

## CS101. A3 - nth root

Write a function `nth_root` to accept 2 arguments: number and n. The function should return the nth root of the number up to two decimal places only.

### Code Template

```
"""
nth root of a number
"""
def nth_root(number, n):
    pass
```

### Test Cases

Function	Inputs	Output
<code>nth_root</code>	8, 3	2.0
<code>nth_root</code>	2, 2	1.41
<code>nth_root</code>	60, 10	1.51
<code>nth_root</code>	100, -1	<code>raise ValueError("Negative roots can't be calculated")</code>

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## CS101. A4 - Factor

Write a function `check_factor` to accept 2 integer input arguments: number and n. The function should return True if n is a factor of number. Otherwise the function returns False.

### Code Template

```
"""
n is a factor of number?
"""
def check_factor(number, n):
    pass
```

### Test Cases

Function	Inputs	Output
<code>check_factor</code>	8, 3	False
<code>check_factor</code>	2, 2	True
<code>check_factor</code>	60, 10	True
<code>check_factor</code>	100, 2.1	<code>raise ValueError("n must be an integer")</code>

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## CS101. A5 - Check Multiple

Write a function `check_multiple` to accept 1 integer argument: `number`. The function should return `True` if the input is a multiple of 7 but not a multiple of 3. Otherwise the function returns `False`.

### Code Template

```
"""
Check multiple
"""
def check_multiple(number):
    pass
```

### Test Cases

Function	Inputs	Output
<code>check_multiple</code>	77	<code>True</code>
<code>check_multiple</code>	42	<code>False</code>
<code>check_multiple</code>	0	<code>False</code>
<code>check_multiple</code>	2.1	<code>raise ValueError("input must be an integer")</code>

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## CS101. A6 - Triangle

Given lengths of 3 sides of a Triangle, identify its type amongst the following.

- ★ For a shape to be a triangle at all, all sides have to be of length  $> 0$ , and the sum of the lengths of any two sides must be greater than or equal to the length of the third side.
- ★ An equilateral triangle has all three sides the same length.
- ★ Isosceles triangle if two sides of the triangle are the same. An isosceles triangle has at least two sides the same length.
- ★ A scalene triangle has all sides of different lengths.
- ★ Degenerate triangle: sum of the lengths of two sides equals that of the third. It has zero area and looks like a single line

Write code inside 5 functions (each for a type of a triangle) to ascertain the type. Examples:

- `is_equilateral(2, 2, 2)` returns `True`, `is_equilateral(2, 3, 4)` returns `False`
- `is_isosceles(3, 4, 4)` will return `True`. `is_isosceles(4, 4, 4)` will return `True`. `isosceles(2, 3, 4)` will return `False`
- `is_scalene(5, 4, 6)` returns `True`, `is_scalene(7, 3, 2)` returns `False`
- `is_degenerate(2,4,6)` returns `True`, `is_degenerate(2,4,3)` returns `False`
- More in the Test Cases Table.

### Code Template (grains.py)

```
"""
Numbers - Triangle example
```

```

"""
def is_triangle(side1, side2, side3):
    pass

def is_equilateral(side1, side2, side3):
    pass

def is_isosceles(side1, side2, side3):
    pass

def is_scalene(side1, side2, side3):
    pass

def is_degenerate(side1, side2, side3):
    pass

```

## Test Cases

Function	Inputs	Output	Remarks
is_triangle	0, 0, 0	False	
is_triangle	10, 0, 0	False	
is_triangle	10, 20, 0	False	
is_triangle	10, 20, 30	True	
is_triangle	10, 1, 1	False	
is_triangle	10, 5, 5	True	
is_triangle	10, 5, 4	False	
is_equilateral	10, 10, 10	True	
is_equilateral	0, 0, 0	False	
is_equilateral	5, 5, 5	True	
is_equilateral	5, 5, 4	False	
is_equilateral	5, 3, 4	False	
is_equilateral	0.5, 0.5, 0.5	True	
is_equilateral	10, 1, 1	False	
is_isosceles	3, 4, 4	True	
is_isosceles	4, 3, 4	True	
is_isosceles	4, 4, 3	True	
is_isosceles	4, 4, 4	True	
is_isosceles	3, 4, 5	False	
is_isosceles	0, 0, 0	False	
is_isosceles	10, 1, 1	False	

is_isosceles	1, 10, 1	False	
is_isosceles	1, 1, 10	False	
is_isosceles	0.5, 0.5, 0.4	True	
is_scalene	5, 4, 6	True	
is_scalene	4, 4, 4	False	
is_scalene	4, 4, 3	False	
is_scalene	10, 1, 1	False	
is_scalene	0.5, 0.4, 0.6	True	
is_degenerate	0, 0, 0	False	
is_degenerate	10, 5, 5	True	
is_degenerate	10, 15, -5	raise ValueError("Side cannot be negative.")	
is_triangle	-10, 20, 30		
is_isosceles	-10, 20, 30		
is_scalene	-10, 20, 30		
is_equilateral	-10, 20, 30		

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