Efficient Video Coding in ADAS

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Subject: Efficient Video Coding

Submitted to,

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Where Efficient Video Coding Is Used In ADAS

Automotive Applications

- Lane Keeping Assist
- Adaptive Cruise Control
- Pedestrian Detection

Project Objective

Preprocessing

Initial cleanup and noise reduction

Compression

Data size reduction with quality trade-offs

Lane Detection

Extract road markers for driving assistance

Object Detection & Tracking

Identify and follow moving objects



Raw Video Input

Video Source

RGB video stream

Challenges

High redundancy, irrelevant background details

Next Step

Preprocessing to prepare data

Preprocessing Techniques

Grayscale Conversion



Gaussian Blur



Eliminates color channels to reduce computation

Removes high-frequency noise, aiding edge detection

MATLAB Code (GrayGauss)

```
function graygauss(inputVideo)
           % GRAYGAUSS Shows all video processing stages in one window
3
           % Displays original, grayscale, and blurred video in tiled layout
 4
          % Usage: graygauss('video path.mp4')
 5
6
           %% 1. Initialize Video Reader
7
           if ~exist(inputVideo, 'file')
 8
               error('Video file not found: %s', inputVideo);
9
10
           vr = VideoReader(inputVideo);
11
12
           % 2. Create Single Figure with Tiled Lavout
13
           fig = figure('Name', 'Video Processing Pipeline', ...
14
                       'Position', [100 100 1200 800], ...
15
                       'NumberTitle', 'off');
16
          % Create tiled layout (1 row, 3 columns)
17
18
          t = tiledlayout(fig, 1, 3, 'Padding', 'none', 'TileSpacing', 'compact');
19
20
          % Create axes for each video stream
21
           ax1 = nexttile(t); h1 = imshow(zeros(vr.Height, vr.Width, 3, 'uint8'));
22
           title(ax1, 'Original Video');
23
24
           ax2 = nexttile(t): h2 = imshow(zeros(vr.Height, vr.Width, 'uint8')):
25
           title(ax2, 'Gravscale Conversion'):
26
27
           ax3 = nexttile(t); h3 = imshow(zeros(vr.Height, vr.Width, 'uint8'));
28
           title(ax3, 'Gaussian Blur (\sigma=2)');
29
30
           %% 3. Real-Time Processing Loop
31
          try
32 🖃
              while hasFrame(vr) && isvalid(fig)
                   % Read current frame
```

```
% Read current frame
33
34
                   originalFrame = readFrame(vr);
35
36
                   % Processing pipeline
37
                    grayFrame = rgb2gray(originalFrame);
38
                    blurredFrame = imgaussfilt(gravFrame, 2):
39
40
                   % Update displays
41
                    set(h1, 'CData', originalFrame);
42
                   set(h2, 'CData', grayFrame);
                   set(h3, 'CData', blurredFrame);
43
44
45
                   % Control playback speed and update display
46
                    pause(1/vr.FrameRate);
47
                   drawnow;
48
               end
49
           catch ME
50
               disp(['Processing stopped: 'ME.message]);
51
           end
52
53
           %% 4. Cleanup
           if isvalid(fig), close(fig); end
54
55
           close(vr);
56
       end
```

DCT-Based Compression

Purpose

Reduce data size, keep key visual features

$\frac{8 \text{ Columns}}{8 \times 512} = 64 \times 64 \text{ (Blocks)}$

8×8 pixels

Reduce Spatial Redundancy

Method

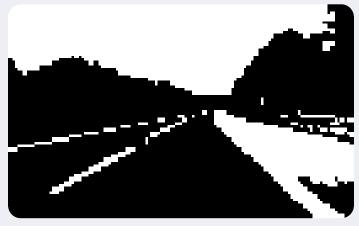
Block-wise DCT plus quantization

(Discrete Cosine Transform)



Lower Q

Low Q: High quality, low compression

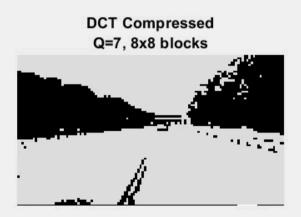


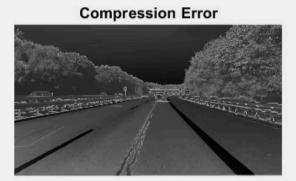
Higher Q

High Q: Low quality, high compression

Discrete Cosine Transform







Video is divided into 8×8 blocks where DCT reduces spatial redundancy. The brighter areas in the error image show where more data was lost during compression.

MATLAB Code (DCT)

```
function DCT(inputVideo, 0)
2 =
           % DCTVIDEOCOMPRESSION Demonstrates DCT-based video compression
3
           % Shows original, compressed, and error frames side-by-side
4
           % Usage: dctVideoCompression('video.mp4', 0)
           % O: Quantization factor (higher = more compression)
6
           %% 1. Initialize Video
8
           if ~exist(inputVideo, 'file')
9
               error('Video file not found: %s', inputVideo);
10
11
           vr = VideoReader(inputVideo);
12
13
           %% 2. Create Display Window
14
           fig = figure('Name', 'DCT Video Compression', ...
                       'Position', [100 100 1200 400]);
15
16
17
           % Original video
18
           ax1 = subplot(1,3,1);
19
           h1 = imshow(zeros(vr.Height, vr.Width, 3, 'uint8'));
20
           title(sprintf('Original\n(%dx%d)', vr.Width, vr.Height));
21
22
           % Compressed video
23
           ax2 = subplot(1,3,2);
24
           h2 = imshow(zeros(vr.Height, vr.Width, 'uint8'));
25
           title(sprintf('DCT Compressed\n0=%d, 8x8 blocks', 0));
26
27
           % Error visualization
28
           ax3 = subplot(1,3,3);
29
           h3 = imshow(zeros(vr.Height, vr.Width, 'uint8'));
30
           title('Compression Error');
```

```
32
           %% 3. DCT Processing Pipeline
33 🖃
           while hasFrame(vr) && isvalid(fig)
34
               % Read and convert frame
35
              original = readFrame(vr);
36
               gray = im2double(rgb2gray(original));
37
38
               % DCT Compression
39
               dctFun = @(block) round(dct2(block.data) ./ 0);
40
               dctBlocks = blockproc(gray, [8 8], dctFun);
41
42
               % Reconstruction (inverse DCT)
43
               idctFun = @(block) idct2(block.data * 0);
44
               compressed = blockproc(dctBlocks, [8 8], idctFun);
45
46
               % Convert back to display format
47
               compressed8 = im2uint8(compressed);
48
               errorImg = im2uint8(abs(gray - compressed));
49
50
              % Update displays
               set(h1, 'CData', original);
51
52
               set(h2, 'CData', compressed8);
53
               set(h3, 'CData', errorImg);
54
55
              % Control playback speed
56
               pause(1/vr.FrameRate);
57
              drawnow;
58
           end
59
60
           %% 4. Cleanup
           if isvalid(fig), close(fig); end
61
62
           close(vr);
63 L
```

Role of Quantization Factor





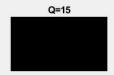












Q Value	What It Means	Visual Quality	Compression
Low Q (e.g., 1–3)	Less quantization	High quality	Low compression
Medium Q (e.g., 5–10)	Balanced quantization	Good quality	Moderate compression
High Q (e.g., 13–15)	Aggressive quantization	Low quality	High compression

MATLAB Code (DCT Comparison)

```
function dctComparison(inputVideo, 0 values)
 2 =
           % DCTVIDEOCOMPARISON Shows original vs multiple DCT-compressed versions
 3
           % Usage: dctVideoComparison('video.mp4', [1,2,5,7,10,13,15])
 4
 5
           %% 1. Initialize Video
 6
           if ~exist(inputVideo, 'file')
 7
               error('Video file not found: %s', inputVideo);
 8
           end
 9
           vr = VideoReader(inputVideo);
10
11
           %% 2. Create Figure with Tiled Layout
           fig = figure('Name', 'DCT Compression Comparison', ...
12
13
                       'Position', [100 100 150*length(0 values)+300 500]);
14
15
           % Create tiled layout (1 row for original + N rows for O values)
16
           t = tiledlayout(fig, 2, length(Q values), 'TileSpacing', 'compact');
17
18
           %% 3. Initialize Displays
19
           % Original video
20
           ax0 = nexttile(t, [1 length(Q values)]);
21
           h0 = imshow(zeros(vr.Height, vr.Width, 3, 'uint8'));
22
           title(ax0, 'Original Video');
23
24
           % Create axes for each O value
25
           h = gobjects(1, length(0 values));
           for i = 1:length(Q values)
26 -
27
               ax = nexttile(t):
28
               h(i) = imshow(zeros(vr.Height, vr.Width, 'uint8'));
29
               title(ax, sprintf('Q=%d', Q values(i)));
30
31
32
           %% 4. Real-Time Processing
33 🖹
           while hasFrame(vr) && isvalid(fig)
```

```
32
           %% 4. Real-Time Processing
33 [-]
           while hasFrame(vr) && isvalid(fig)
34
               % Read frame
35
               original = readFrame(vr):
36
               gray = im2double(rgb2gray(original));
37
38
               % Process for each O value
39
               compressed_frames = cell(1, length(Q_values));
40 =
               for i = 1:length(0 values)
41
                   % DCT Compression Pipeline
42
                   dctFun = @(block) round(dct2(block.data)/O values(i));
43
                   quantized = blockproc(gray, [8 8], dctFun);
44
45
                   % Reconstruction
46
                   idctFun = @(block) idct2(block.data*0 values(i));
47
                   reconstructed = blockproc(quantized, [8 8], idctFun);
48
49
                   compressed frames{i} = im2uint8(reconstructed);
50
51
52
               % Update displays
53
               set(h0, 'CData', original);
54 =
               for i = 1:length(0 values)
55
                   set(h(i), 'CData', compressed frames{i});
56
               end
57
58
               pause(1/vr.FrameRate);
59
               drawnow;
60
           end
61
62
           close(vr);
```



Lane Detection Pipeline

1 Canny Edge Detection

Detects strong and weak edges in the image by computing image gradients. Essential for identifying lane boundaries in high-contrast areas.

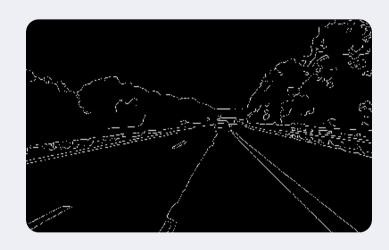
2 Region of Interest

Applies a mask to focus only on the relevant part of the image (e.g., road area), reducing noise and false detections outside the drivable space.

3 Hough Transform

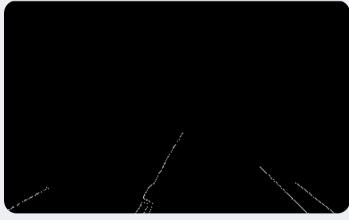
Detects lines by converting edge points into a parameter space and finding co-linear arrangements. Ideal for detecting lane markings from edges.

Lane Detection Pipeline



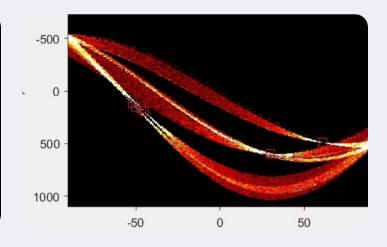
Canny Edge Detection

Detects Edges



Region of Interest

Removes the irrelevant parts



Hough Transform

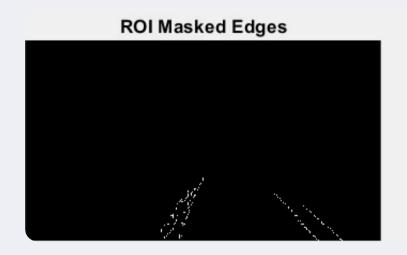
Detects straight lines from edges.

MATLAB Code (CannyROI)

1 🗐	function cannyroi(inputVideo)			
2 🗐	% LANEDETECTIONWITHDCT Shows pipeling	e from DCT compression to lane detection		
3	% Compares DCT output with Canny edg	es and ROI masking		
4 -	% Usage: laneDetectionWithDCT('your	video.mp4')		
5		A CONTRACTOR OF THE CONTRACTOR		
6	%% 1. Initialize Video			
7	if ~exist(inputVideo, 'file')	<pre>if ~exist(inputVideo, 'file')</pre>		
8	error('Video file not found: %s', inputVideo);			
9	end			
10	<pre>vr = VideoReader(inputVideo);</pre>			
11				
12	%% 2. Create Figure with Tiled Layou	t		
13	fig = figure('Name', 'Lane Detection Pipeline with DCT',			
14	'Position', [100 100 1200 400]);			
15		210		
16	% Create 1x4 tile layout (DCT compre	% Create 1x4 tile layout (DCT compressed Canny edges ROI edges Combined)		
17	t = tiledlayout(1, 4, 'Padding', 'no	<pre>t = tiledlayout(1, 4, 'Padding', 'none', 'TileSpacing', 'compact');</pre>		
18				
19	%% 3. Initialize Processing Paramete	rs		
20	params.cannyThresh = [0.1 0.3]; %	Canny edge thresholds		
21	params.roiHeight = 0.6; %	ROI covers lower 60% of image		
22	params.gaussianSigma = 2; %	Blurring strength		
23	params.dctThreshold = 0.1; %	DCT compression threshold (keep 10% of coeffs)		
24				
25	%% 4. Processing Loop			
26 🖃	while hasFrame(vr) && isvalid(fig)			
27	% Read and preprocess frame			
28	<pre>frame = readFrame(vr);</pre>			
29	<pre>gray = rgb2gray(frame);</pre>			
30				
31	%% Stage 0: DCT Compression (You	r Existing Pipeline)		
32	dctFrame = performDCTCompression	(gray, params.dctThreshold);		
73				

31	%% Stage 0: DCT Compression (Your Existing Pipeline)
32	<pre>dctFrame = performDCTCompression(gray, params.dctThreshold);</pre>
33	
34	%% Stage 1: Edge Detection on DCT Output
35	<pre>blurred = imgaussfilt(dctFrame, params.gaussianSigma);</pre>
36	edges = edge(blurred, 'Canny', params.cannyThresh);
37	
38	%% Stage 2: ROI Masking
39	<pre>[rows, cols] = size(edges);</pre>
40	<pre>roiY = round(params.roiHeight * rows);</pre>
41	<pre>roiPoints = [1, rows; cols/2, roiY; cols, rows];</pre>
42	<pre>roiMask = poly2mask(roiPoints(:,1), roiPoints(:,2), rows, cols);</pre>
43	maskedEdges = edges & roiMask;
44	
45	%% Stage 3: Combined Visualization
46	combinedVis = frame;
47	<pre>[y, x] = find(maskedEdges);</pre>
48	combinedVis(sub2ind(size(combinedVis), y, x)) = 255; % Mark edges in red
49	
50	%% Display Results
51	% DCT compressed frame
52	nexttile(1);
53	<pre>imshow(dctFrame, 'Border', 'tight');</pre>
54	title(sprintf('DCT Compressed (%.0f%% coeffs)', params.dctThreshold*100));
55	
56	% Canny edges
57	nexttile(2);
58	<pre>imshow(edges, 'Border', 'tight');</pre>
59	title('Canny Edge Detection');
60	
61	% ROI masked edges
62	nexttile(3);

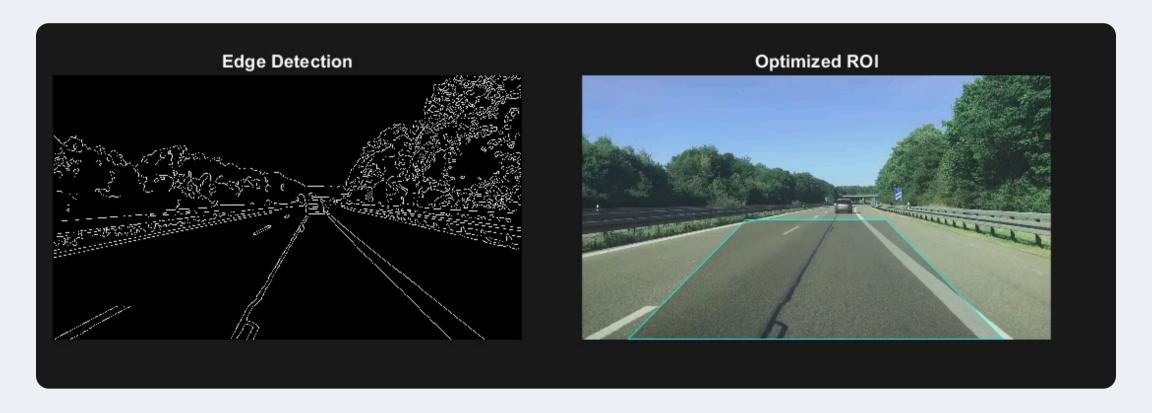
Focused Lane Detection





- Only the lower road portion is processed for edge detection and line extraction, improving both speed and accuracy.
- Detected lane lines are highlighted using the masked region.

Optimized ROI



Detecting Moving Objects

Frame Differencing

Concept:

- Subtract previous frame from current
- Highlight pixels that have changed
- Motion = pixel intensity difference

Blob Analysis

Concept:

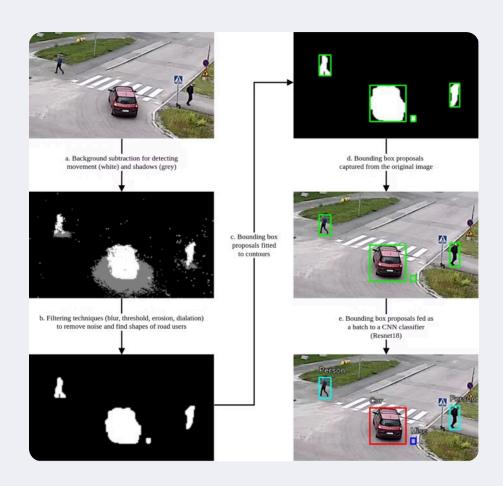
- Detect connected regions in the binary mask
- Group them as "blobs" representing objects
- Draw bounding boxes to track

Kalman Filter

Concept:

- Takes current position + velocity
- Predicts next position
- Corrects prediction if the actual observation is available

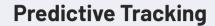
Frame Differencing and Blob Analysis



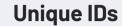
Frame differencing detects movement, and blob analysis turns it into meaningful tracked objects.

Image Source: **Journal of Big Data**

Kalman Filter-Based Tracking



Estimates object location despite occlusion



Assigns consistent identifiers to tracked objects

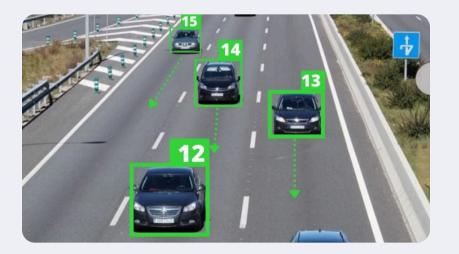


Image Source: **Pysource**

Gaps Compared to Industry Use

- Real-time Embedded Systems: Integration with hardware like Jetson or STM32 missing
- **Deep Learning Models:** YOLOv12 could improve detection over frame differencing
- **Semantic Segmentation:** Needed for enhanced lane marking accuracy
- Sensor Fusion: Combining LiDAR and video for robust environment perception

Summary & Takeaways

Essential Role of Video Processing

Efficient video coding is key for reliable ADAS performance.

Educational Pipeline

This project simulates core industry workflows simply and clearly.

Future-ready Foundation

Provides groundwork for realworld ADAS application expansion.

Thank You!

Please feel free to ask any questions or share your thoughts.