# Docker Swarm



#### Alternatives:

- Kubernetes
- Mesosphere
- Apache Mesos

• ...



#### Swarm:

- Native (Docker, Inc.)
- Clusters many Docker hosts into a single large pool
- Simpler management at scale



#### Basic Docker Architecture:

#### Client-server



Docker client

- Docker Engine client (native)
- 3<sup>rd</sup> party tools



2375/tcp (2376 TLS)

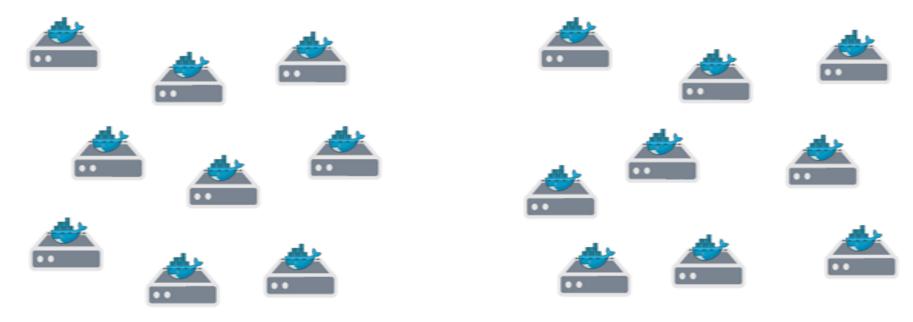


#### Docker daemon

- Docker Engine daemon (native)
- 3<sup>rd</sup> party tools

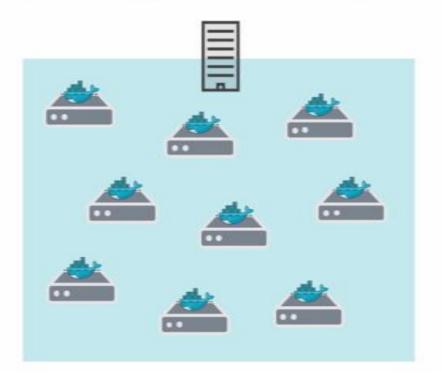


# Scaling Challenges





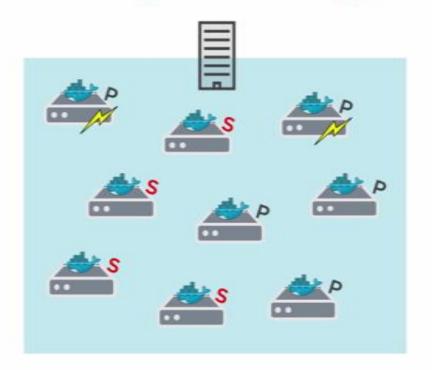
# Scaling Challenges







### Scaling Challenges





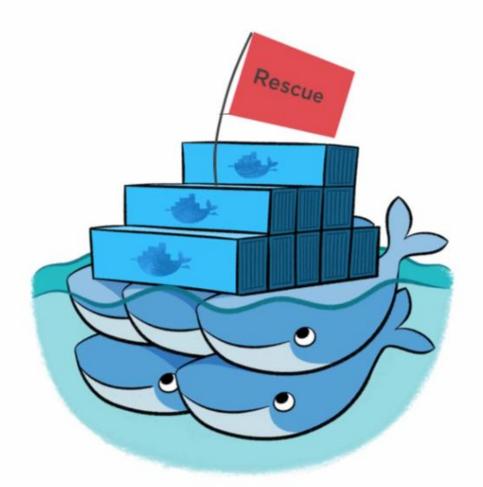














## Scaling Manual





# Scaling Manuar















### Architecture & Terminology

Discovery service



Swarm manager





#### Discovery service



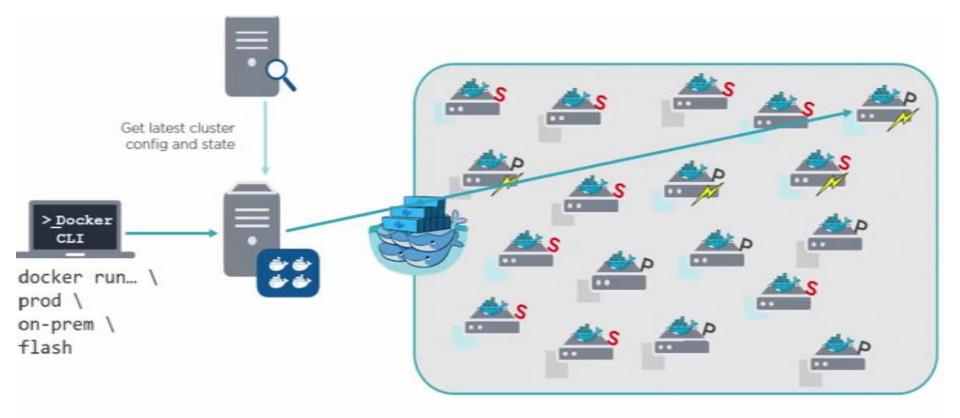
- Key-value store
- Stores cluster state and config
- Needed for the cluster to operate properly

#### Swarm manager



- Cluster admin
- Accepts Docker commands
- Executes commands on the cluster







## Swarm Discovery Service



Supports a pluggable backend







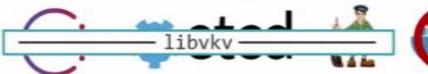




## Swarm Discovery Service



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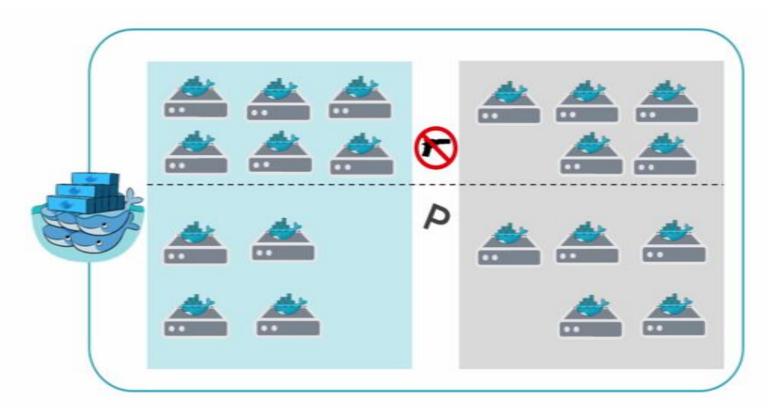


# Filtering & Scheduling



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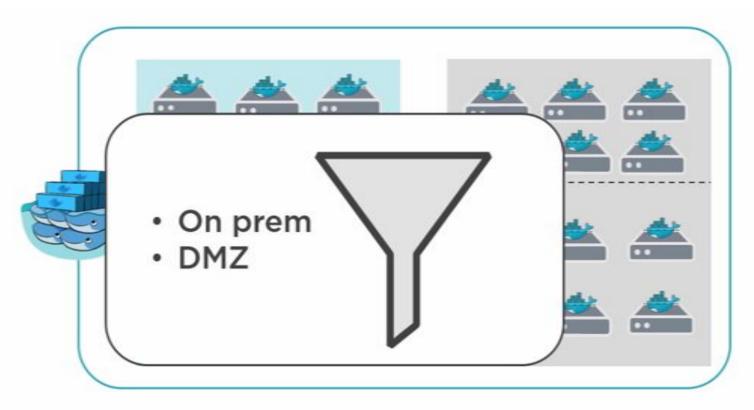












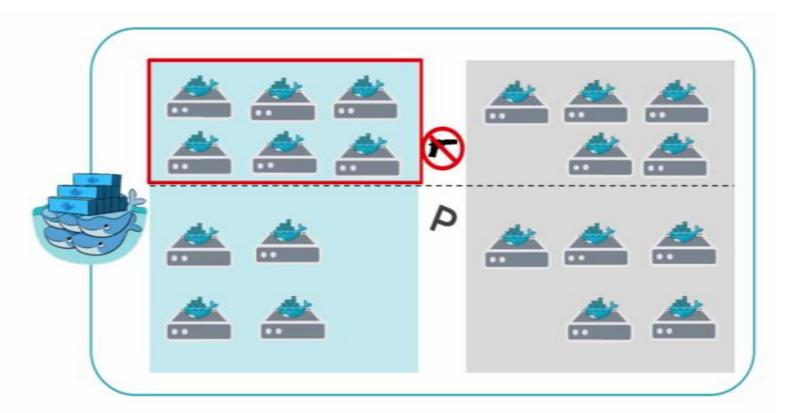












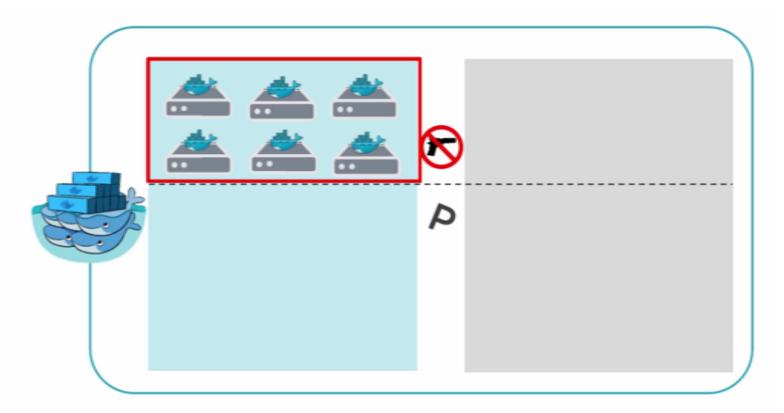






















# Filtering

#### **Affinity**

Run new containers on the same nodes as existing containers or images

#### Constraint

Standard: Data returned from docker info command

**Custom:** Labels assigned to Engine daemons

#### Resource

Run new containers on nodes with particular resources free

# Scheduling

Random

Spread

Binpack

### Scheduling Strategies

### <u>Binpack</u>

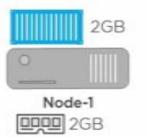


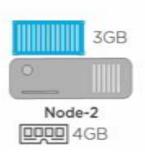
CPU and RAM aware

Stopped containers are considered

Starts on the smallest node (reserves larger nodes for large containers)

Additional nodes only used if you specify CPU or RAM requirements





#### Spread





CPU and RAM aware

Stopped containers are considered

Attempts to balance containers evenly (unless CPU or RAM constraints override)

