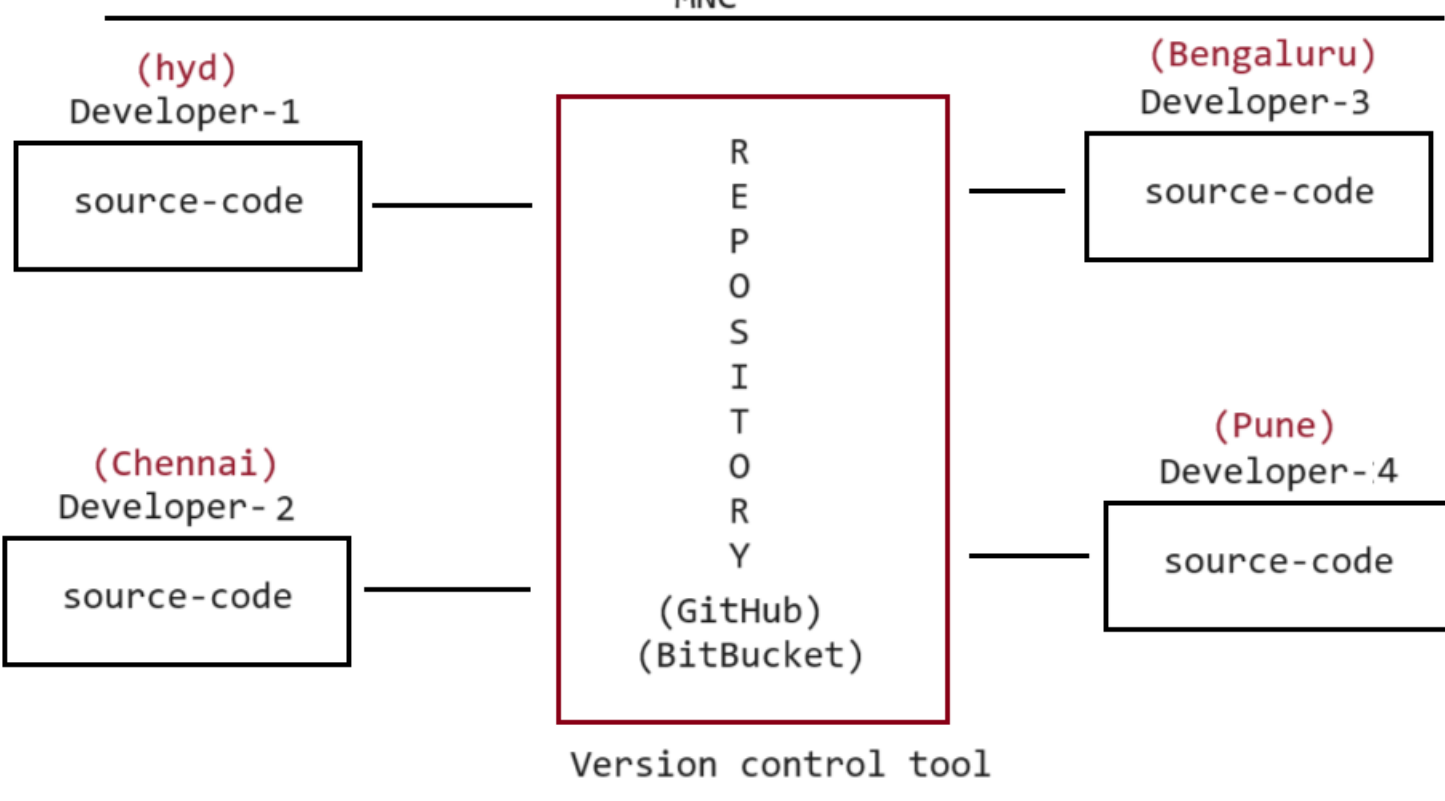
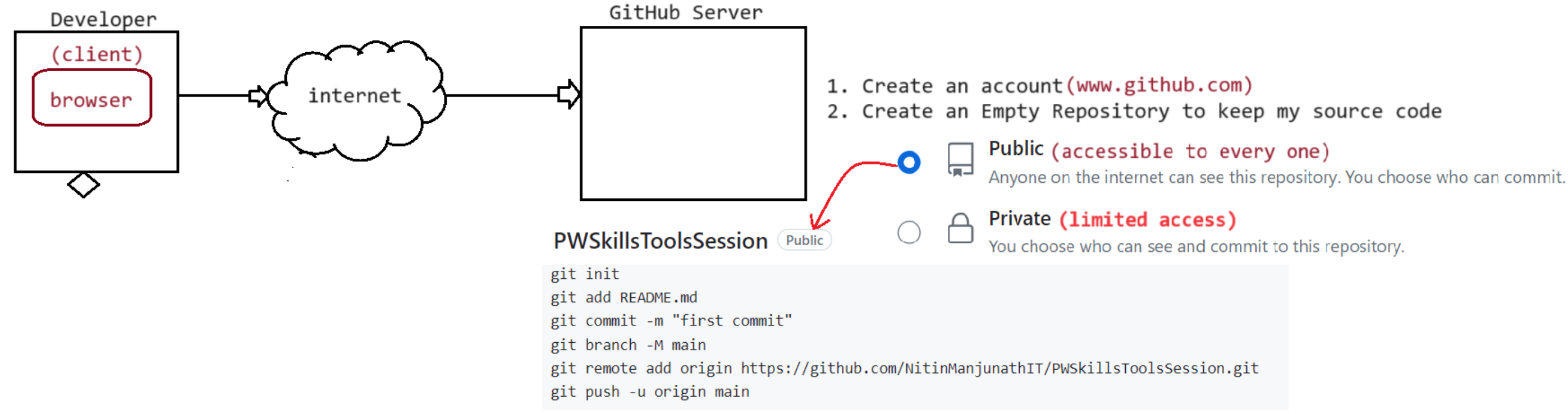


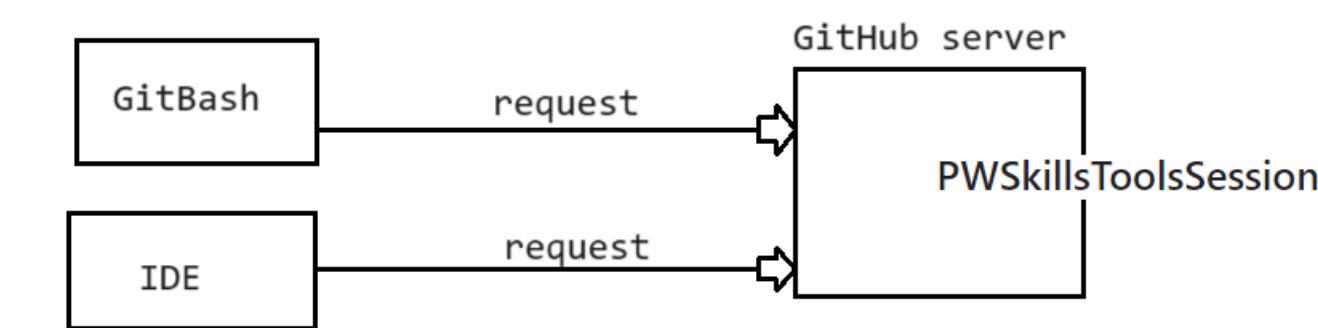
What is the need of version control tools?
Ans.



- Problem
- Integration all developers source code at one place
 - Tracking modification of source code is difficult. (Who/When/What/Why)
- Solution
- VCS (Version Control System)
- EG:: SVN (Outdated), GitHub, BitBucket

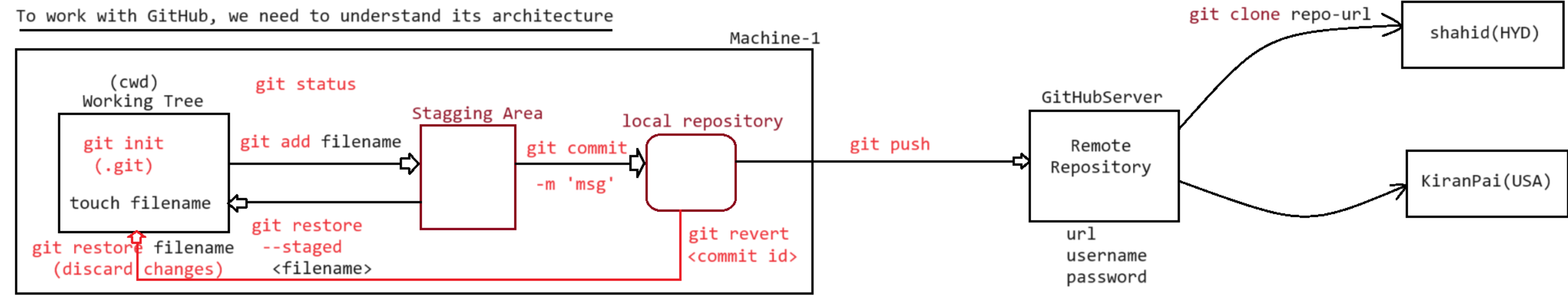


-> once the account is created and empty repository is created as a developer the source code of the project should be placed in "repository". PWSkillsToolsSession



- > To work with GitHub Server, we need to git software
- > Download and install git software from <https://www.git-scm.com/download/win>
- Other Git for Windows downloads
- Standalone Installer
 - 32-bit Git for Windows Setup.
 - 64-bit Git for Windows Setup.

- > After downloading, double click and install the file
- > To check whether it is installed properly or not just right click and check for GitBash



- First time if we want to push the code from our working tree to git hub repository we need to execute the following commands
- git init
 - git add
 - git commit -m 'commit msg'
 - git branch -m main
 - git remote add origin <repo-url>
 - git push -u origin main

Configure gitbash with username and email id of github account

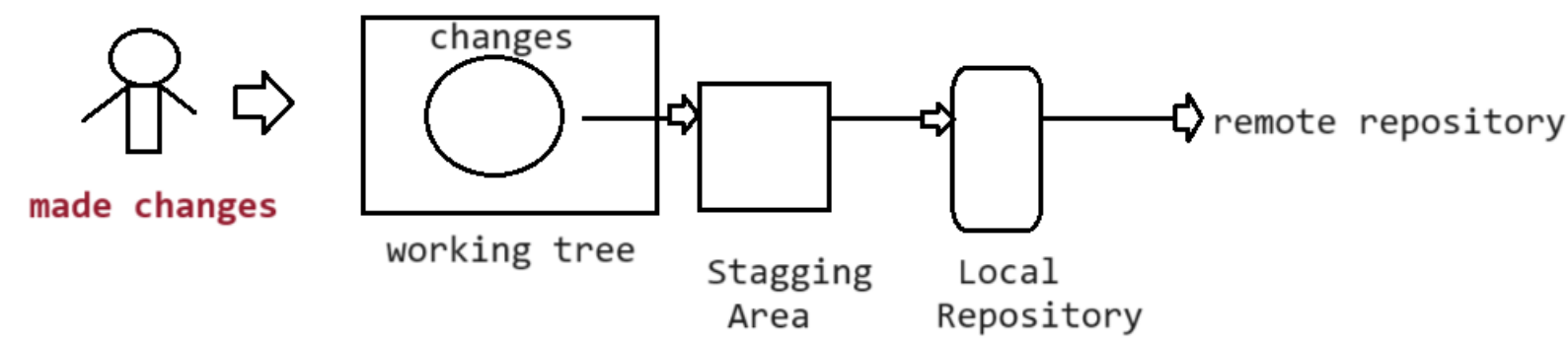
```
>>> git config --global user.name "username"
>>> git config --global user.email "email id of GitHub account"
>>> git config --list
user.name=Nitin
user.email=javabynitin2022@gmail.com
```

- Working with git commands (from second time onwards)
- git add
 - git status
 - git commit -m 'commit msg'
 - git push

If our code is needed by another developer of a team then we need to share the remote repo-url

In his laptop the developer will clone the project from the remote repository as shown below

```
nitin@DESKTOP-1N5U4UJ MINGW64 ~/OneDrive/Desktop/shahid
$ git clone https://github.com/NitinManjunathIT/Pwskilltoolsession.git
Cloning into 'Pwskilltoolsession'...
remote: Enumerating objects: 53, done.
remote: Counting objects: 100% (53/53), done.
remote: Compressing objects: 100% (25/25), done.
remote: Total 53 (delta 0), reused 53 (delta 0), pack-reused 0
Receiving objects: 100% (53/53), 8.50 KiB | 1.70 MiB/s, done.
```



Later on TL asked me to revert the changes in remote repository (bring back to old state) because of version conflict

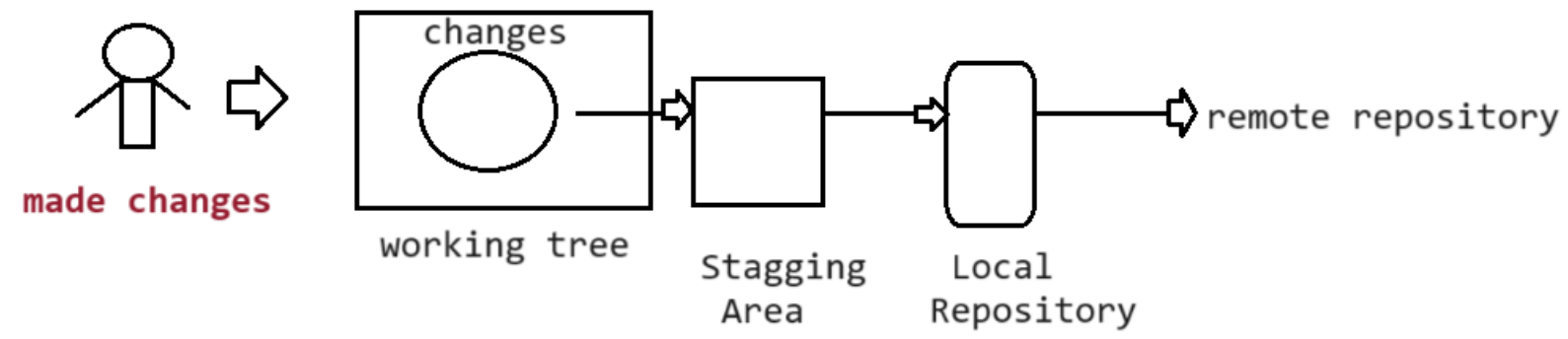
solution :: remember where all we made the changes, undo in working tree and again ~~put~~ it to staging area, commit to local, push to remote

solution :: Take the support of git to know where all we made the changes

- ```
git log (commit history)
give history of commits along with commit id, who changed, what changed, when changed

git revert <commit-id>
git push
```

```
git init
git add filename
git commit -m 'commit msg'
git status
git restore --staged filename
git restore filename
git push
git revert <commit-id>
git clone
git log
git config --list
git rm (delete file in working tree) + git commit | delete file from remote repository also
git push
```



TL is telling to delete the newly added files and bring back the repository to old state

solution-1 :: Ask git to delete the files from working tree as well as from remote repository

```
git rm filename
git commit -m 'commit msg'
git push
```