

# PSEUDO CODE

Nitin S

2213T085

BEGIN

Function allocateMatrix

// Function to dynamically allocate matrix in heap

INPUT: No. of Rows and Columns

OUTPUT: Pointer to an array of Row Pointers

matrix = Pointer to an array of Row Pointers (Initialize ~~and~~ ~~allocate memory~~)

// Allocate memory for the array of row pointers

matrix = Allocate memory for array of Integer pointers  
with size equal to rows

If matrix is NULL // If allocation fails

Return NULL

// Loop to allocate memory for each row pointer

For  $i \leftarrow 0$  to rows do

matrix[i] = Allocate memory for array of integers with  
Size equal to columns

If matrix[i] is NULL // If allocation fails

Return NULL

Return matrix



## Function multiplyMatrices

// Function to recursively multiply two matrices

INPUT: Double Pointer to Matrix A, B and Resultant Matrix  
No. of Rows  $rA$  and Columns  $cA$  of Matrix A  
No. of Rows  $rB$  and Columns  $cB$  of Matrix B

OUTPUT: Double Pointer to Resultant Matrix

Static Integer variables  $i=0, j=0, k=0$

If  $i \geq rA$  Then

Return NULL

Else if  $j \leq rA$  Then

If  $j < cB$  Then

If  $k < cA$  Then

$R[i][j] += A[j][k] * B[k][j]$

$k++$

Call multiplyMatrices(A, B, R,  $rA$ ,  $cA$ ,  $rB$ ,  $cB$ )

$k=0$

$j++$

Call multiplyMatrices(A, B, R,  $rA$ ,  $cA$ ,  $rB$ ,  $cB$ )

$j=0$

$i++$

Call multiplyMatrices(A, B, R,  $rA$ ,  $cA$ ,  $rB$ ,  $cB$ )

Return R

Function print Matrix

// Function to print 2D array

INPUT: Double pointer to 2D Dynamic Array (matrix)  
No. of Rows and Columns

OUTPUT: Void

For  $i \leftarrow 0$  to rows

For  $j \leftarrow 0$  to columns

Print matrix[i][j]

Print newline

Function free Matrix

// Function to free dynamically allocated memory in heap

INPUT: Double pointer to 2D Dynamic Array (matrix)  
No. of Rows

OUTPUT: Void

For  $i \leftarrow 0$  to rows

Free memory allocated to matrix[i]

Free memory allocated for matrix

Set matrix to NULL



Function Fill Random Values

// function to fill the 2D dynamic array with random values

INPUT: Double pointer to matrix  
No. of rows & columns

OUTPUT: Void

For  $i \leftarrow 0$  to rows

For  $j \leftarrow 0$  to cols

value = Generate random integer between 1 & 100

matrix  $[i][j]$  = value

## Function Main

INPUT: None

OUTPUT: 0

A : Double Pointer to Matrix A

rA : No. of Rows of Matrix A

cA : No. of Columns of Matrix A

B : Double Pointer to Matrix B

rB : No. of Rows of Matrix B

cB : No. of Columns of Matrix B

R : Double Pointer to Resultant Matrix

Do

Print "Enter the dimensions of first matrix"

Read rA, cA

Print "Enter the dimensions of second matrix"

Read rB, cB

if ( $rA == 0$  or  $rB == 0$  or  $cA == 0$  or  $cB == 0$ )

Print "Invalid Dimensions!"

Else If ( $rA < 10$  or  $rB < 10$  or  $cA < 10$  or  $cB < 10$ )

Print "Minimum row and column Dimension is 10"

While ( $rA < 10$  or  $rB < 10$  or  $cA < 10$  or  $cB < 10$ )

If  $cA \neq rB$  Then

Print "Matrix Multiplication is not possible!"

Return 0



A = allocate Matrix (nA, cA)

B = allocate Matrix (nB, cB)

R = allocate Matrix (nA, cB)

Seed random number generator with current time

fill Random Values (A, nA, cA)

Seed random number generator with a random number

fill Random Values (B, nB, cB)

Print "Matrix 1:"

printMatrix (A, nA, cB)

Print "Matrix 2:"

printMatrix (B, nB, cB)

R = multiply Matrices (A, B, R, nA, cA, nB, cB)

Print "Result:"

printMatrix (R, nA, cB)

free Matrix (A, nA)

free Matrix (B, nB)

free Matrix (R, nA)

Return 0

STOP