Project Milestone 1

1. **Name of the app:** GameZone
2. **Problem going to be addressed:** The app comprises of a menu of 3 games for refreshment – 1.) A simple one-player game (played Person Vs Computer), 2.) A two-player game (played Person Vs Person), and 3.) A three-player game (played among three persons). The user can select one of these three games to play. A person can login to the app, select one of the three available games, play the game and view his/her score, and the high score among all the games he/she played during that particular session.
3. **Activities that we created and their purpose:**
4. **Creating a Login page:** A login page that allows user to login to the game when a correct username and password combination is entered, will be created.
5. **Creating a Sign Up:** A sign up page that allows user to create a new account for the game will be created.
6. **A Game Selection feature:** A feature thatallows the user toselect a game from one of three in the menu and redirects the user to the selected game so that he can play it, will be developed.
7. **Developing the Game Pages:** Three game pages that consists of all the features that the three games being implemented comprises of will be developed.
8. **Displaying the Scoreboard for a user:** A feature with scoreboard that consists of the top three scores of the user logged in will be displayed to the user on selecting the appropriate option will be developed.
9. **Incorporate the Logout feature:** A logout feature that allows user to logout of the session will be developed.

**4. Project GitHub Repository Link :** <https://github.com/Manoj1028/game_zone_app>

**Team Members:**

* Naga Sai Manoj Goppisetty
* Priyanka Galla
* Nithya Vudayamarri