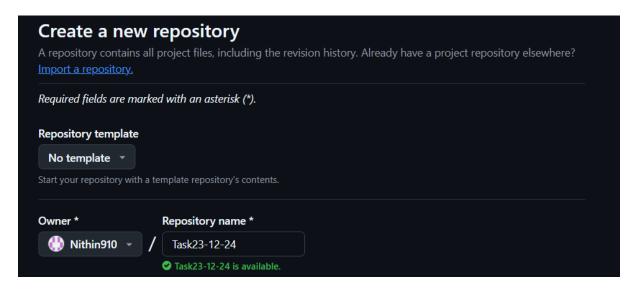
## 1. Create a new git repositary and make the first

## Commit

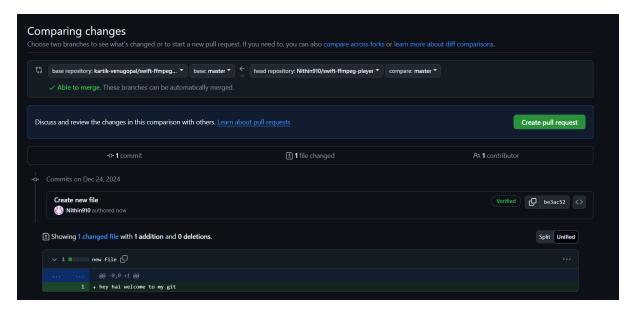


## 3. Clone an existing repository from a remote source to your local machine

```
talluri nithin@nithin MINGW64 ~/OneDrive/Desktop/UST (main)

$ git clone https://github.com/Nithin910/swift-ffmpeg-player.git
Cloning into 'swift-ffmpeg-player'...
remote: Enumerating objects: 5814, done.
remote: Counting objects: 100% (1367/1367), done.
remote: Compressing objects: 100% (538/538), done.
remote: Total 5814 (delta 736), reused 1363 (delta 732), pack-reused 4447 (from 1)
Receiving objects: 100% (5814/5814), 95.32 MiB | 1.16 MiB/s, done.
Resolving deltas: 100% (2604/2604), done.
```

4. Fork a repository on GitHub, make changes, and submit a pull request.



5. Perform a basic merge operation, resolving any conflicts that arise.