

EXPERIMENT NO 4

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CLASS-D15A

ROLL NO-04

AIM-To create an interactive form using form widget

THEORY-

Forms are essential components of web and mobile applications, allowing users to input and submit data. An interactive form enhances user experience by providing real-time validation, user-friendly input fields, and seamless data handling.

A **Form Widget** is a structured way to manage user input, validate data, and handle submissions efficiently. It provides an interactive interface for users to enter and modify information.

Key Features of Interactive Forms

- **User Input Fields:** Text fields, dropdowns, checkboxes, radio buttons, and other input elements.
- **Real-time Validation:** Ensures correct data format before submission.
- **Error Handling:** Displays messages for invalid inputs.
- **Data Submission:** Sends user input to a backend or local storage for further processing.
- **Dynamic Updates:** Auto-fills or adjusts form fields based on user selections.

Components of Form Widget

- **Form Container:** Wraps all input fields.
- **Input Fields:** Text fields, number fields, password inputs, email inputs, etc.
- **Buttons:** Submit and reset buttons to process or clear input.
- **Validation Mechanisms:** Ensures valid input before submission.

SYNTAX

```
Form(  
  key: formKey, // Unique key to manage form state  
  child: Column(  
    children: [  
      TextFormField(  
        decoration: InputDecoration(labelText: "Enter your name"),  
        validator: (value) {  
          if (value == null || value.isEmpty) {  
            return "This field cannot be empty";  
          }  
          return null;  
        },  
      ),  
      SizedBox(height: 10),  
      ElevatedButton(  
        onPressed: () {  
          if (formKey.currentState!.validate()) {  
            // Perform form submission action  
          }  
        },  
        child: Text("Submit"),  
      ),  
    ],  
  ),  
)
```

Widget Properties

1)key

- Used to uniquely identify the Form widget.
- Typically assigned a GlobalKey<FormState> to manage validation and submissions.

Example, final _formKey = GlobalKey<FormState>();

```
Form(  
  key: _formKey,  
  child: Column(  
    children: [ /* Form fields go here */ ],  
  ),  
);
```

2)child

- Defines the content inside the Form, usually containing form fields like TextFormField, DropdownButtonFormField, etc.

Example:

```
Form(  
  child: Column(  
    children: [  
      TextFormField(),  
      ElevatedButton(onPressed: () {}, child: Text("Submit")),  
    ],  
  ),  
);
```

3)onchanged

- A callback function that gets triggered when any field inside the form changes.
- Can be used to update state based on form input.

Example:

```
Form(  
  onChanged: () {  
    print("Form data changed!");  
  },  
  child: TextFormField(),  
);
```

CODE

```
import 'package:firebase_auth/firebase_auth.dart';  
import 'package:flutter/material.dart';  
import 'package:google_sign_in/google_sign_in.dart';  
import 'package:tinder_clone/screen/homescreen.dart';  
  
class LoginWithScreen extends StatefulWidget {  
  @override  
  _LoginWithScreenState createState() => _LoginWithScreenState();  
}  
  
class _LoginWithScreenState extends State<LoginWithScreen> {  
  final FirebaseAuth _auth = FirebaseAuth.instance;  
  
  Future<UserCredential?> _signInWithGoogle() async {  
    try {  
      final GoogleSignInAccount? googleUser = await  
GoogleSignIn().signIn();  
      final GoogleSignInAuthentication googleAuth =  
        await googleUser!.authentication;  
  
      final AuthCredential credential =  
GoogleAuthProvider.credential(  
        accessToken: googleAuth.accessToken,  
        idToken: googleAuth.idToken,  
      );  
  
      UserCredential userCredential =  
        await _auth.signInWithCredential(credential);  
      return userCredential;  
    }  
  }  
}
```

```

    } catch (e) {
      print("Google Sign-In Error: $e");
      return null;
    }
  }

void _handleSignIn() async {
  UserCredential? userCredential = await _signInWithGoogle();
  if (userCredential != null) {
    Navigator.pushReplacement(
      context,
      MaterialPageRoute(builder: (context) => HomeScreen()),
    );
  }
}

@override
Widget build(BuildContext context) {
  return Scaffold(
    body: Center(
      child: ElevatedButton(
        onPressed: _handleSignIn,
        child: Text("Sign in with Google"),
      ),
    ),
  );
}
}

```

```

import 'package:cloud_firestore/cloud_firestore.dart'
import 'package:firebase_auth/firebase_auth.dart';
import 'package:flutter/material.dart';
import 'package:google_sign_in/google_sign_in.dart';
import 'package:tinder_clone/screen/homescreen.dart';

class LoginScreen extends StatelessWidget {
  final FirebaseAuth _auth = FirebaseAuth.instance;
  final FirebaseFirestore _firestore = FirebaseFirestore.instance;

  LoginScreen({super.key}); // Ensure a proper constructor

  Future<void> _signInWithGoogle(BuildContext context) async {
    try {

```

```

        final GoogleSignInAccount? googleUser = await
GoogleSignIn().signIn();
        if (googleUser == null) return; // User canceled login

        final GoogleSignInAuthentication googleAuth =
            await googleUser.authentication;

        final AuthCredential credential =
GoogleAuthProvider.credential(
            accessToken: googleAuth.accessToken,
            idToken: googleAuth.idToken,
        );

        UserCredential userCredential =
            await _auth.signInWithCredential(credential);
        User? user = userCredential.user;

        if (user != null) {
            await _firestore.collection('users').doc(user.uid).set({
                'uid': user.uid,
                'name': user.displayName ?? 'No Name',
                'email': user.email ?? 'No Email',
                'profilePic': user.photoURL ?? '',
                'age': 20, // Default age, you can update it later
                'bio': 'Add your bio here!',
                'createdAt': FieldValue.serverTimestamp(),
            }, SetOptions(merge: true));
        }

        Navigator.pushReplacement(
            context,
            MaterialPageRoute(builder: (context) => HomeScreen()),
        );
    } catch (e) {
        print("Google Sign-In Error: $e");
    }
}

@override
Widget build(BuildContext context) {
    return Scaffold(
        body: Center(
            child: ElevatedButton(
                onPressed: () => _signInWithGoogle(context),
            ),
        ),
    );
}

```

```
        child: Text("Sign in with Google"),
      ),
    ),
  );
}
```

OUTPUT



