

CNS..

## Important Questions.

### UNIT-I :-

- 1) Types of security Attacks.
- 2) Security Mechanisms
- 3) Caesar cipher, Monoalphabetic cipher, Playfair cipher, Hill cipher, polyalphabetic Substitution.
- 4) Steganography.

### UNIT-II :-

- 1) DES (Data Encryption Standard) (X)
- 2) AES (Advanced Encryption Standard) (X)
- 3) Block cipher mode of operation.

### UNIT-III :-

- 1) Fermat & Euler's Theorem
- 2) Chinese Remainder Theorem (X)
- 3) Diffie Hellman Key Exchange.
- 4) RSA algorithm (X)

## UNIT-IV:-

- 1) SHA (Secure Hash Algorithm) (X)
- 2) Digital Signature Standard.
- 3) Kerberos.
- 4) MAC

## UNIT - 5:-

- 1) PGP operations (X)
- 2) S/N/ME
- 3) IP Security Architecture (X)
- 4) Intrusion Detection Techniques.

## UNIT-I :-

### Caesar Cipher Problem :-

Def :-

\* It is a type of substitution cipher in which each letter in the plain-text is replaced by a letter some fixed number of positions down the alphabets.

Formula,

Encryption  $\rightarrow C = (P + SK) \bmod 26$

Decryption  $\rightarrow P = (C - SK) \bmod 26$

where,

P  $\rightarrow$  plain text, SK  $\rightarrow$  Shift key.  
C  $\rightarrow$  cipher text

Eg:

P = ATTACK, SK = 3.

To know,

A	B	C	D	E	F	G	H
0	1	2	3	4	5	6	7
I	J	K	L	M	N	O	P
8	9	10	11	12	13	14	15
Q	R	S	T	U	V	W	X
16	17	18	19	20	21	22	23
Y	Z						
24	25						

Encryption,  $C = (P + SK) \bmod 26$

A T T A C K

P  $\rightarrow$  0 19 19 0 2 10

SK  $\rightarrow$  3 3 3 3 3 3

C  $\rightarrow$  3 22 22 3 5 13

$\Rightarrow$  D W W D F N

Decryption,  $P = (C - SK) \bmod 26$

D W W D F N

C  $\rightarrow$  3 22 22 3 5 13

SK  $\rightarrow$  3 3 3 3 3 3

P  $\rightarrow$  0 19 19 0 2 10

A T T A C K

Cryptanalysis of caesar cipher:-

\* Only have 26 possible ciphers

\* A maps to A, B, C, ..., Z

\* Brute force search

\* could simply try each in turn

\* given ciphertext, just try all shifts of letters.



## MONOALPHABETIC CIPHER:-

\* Monoalphabetic cipher substitutes a letter of the alphabets with another letter of the alphabets, however, rather than substituting according regular pattern, any letter for any other letters, as each letter has a unique substitute left and vice-versa.

To know,

plaintext → A B C D E F G H I J K  
Cipher text → x u v w x y z a b c d

L	M	N	O	P	Q	R	S	T	U	V
e	f	g	h	i	j	k	l	m	n	o
w	x	y	z							
p	q	r	s							

Ex:

Encryption,

plaintext message → Hi, I am fine.

ciphertext message → ab, b hf ybgx

3

Decryption,

Ciphertext  $\rightarrow$  ab, b tt ybgx

Plaintext  $\rightarrow$  Hi, I Am Fine.

Eg 2:

Plaintext  $\rightarrow$  We Bare Bears

Ciphertext  $\rightarrow$  px utkx Uxtkl

$\downarrow$

Ciphertext  $\rightarrow$  px utkx Uxtkl

Plaintext  $\rightarrow$  We Bare Bears.

4

# PLAYFAIR - CIPHER.

Def :-

Playfair cipher is a digraph substitution cipher. It employs a table where one letter is omitted and the letters are arranged in a 5x5 grid.

KEYWORD  $\rightarrow$  Monarchy.

5

If two letters are in same row, then it moves forward.

M	O	N	A	R
C	H	Y	B	D
E	F	G	I/J	K
L	P	Q	S	T
U	V	W	X	Z

If two letters are in same column, then it moves downward.

Balloon  $\rightarrow$  BA LX LO ON  
IB SU MP NA  
(or)  
JB

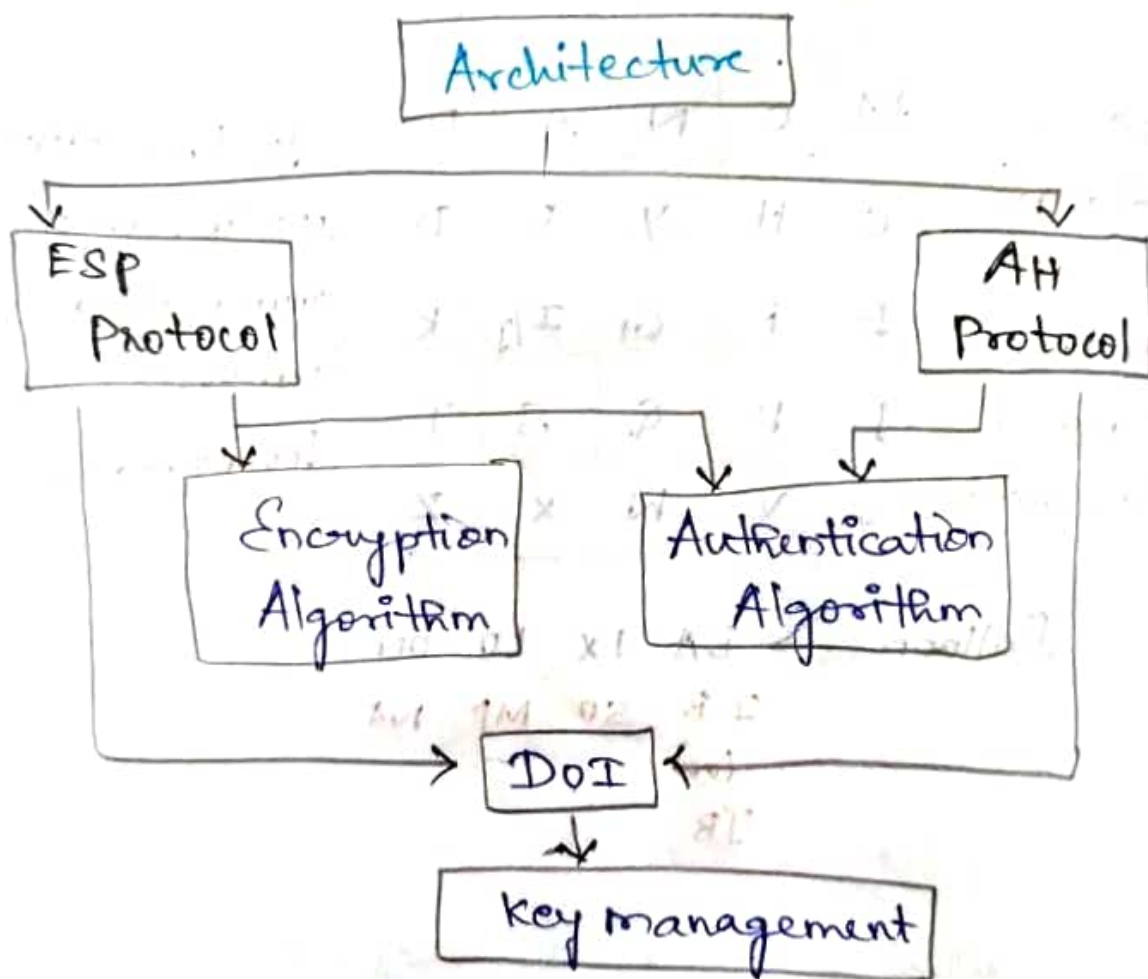


## UNIT-V :-

### IP Security :-

#### Architecture :-

\* Covers the general concepts, Security requirement, definitions and mechanisms defining IPsec technology.



#### Encapsulation Security Payload (ESP) :-

\* It covers the packet format and general issues related to ESP for Packet encryption and Authentication.



## Authentication Header (AH) :-

- \* Covers the packet format and general issues related to the use of AH for packet authentication.

## Encryption Algorithm :-

- \* A set of algorithm documents that describe how various encryption algorithms are used to ESP.

## Authentication Algorithm :-

- \* A set of documents that describe how various authentication algorithms are used for AH and for ESP.

## Key Managements :-

- \* Documents that describes key management schemes.

## Domain of Interpretations (DOI) :-

- \* contains values needed for other documents relate to each other, includes identifiers for approved encryption & authentication algorithms, as well as

Operational parameters such as key life-time.

3

### IP-Sec Services :-

\* IPsec provides Security Services at the IP layer by enabling a system to select required security protocols, determine the algorithms to use for the services and cryptographic keys required to provide the requested services.

\* Two protocols are used to provide Security,

⇒ Authentication protocol: Designated by the header of protocol and AH.

⇒ Encryption/Authentication protocol: Designated by the format of packet of protocol, Encapsulating Security protocol (ESP).

## Services:

- \* Access control
- \* Connectionless Integrity
- \* Data Origin Authentications
- \* Rejection of replayed packets
- \* Confidentiality
- \* Limited traffic flow.

4

## Modes of Transfer:

- \* Both AH and ESP Support two modes of use,
  - ⇒ Transport Mode [protects upper-layer protocol]
  - ⇒ Tunnel Mode [protects entire IP].

## Authentication Header :-

Next header	Payload Length	RESERVED
Security Parameter Index (SPI)		
Sequence number		
Authentication data		

- \* Authentication Header provides support for data Integrity & Authentication of IP packets.




## Applications :-

- \* IPsec provides the capability to secure communications across a LAN, across private and public WAN and across the Internet.
- \* IPsec can play a vital role in routing architecture required for Internet working.

## Benefits :-

- \* It can be transparent to end users.
- \* There is no need to train users on security mechanisms.
- \* IPsec can provide security for individual users if needed.

## Key Management :-

- \* Manual
  - \* Automated
  - \* Oakley Key Determination protocol
  - \* ISAKMP.
- 

UNM-V :-

S/MIME :-

S/MIME → Secure/Multipurpose  
Internet Mail Extension.

\* S/MIME is a security enhancement to the MIME internet e-mail format Standard, based on RSA Data Security.

MIME :-

\* MIME is an extension to RFC 822 - framework that is intended to address some of the problems and limitations of the use of SMTP and some other mail transfer protocol and RFC 822 for electronic mail.

Limitations of MIME :-

\* SMTP can't transmit executable files or other binary objects.

\* SMTP can't transmit text data that includes national language characters.

\* SMTP servers may reject mail message over a certain size.

\* SMTP gateway that translate between ASCII and the character code.

\* SMTP gateway to X400 electronic mail networks can't handle non-textual data included in X400 messages.

\* Some SMTP gateway implementations do not adhere completely to the SMTP standard defined in RFC - 821.

### Structure of S/MIME :-

\* A MIME email message comprises

- \* Text message
- \* Specific headers
- \* formatted text parts.

\* Each segment may include an ASCII encoded portion of data and the techniques for decoding that data at



the receiver's end.

\* MIME headers provides the following informations are,

- ⇒ MIME version
- ⇒ Content ID
- ⇒ Content type
- ⇒ content transfer encoding
- ⇒ content Description.

Functions :-

- \* Enveloped data
- \* Signed data
- \* clear-signed data
- \* Signed and enveloped data.

Cryptographic Algorithm :-

- \* MUST
- \* SHOULD.

Enhanced Security Services :-

- \* Signed receipts
- \* Security Labels
- \* Secure mailing list

### Advantages :-

- \* It is available in various modern mail agents like netscape, ms outlook, etc.
- \* It is utilized to commercial or industrial settings.
- \* The digital signature protects the email by using email spoofing.

### Disadvantages :-

- \* All users are unable to benefit from S/MIME due to the enforced certificate need because some users simply desire encryption.

All email clients do not support S/MIME signatures.

4

### UNIT - III :-

#### Chinese Remainder Theorem :-

\* The Chinese Remainder Theorem (CRT) is used to solve a set of different congruence equations with one variable but different moduli which are relatively prime as shown below,

$$x \equiv a_1 \pmod{m_1}$$

$$x \equiv a_2 \pmod{m_2}$$

$$x \equiv a_3 \pmod{m_3}$$

...

$$x \equiv a_n \pmod{m_n}$$

\* CRT states that the above equations have a unique solution if the moduli are relatively prime.

FORMULA :-

$$x = a_1 y_1 m_1 + a_2 y_2 m_2 + a_3 y_3 m_3 \pmod{M}$$



Example :-

$$x \equiv 1 \pmod{5}$$

$$x \equiv 2 \pmod{7}$$

$$x \equiv 3 \pmod{9}$$

$$x \equiv 4 \pmod{11}$$

Soln:

$$x \equiv \overset{\rightarrow a}{1} \pmod{\overset{\rightarrow m}{5}}$$

$$x \equiv 2 \pmod{7}$$

$$x \equiv 3 \pmod{9}$$

$$x \equiv 4 \pmod{11}$$

~~$$M = m_1 \times m_2 \times m_3 \times m_4$$~~

$$M = 5 \times 7 \times 9 \times 11$$

$$M = 3465$$

$$m_1 = 693 \pmod{5}$$

$$y_1 = 3$$

$$m_2 = 495 \pmod{7}$$

$$y_2 = 5$$

$$m_3 = 385 \pmod{9}$$

$$y_3 = 7$$

$$m_4 = 315 \pmod{11}$$

$$y_4 = 7$$

$$\begin{array}{r} 138 \\ 5 \overline{) 693} \\ \underline{5} \phantom{00} \\ 19 \phantom{00} \\ \underline{15} \phantom{00} \\ 43 \phantom{00} \\ \underline{40} \phantom{00} \\ 3 \end{array}$$

$$\begin{array}{r} 28 \\ 11 \overline{) 315} \\ \underline{22} \phantom{00} \\ 95 \phantom{00} \\ \underline{88} \phantom{00} \\ 7 \end{array}$$

$$X = a_1 m_1 y_1 + a_2 y_2 m_2 + a_3 y_3 m_3 + a_4 y_4 m_4 \pmod{M}$$

$$= 1 \cdot 3 \cdot 693 + 2 \cdot 5 \cdot 495 + 3 \cdot 7 \cdot 385 + 4 \cdot 7 \cdot 315$$

$$= 2079 + 4950 + 8085 + 8820$$

$$= 23934 \pmod{3465}$$

$$X = 3144$$

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### UNIT-III :-

#### RSA Algorithm :-

- \* RSA Algorithm is a public key, encryption technique and is considered as the most secure way of encryption.
- \* RSA Algorithm is an asymmetric cryptography algorithm. This means that it uses a public key & a private key.

#### Generating the keys :-

- 1) Select two large prime numbers  $p$  and  $q$ .
- 2) Calculate  $n = p \times q$ .
- 3) Calculate the totient function:

$$\phi(n) = (p-1)(q-1)$$

- 4) Select an integer  $e$ ,  
where  $e$  is co-prime to  
 $\phi(n)$  and  $1 < e < \phi(n)$ .

The pair of numbers  $(n, e)$  makes up the public key.

- 5) Calculate  $d$  such that  $e \cdot d \equiv 1 \pmod{\phi(n)}$   
 $d$  can be Euclidean algorithm.



The pair  $(n, d)$  makes up the private key.

2) Encryption:-

$$C = M^e \text{ mod } n.$$

3) Decryption:-

$$M = C^d \text{ mod } n.$$

Example:-

$$p=3, q=5$$

Step 1:  $n = p \times q$   
 $= 3 \times 5$

Step 2:  $\phi(n) = (p-1)(q-1)$   
 $= 2 \times 4 = 8$

Step 3:  $e = 3$   
 $\gcd(e, \phi(n)) = 1$   
 $\therefore e = 3$  [Let us consider]

Step 4:

$d,$

$$d \times e \bmod \phi(n) = 1$$

$$d \times 3 \bmod 8 = 1$$

if,  $d = 3$ , (consider)

$$9 \bmod 8 = 1$$

$$\therefore d = 3.$$

Public key =  $\{e, n\} = \{3, 15\}$

Private key =  $\{d, n\} = \{3, 15\}$ .

Encryption:-

$$m = 4 < n \quad (m=4 \text{ is assumption})$$

$$C = m^e \bmod n$$

$$C = 4^3 \bmod 15$$

$$C = 64 \bmod 15 \Rightarrow C = 4.$$

Decryption:-

$$m = C^d \bmod n$$

$$= 4^3 \bmod 15$$

$$= 64 \bmod 15$$

$$m = 4.$$

## UNIT-II :-

### Data Encryption Standard :- (DES) :-

\* The most widely used encryption Scheme is used based on Data Encryption Standard (DES) adopted in 1977.

#### Encryption :-

\* Takes an 8-bit block of plaintext and a 10-bit key as input and produces an 8-bit of cipher.

#### Decryption :-

\* Takes an 8-bit blocks of cipher and the same 10-bit Key as Input and produces an 8-bit of original plaintext.

⇒ Both substitution and transposition operations are used.

⇒ It is a complex, multi-phase algorithm.



## Five Functions to Encrypt:-

\*  $I_p \rightarrow$  Initial permutation

\*  $f_k \rightarrow$  Key dependent Scrambler

$\rightarrow$  It is use a 8-bit key

$\rightarrow$  performs both permutation and substitution.

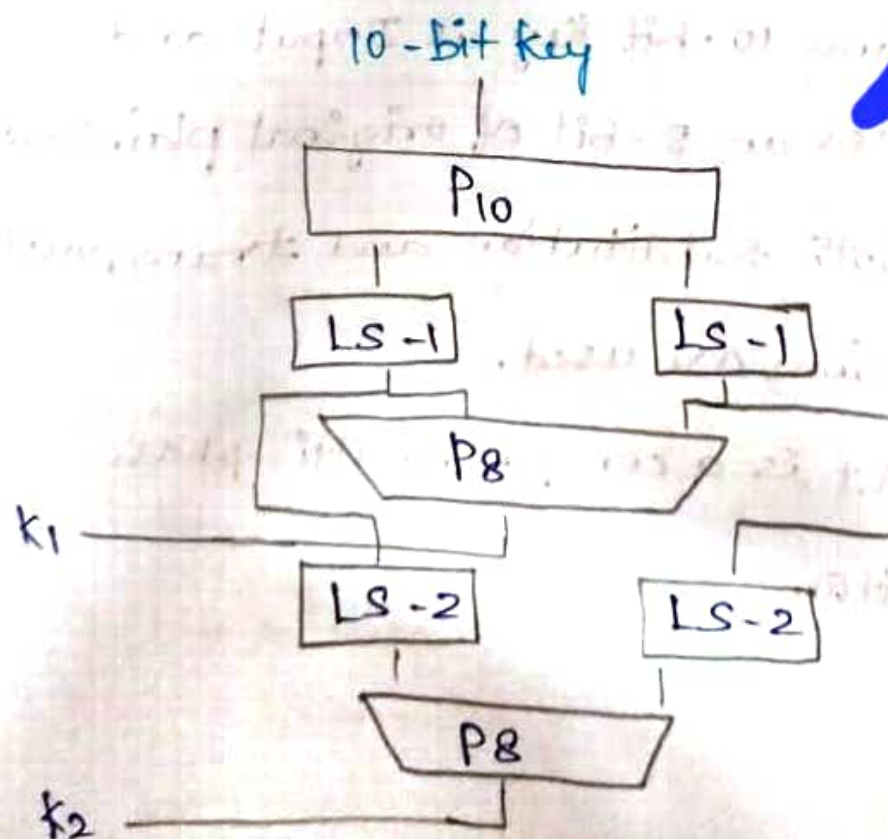
\*  $SW \rightarrow$  Simple permutation functions

$\rightarrow$  Swap the two halves of data.

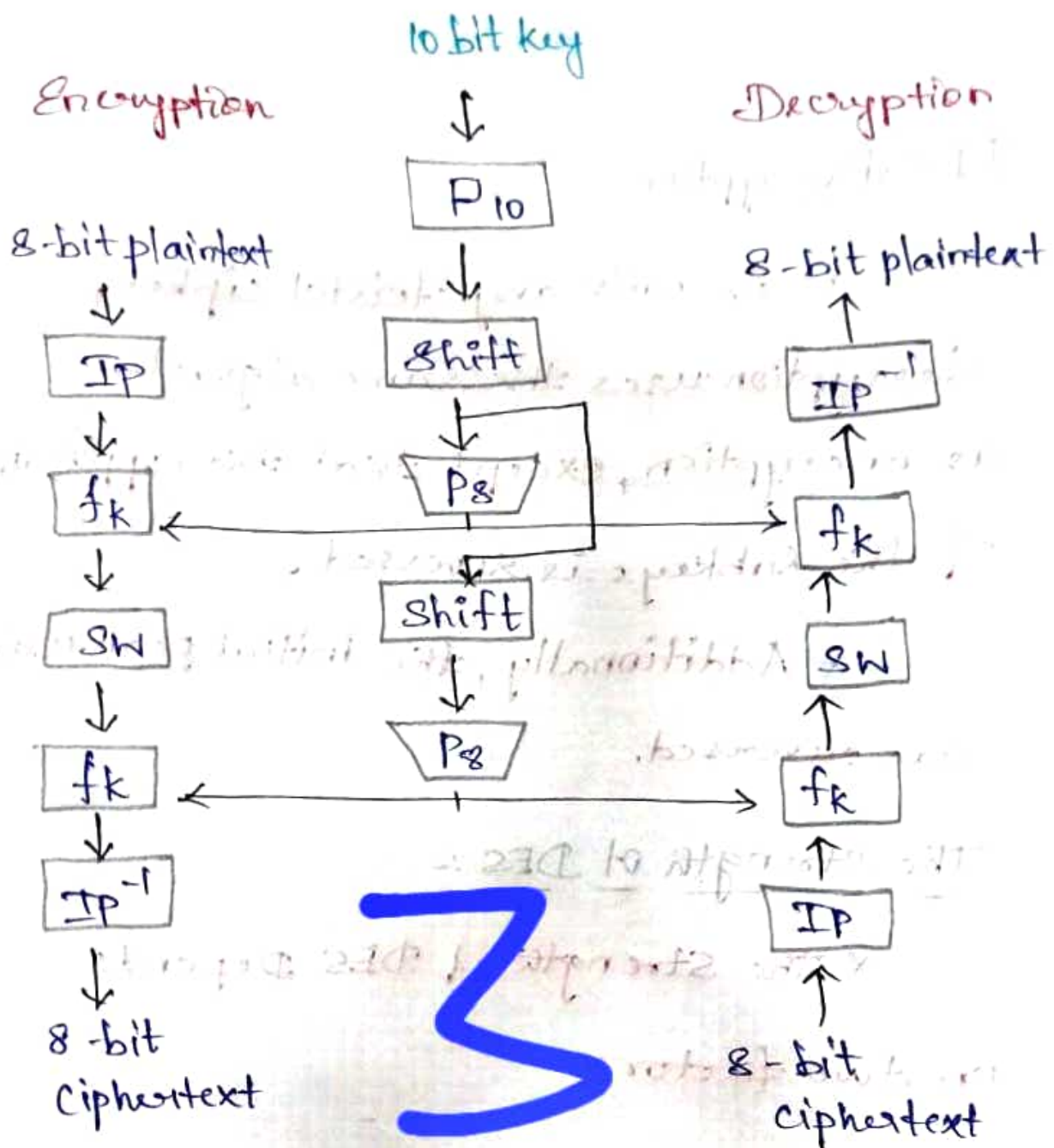
\*  $f_k$  again (different key)

\*  $I_p^{-1}$ : Inverse permutation.

## key functions :-



## Architecture:-



## Encryption:-

8-Bit plaintext: Makeup by Sender.

1 0 0 1 1 0 0 1 1

$P_4$ : permutation 4 (constant)

2	4	3	1
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### DES Decryption :-

\* As with any Feistel cipher, decryption uses the same algorithm as encryption, except that the application of the subkeys is reversed.

\* Additionally, the initial permutation are reversed.

### The strength of DES :-

\* The strength of DES depends on two factors.

They are,

⇒ Key Size.

⇒ Nature of Algorithm

\* The use of possible keys are listed below,



- i) The use of 56-bit keys
- ii) Nature of the DES Algorithm
- iii) Timing Attacks.

Attacks on DES :-

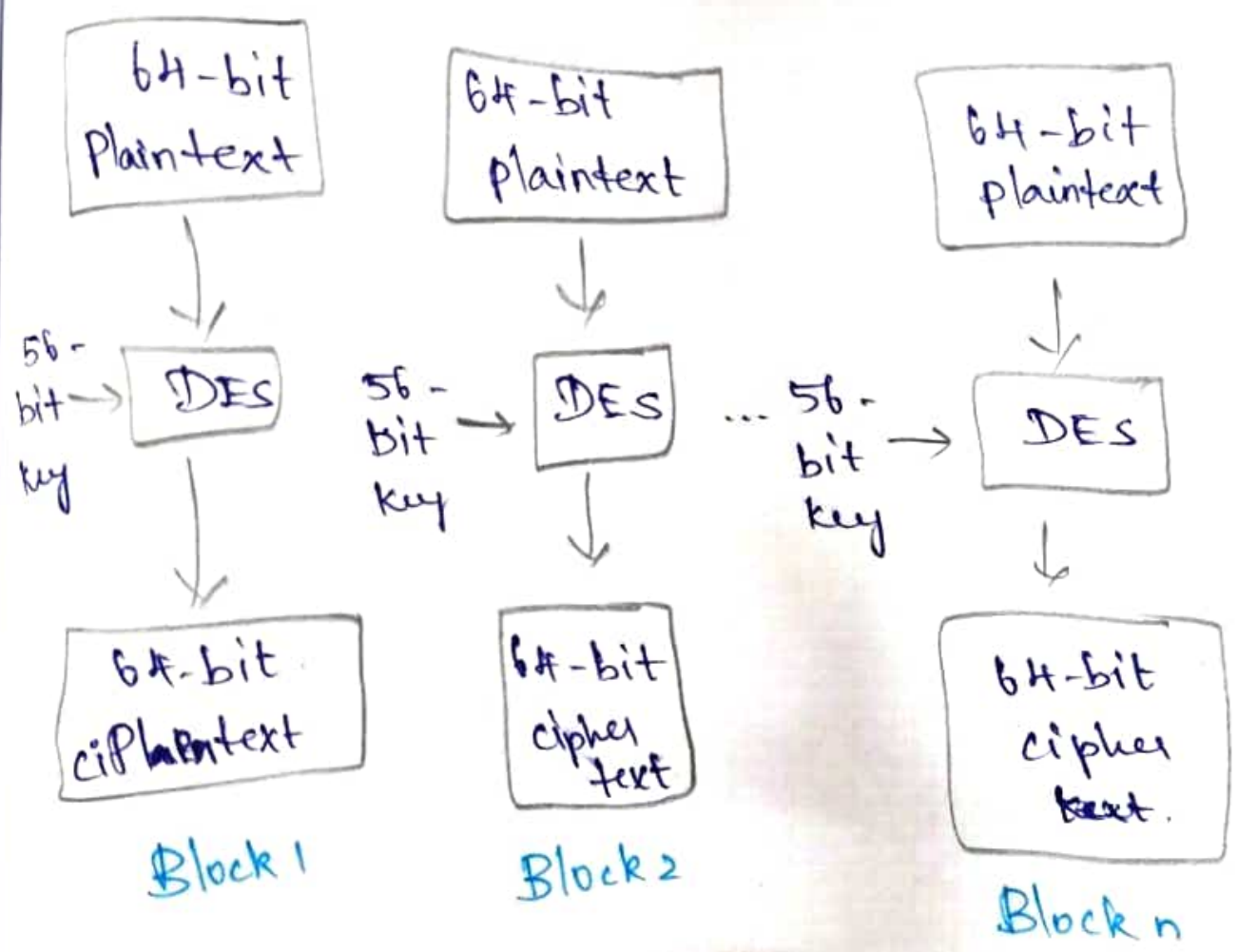
- \* There are two approaches are ,
  - ⇒ Differential cryptanalysis
  - ⇒ Linear cryptanalysis.

5

DES :-

- \* There are two approaches are,
  - ⇒ Differential crypt analysis
  - ⇒ Linear crypt analysis.

Key length :-



## UNIT-I

### OSI Security Architecture :-

- \* ITU-T Recommendation X-800, Security, Architecture for OSI, defines such a systematic approach.
- \* The OSI security architecture focuses on security attacks, mechanisms and services.

### Security Attack :-

- \* Any actions that compromises the security of information owned by an organization.
- \* It means of classifying security attacks, used both in X-800 and RFC-2828.
- \* The security attacks are classified into two types. They are,
  - Active Attacks
  - ⇒ Passive Attacks.



\* A passive attack attempts to learn or make use of information but does not affect system resources

\* An active attack attempts to alter system resources or affect their operations.

Security services :-

\* A processing or communication services that enhances the security of the data processing system that the information transfer of an organization.

\* The services are intended to counter security attacks and they make use of one or more security mechanisms to provide the services.

Security Mechanisms :-

A process that is designed to detect, prevent or recover from a

Security attacks.

Passive Attacks :-

- \* It is the nature of eavesdropping on, or monitoring of, transmission.
- \* The goal is to obtain information that is being transmitted.
- \* It is very difficult to detect, because they do not involve any alteration of the data.
- \* Feasible to prevent the success of these attacks, usually by means of encryptions.
- \* It emphasis in dealing with passive attacks is on prevention rather than detection.

Types of passive Attacks :-

- \* Release of message contents
- \* Traffic Analysis.



### Release of Message Contents :-

\* A telephone conversation, an electronic mail message and a transferred file may contain sensitive or confidential information.

### Traffic Analysis :-

- \* It observe the pattern of these message.
- \* The opponent could determine the location and identity of communication hosts and observe the frequency and length of the message being exchanged.
- \* The information may be useful in guessing nature of communication.

4



## Active Attacks :-

\* Active attacks involves some modification of data stream or the creation of a false stream.

\* Detect and to recover from any disruption, or delay, caused.

\* It is categorized into,

=> masquerade

=> Replay

=> modification of message

=> denial of service.

### Masquerade :-

\* One entity pretends to be a different entity.

\* It includes one of the other forms of active attacks.

### Replay :-

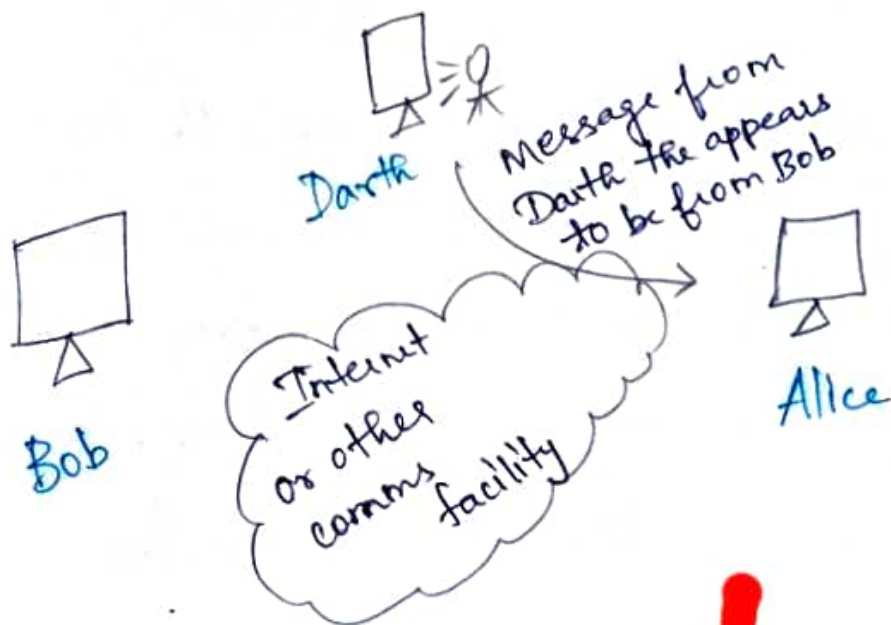
\* passive capture of a data unit, and its subsequent retransmission to produce an unauthorized effects.

## modification of message :-

\* Some portion of message is altered or delayed or reconsidered to produced unauthorized effect .

## Denial of Service :-

\* Disruption of an entire network either by disrupting the network or by over-loading it with network message so as to degrade performance .



6

## UNIT-IV:-

### Kerberos :-

- \* Kerberos provides a centralized authentication server whose function is to authenticate users to servers and servers to users.
- \* In Kerberos Authentication Server and database is used for client authentication.
- \* Kerberos runs on third-party trusted server known as the Key-Distributed center (KDC)
- \* Each user and service on the network is principal.
- \* The main components of Kerberos are,
  - ⇒ Authentication Server (AS)
  - ⇒ Database
  - ⇒ Ticket Granting Server (TGS)



## Authentication Server (AS):-

\* The Authentication Server performs the initial authentication and ticket for Ticket Granting Services.

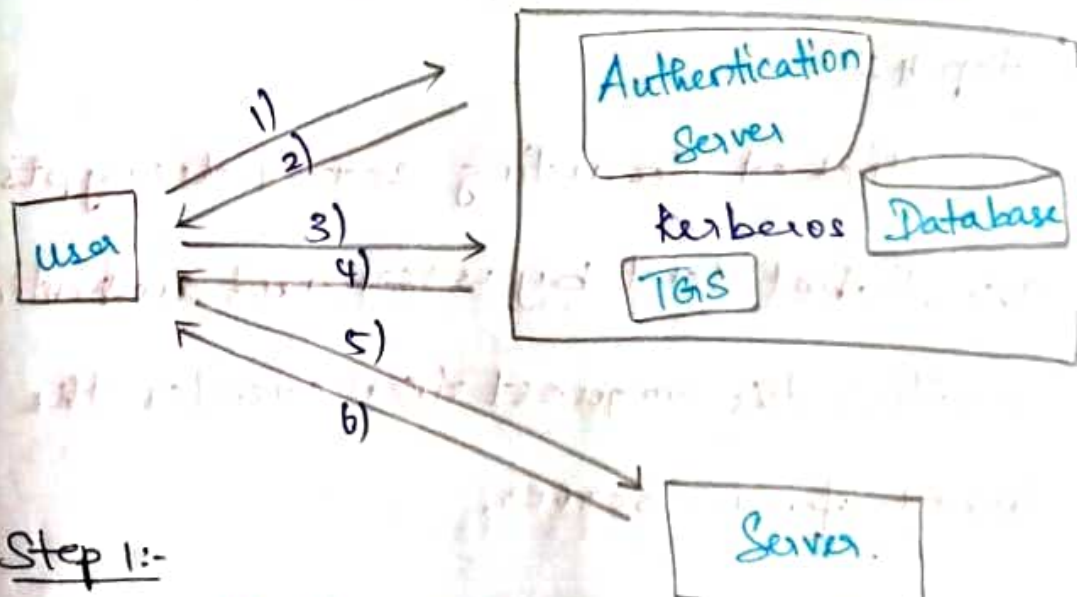
## Database:-

\* The Authentication Server verifies the access rights of users in the Database.

## Ticket Granting Service:-

\* The TGS issues ticket for the Server.

## Kerberos overview:-



### Step 1:-

user login and request service on the host. Thus user requests for ticket - Granting Service.

Step 2 :-

Authentication server verifies user's access right using database and then gives ticket - granting ticket and session key. Results are encrypted using the password of the user.

Step 3 :-

The decryption of the message is done using the password then send the ticket to TGS. The ticket contains authenticators like user-name.

Step 4 :-

Ticket Granting server decrypts the ticket sent by user and authenticator verifies the request then creates the ticket from server.

Step 5 :-

The user sends the ticket and Authenticator to the Server.

Step 6 :-

The server verifies the ticket & authenticators generate access to the service. After this user can access the service.

Limitations :-

4

\* Each network service must be modified individually for use with Kerberos.

\* It doesn't work well in a timeshare environment.

\* Secured Kerberos ~~Server~~ er.

\* Requires an always on Kerberos Server.

\* Stores all password with the encrypted key.

\* Scalability.

\* Workstations are Secured.

\* cascading loss of trust.



### Kerberos Version 4 :-

\* It is an update of the Kerberos Software that is a computer authentication system.

\* It is a web-based authentication software.

\* It was launched in late 1980's.

### Kerberos version - 5 :-

\* It is a later version of the Kerberos Software came after the Kerberos version 4 developed for enhancing security in the authentication.

\* It provides the single authentication service.

\* It was launched in 1993.

### Uses of Kerberos :-

\* Kerberos is used for

=> POSIX

=> NFS

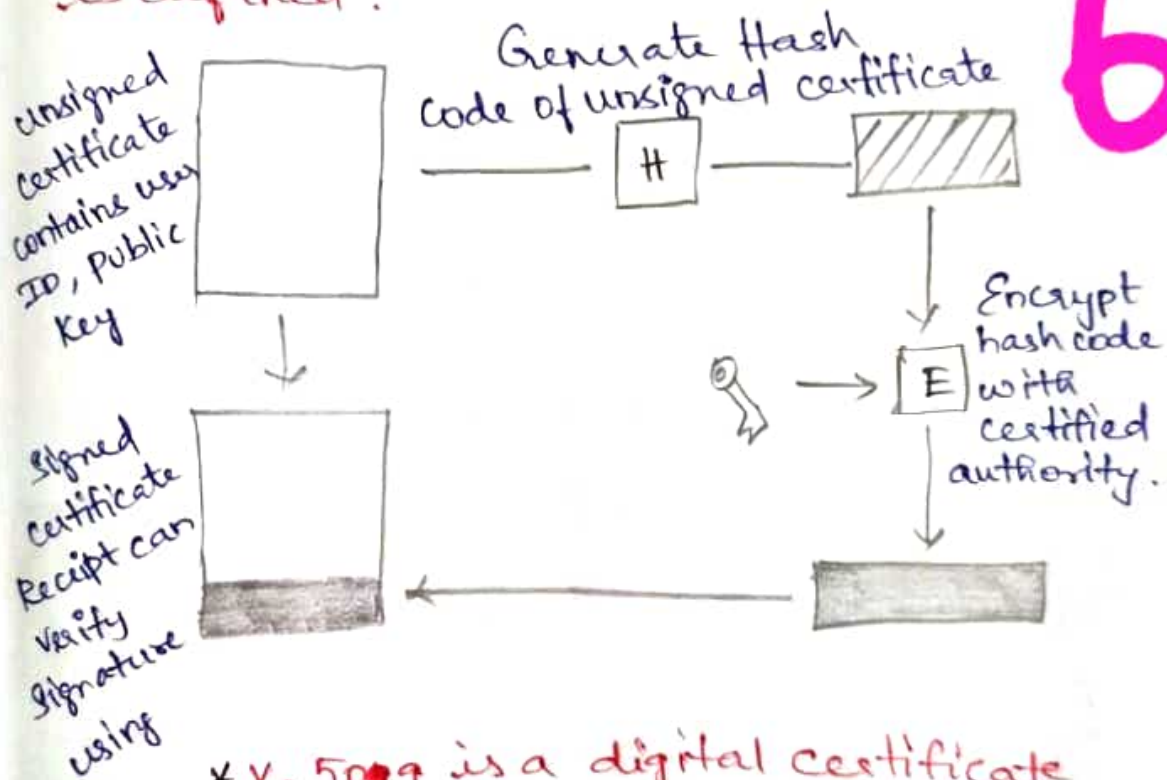
=> Active Directory.

=> Samba authentication.

## UNIT-IV :-

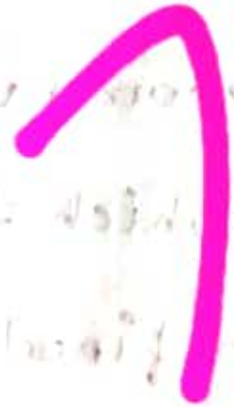
### X.509 Authentication Service :-

X.509 is a digital certificate that is built on top a widely trusted standard known as ITU or International Telecommunication Union X.509 standard, in which the format of PKI certificate is defined.



\* X.509 is a digital certificate that is certificated based authentication security framework that can be used for providing secure transaction processing & private information.

\* These are primarily used for handling the security and identity in computer networking and internet based communication.



Security and Identity

Security and Identity

Security and Identity

Security and Identity

Security and Identity



Handwritten note  
in computer networking and internet  
based communication.

Diffie Hellman key Exchange:-

\* The purpose of algorithm is not  
the encryption and securely exchange a  
key that can subsequent encryption  
of message.

\* limited to exchange of secret value.

\* Effectiveness

\* Difficult of computing discrete

algorithm

$$K = (Y_B)^{X_A} \mod q$$

$$K = (Y_A)^{X_B} \mod q$$