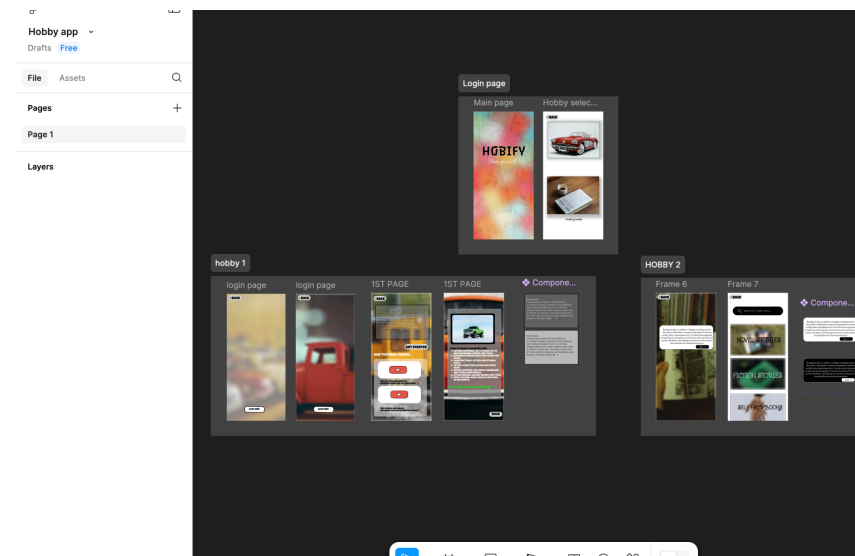Assignment-7

TOPIC:USER INTERFACE OF HOBBY APP

AIM:

To design an engaging and visually appealing interface for a **Hobby App** that helps users discover, track, and manage their hobbies, fostering creativity and community interaction.

PROCEDURE:

1.  Conduct research to understand user needs, focusing on hobby discovery, progress tracking, and community features.
2.  Define the app's core functionalities, such as personalized hobby recommendations, activity logging, and social sharing.
3.  Design wireframes to structure the app's layout, including onboarding, hobby categories, progress trackers, and community sections.
4.  Create high-fidelity prototypes using design tools, ensuring an engaging and responsive design.
5.  Perform usability testing with users to gather feedback on navigation, functionality, and visual appeal.
6.  Refine the design based on feedback and finalize the UI to balance aesthetics and functionality.

OUTPUT:



RESULT:

The UI design offers an intuitive platform for users to explore and manage hobbies, with clear navigation, vibrant visuals, and community features. The app encourages creativity and connection, providing a seamless and enjoyable user experience.