

DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING ACADEMIC YEAR 2024-2025

EVEN SEMESTER



CS23432 SOFTWARE ENGINEERING LAB

LAB MANUAL

SECOND YEAR

FOURTH SEMESTER

2024-2025

EVEN SEMESTER

RAJALAKSHMI ENGINEERING COLLEGE

An Autonomous Institution, Affiliated to Anna University, Rajalakshmi Nagar, Thandalam – 602 105



DEPARTMENT OF COMPUTER SCIENCE AND DESIGN

CS23432- SOFTWARE CONSTRUCTION

(Regulation 2023)

LAB RECORD

Name	. NITHISHKUMAR N
Register No.	231701036
Year/Branch/Section	HIYEAR / CSD/ A
Semester	. IV SEMESTER
Academic Year	. 2024-2025

Ex No	List of Experiments				
1	Study of Azure DevOps				
2	Designing Project using AGILE-SCRUM Methodology.				
3	Agile Planning				
4	User stories – Creation				
5	Architecture Diagram Using AZURE				
6	Designing Usecse and Class Diagram				
7	Designing Interaction Diagrams				
8	Design Interface				
9	Implementation – Design a Web Page based on Scrum Methodology				
10	Testing using Azure.				
11	Deployment				

Requirements	
Hardware	Intel i3, CPU @ 1.20GHz 1.19 GHz, 4 GB RAM,
	32 Bit Operating System
Software	StarUML, Azure

LAB PLAN

CS19442-SOFTWARE ENGINEERING LAB

Ex No	Date	Торіс	Page No	Sign
1		Study of Azure DevOps		
2		Writing Problem Statement		
3		Designing Project using AGILE-SCRUM Methodology by using Azure.		
4		Agile Planning		
5		User stories – Creation		
6		Architecture Diagram Using AZURE		
7		Designing Usecse Diagram using StarUML		
8		Designing Activity Diagrams using StarUML		
9		Designing Sequence Diagrams using StarUML		
10		Design Class Diagram		
10		Design User Interface		
11		Implementation – Design a Web Page based on Scrum Methodology		
12		Testing		
13		Deployment		

Course Outcomes (COs)

Course Name: Software Engineering Course Code: CS23432

CO 1	Understand the software development process models.
CO 2	Determine the requirements to develop software
CO 3	Apply modeling and modeling languages to design software products
CO 4	Apply various testing techniques and to build a robust software products
CO 5	Manage Software Projects and to understand advanced engineering concepts

CO - PO - PSO matrices of course

PO/PSO CO	POI	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2	PSO3
CS23432.1	2	2	3	2	2	2	2	2	2	2	3	2	1	3	-
CS23432.2	2	3	1	2	2	1		1	1	1	2	-	1	2	-
CS23432.3	2	2	1	1	1	1	1	1	1	1	1	1	2	2	1
CS23432.4	2	2	3	2	2	2	1	0	2	2	2	1	1	2	1
CS23432.5	2	2	2	1	1	1	1	0	2	1	1	1	2	1	-
Average	2.0	2.2	2.0	1.6	1.6	1.4	1.3	1.3	1.6	1.4	1.8	1.3	1.4	2.0	1.0

Correlation levels 1, 2 or 3 are as defined below:

1: Slight (Low) 2: Moderate (Medium) 3: Substantial (High) No correlation: "-"

Study of Azure DevOps

AIM:

To study how to create an agile project in Azure DevOps environment.

STUDY:

Azure DevOps is a cloud-based platform by Microsoft that provides tools for DevOps practices, including CI/CD pipelines, version control, agile planning, testing, and monitoring. It supports teams in automating software development and deployment.

1. Understanding Azure DevOps

Azure DevOps consists of five key services:

1.1. Azure Repos (Version Control)

Supports Git repositories and Team Foundation Version Control (TFVC). Provides features like branching, pull requests, and code reviews.

1.2. Azure Pipelines (CI/CD)

Automates build, test, and deployment processes.

Supports multi-platform builds (Windows, Linux, macOS).

Works with Docker, Kubernetes, Terraform, and cloud providers (Azure, AWS, GCP).

1.3. Azure Boards (Agile Project Management)

Manages work using Kanban boards, Scrum boards, and dashboards.

Tracks user stories, tasks, bugs, sprints, and releases.

1.4. Azure Test Plans (Testing)

Provides manual, exploratory, and automated testing.

Supports test case management and tracking.

1.5. Azure Artifacts (Package Management)

Stores and manages NuGet, npm, Maven, and Python packages.

Enables versioning and secure access to dependencies.

Getting Started with Azure DevOps

Step 1: Create an Azure DevOps Account

Visit Azure DevOps.

Sign in with a Microsoft Account.

Create an Organization and a Project.

Step 2: Set Up a Repository (Azure Repos)

Navigate to Repos.

Choose Git or TFVC for version control.

Clone the repository and push your code.

Step 3: Configure a CI/CD Pipeline (Azure Pipelines)

Go to Pipelines \rightarrow New Pipeline.

Select a source code repository (Azure Repos, GitHub, etc.). Define the pipeline using YAML or the Classic Editor.

Run the pipeline to build and deploy the application.

Step 4: Manage Work with Azure Boards

Navigate to Boards.

Create work items, user stories, and tasks.

Organize sprints and track progress.

Step 5: Implement Testing (Azure Test Plans)

Go to Test Plans.

Create and run test cases

View test results and track bugs.

Result:

The study was successfully completed.

EX NO: 2

PROBLEM STATEMENT

AIM:

To prepare PROBLEM STATEMENT for your given project.

Problem Statement:

Weather Insights Website for Daily Planning

In a world increasingly affected by climate variability, individuals and small communities often struggle to access timely and reliable weather information tailored to their specific needs. While major weather platforms provide detailed forecasts, they are often cluttered, data-heavy, and require stable internet or mobile apps, making them less accessible for quick, user-friendly daily use.

There is a growing need for a simple, intuitive, and lightweight web-based solution that empowers users to:

- 1. Fetch real-time weather data by location,
- 2. View current, hourly, and weekly forecasts,
- 3. Access weather insights for planning daily activities, <u>and</u>, make informed decisions based on easy-to-understand weather visuals all without requiring technical know-how or high-bandwidth connections.
- 4. This website aims to bring accurate and actionable weather information to the fingertips of everyday users through a clean, responsive, and offline-friendly interface.

Result:

The problem statement was written successfully.

AGILE PLANNING

Aim:

To prepare an Agile Plan.

THEORY

Agile planning is a part of the Agile methodology, which is a project management style with an incremental, iterative approach. Instead of using an in-depth plan from the start of the project—which is typically product-related—Agile leaves room for requirement changes throughout and relies on constant feedback from end users.

With Agile planning, a project is broken down into smaller, more manageable tasks with the ultimate goal of having a defined image of a project's vision. Agile planning involves looking at different aspects of a project's tasks and how they'll be achieved, for example:

- · Roadmaps to guide a product's release ad schedule
 - · Sprints to work on one specific group of tasks at a time
 - · A feedback plan to allow teams to stay flexible and easily adapt to change

User stories, or the tasks in a project, capture user requirements from the end user's perspective Essentially, with Agile planning, a team would decide on a set of user stories to action at any given time, using them as a guide to implement new features or functionalities in a tool. Looking at tasks as user stories is a helpful way to imagine how a customer may use a feature and helps teams prioritize work and focus on delivering value first.

- · Steps in Agile planning process
 - 1. Define vision
 - 2. Set clear expectations on goals
 - 3. Define and break down the product roadmap
 - 4. Create tasks based on user stories
 - 5. Populate product backlog
 - 6. Plan iterations and estimate effort
 - 7. Conduct daily stand-ups
 - 8. Monitor and adapt

Result:

Thus the Agile plan was completed successfully.

CREATE USER STORIES

Aim:

To create User Stories

THEORY

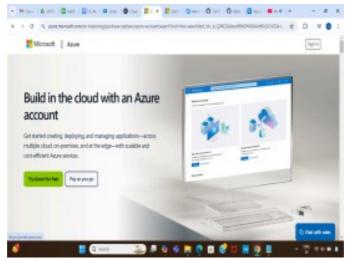
A user story is an informal, general explanation of a software feature written from the perspective of the end user. Its purpose is to articulate how a software feature will provide value to the customer.

User story template

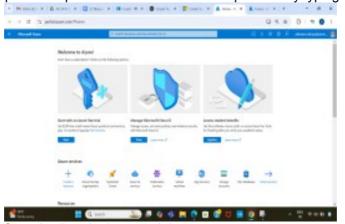
"As a [role], I [want to], [so that]."

Procedure:

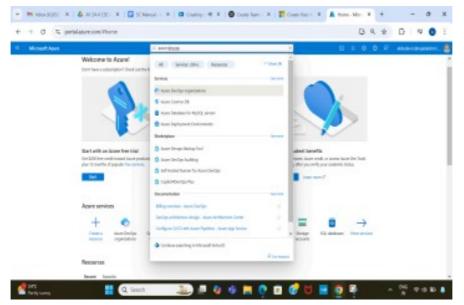
- Open your web browser and go to the Azure website: <u>https://azure.microsoft.com/en-in</u> Sign in using your Microsoft account credentials. If you don't have an account, you'll need to create one.
- 2. If you don't have a Microsoft account, you can sign up for https://signup.live.com/?lic=1



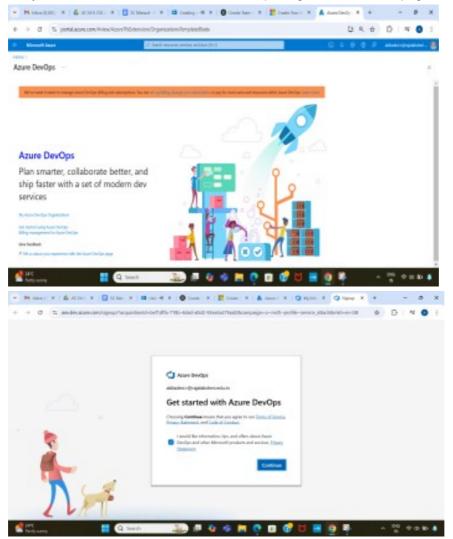
- 3. Azure home page
- 4. Open DevOps environment in the Azure platform by typing Azure DevOps

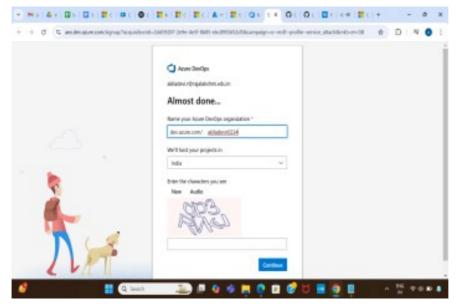


Organizations in the search bar.



5. Click on the My Azure DevOps Organization link and create an organization and you should be taken to the Azure DevOps Organization Home page.

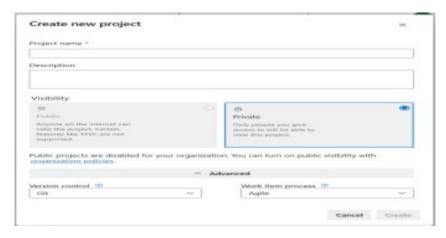




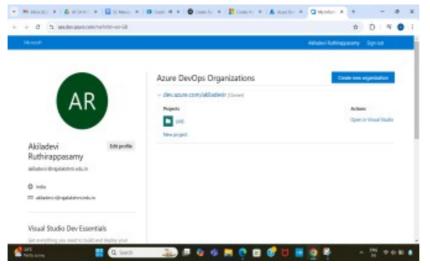
6. Create the First Project in Your Organization

After the organization is set up, you'll need to create your first **project**. This is where you'll begin to manage code, pipelines, work items, and more.

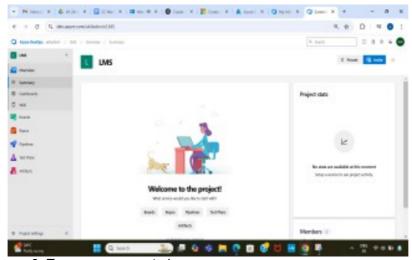
- i. On the organization's **Home page**, click on the **New Project** button. ii. Enter the project name, description, and visibility options:
 - o **Name**: Choose a name for the project (e.g., LMS).
 - Description: Optionally, add a description to provide more context about the project.
 - Visibility: Choose whether you want the project to be Private (accessible only to those invited) or Public (accessible to anyone).
- iii. Once you've filled out the details, click Create to set up your first project.



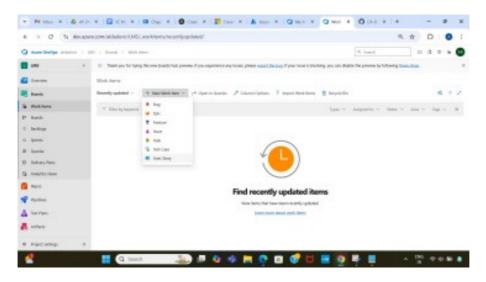
7. Once logged in, ensure you are in the correct organization. If you're part of multiple organizations, you can switch between them from the top left corner (next to your user profile). Click on the Organization name, and you should be taken to the Azure DevOps Organization Home page.



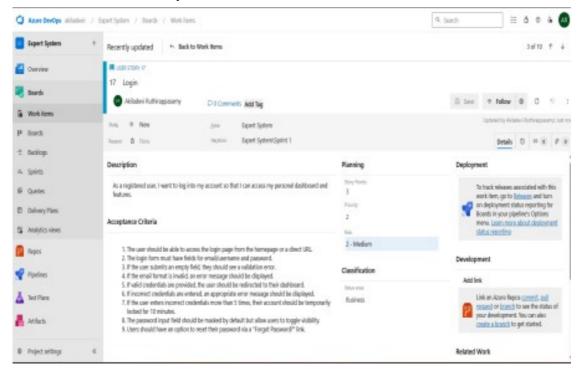
8. Project dashboard



- 9. To manage user stories
 - a. From the left-hand navigation menu, click on Boards. This will take you to the main Boards page, where you can manage work items, backlogs, and sprints.
 - b. On the work items page, you'll see the option to Add a work item at the top. Alternatively, you can find a + button or Add New Work Item depending on the view you're in. From the Add a work item dropdown, select User Story. This will open a form to enter details for the new User Story.



10. Fill in User Story Details



Result:

The user story was written successfully.

EX NO: 5

SEQUENCE DIAGRAM

Aim:

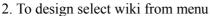
To design a Sequence Diagram by using Mermaid.js

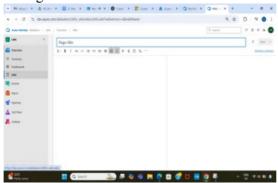
THEORY:

A Sequence Diagram is a key component of Unified Modelling Language (UML) used to visualize the interaction between objects in a sequential order. It focuses on how objects communicate with each other over time, making it an essential tool for modelling dynamic behaviour in a system.

Procedure:

1. Open a project in Azure DevOps Organisations.





3. Write code for drawing sequence diagram and save the code.

:::: mermaid sequenceDiagram participant User participant UI as WeatherWebsite participant Controller as WeatherController participant Service as WeatherService participant API as WeatherAPI

User->>UI: Search for city weather UI->>Controller: getWeatherData(city) Controller->>Service: fetchWeatherData(city) Service->>API: GET /weather?city={city} API-->>Service: Weather JSON response Service-->>Controller: WeatherData object Controller-->>UI: Processed weather data UI-->>User: Display temperature, humidity, forecast, etc.

Explanation:

Viewing Weather Information

• User ->> UI: Navigates to Weather View

The user navigates to the weather view (e.g., by selecting a "Weather" tab or home page option).

• **UI** ->> **WeatherService:** getStoredWeatherData()

The UI requests the most recent weather data from the weather service (either cached or stored locally/offline).

• WeatherService ->> UI: Returns WeatherData

The weather service returns the current weather data and forecasts (e.g., temperature, humidity, hourly/daily predictions).

Weather Fetch Flow

• User ->> UI: Selects "Get Weather"

The user clicks a button or selects an option in the UI to fetch weather information for a specific location.

• UI ->> UI: Display "Enter Location Form"

The UI updates to show a form or input field where the user can enter the name of a city or allow location access.

• User ->> UI: Enter location (e.g., city name, coordinates)

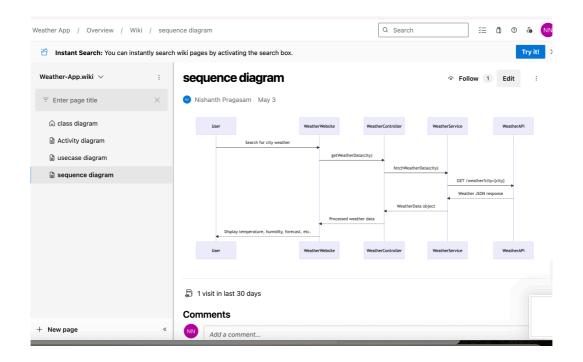
The user provides the location for which they want to fetch the weather details.

• User ->> UI: Submit form

The user submits the location input to trigger the weather data fetch process.

• **UI ->> WeatherService:** fetchWeather(locationData)

The UI sends the location data to the backend weather service to request current and forecasted



Result:

The sequence diagram was drawn successfully.

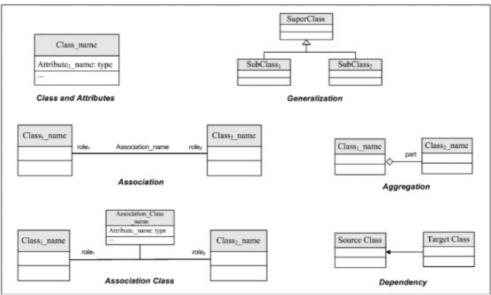
CLASS DIAGRAM

AIM:-

To draw a sample class diagram for your project or system.

THEORY

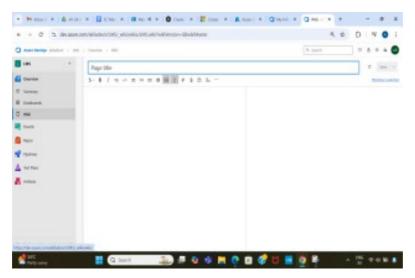
A UML class diagram is a visual tool that represents the structure of a system by showing its classes, attributes, methods, and the relationships between them.



Notations in class diagram

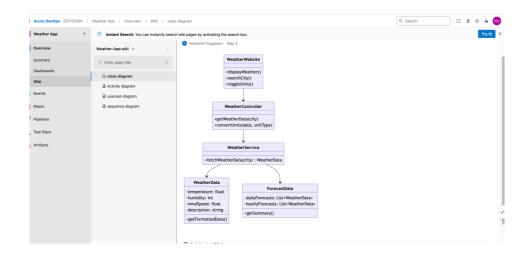
Procedure:

- 1. Open a project in Azure DevOps Organisations.
- 2. To design select wiki from menu



```
::: mermaid
classDiagram
  class WeatherWebsite {
    +displayWeather()
    +searchCity()
    +toggleUnits()
 }
  class WeatherController {
    +getWeatherData(city)
    +convertUnits(data, unitType)
 }
  class WeatherService {
    +fetchWeatherData(city): WeatherData
 }
  class WeatherData {
    -temperature: float
    -humidity: int
    -windSpeed: float
    -description: string
    +getFormattedData()
 }
  class ForecastData {
    -dailyForecasts: List~WeatherData~
    -hourlyForecasts: List~WeatherData~
    +getSummary()
 }
  WeatherWebsite --> WeatherController
  WeatherController --> WeatherService
  WeatherService --> WeatherData
  WeatherService --> ForecastData
```

3. Write code for drawing class diagram and save the cod



Result:

:::

The use case diagram was designed successfully.

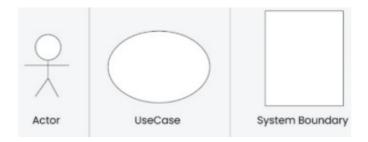
USECASE DIAGRAM

Aim:

Steps to draw the Use Case Diagram using draw.io

Theory:

- UCD shows the relationships among actors and use cases within a system which Provide an overview of all or part of the usage requirements for a system or organization in the form of an essential model or a business model and communicate the scope of a development project
 - Use Cases
 - Actors
 - Relationships
 - System Boundary Boxes



Procedure

Step 1: Create the Use Case Diagram in Draw.io

- Open Draw.io (diagrams.net).
- Click "Create New Diagram" and select "Blank" or "UML Use Case" template.
- Add Actors (Users, Admins, External Systems) from the UML section. Add Use Cases (Functionalities) using ellipses.
- Connect Actors to Use Cases with lines (solid for direct interaction, dashed for <<include>> and <<extend>>).
- Save the diagram as .drawio or export as PNG/JPG/SVG.

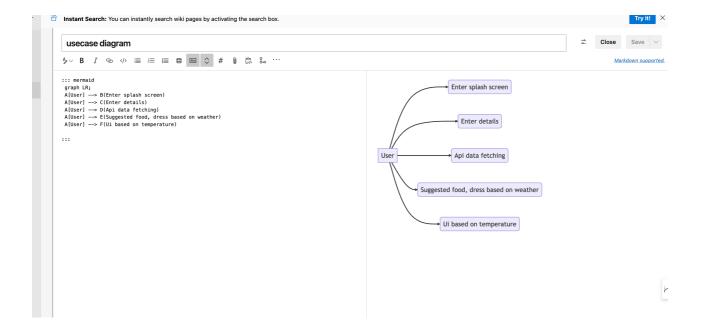
Step 2: Upload the Diagram to Azure DevOps

Option 1: Add to Azure DevOps Wiki

- Open Azure DevOps and go to your project.
- Navigate to Wiki (Project > Wiki).
- Click "Edit Page" or create a new page.
- Drag & Drop the exported PNG/JPG image.
- Use Markdown to embed the diagram:
- ![Use Case Diagram](attachments/use case diagram.png)

Option 2: Attach to Work Items in Azure Boards

- ullet Open Azure DevOps o Navigate to Boards (Project > Boards).
- Select a User Story, Task, or Feature.
 - Click "Attachments" → Upload your Use Case Diagram.
 - Add comments or descriptions to explain the use case.



Result:

The use case diagram was designed successfully

ACTIVITY DIAGRAM

AIM:-

To draw a sample activity diagram for your project or system.

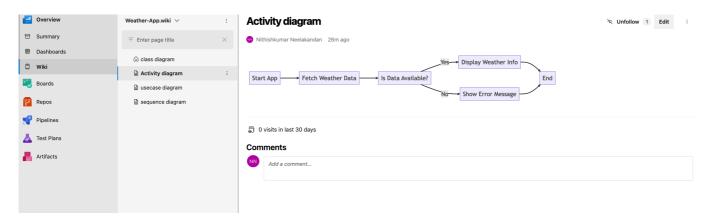
THEORY

Activity diagrams are an essential part of the Unified Modelling Language (UML) that help visualize workflows, processes, or activities within a system. They depict how different actions are connected and how a system moves from one state to another.

Notations	Symbol	Meaning
Start		Shows the beginning of a process
Connector		Shows the directional flow, or control flow, of the activity
Joint symbol	1	Combines two concurrent activities and re- introduces them to a flow where one activity occurs at a time
Decision	\Diamond	Represents a decision
Note		Allows the diagram creators o communicate additional messages
Send signal		Show that a signal is being sent to a receiving activity
Receive signal		Demonstrates the acceptance of an event
Flow final symbol	\otimes	Represents the end of a specific process flow
Option loop		Allows the creator to model a repetitive sequence within the option loop symbol
Shallow history	Э	Represents a transition that invokes the last active
pseudostate		state.
End		Marks the end state of an activity and represents the completion of all flows of a process

Procedure

- 1. Draw diagram in draw.io
- 2. Upload the diagram in Azure DevOps wiki



Result:

The activity diagram was designed successfully

EX NO. 9

ARCHITECTURE DIAGRAM

Aim:

Steps to draw the Architecture Diagram using draw.io.

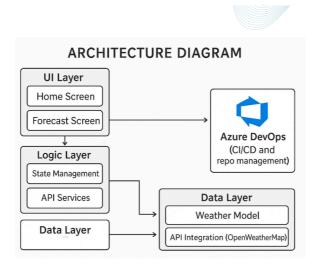
Theory:

An architectural diagram is a visual representation that maps out the physical implementation for components of a software system. It shows the general structure of the software system and the associations, limitations, and boundaries between each element.



Procedure:

- 1. Draw diagram in draw.io
- 2. Upload the diagram in Azure DevOps wiki



Result:

The architecture diagram was designed successfully

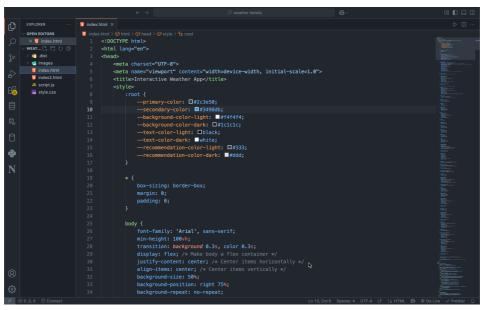
EX NO. 10

USER INTERFACE

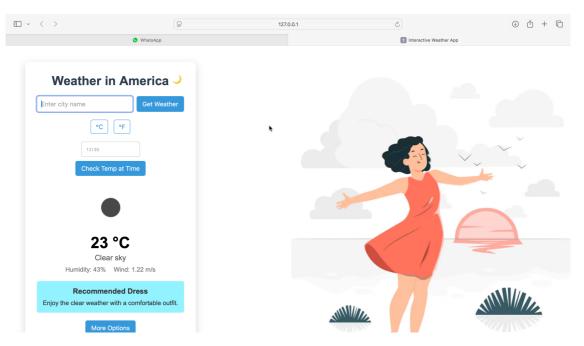
Aim:

Design User Interface for the given project

Code:



Output:



Result:

The UI was designed successfully.

EX NO. 11

IMPLEMENTATION

Aim:

To implement the given project based on Agile Methodology.

Procedure:

Step 1: Set Up an Azure DevOps Project

- Log in to Azure DevOps.
- Click "New Project" → Enter project name → Click "Create".
- Inside the project, navigate to "Repos" to store the code.

Step 2: Add Your Web Application Code

- Navigate to Repos → Click "Clone" to get the Git URL.
- Open Visual Studio Code / Terminal and run:

```
git clone <repo_url> cd <repo folder>
```

- Add web application code (HTML, CSS, JavaScript, React, Angular, or backend like Node.js, .NET, Python, etc.).
- Commit & push:

```
git add .
git commit -m "Initial commit"
git push origin main
```

Step 3: Set Up Build Pipeline (CI/CD - Continuous Integration)

- Navigate to Pipelines → Click "New Pipeline".
- Select Git Repository (Azure Repos, GitHub, or Bitbucket).
- Choose Starter Pipeline or a pre-configured template for your framework.
- Modify the azure-pipelines.yml file (Example for a Node.js app):

```
trigger:
- main

pool:
vmImage: 'ubuntu-latest'

steps:
- task: UseNode@1
inputs:
version: '16.x'

- script: npm install
displayName: 'Install dependencies'

- script: npm run build
displayName: 'Build application'

- task: PublishBuildArtifacts@1
inputs:
pathToPublish: 'dist'
```

artifactName: 'drop'

Click "Save and Run" → The pipeline will start building app.

Step 4: Set Up Release Pipeline (CD - Continuous

Deployment) • Go to Releases → Click "New Release

Pipeline".

- Select Azure App Service or Virtual Machines (VMs) for deployment.
- Add an artifact (from the build pipeline).
- Configure deployment stages (Dev, QA, Production).
- Click "Deploy" to push your web app to Azure.

Result

Thus the application was successfully implemented.