CS6600 Computer Architecture (Jul-Nov 2021) Assignment-3

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MMU Simulator

Steps followed

• The following are the essential variables required for our MMU simulator:

```
o free_page_frame = []
                               # Free page frame list
o dirty page = []
                               # Dirty page list
o Iru_counter = []
                               # 4-bit saturation LRU counter for pages
o p1 = {}
                               # Dictionary for paging logic - Process 1
\circ p2 = {}
                               # Dictionary for paging logic - Process 2
                               # Counter for any page hits
page_hit
o page miss
                               # Counter for any page misses
                               # Counter for read requests
read req
                               # Counter for write requests
write req
                               # Counter for Process 1 requests
o p1 req
o p2 req
                               # Counter for Process 2 requests
dirty_page_evictions
                               # Counter for any dirty page evictions
```

- There is also a function that is initialized, Iru_update(page_frame), which is used for the LRU policy. This function takes a page frame as input, and increments all the mapped page-frames, except for the input page_frame, in the Iru_counter list by 1.
- The procedure followed for MMU simulator is as follows:
 - The free page-frame list is updated with the entries of all the page frames. Here, the dirty page list as well as Iru counter list is initialized with 0 for all page frames.
 - The input file containing the list of instructions is accessed and read one by one in a loop.
 - The page directory, page table, mode (r/w) and process ID are collected.
 - o If in read mode, then *read_req* is incremented by 1, else *write_req* is incremented.
 - The programs check if process ID is either 1 or 2, and the same steps are followed for both processes, with the dictionary being p1 or p2 respectively.
 - If the p1/p2 dictionary already contains data for the virtual address provided, then it is a page hit, and page_hit is incremented by 1. If mode is 'w', then the corresponding page frame in the dirty_page list is made 1. After this, the lru_update() is called.
 - o If the p1/p2 dictionary does not contain any data for the virtual address provided, then it is a page miss, and the page_miss is incremented by 1. If there is a free page in the free page-frame list, then that page frame is mapped to the virtual address and stored in the p1/p2 dictionary. Again, the dirty_page list is updated if mode is 'w' which is followed by calling lru_update().

o If there are no free pages in the free page-frame list, then the page frame with the maximum value in the corresponding *Iru_counter* list is selected as a victim page. This page frame is then mapped to the current address, and it's corresponding *dirty_page*, *Iru_counter* list elements are reset to 0. Whenever a dirty page frame is to be evicted, then *dirty_page_evictions* is incremented by 1. Again, the *dirty_page* list is updated if mode is 'w' which is followed by calling *Iru_update()*.

Output

The output obtained for the given 'input.txt' file is as follows:

• Total requests: 36

Page miss rate: 58.33%
Page hit rate: 41.67%
Read requests: 18
Write requests: 18
PID: 1: 26 requests
PID: 2: 10 requests
Dirty page evictions: 0

• Space for paging logic: 84 bytes

Submission

Please find the MMU simulator mmusim.py here.