## **20CYS111 Digital Signal Processing**

**Signals: Basic Operations** 

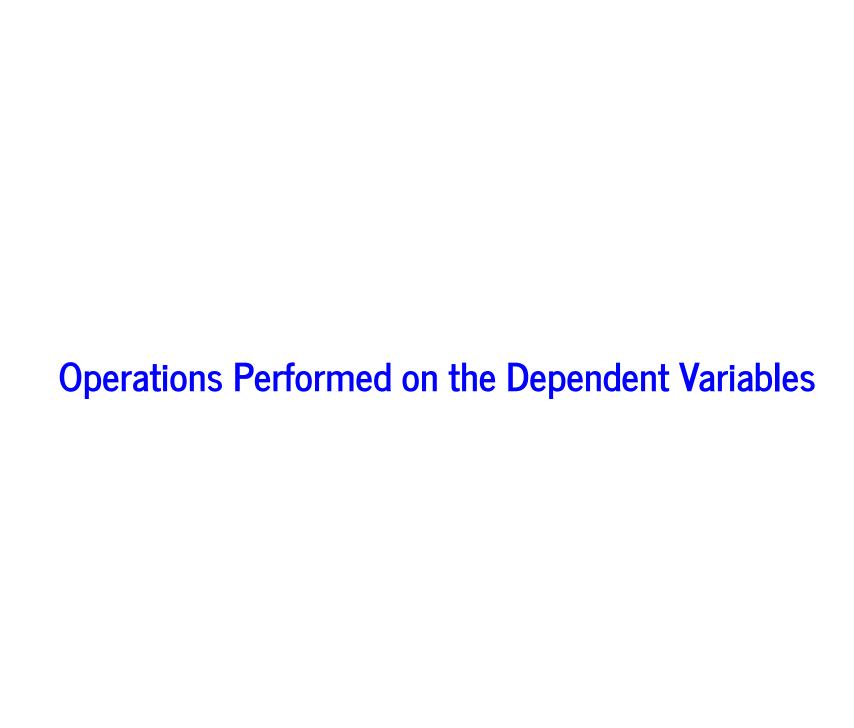
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#### **Basic Operations**

Signals can be modified by applying various operations.

There are two types of basic operations:

- Operations Performed on the Dependent Variables
  - Amplitude Shifting, Amplitude Scaling, Addition, Multiplication, Differentiation/Difference, Integration/Cumulative Sum.
- Operations Performed on the Independent Variables
  - Time Shifting, Time Scaling, Reflection.



## **Amplitude Scaling**

The **amplitude scaling** of a signal x(t) or x[n] results in a signal y(t) or y[n], respectively, that is defined by

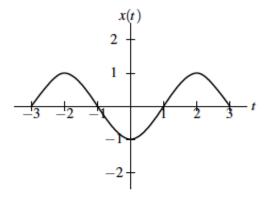
$$y(t) = cx(t),$$
  
$$y[n] = cx[n]$$

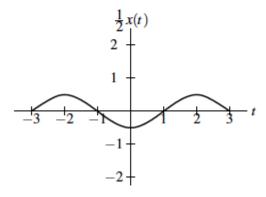
where c is called the **scaling factor**.

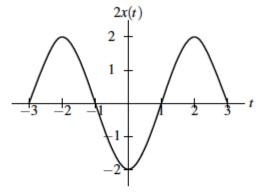
**Examples:** For a <u>voltage amplifier</u>, we have  $v_{out}(t) = cv_{in}(t)$ , with |c| > 1; For a <u>potentiometer</u>, we have  $v_{out}(t) = cv_{in}(t)$ , with |c| < 1; Ohm's law: v(t) = Ri(t).

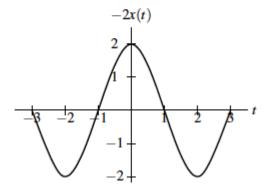
In summary, amplitude scaling implies (a) **amplification**, or (b) **attenuation**, or (c) **reflection about the x-axis**, or (d) a combination of **(a) and (c)**, or of **(b) and (c)**.

# **Amplitude Scaling**



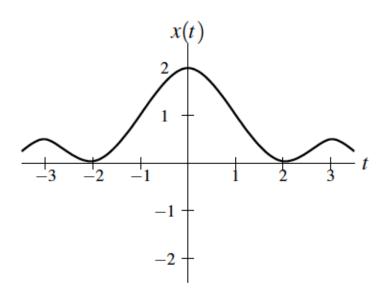


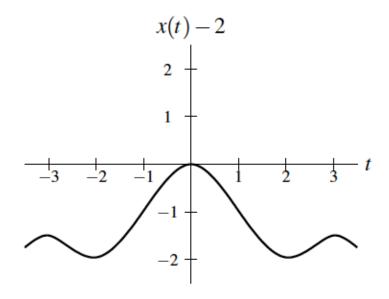




## **Amplitude Shifting**

**Amplitude shifting** is defined by y(t) = x(t) + b, which is essentially the addition/subtraction of a DC value.





## Combined Amplitude Scaling and Amplitude Shifting

The combined amplitude scaling and amplitude shifting on a signal x(t) can be defined as

$$y(t) = ax(t) + b = a\left(x(t) + \frac{b}{a}\right),\,$$

where a and b are real numbers and  $a \neq 0$ ; so, we can produce y(t) starting from x(t) in two ways:

- First, amplitude scaling of x(t) by a factor a to get ax(t), and then amplitude shifting of x(at) by b units to get ax(t) + b, or
- First, amplitude shifting of x(t) by  $\frac{b}{a}$  units to get  $x(t) + \frac{b}{a}$ , and then amplitude scaling of  $x(t) + \frac{b}{a}$  by a factor a to get  $a(x(t) + \frac{b}{a}) = ax(t) + b$ .

#### **Addition**

The **addition** of two signals  $x_1(t)$  and  $x_2(t)$  results in a signal y(t), defined by

$$y(t) = x_1(t) + x_2(t)$$

Similarly, the the addition of two discrete-time signals  $x_1[n]$  and  $x_2[n]$  results in a signal y[n], defined by

$$y[n] = x_1[n] + x_2[n]$$

**Examples:** An audio **mixer**, which combines music and voice signals.

### Multiplication

The **multiplication** of two signals  $x_1(t)$  and  $x_2(t)$  results in a signal y(t), defined by

$$y(t) = x_1(t)x_2(t)$$

Similarly, the multiplication of two discrete-time signals  $x_1[n]$  and  $x_2[n]$  results in a signal y[n], defined by

$$y[n] = x_1[n]x_2[n].$$

**Examples:** Amplitude modulation (AM) signals.

## Integration/Cumulative Sum

The signal y(t) obtained by the **integration** of the signal x(t) is defined by

$$y(t) = \int_{-\infty}^{t} x(t')dt'.$$

**Example:** The voltage v(t) developed across a capacitance C, as a function of the current i(t) flowing through it, is given by

$$v(t) = \frac{1}{C} \int_{-\infty}^{t} i(t')dt'.$$

In discrete-time, we consider the **cumulative sum** operation, defined by

$$y[n] = \sum_{k=-\infty}^{n} x[k]$$

#### Differentiation/Difference

The signal y(t) obtained by the **differentiation** of the signal x(t) is defined by

$$y(t) = \frac{d}{dt}x(t).$$

**Example:** The voltage v(t) developed across an inductance L, as a function of the current i(t) flowing through it, is given by  $v(t) = L \frac{d}{dt} i(t)$ .

In discrete-time, we consider the **difference** operation, defined by

$$y[n] = x[n] - x[n-1].$$



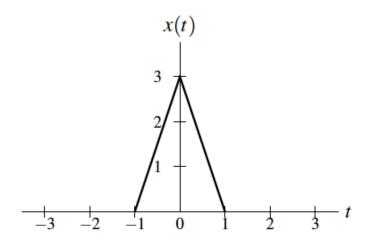
## Time Shifting (Continuous-Time)

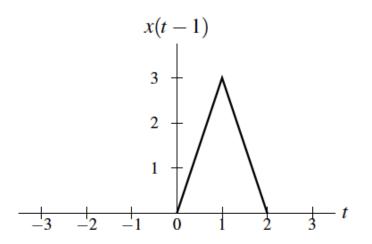
The signal y(t), which is obtained from the signal x(t) by a **time** shift or translation of x(t) by b units, is defined by

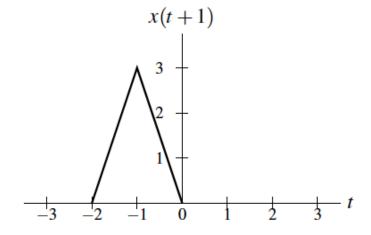
$$y(t) = x(t-b).$$

Time shifting represents either a **right shift** or a **left shift**:

- $b > 0 \Rightarrow$  right shift operation
- $b < 0 \Rightarrow$  left shift operation







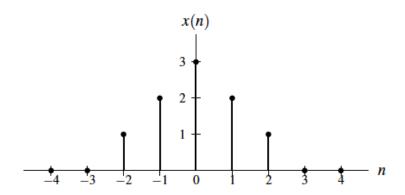
## Time Shifting (Discrete-Time)

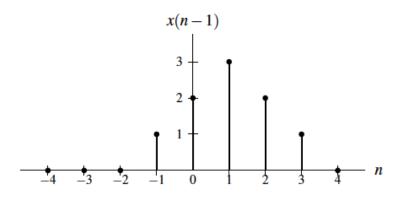
The signal y[n], which is obtained from the signal x[n] by a **time** shift or translation of x[n] by m samples, is defined by

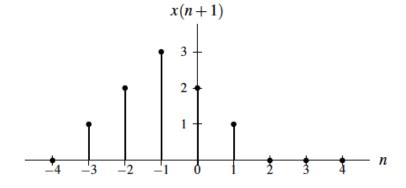
$$y[n] = x[n-m].$$

Time shifting represents either a **right shift** or a **left shift**:

- $m > 0 \Rightarrow$  right shift operation
- $m < 0 \Rightarrow$  left shift operation







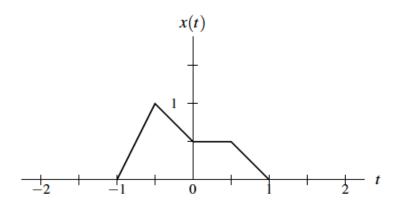
## Time Scaling (Continuous-Time)

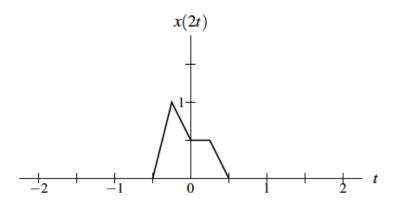
The signal y(t), which is obtained from the signal x(t) by scaling the independent variable t by a factor a > 0, is defined by

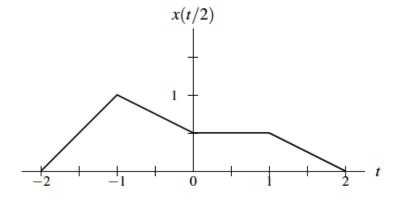
$$y(t) = x(at)$$

Time scaling represents either **compression** or **expansion** along the axis of the independent variable t:

- $a > 1 \Rightarrow$  compression
- $a < 1 \Rightarrow$  expansion (or **stretching** or **dilation**)





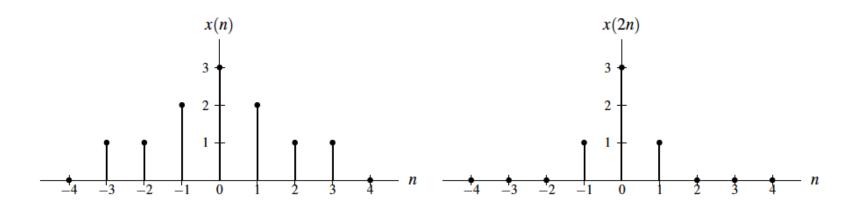


## Time Scaling (Discrete-Time)

The signal y[n], which is obtained from the signal x[n] by scaling the independent variable n by a factor  $k \ge 1$ , where k is a **strictly positive integer**, is defined by

$$y[n] = x[kn]$$

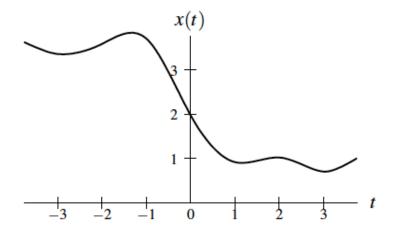
Note that we can only perform **downsampling** of the original discrete-time signal.

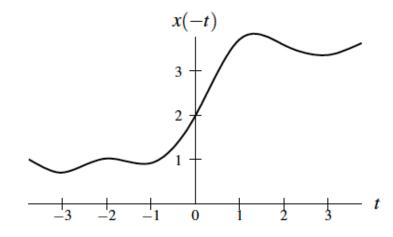


## **Reflection (Continuous-Time)**

The signal y(t), which is obtained from the signal x(t) by **time** reversal or reflecting x(t) about the vertical axis at t = 0, is defined by

$$y(t) = x(-t)$$

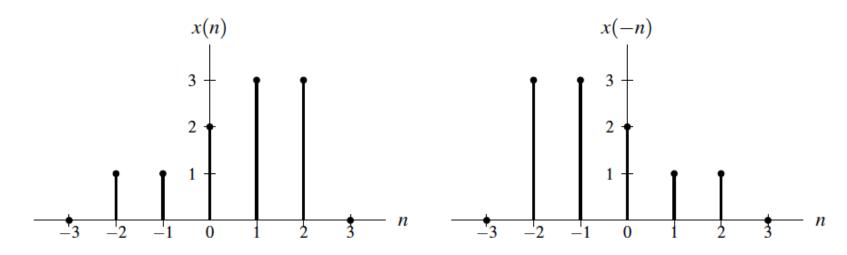




### Reflection (Discrete-Time)

The signal y[n], which is obtained from the signal x[n] by time reversal or reflecting x[n] about the vertical axis at n=0, is defined by

$$y[n] = x[-n]$$



## **Combined Time Scaling and Time Shifting**

The combined time scaling and time shifting on a signal x(t) can be defined as

$$y(t) = x(at - b) = x\left(a\left(t - \frac{b}{a}\right)\right),$$

where a and b are real numbers and  $a \neq 0$ ; so, we can produce y(t) starting from x(t) in two ways:

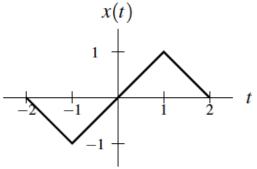
- First, time shift x(t) by b units to get x(t-b), and then time scale x(t-b) by a factor a to get x(at-b), or
- First, time scale x(t) by a factor a to get x(at), and then time shift x(at) by  $\frac{b}{a}$  units to get

$$x\left(a\left(t-\frac{b}{a}\right)\right)=x(at-b).$$

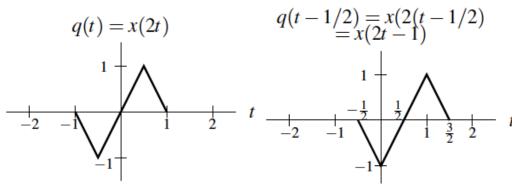
#### time shift by 1 and then time scale by 2

p(t) = x(t-1) p(2t) = x(2t-1)  $1 - \frac{1}{2} - \frac{1}{2$ 

Given x(t) as shown below, find x(2t-1).

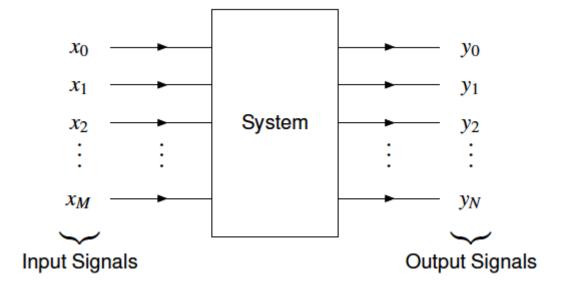


time scale by 2 and then time shift by  $\frac{1}{2}$ 



Recall that a **system** is an entity that processes one or more input signals and produces one or more output signals.

• A system can have a single or multiple input(s) and output(s).

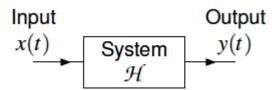


A system performs some operation(s) on the input signal(s) and produces the output signal(s).

•  $\Rightarrow$  A system with input x and output y can be described by the equation

$$y = \mathcal{H}\{x\},\,$$

where  $\mathcal{H}$  denotes an **operator** (i.e., a transformation) which <u>maps a function to another function</u>.



For given inputs, we can design a system to obtain the desired outputs by

- 1. Breaking the complete set of operations to be performed into several **basic operations**.
- 2. Designing one small (sub)system per basic operation to be performed.
- 3. Interconnecting the (sub)systems in an appropriate manner to reflect the sequence/order of operations to be performed on the signal(s).

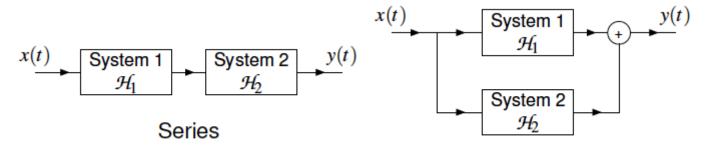
Two basic ways in which systems can be interconnected are **series** and **parallel**.

The **series-connected** system is described by the equation

$$y = \mathcal{H}_2\{\mathcal{H}_1\{x\}\}\$$

The **parallel-connected** system is described by the equation

$$y = \mathcal{H}_1\{x\} + \mathcal{H}_2\{x\}$$



**Parallel** 

#### References:

[1] Simon Haykin and Barry Van Veen, Signals and Systems, Second Edition, John Wiley and Sons, 2003.

[2] Lecture Notes by Michael D. Adams.

https://www.ece.uvic.ca/~frodo/sigsysbook/downloads/lecture slides for signals and systems 2.0.pdf

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[3] Lecture Notes by Richard Baraniuk.

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