Rajalakshmi Engineering College

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 7_COD_Question 1

Attempt : 1
Total Mark : 10
Marks Obtained : 10

Section 1 : Coding

1. Problem Statement

Ravi is building a basic hash table to manage student roll numbers for quick lookup. He decides to use Linear Probing to handle collisions.

Implement a hash table using linear probing where:

The hash function is: index = roll_number % table_sizeOn collision, check subsequent indexes (i+1, i+2, ...) until an empty slot is found.

You need to:

Insert a list of n student roll numbers into the hash table.Print the final state of the hash table. If a slot is empty, print -1.

Input Format

The first line of the input contains two integers n and table_size, where n is the

number of roll numbers to be inserted, and table_size is the size of the hash table.

The second line contains n space-separated integers — the roll numbers to insert into the hash table.

Output Format

The output should print a single line with table_size space-separated integers representing the final state of the hash table after all insertions.

If any slot remains unoccupied, it should be represented as -1.

Refer to the sample output for formatting specifications.

Sample Test Case

Input: 4 7
50 700 76 85
Output: 700 50 85 -1 -1 -1 76

Answer

```c
#include <stdio.h>

#define MAX 100

// You are using GCC
void initializeTable(int table[], int size) {
    for(int i=0;i<size;i++)
    {
        table[i]=-1;
    }
}

int linearProbe(int table[], int size, int num) {
    int index=num%size;
    int start=index;
    while(table[index]!=-1)
    {
        index=(index+1)%size;
        if(index==start)
```

```c
            return -1;
    }
    return index;
}

void insertIntoHashTable(int table[], int size, int arr[], int n) {
    for(int i=0;i<n;i++)
    {
        int index=arr[i]%size;
        if(table[index]==-1)
        {
            table[index]=arr[i];
        }
        else
        {
            int newIndex=linearProbe(table,size,arr[i]);
            if(newIndex!=-1)
                table[newIndex]=arr[i];
        }
    }
}

void printTable(int table[], int size) {
    for(int i=0;i<size;i++)
    {
        printf("%d ",table[i]);
    }
}
int main() {
    int n, table_size;
    scanf("%d %d", &n, &table_size);

    int arr[MAX];
    int table[MAX];

    for (int i = 0; i < n; i++)
        scanf("%d", &arr[i]);

    initializeTable(table, table_size);
    insertIntoHashTable(table, table_size, arr, n);
    printTable(table, table_size);
```

```
    return 0;
}
```

Status : Correct   **Marks : 10/10**