```
BEGIN InventoryManagementSystem
  DECLARE inventory AS DICTIONARY
  FUNCTION add_item(name, quantity, price_per_unit)
       TRY
       IF name EXISTS IN inventory THEN
               RAISE Exception("Error:")
       ELSE
               ADD {name: {quantity: quantity, price_per_unit: price_per_unit}} TO inventory
               PRINT "Item added successfully."
       END IF
       CATCH Exception AS e
               PRINT "Error: Item already exists" + e.message
  END FUNCTION
  FUNCTION update_quantity(name, quantity)
       TRY
       IF name NOT EXISTS IN inventory THEN
               RAISE Exception("Error")
       ELSE
               inventory[name]["quantity"] = inventory[name]["quantity"] + quantity
               PRINT "Quantity updated successfully."
       END IF
       CATCH Exception AS e
       PRINT "Error: Item Not exists" + e.message
  END FUNCTION
  FUNCTION generate_report()
       TRY
       IF inventory IS EMPTY THEN
```

RAISE Exception("Error")

```
ELSE
               PRINT "Inventory Report:"
               FOR EACH item IN inventory
                       PRINT "Name: " + item, "Quantity: " + inventory[item]["quantity"], "Price per
Unit: " + inventory[item]["price_per_unit"]
               END FOR
       END IF
       CATCH Exception AS e
       PRINT "Error: Inventory is empty" + e.message
  END FUNCTION
  WHILE TRUE
    PRINT "Inventory Management System"
    PRINT "1. Add Item"
    PRINT "2. Update Quantity"
    PRINT "3. Generate Report"
    PRINT "4. Exit"
    INPUT choice
    IF choice = "1" THEN
      INPUT name
      INPUT quantity
      INPUT price_per_unit
      CALL add_item(name, quantity, price_per_unit)
    ELSE IF choice = "2" THEN
      INPUT name
      INPUT quantity
      CALL update_quantity(name, quantity)
    ELSE IF choice = "3" THEN
```

CALL generate_report()

ELSE IF choice = "4" THEN

```
PRINT "Exiting the program. bye! bye!"

BREAK

ELSE

PRINT "Invalid choice. Please try again."

END IF

END WHILE

END InventoryManagementSystem
```