

# Program 1B Report

## Screen Shots

Output for: PingPong abc 100 & PingPong xyz 100 & PingPong 123 100 &

```
[nithis13@csslal11 Program1b]$ javac Shell.java
[nithis13@csslal11 Program1b]$ java Boot
thread0S ver 2.0:
Type ? for help
thread0S: a new thread (thread=Thread[Thread-3,2,main] tid=0 pid=-1)
-->l Shell
l Shell
thread0S: a new thread (thread=Thread[Thread-5,2,main] tid=1 pid=0)
shell[1]% PingPong abc 100 & PingPong xyz 100 & PingPong 123 100 &
thread0S: a new thread (thread=Thread[Thread-7,2,main] tid=2 pid=1)
thread0S: a new thread (thread=Thread[Thread-9,2,main] tid=3 pid=1)
thread0S: a new thread (thread=Thread[Thread-11,2,main] tid=4 pid=1)
abc abc abc abc abc abc abc abc abc abc xyz abc xyz abc xyz abc xyz abc xyz abc xyz abc xyz abc xyz abc xyz
abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123
xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc
123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz
abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123 xyz abc 123
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123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123
shell[2]%
```

Output for: PingPong abc 100 ; PingPong xyz 100 ; PingPong 123 100 ;

```
shell[2]% PingPong abc 100 ; PingPong xyz 100 ; PingPong 123 100 ;
thread0S: a new thread (thread=Thread[Thread-13,2,main] tid=5 pid=1)
abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc
abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc
abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc
abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc abc
thread0S: a new thread (thread=Thread[Thread-15,2,main] tid=6 pid=1)
xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz
xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz
xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz
xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz xyz
thread0S: a new thread (thread=Thread[Thread-17,2,main] tid=7 pid=1)
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123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123
123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123
123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123 123
shell[3]%
```

Output for: Each command can accept an arbitrary number of arguments

PingPong abc 100 & PingPong xyz 100 ; PingPong 123 50

