrame['kind'].value_counts()).reset_index()
dataFrame_count.columns = ['kind', 'Count']
dataFrame_count

kind Count 0 0 22358

> 1 1 20655 2 2 18108 3 3 12875

 $\label{eq:dfi_count} $$ dfi_count = pd.DataFrame(dfi['company'].value_counts()).reset_index() $$ #Count of Positive tweets on a game or company $$ dfi_count.columns = ['company', 'Count'] $$ dfi_count.$

_	company	
0	MaddenNFL	1694
1	NBA2K	1469
2	FIFA	1169
3	TomClancysRainbowSix	1115
4	Verizon	1092
5	TomClancysGhostRecon	894
6	HomeDepot	892
7	CallOfDuty	883
8	johnson&johnson	845
9	Dota2	767
10	Microsoft	764
11	Facebook	716
12	Fortnite	697
13	Player Unknowns Battle grounds (PUBG)	678
14	LeagueOfLegends	632
15	Overwatch	627
16	GrandTheftAuto(GTA)	593
17	ApexLegends	591
18	Google	591
19	Amazon	575
20	CallOfDutyBlackopsColdWar	566
21	Hearthstone	527
22	Nvidia	516
23	Battlefield	464
24	PlayStation5(PS5)	453
25	Borderlands	426
26	Cyberpunk2077	385
27	AssassinsCreed	375
28	Xbox(Xseries)	373
29	CS-GO	344
30	WorldOfCraft	340
31	RedDeadRedemption(RDR)	305
	. (/	

df2_count = pd.DataFrame(df2['company'].value_counts()).reset_index() #count of negative tweets on a Game or company
df2_count.columns = ['company', 'Count']
df2_count

Count	company	
1439	AssassinsCreed	0
1017	Borderlands	1
950	. Cyberpunk2077	2
936	PlayStation5(PS5)	3
927	RedDeadRedemption(RDR)	4
856	CallOfDutyBlackopsColdWar	5
833	Hearthstone	6
802	Nvidia	7

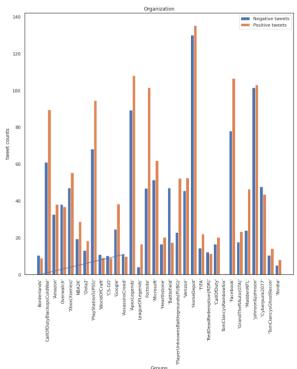
dataFrame1=pd.read_csv("/content/nlp_myfile.csv",names=["Game_or_Org","Organization","Published Year","Stoke price before","Stock price after","Positive tweets","Negative twe

	Game_or_Org	Organization	Published Year	Stoke price before	Stock price after	Positive tweets	Negative tweet	Positivity percent
0	Borderlands'	TAKE-TWO INTERACTIVE SOFTWARE	2009	10.55	9.01	426	1017	29.52
1	CallOfDutyBlackopsColdWar'	Activision Blizzard	2020	61.00	89.48	566	856	39.80
2	'Amazon'	Amazon	2016	32.81	38.17	575	308	65.12
3	Overwatch'	Activision Blizzard	2016	38.06	36.77	627	726	46.34
4	'Xbox(Xseries)'	Xbox Game Studios	2015	47.00	55.35	373	785	32.21

import numpy as np import matplotlib.pyplot as plt

```
X = dataFrame1['Game_or_Org']
Y = dataFrame1['Stoke price before']
Z = dataFrame1['Stock price after']
 X_axis = np.arange(len(X))
plt.bar(X_axis - 0.2, Y, 0.4, label = 'Negative tweets') plt.bar(X_axis + 0.2, Z, 0.4, label = 'Positive tweets')
plt.xticks(X_axis, X)
plt.xdabel('Groups")
plt.xticks(rotation=90)
plt.ylabel('tweet counts")
plt.title('Organization")
plt.legend()
plt.rcParams['figure.figsize'] = (12, 12)
plt.plot(range(12), range(12))
plt.savefig('nlpimage.png')
```

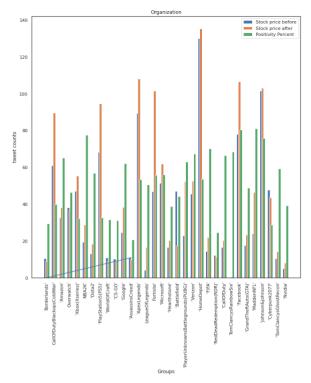
plt.show()



```
X = dataFrame1['Game_or_Org']
Y = dataFrame1['Stoke price before']
Z = dataFrame1['Stock price after']
A = dataFrame1['Positivity percent']
 X_axis = np.arange(len(X))
plt.bar(X_axis - 0.2, Y, 0.3, label = 'Stock price before')
plt.bar(X_axis -0, Z, 0.3, label = 'Stock price after')
plt.bar(X_axis + 0.2, A, 0.3, label = 'Positivity Percent')
plt.xticks(X_axis, X)
plt.xtlabel('Groups')
plt.xticks(rotation=90)
plt.ylabel("tweet counts")
plt.title('Organization")
plt.legend()
plt.rccParams['figure.figsize'] = (12, 12)
```

```
plt.plot(range(12), range(12))
plt.savefig('nlpimage1.png')
```

nlt.show()



dataFrame1['Organization'] = dataFrame1['Organization'].astype('str') dataFrame1.dtypes

Game_or_Org Organization Published Year Stoke price before Stock price after Positive tweets Negative tweet Positivity percent dtype: object object object int64 float64 float64

int64 float64

dataFrame2=pd.read_csv("/content/NLP_file2.csv",names=["Game_or_Org","Organization","Published Year","Stoke price before","Stock price after","Positive tweets","Negative tweets", Negative tweets, Negative tweets,

	Game_or_Org	Organization	Published Year	Stoke price before	Stock price after	Positive tweets	Negative tweet	Positivity percent
0	'ApexLegends'	Electronic Arts	2019	89.45	108.11	691	604	53.36
1	'Battlefield'	Electronic Arts	2008	47.01	17.55	464	586	44.19
2	'FIFA'	Electronic Arts	2013	14.46	22.02	1169	495	70.25
3	'MaddenNFL'	Electronic Arts	2014	23.98	46.44	1694	396	81.05

```
X = dataFrame2['Game_or_Org']
Y = dataFrame2['Stoke price before']
Z = dataFrame2['Stock price after']
A = dataFrame2['Positivity percent']
 X_{axis} = np.arange(len(X))
plt.bar(X_axis - 0.2, Y, 0.3, label = 'Stock price before')
plt.bar(X_axis -0, Z, 0.3, label = 'Stock price after')
plt.bar(X_axis + 0.2, A, 0.3, label = 'Positivity Percent')
plt.xticks(X_axis, X)
plt.xlabel("Organization")
plt.xticks(rotation=90)
plt.ylabel("tweet counts")
plt.title("Chart showing Behavior of Electronic Arts according to the Positivity Percent ")
plt.tepand()
plt.rcParams['figure.figsize'] = (12, 12)
plt.plot(range(12), range(12))
plt.show()
```

```
Chart showing Behavior of Electronic Arts according to the Positivity Percent
 pip install yfinance
              Looking in indexes: https://pypl.org/simple, https://us-python.gkg.dev/colab-wheels/gublic/simple/
Requirement already satisfied: yfinance in /usr/local/lib/python3.7/dist-packages (0.1.87)
Requirement already satisfied: multitasking>=0.7 in /usr/local/lib/python3.7/dist-packages (from yfinance) (2.28.1)
Requirement already satisfied: neugests>=2.6 in /usr/local/lib/python3.7/dist-packages (from yfinance) (2.28.1)
Requirement already satisfied: numpy>=1.15 in /usr/local/lib/python3.7/dist-packages (from yfinance) (1.21.6)
Requirement already satisfied: padpin>=1.4.4 in /usr/local/lib/python3.7/dist-packages (from yfinance) (4.9.1)
Requirement already satisfied: padpin>=2.4.9 in /usr/local/lib/python3.7/dist-packages (from yfinance) (4.9.1)
Requirement already satisfied: padpin>=2.7.3 in /usr/local/lib/python3.7/dist-packages (from pandas>=0.24.0-yfinance) (2.8.2)
Requirement already satisfied: pstra>=2.61.7 in /usr/local/lib/python3.7/dist-packages (from pondas>=0.24.0-yfinance) (2.8.2)
Requirement already satisfied: strain==2.81.1 in /usr/local/lib/python3.7/dist-packages (from python-dateutil>=2.7.3-pandas>=0.24.0-yfinance) (2.82.9.24)
Requirement already satisfied: strain==2.81.1 in /usr/local/lib/python3.7/dist-packages (from requests>=2.6-yfinance) (2.822.9.24)
Requirement already satisfied: diamada,>=2.5 in /usr/local/lib/python3.7/dist-packages (from requests>=2.6-yfinance) (2.822.9.24)
Requirement already satisfied: diamada,>=2.5 in /usr/local/lib/python3.7/dist-packages (from requests>=2.6-yfinance) (2.1.1)
Requirement already satisfied: diamada,>=2.5 in /usr/local/lib/python3.7/dist-packages (from requests>=2.6-yfinance) (2.1.1)
Requirement already satisfied: diamada,>=2.5 in /usr/local/lib/python3.7/dist-packages (from requests>=2.6-yfinance) (2.1.1)
   import yfinance as yf
  start = "2008-01-01"
end = '2020-01-01'
EA = yf.download('EA',start,end)
                 [********] 1 of 1 completed
 s1="2018-12-04" #2 months before launch date of apex legends
e1="2019-04-04" #2 months after launch data of apex legends
EA_apex = yf.download('EA',s1,e1)
 s2="2008-05-23" #2 months before launch date of Battle field e2="2008-07-23" #2 months after launch data of Battle field EA_batfield = yf.download('EA',s2,e2)
 s3="2013-06-10" #2 months before launch date of FIFA e3="2013-11-10" #2 months after launch data of FIFA EA_fifa = yf.download('EA',s3,e3)
   s4="2014-07-26" \#2 months before launch date of MaddenNFL e4="2014-11-26" \#2 months after launch data of MaddenNFL EA_maddenNFL = yf.download('EA',s4,e4) \\
                  EA['Open'].plot(label = 'EA', figsize = (15,7))

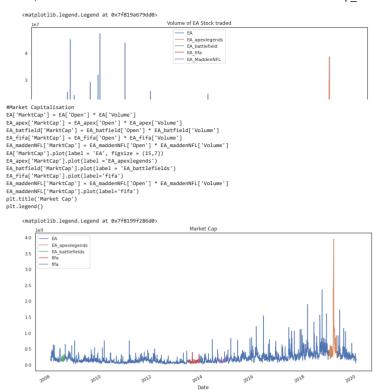
EA_apex['Open'].plot(label = 'EA_apexlegends')

EA_batfield['Open'].plot(label = 'EA_battlefield')

EA_fita['Open'].plot(label = 'EA_fita')

EA_maddenNHI('Open'].plot(label = 'EA_MaddenNHI')

plt.title("Stock price of Electronic Arts from 2008 to 2020 and stock movement when new games are released by Electronic Arts")
                  <matplotlib.legend.Legend at 0x7f819a6cfad0>
                                                          Stock price of Electronic Arts from 2008 to 2020 and stock movement when new games are released by Electronic Arts
                                              EA MaddenNFI
  print(dataFrame2[["Game_or_Org", "Positivity percent"]]) # Positivity percent of the games
                              Game_or_Org Positivity percent
'ApexLegends' 53.36
                            'Battlefield'
'FIFA'
                                                                                                                   44.19
70.25
                                   'MaddenNFL
                                                                                                                    81.05
EA['Volume'].plot(label = 'EA', figsize = (15,7))
EA_apex['Volume'].plot(label = "EA_apexlegends')
EA_batfield['Volume'].plot(label = 'EA_battlefield')
EA_fifa['Volume'].plot(label = 'EA_fifa')
EA_maddenNFL['Volume'].plot(label = 'EA_MaddenNFL')
plt.title('Volume of EA Stock traded')
plt.legend()
```



Colab paid products - Cancel contracts here