Lab – 8 Report

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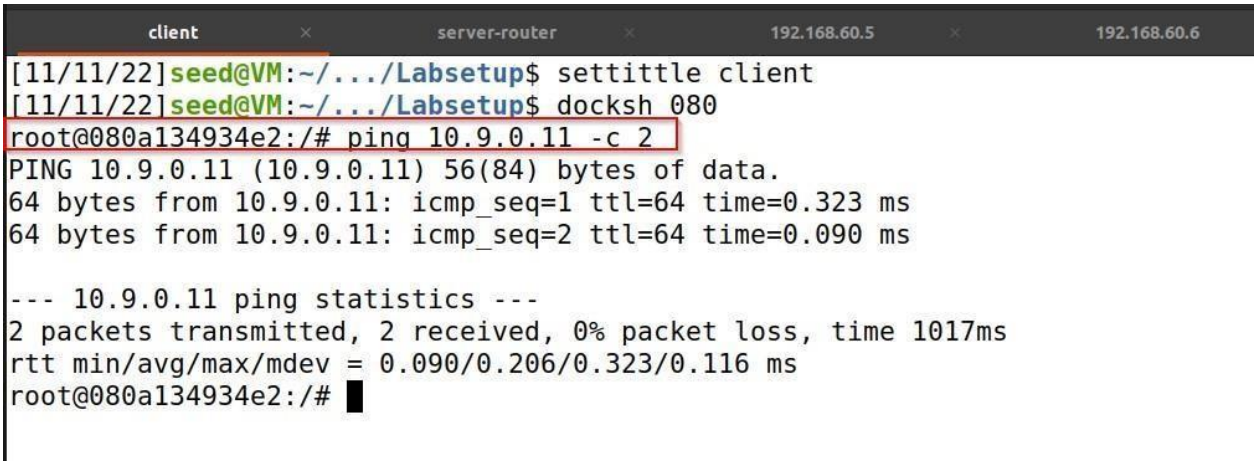
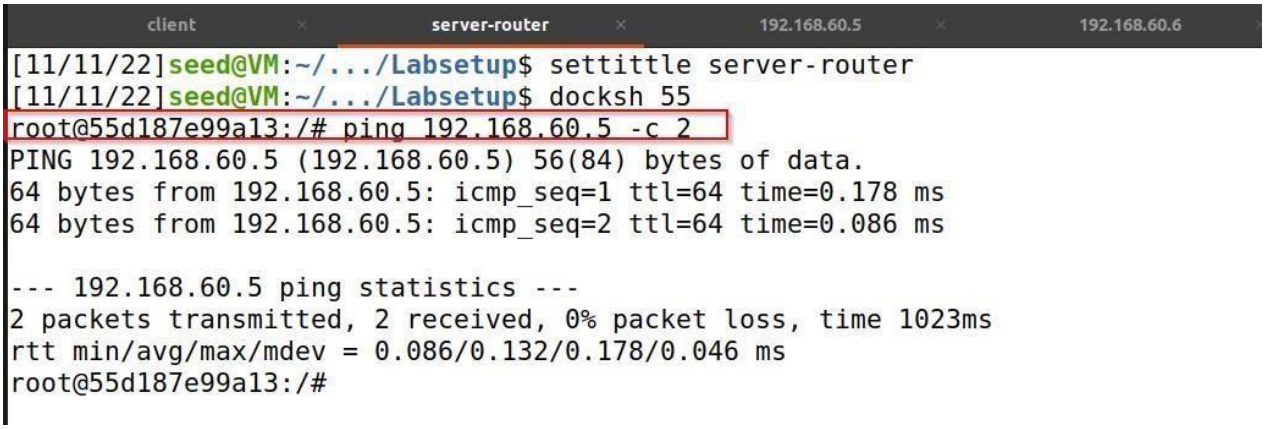
Task 1: Network Setup

Host U can communicate with VPN Server



VPN Server can communicate with Host V.



Host U should not be able to communicate with Host V

```
root@080a134934e2:/# ping 192.168.60.5 -c 2
PING 192.168.60.5 (192.168.60.5) 56(84) bytes of data.
^C
--- 192.168.60.5 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1017ms

root@080a134934e2:/#
```

Run tcpdump on the router and sniff the traffic on each of the network. Show that you can capture packets.

1)Captured the traffic from the client to router

```
root@55d187e99a13:/# tcpdump -i eth0 -n
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
04:48:59.323954 IP 10.9.0.5 > 10.9.0.11: ICMP echo request, id 17, seq 1, length 6
4
04:48:59.324248 IP 10.9.0.11 > 10.9.0.5: ICMP echo reply, id 17, seq 1, length 64
04:49:00.326413 IP 10.9.0.5 > 10.9.0.11: ICMP echo request, id 17, seq 2, length 6
4
04:49:00.326447 IP 10.9.0.11 > 10.9.0.5: ICMP echo reply, id 17, seq 2, length 64
04:49:01.330079 IP 10.9.0.5 > 10.9.0.11: ICMP echo request, id 17, seq 3, length 6
4
04:49:01.330114 IP 10.9.0.11 > 10.9.0.5: ICMP echo reply, id 17, seq 3, length 64
04:49:02.354032 IP 10.9.0.5 > 10.9.0.11: ICMP echo request, id 17, seq 4, length 6
4
04:49:02.354068 IP 10.9.0.11 > 10.9.0.5: ICMP echo reply, id 17, seq 4, length 64
04:49:04.530565 ARP, Request who-has 10.9.0.5 tell 10.9.0.11, length 28
04:49:04.530820 ARP, Request who-has 10.9.0.11 tell 10.9.0.5, length 28
04:49:04.530835 ARP, Reply 10.9.0.11 is-at 02:42:0a:09:00:0b, length 28
04:49:04.530844 ARP, Reply 10.9.0.5 is-at 02:42:0a:09:00:05, length 28
```

2) Captured the traffic from the host V to router

```
root@55d187e99a13:/# tcpdump -i eth1 -n
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth1, link-type EN10MB (Ethernet), capture size 262144 bytes
04:52:43.605843 IP 192.168.60.5 > 10.9.0.11: ICMP echo request, id 32, seq 1, leng
th 64
04:52:43.605898 IP 10.9.0.11 > 192.168.60.5: ICMP echo reply, id 32, seq 1, length
 64
04:52:44.607706 IP 192.168.60.5 > 10.9.0.11: ICMP echo request, id 32, seq 2, leng
th 64
04:52:44.607825 IP 10.9.0.11 > 192.168.60.5: ICMP echo reply, id 32, seq 2, length
 64
04:52:48.786400 ARP, Request who-has 192.168.60.5 tell 192.168.60.11, length 28
04:52:48.786465 ARP, Request who-has 192.168.60.11 tell 192.168.60.5, length 28
04:52:48.786471 ARP, Reply 192.168.60.11 is-at 02:42:c0:a8:3c:0b, length 28
04:52:48.786480 ARP, Reply 192.168.60.5 is-at 02:42:c0:a8:3c:05, length 28
```

Task 2: Create and Configure TUN Interface

Task 2.a: Name of the Interface

```
client  server-router  192.168.60.5  192.168.60.6  client1
root@080a134934e2:/volumes# ls
tun.py
root@080a134934e2:/volumes# chmod a+x tun.py
root@080a134934e2:/volumes# ls
tun.py
root@080a134934e2:/volumes# ./tun.py
Interface Name: tun0
^CTraceback (most recent call last):
  File "./tun.py", line 24, in <module>
    time.sleep(10)
KeyboardInterrupt

root@080a134934e2:/volumes#
```

```
client  server-router  192.168.60.5  192.168.60.6  client1
[11/12/22]seed@VM:~/.../Labsetup$ settittle client1
[11/12/22]seed@VM:~/.../Labsetup$ docksh 080
root@080a134934e2:/# ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default
qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
       valid_lft forever preferred_lft forever
4: tun0: <POINTOPOINT,MULTICAST,NOARP> mtu 1500 qdisc noop state DOWN group defaul
t qlen 500
    link/none
7: eth0@if8: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP gro
up default
    link/ether 02:42:0a:09:00:05 brd ff:ff:ff:ff:ff:ff link-netnsid 0
    inet 10.9.0.5/24 brd 10.9.0.255 scope global eth0
       valid_lft forever preferred_lft forever
root@080a134934e2:/#
```

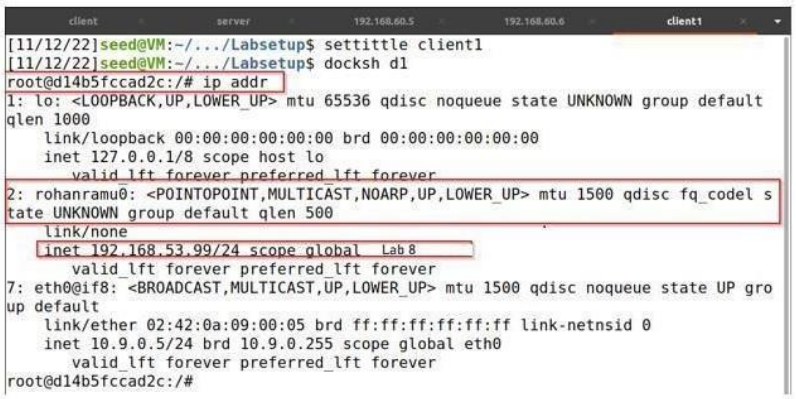
```
root@080a134934e2:/volumes# ./tun.py
Interface Name: Lab 8
^CTraceback (most recent call last):
  File "./tun.py", line 24, in <module>
    time.sleep(10)
KeyboardInterrupt

root@080a134934e2:/volumes#
```

```
root@080a134934e2:/# ip addr
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default
qlen 1000
    link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00
    inet 127.0.0.1/8 scope host lo
       valid_lft forever preferred_lft forever
6:  Lab 8    : <POINTOPOINT,MULTICAST,NOARP> mtu 1500 qdisc noop state DOWN group
default qn 500
    link/none
7: eth0@if8: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc noqueue state UP gro
up default
    link/ether 02:42:0a:09:00:05 brd ff:ff:ff:ff:ff:ff link-netnsid 0
    inet 10.9.0.5/24 brd 10.9.0.255 scope global eth0
       valid_lft forever preferred_lft forever
root@080a134934e2:/#
```

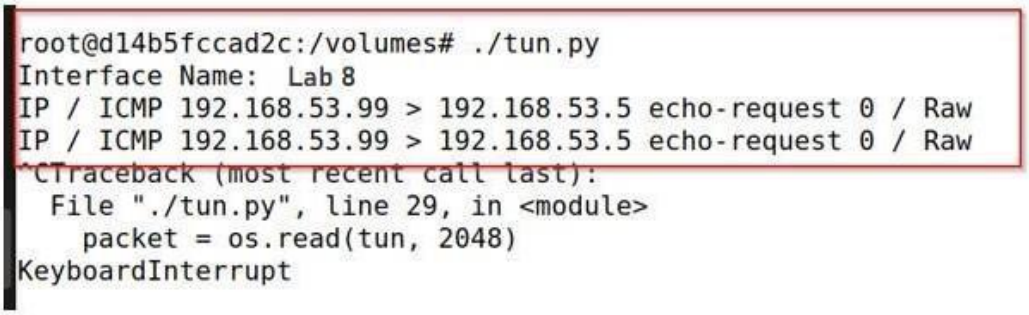
Task 2.b: Set up the TUN Interface

Assign the ip address and bringing up the interface

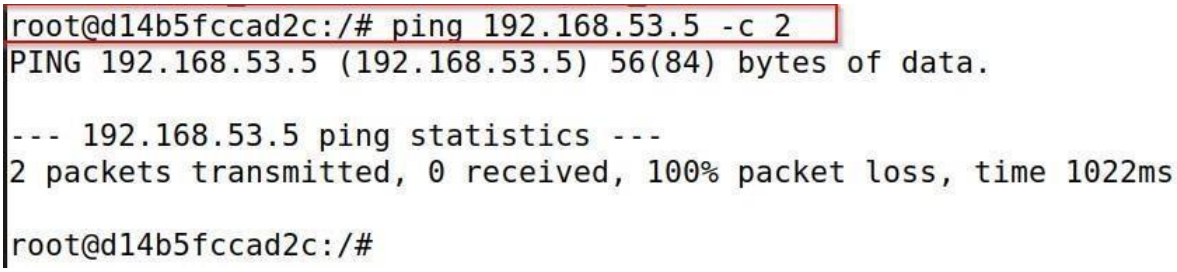


Task 2.c: Read from the TUN Interface

Reading from tunnel interface



Ping 192.168.53.5 from user u



because it is with in the subnet.

Ping 192.168.60.4 from user u

```
root@d14b5fccad2c:/# ping 192.168.60.4 -c 2
PING 192.168.60.4 (192.168.60.4) 56(84) bytes of data.
^C
--- 192.168.60.4 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1011ms

root@d14b5fccad2c:/#
```

We cannot find any data in tunnel

```
root@d14b5fccad2c:/volumes# ./tun.py
Interface Name: Lab 8
IP / ICMP 192.168.53.99 > 192.168.53.5 echo-request 0 / Raw
IP / ICMP 192.168.53.99 > 192.168.53.5 echo-request 0 / Raw
^CTraceback (most recent call last):
  File "./tun.py", line 29, in <module>
    packet = os.read(tun, 2048)
KeyboardInterrupt
```

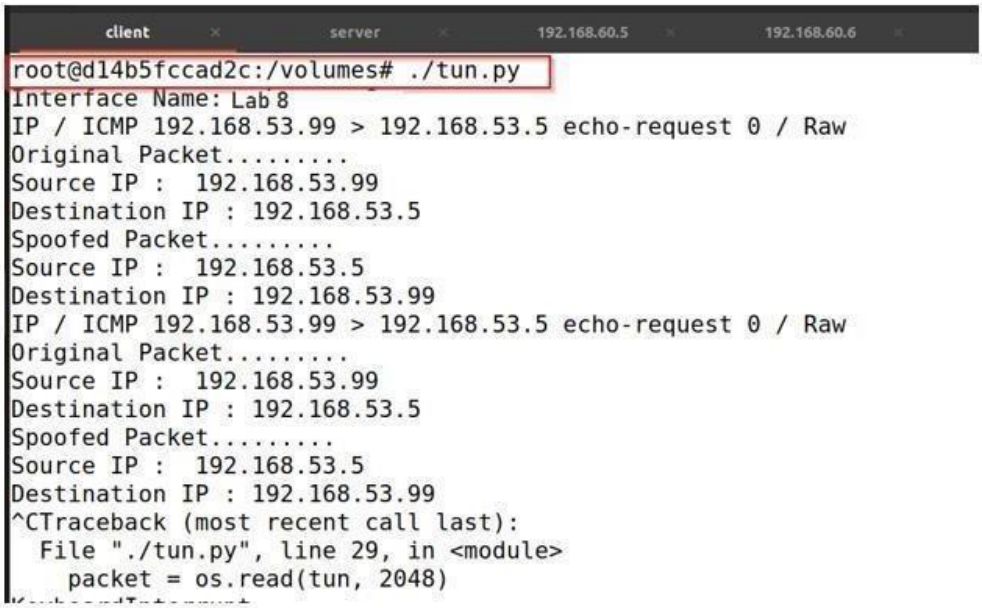
Routing table to determine interface based on the destination ip address, if we going to ping the ip address within the subnet my tun interface going to pick it up

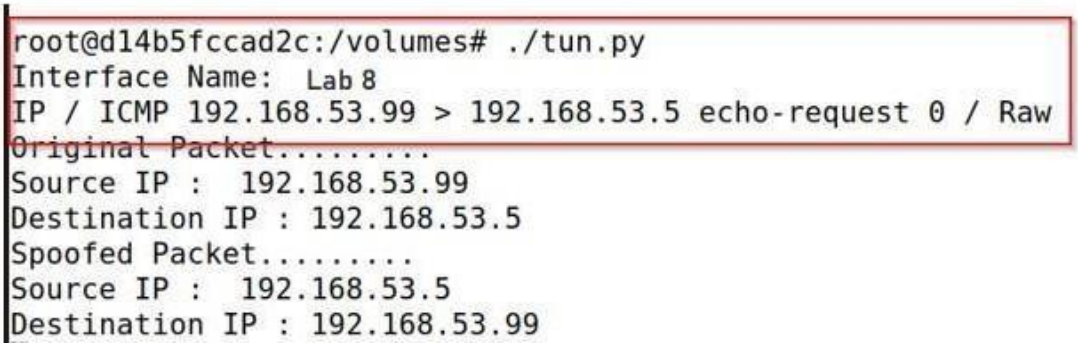
Task 2.d: Write to the TUN Interface

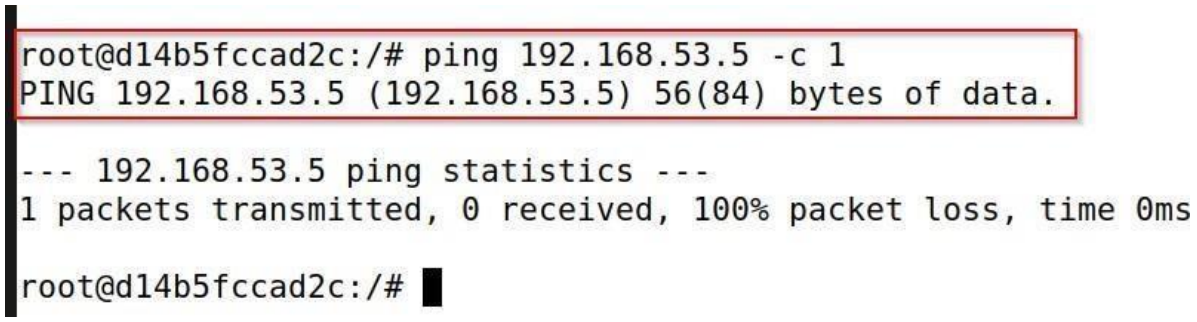
Ping 192.168.53.5 from user u

```
root@d14b5fccad2c:/# ping 192.168.53.5 -c 2
PING 192.168.53.5 (192.168.53.5) 56(84) bytes of data.
64 bytes from 192.168.53.5: icmp_seq=1 ttl=64 time=8.23 ms
64 bytes from 192.168.53.5: icmp_seq=2 ttl=64 time=6.59 ms

--- 192.168.53.5 ping statistics ---
2 packets transmitted, 2 received, 0% packet loss, time 1002ms
rtt min/avg/max/mdev = 6.594/7.411/8.229/0.817 ms
root@d14b5fccad2c:/#
```







Task 3: Send the IP Packet to VPN Server Through a Tunnel

Ping 192.168.53.5 from host u

```
root@d14b5fccad2c:/# ping 192.168.53.5 -c 2
PING 192.168.53.5 (192.168.53.5) 56(84) bytes of data.

--- 192.168.53.5 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1025ms

root@d14b5fccad2c:/#
```

Checking the output in vpn server

```
root@f0d41e7bb055:/volumes# ./tun.server.py
10.9.0.5:57870 --> 0.0.0.0:9090
  Inside: 192.168.53.99 --> 192.168.53.5
10.9.0.5:57870 --> 0.0.0.0:9090
  Inside: 192.168.53.99 --> 192.168.53.5
```

If we ping 192.168.60.6

```
root@d14b5fccad2c:/# ping 192.168.60.6 -c 2
PING 192.168.60.6 (192.168.60.6) 56(84) bytes of data.

--- 192.168.60.6 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1012ms

root@d14b5fccad2c:/#
```

There is no change in host u and vpn server

```
root@d14b5fccad2c:/volumes# ./tun.client.py
Interface Name:  Lab 8
```

```
root@f0d41e7bb055:/volumes# ./tun.server.py
```

because routing entry doesn't set properly, in the current routing entry all the packets are forwarded to eth0, in order to reach to the private network, we need to go tun interface.

Adding the routing in tun_client.py

```
root@d14b5fccad2c:/# ip route add 192.168.60.0/24 dev Lab8
root@d14b5fccad2c:/# ip route
default via 10.9.0.1 dev eth0
10.9.0.0/24 dev eth0 proto kernel scope link src 10.9.0.5
192.168.53.0/24 dev Lab8 proto kernel scope link src 192.168.53.99
192.168.60.0/24 dev Lab8 scope link
```

Ping 192.168.60.5 from user u

```
root@d14b5fccad2c:/# ping 192.168.60.5 -c 2
PING 192.168.60.5 (192.168.60.5) 56(84) bytes of data.

--- 192.168.60.5 ping statistics ---
2 packets transmitted, 0 received, 100% packet loss, time 1022ms

root@d14b5fccad2c:/#
```

Output at vpn server

```
root@f0d41e7bb055:/volumes# ./tun.server.py
10.9.0.5:49406 --> 0.0.0.0:9090
  Inside: 192.168.53.99 --> 192.168.60.5
10.9.0.5:49406 --> 0.0.0.0:9090
  Inside: 192.168.53.99 --> 192.168.60.5
```

the problem here it is only one way, we can read tun interface and send it out but cannot write because it is only one way direction.

Task 4: Set Up the VPN Server

Ping 192.168.60.5 on user u and execute tcpdump on host v to check whether we have icmp packets on Host V

```
root@a2ee138955bb:/# tcpdump -i eth0 -n
tcpdump: verbose output suppressed, use -v or -vv for full protocol
decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144
bytes
19:38:30.940102 IP 192.168.53.99 > 192.168.60.5: ICMP echo request,
id 119, seq 1, length 64
19:38:30.940149 IP 192.168.60.5 > 192.168.53.99: ICMP echo reply, i
 119, seq 1, length 64
19:38:31.968127 IP 192.168.53.99 > 192.168.60.5: ICMP echo request,
id 119, seq 2, length 64
19:38:31.968170 IP 192.168.60.5 > 192.168.53.99: ICMP echo reply, i
 119, seq 2, length 64
19:38:32.993364 IP 192.168.53.99 > 192.168.60.5: ICMP echo request,
id 119, seq 3, length 64
19:38:32.993431 IP 192.168.60.5 > 192.168.53.99: ICMP echo reply, i
```

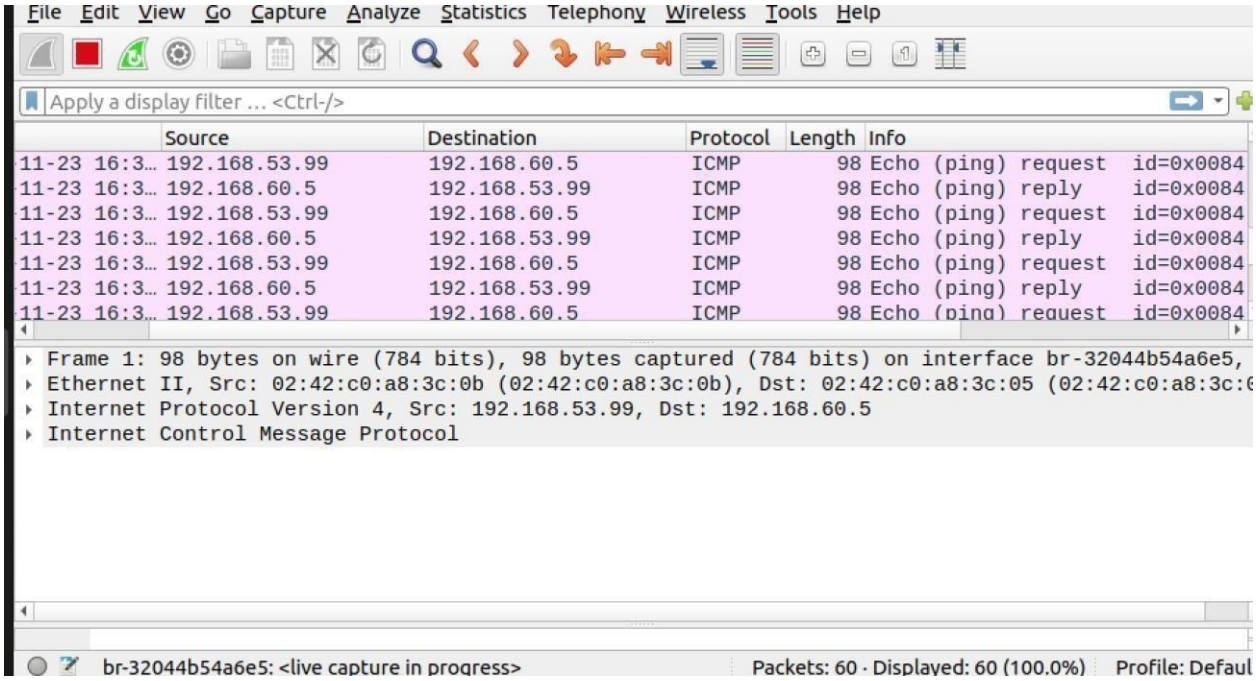
Task 5: Handling Traffic in Both Directions

Ping 192.168.60.5 to check the traffic in two directions

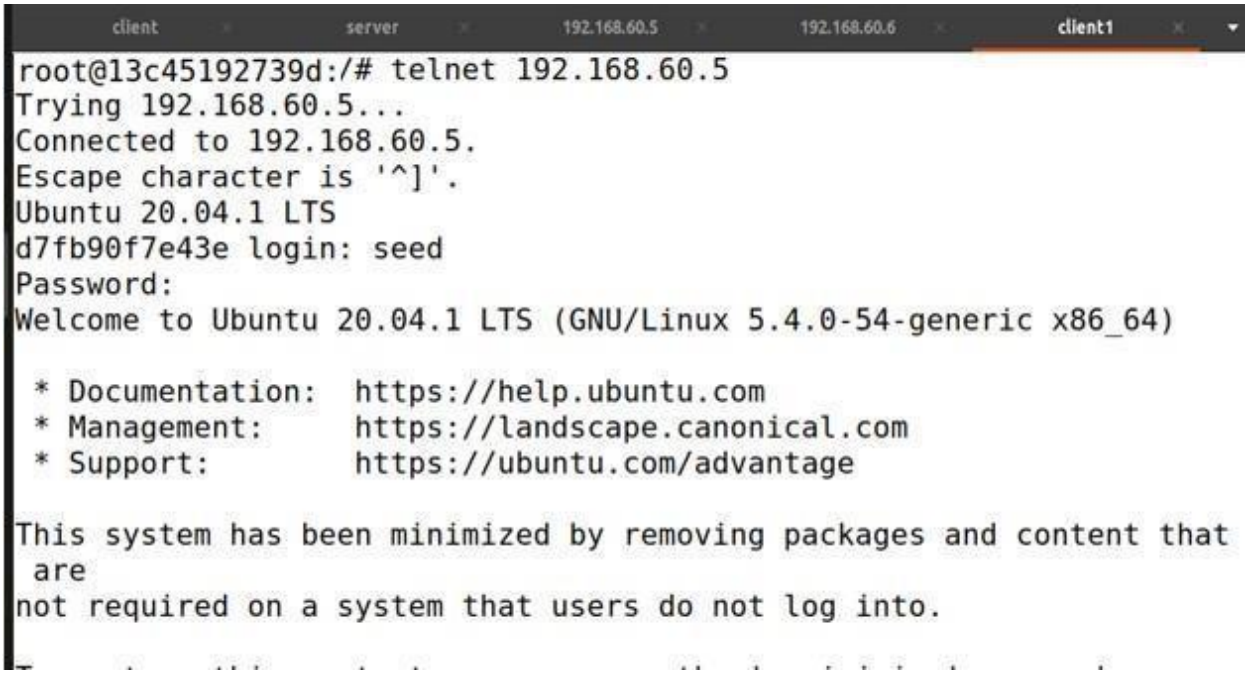
client server 192.168.60.5 192.168.60.6 client1

```
root@13c45192739d:/# ping 192.168.60.5
PING 192.168.60.5 (192.168.60.5) 56(84) bytes of data.
64 bytes from 192.168.60.5: icmp_seq=1 ttl=63 time=5.76 ms
64 bytes from 192.168.60.5: icmp_seq=2 ttl=63 time=5.25 ms
64 bytes from 192.168.60.5: icmp_seq=3 ttl=63 time=3.72 ms
64 bytes from 192.168.60.5: icmp_seq=4 ttl=63 time=6.47 ms
64 bytes from 192.168.60.5: icmp_seq=5 ttl=63 time=6.72 ms
64 bytes from 192.168.60.5: icmp_seq=6 ttl=63 time=3.69 ms
64 bytes from 192.168.60.5: icmp_seq=7 ttl=63 time=11.1 ms
64 bytes from 192.168.60.5: icmp_seq=8 ttl=63 time=4.96 ms
64 bytes from 192.168.60.5: icmp_seq=9 ttl=63 time=44.4 ms
64 bytes from 192.168.60.5: icmp_seq=10 ttl=63 time=4.08 ms
64 bytes from 192.168.60.5: icmp_seq=11 ttl=63 time=4.51 ms
64 bytes from 192.168.60.5: icmp_seq=12 ttl=63 time=5.57 ms
64 bytes from 192.168.60.5: icmp_seq=13 ttl=63 time=5.00 ms
64 bytes from 192.168.60.5: icmp_seq=14 ttl=63 time=5.96 ms
64 bytes from 192.168.60.5: icmp_seq=15 ttl=63 time=3.97 ms
```

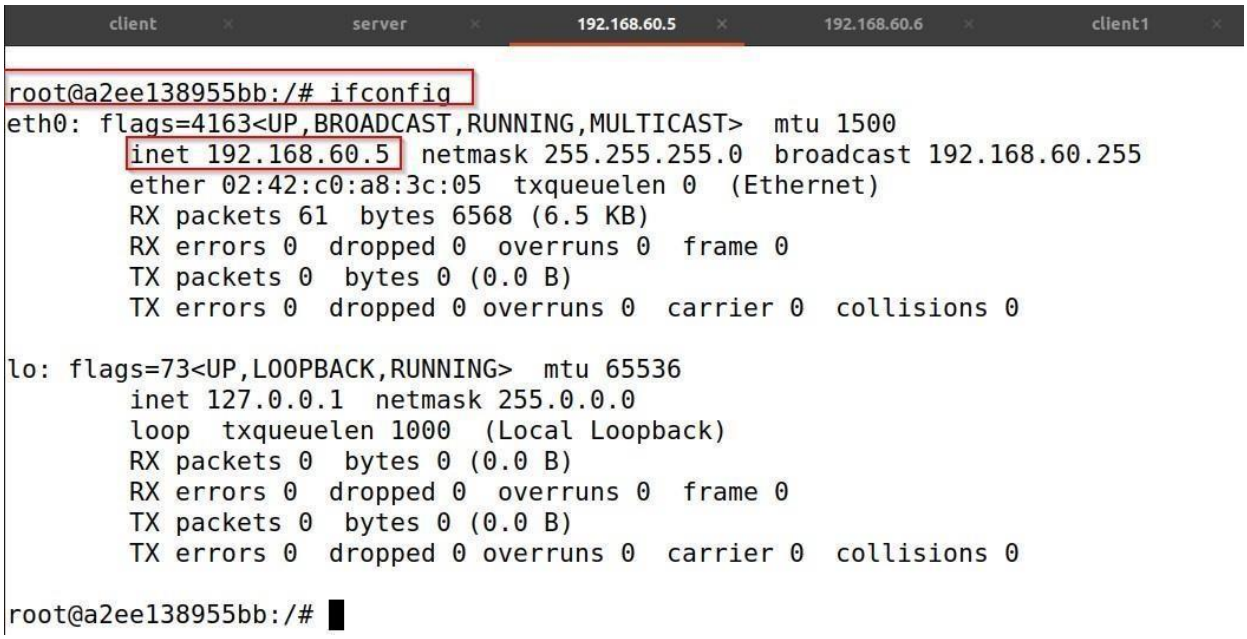
wireshark results



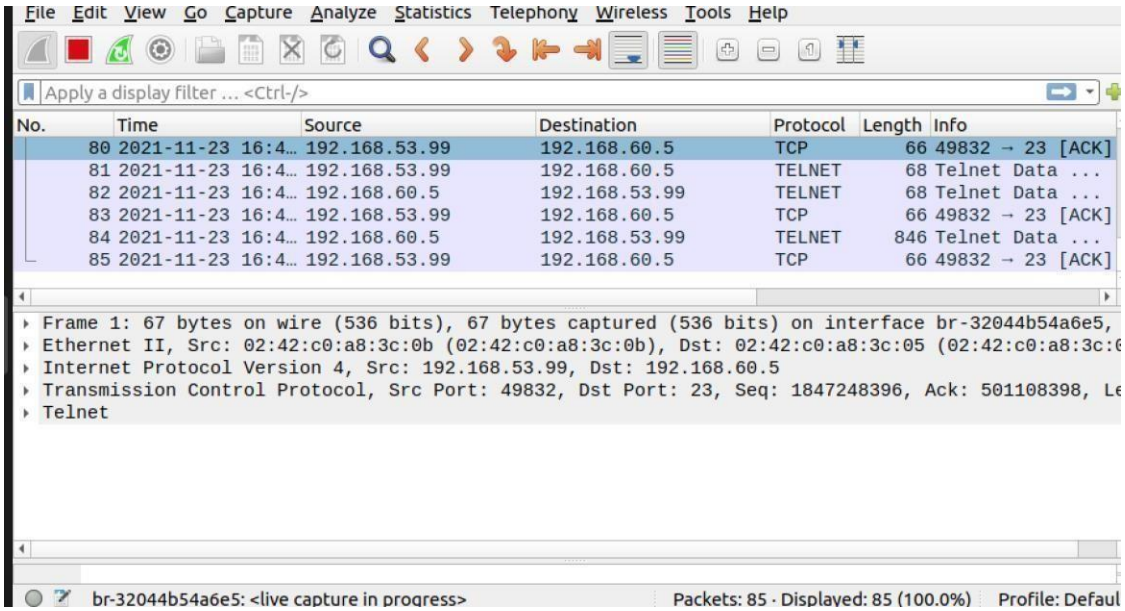
Telnet 192.168.60.5



Verifying the ip



wireshark results



the packets are running successfully in two directions.

Task 6: Tunnel-Breaking Experiment

Breaking the tunnel

```
client   server   192.168.60.5   192.168.60.6   client1
From tun ==>: 192.168.53.99 --> 192.168.60.5
From socket <==: 192.168.60.5 --> 192.168.53.99
From tun ==>: 192.168.53.99 --> 192.168.60.5
From tun ==>: 192.168.53.99 --> 192.168.60.5
From socket <==: 192.168.60.5 --> 192.168.53.99
From tun ==>: 192.168.53.99 --> 192.168.60.5
From tun ==>: 192.168.53.99 --> 192.168.60.5
From socket <==: 192.168.60.5 --> 192.168.53.99
From tun ==>: 192.168.53.99 --> 192.168.60.5
From socket <==: 192.168.60.5 --> 192.168.53.99
From tun ==>: 192.168.53.99 --> 192.168.60.5
^CTraceback (most recent call last):
  File "./tun_client_select.py", line 36, in <module>
    ready,_,_=select.select(fds,[],[])
KeyboardInterrupt
```

We are unable to get any data if we in telnet connection

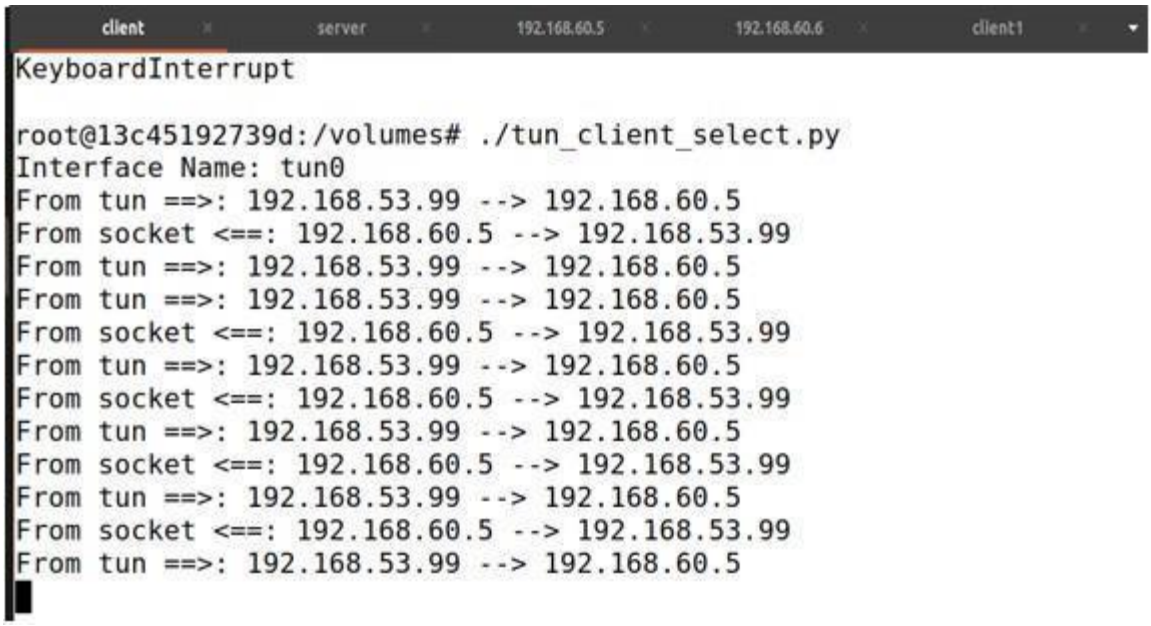
```
client   server   192.168.60.5   192.168.60.6   client1

root@a2ee138955bb:/# ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST>  mtu 1500
        inet 192.168.60.5  netmask 255.255.255.0  broadcast 192.168.60.255
        ether 02:42:c0:a8:3c:05  txqueuelen 0  (Ethernet)
        RX packets 61  bytes 6568 (6.5 KB)
        RX errors 0  dropped 0  overruns 0  frame 0
        TX packets 0  bytes 0 (0.0 B)
        TX errors 0  dropped 0 overruns 0  carrier 0  collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING>  mtu 65536
        inet 127.0.0.1  netmask 255.0.0.0
        loop  txqueuelen 1000  (Local Loopback)
        RX packets 0  bytes 0 (0.0 B)
        RX errors 0  dropped 0  overruns 0  frame 0
        TX packets 0  bytes 0 (0.0 B)
        TX errors 0  dropped 0 overruns 0  carrier 0  collisions 0

root@a2ee138955bb:/#
```

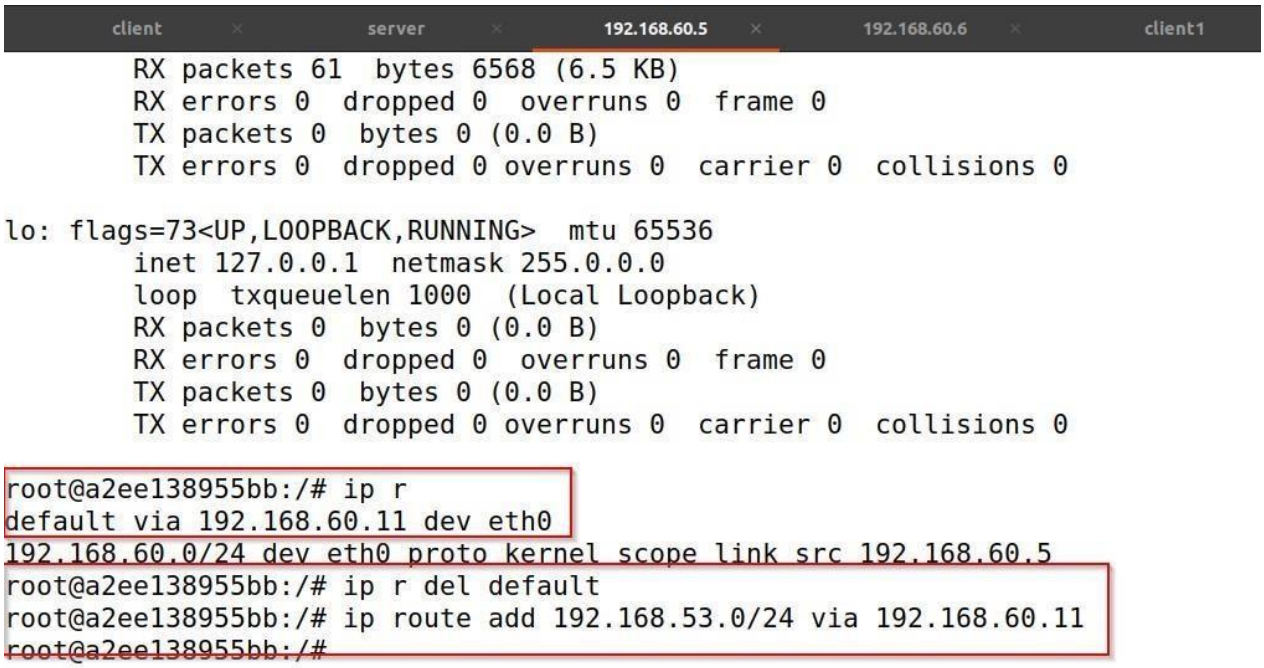
Restart The tunnel



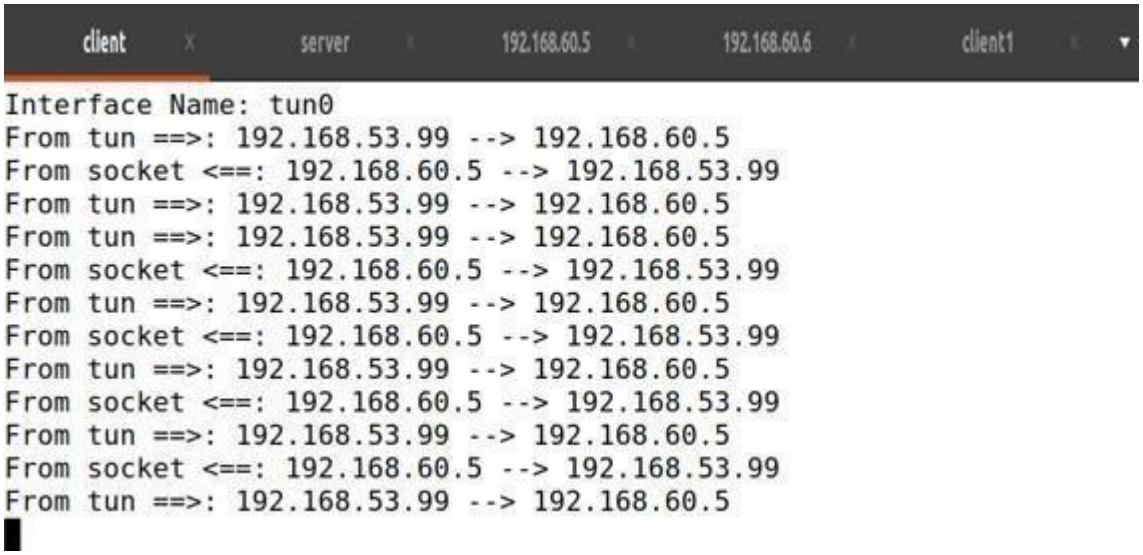
What ever be the data we type during the break of tunnel It comes back after we restart the tunnel

when the connection is lost, the telnet connection will buffer all the characters we type, when the channel re-connects, we will receive all those characters, these acrobats will be saved in buffer.

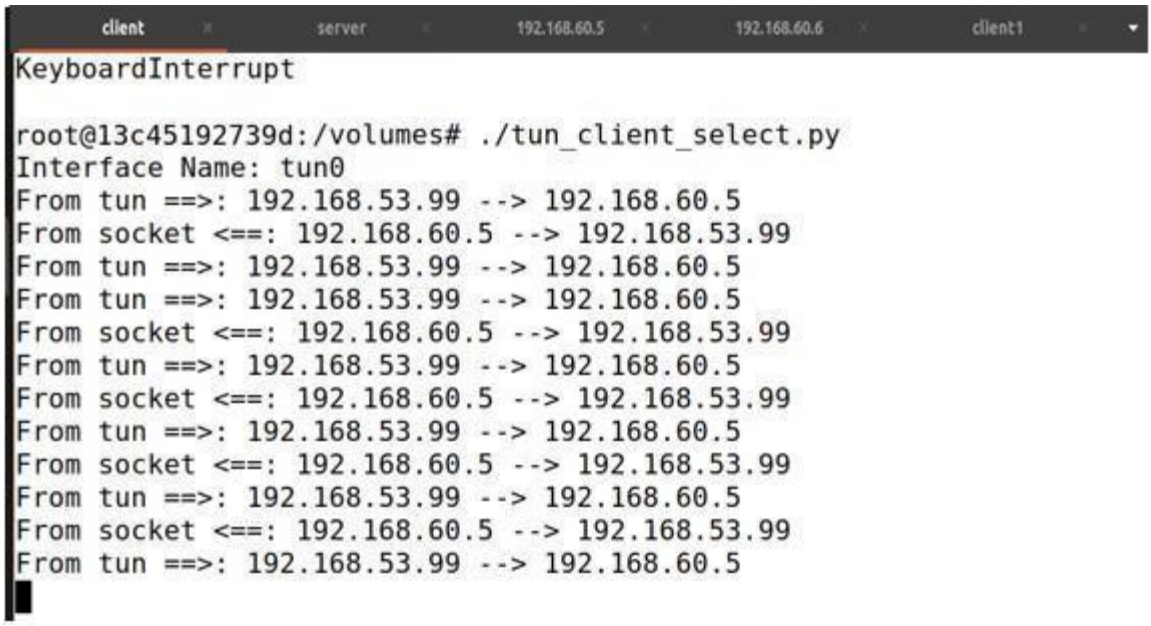
Task 7: Routing Experiment on Host V



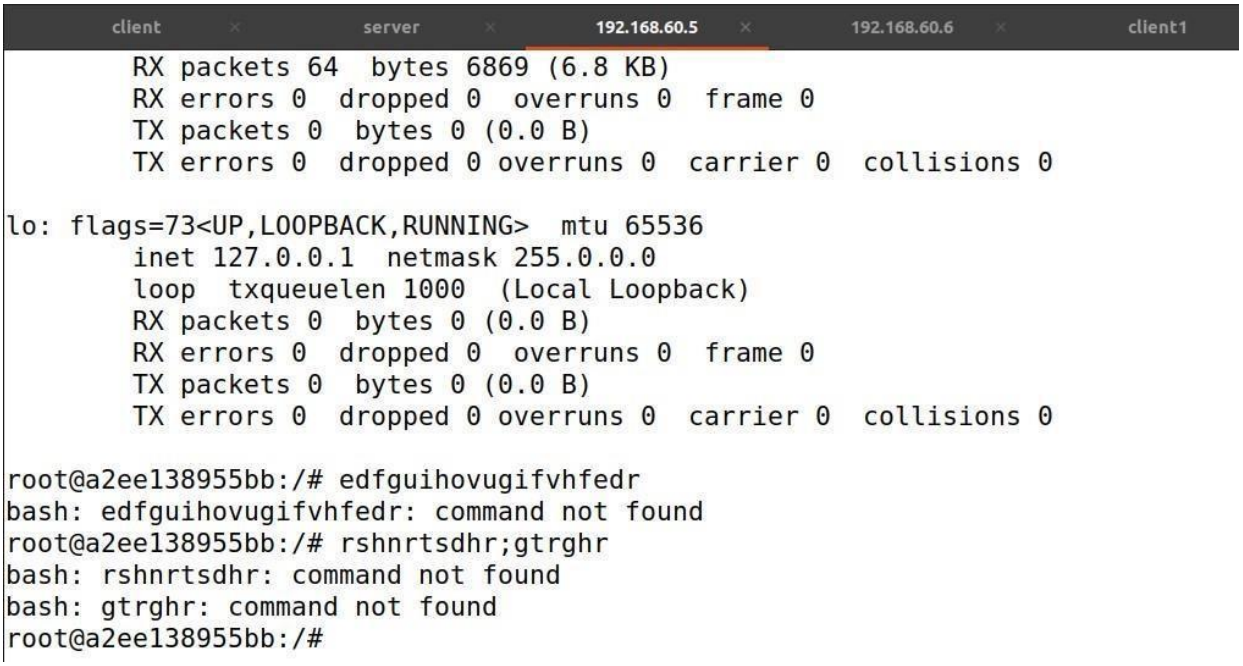
Stopping the tunnel



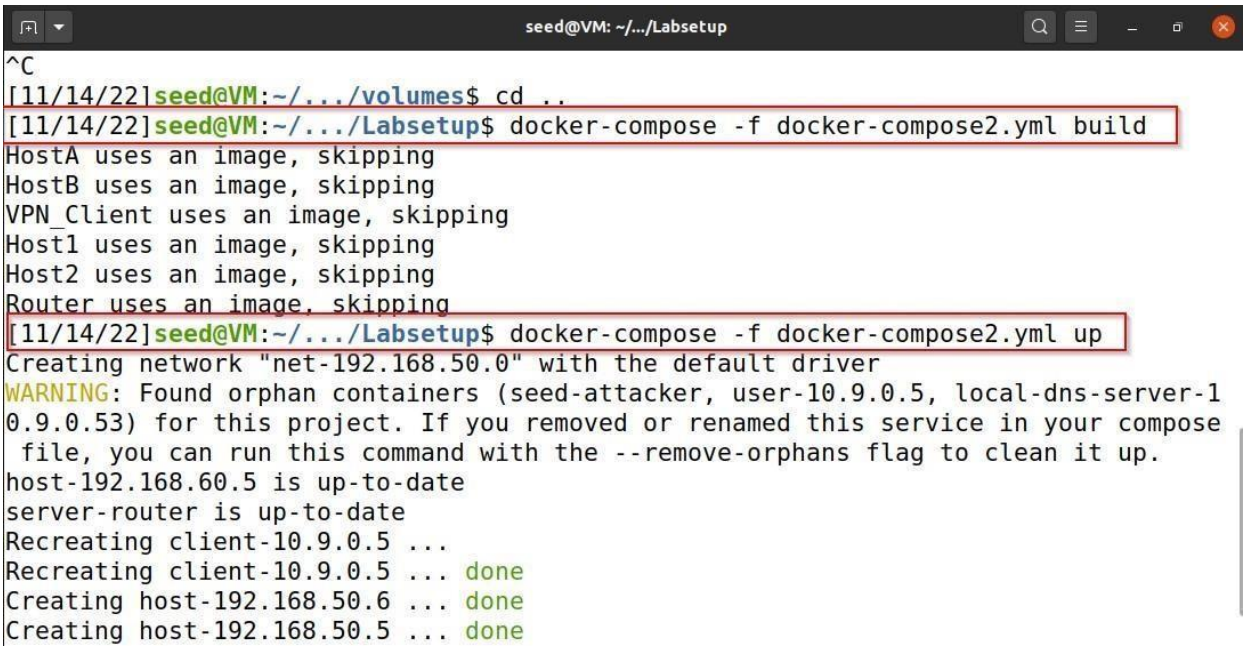
Restart tunnel

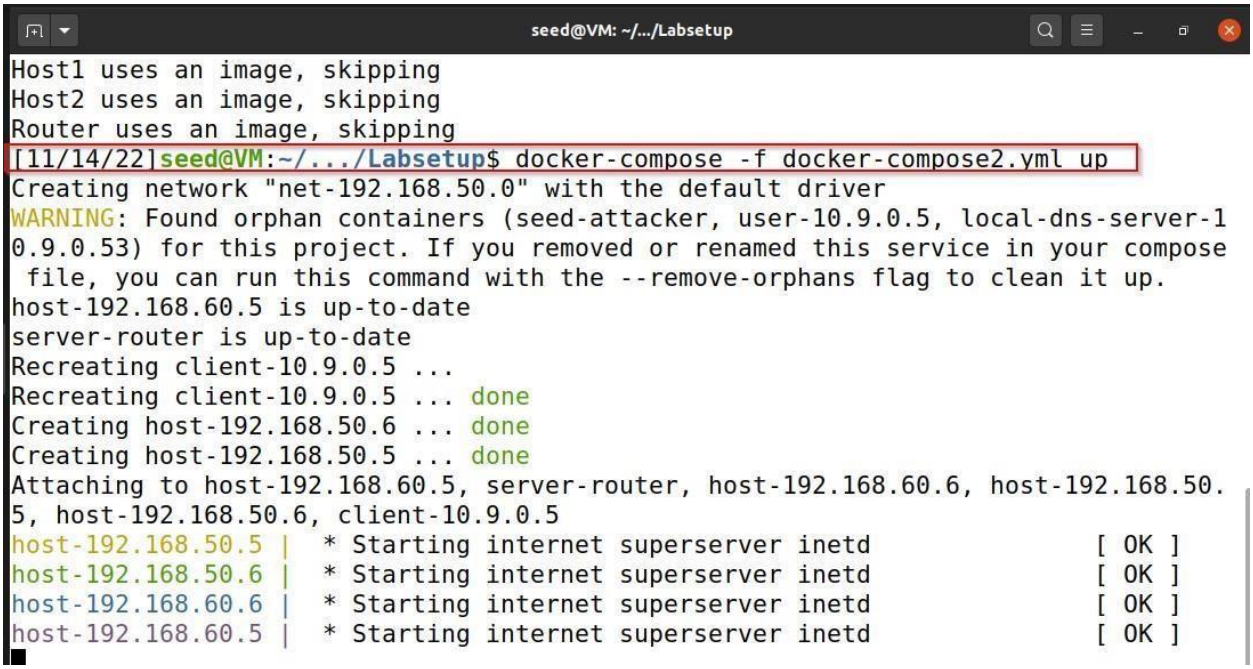


Telnet is working post restart of tunnel

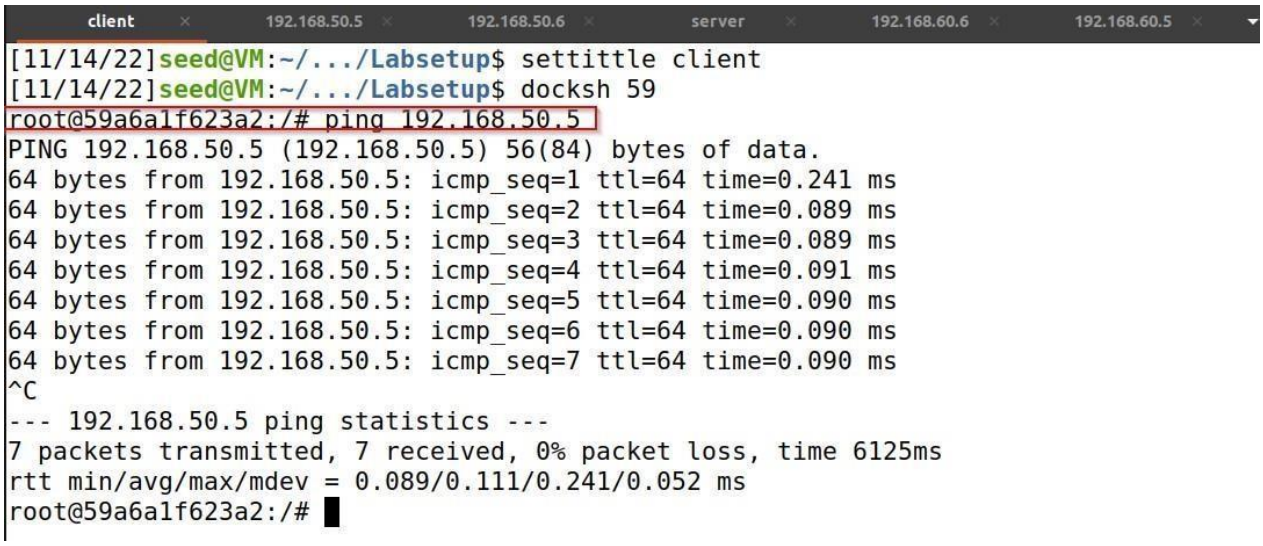


Task 8: VPN Between Private Networks

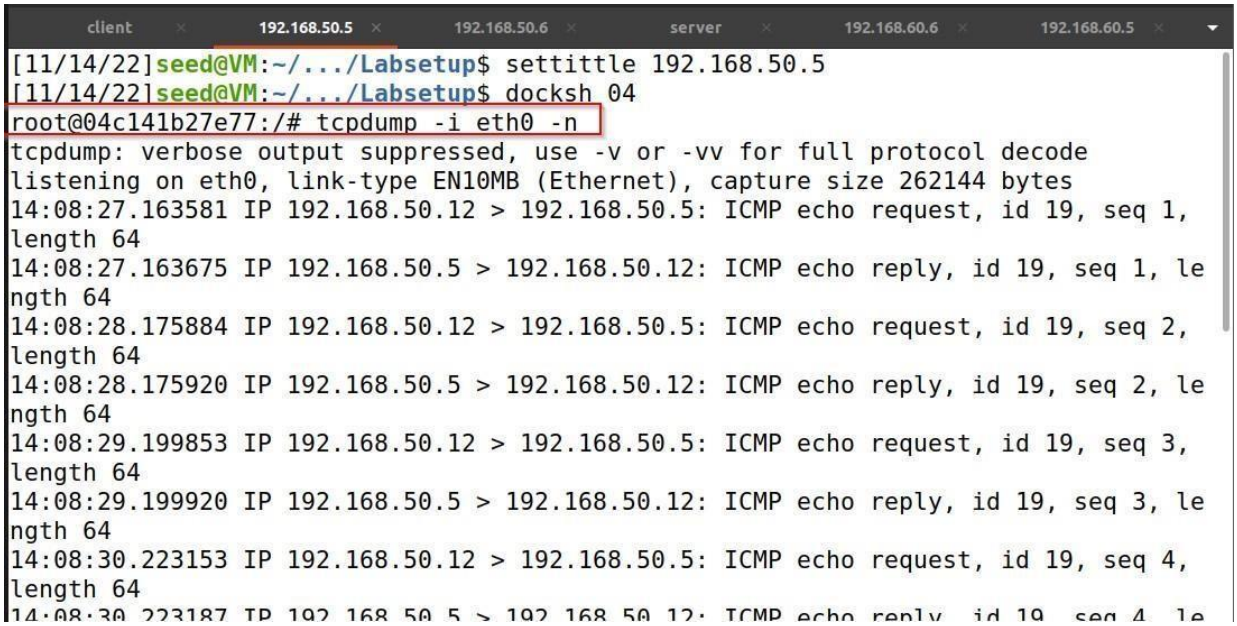




Ping 192.168.50.5 from client



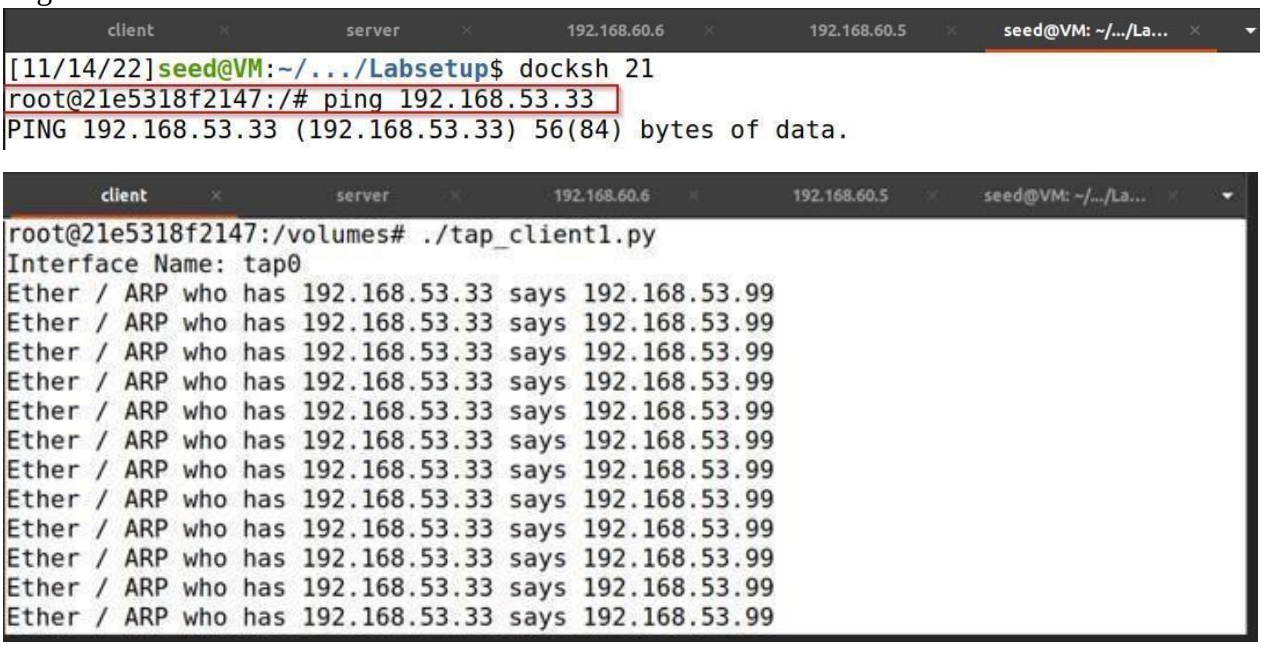
Successful we are getting icmp packets in 192.168.50.5



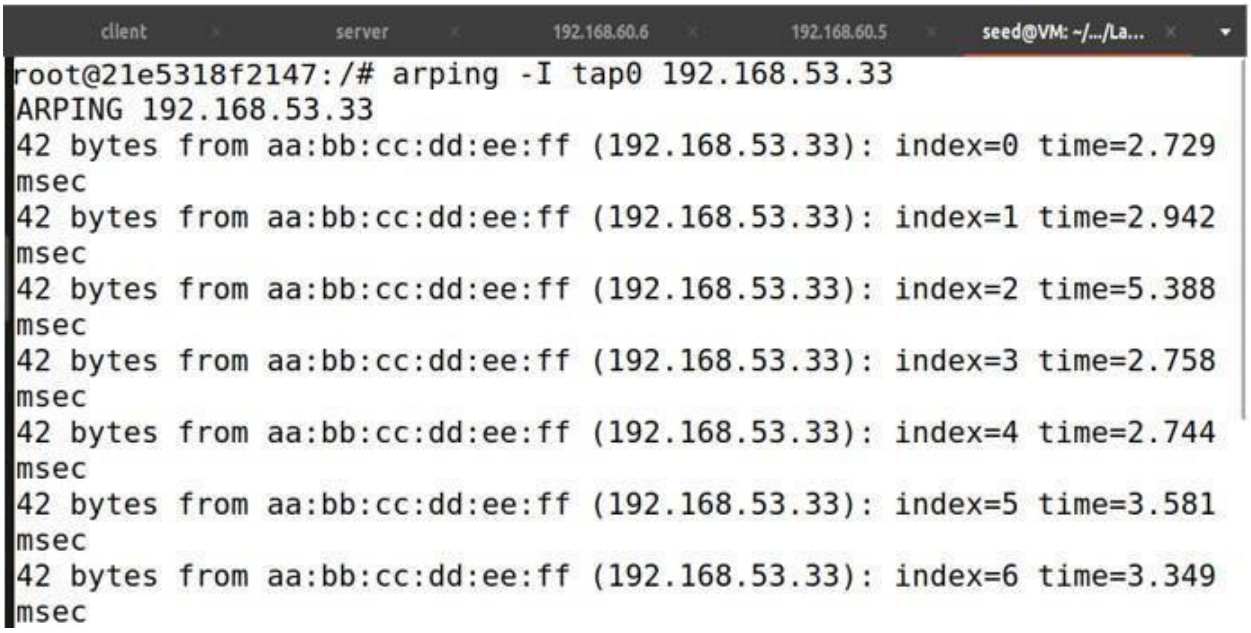
```
[11/14/22]seed@VM:~/.../Labsetup$ docker-compose -f docker-compose2.yml down
WARNING: Found orphan containers (local-dns-server-10.9.0.53, seed-attacker, user-
10.9.0.5) for this project. If you removed or renamed this service in your compose
 file, you can run this command with the --remove-orphans flag to clean it up.
Removing client-10.9.0.5   ... done
Removing host-192.168.50.5 ... done
Removing host-192.168.50.6 ... done
Removing server-router     ... done
Removing host-192.168.60.6 ... done
Removing host-192.168.60.5 ... done
Removing network net-192.168.50.0
Removing network net-10.9.0.0
Removing network net-192.168.60.0
[11/14/22]seed@VM:~/.../Labsetup$
```

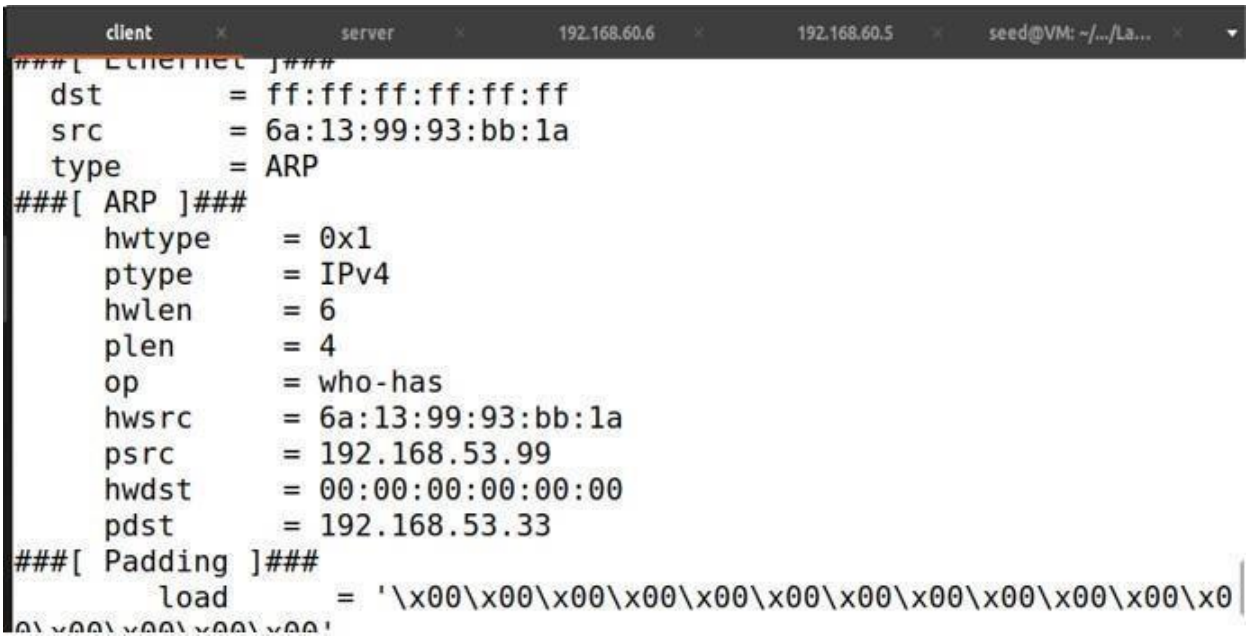
Task 9: Experiment with the TAP Interface

Ping 192.168.53.33 from host u

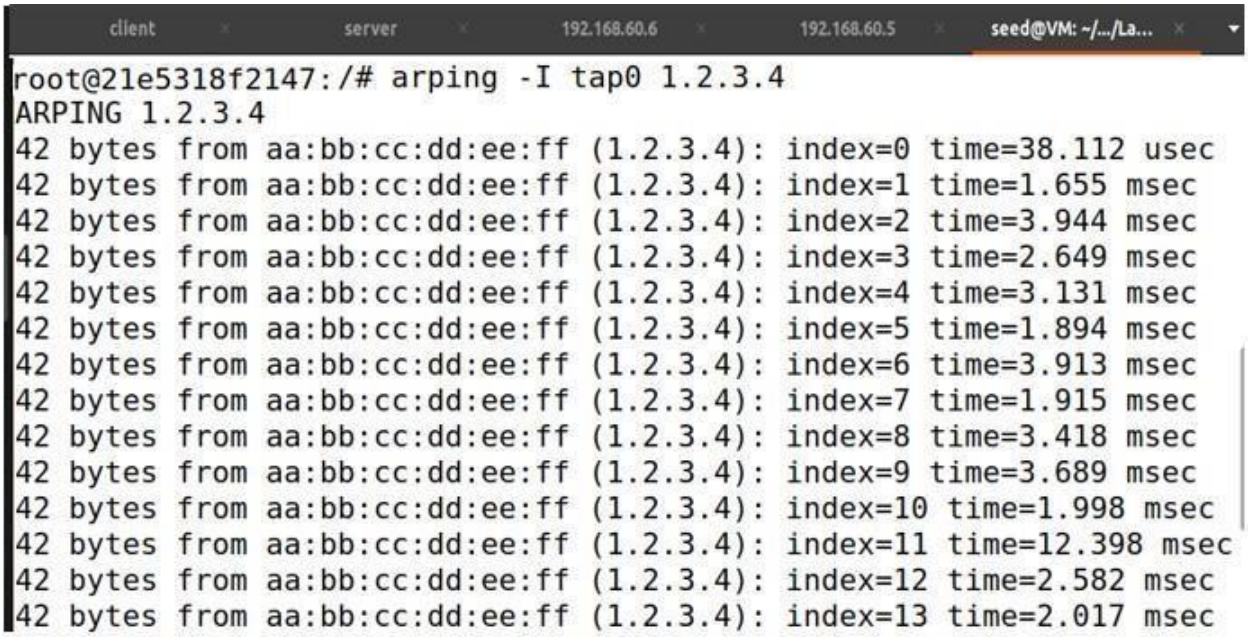


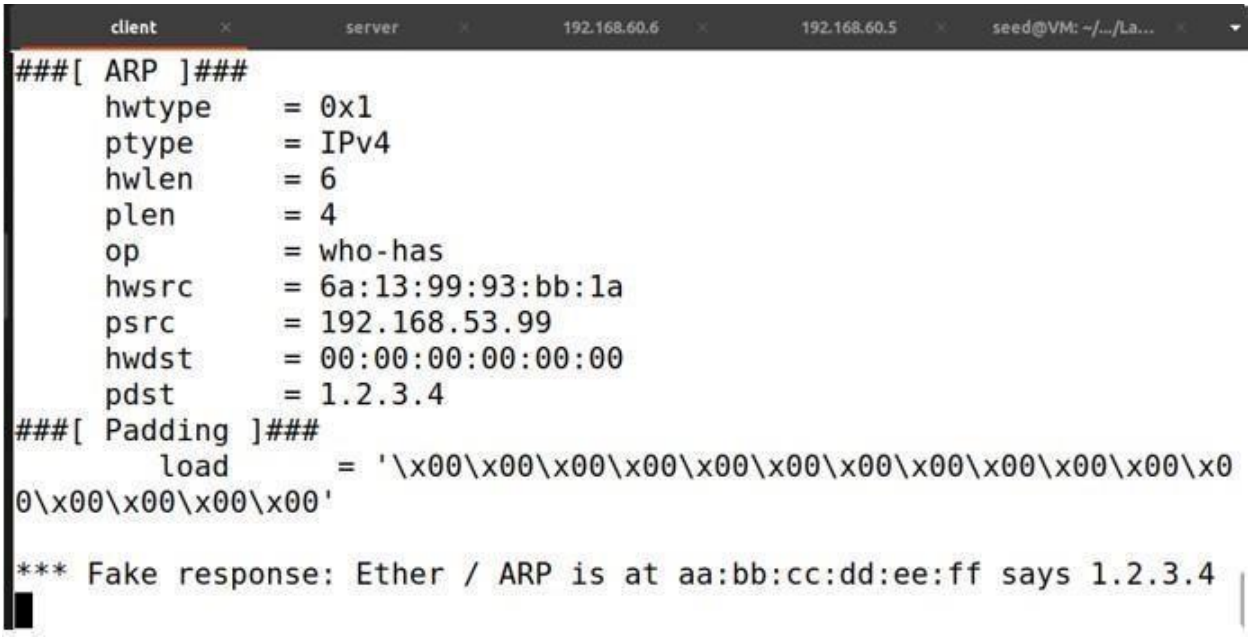
arping -I tap0 192.168.53.33





arping -I tap0 1.2.3.4


client
server
192.168.60.6
192.168.60.5
seed@VM: ~/.../La...
root@21e5318f2147:/# arping -I tap0 1.2.3.4
ARPING 1.2.3.4
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=0 time=38.112 usec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=1 time=1.655 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=2 time=3.944 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=3 time=2.649 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=4 time=3.131 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=5 time=1.894 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=6 time=3.913 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=7 time=1.915 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=8 time=3.418 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=9 time=3.689 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=10 time=1.998 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=11 time=12.398 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=12 time=2.582 msec
42 bytes from aa:bb:cc:dd:ee:ff (1.2.3.4): index=13 time=2.017 msec


client
server
192.168.60.6
192.168.60.5
seed@VM: ~/.../La...
###[ARP]###
hwtype = 0x1
ptype = IPv4
hwlen = 6
plen = 4
op = who-has
hwsrc = 6a:13:99:93:bb:1a
psrc = 192.168.53.99
hwdst = 00:00:00:00:00:00
pdst = 1.2.3.4
###[Padding]###
load = '\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x00\x0
0\x00\x00\x00\x00'
*** Fake response: Ether / ARP is at aa:bb:cc:dd:ee:ff says 1.2.3.4


seed@VM: ~/.../Labsetup
Creating client-10.9.0.5   ... done
[11/14/22]seed@VM:~/.../Labsetup$ dockps
e4d1ddc777f3 server-router
21e5318f2147 client-10.9.0.5
769be199f7c9 host-192.168.60.6
fa46cd973772 host-192.168.60.5
[11/14/22]seed@VM:~/.../Labsetup$ dcdown
Stopping server-router   ... done
Stopping client-10.9.0.5   ... done
Stopping host-192.168.60.6 ... done
Stopping host-192.168.60.5 ... done
WARNING: Found orphan containers (seed-attacker, local-dns-server-10.9.0.53, user-
10.9.0.5) for this project. If you removed or renamed this service in your compose
 file, you can run this command with the --remove-orphans flag to clean it up.
Removing server-router   ... done
Removing client-10.9.0.5   ... done
Removing host-192.168.60.6 ... done
Removing host-192.168.60.5 ... done
Removing network net-10.9.0.0
Removing network net-192.168.60.0
[11/14/22]seed@VM:~/.../Labsetup$