Definition of a Signal

Definition: A signal is a function.

Recall that a function x(t) represents the variation of a quantity x, called the **dependent variable**, with respect to one or more **independent variables**, t.

Recall that a function is defined as $f: A \rightarrow B$, where:

A represents the **domain** of the function f, which is the set

- from which the independent variable t takes its values.
 - The domain usually represents time and sometimes space.

 \boldsymbol{B} represents the **codomain** of the function f, which is the

- set from which the dependent variable x takes its values.
 - The codomain may represent, e.g., voltage, current, etc.

Remarks:

The domain A can be either a **discrete** or **continuous** set.

• \Rightarrow A signal can be classified as either a <u>discrete-time</u> signal or a <u>continuous-time</u> signal.

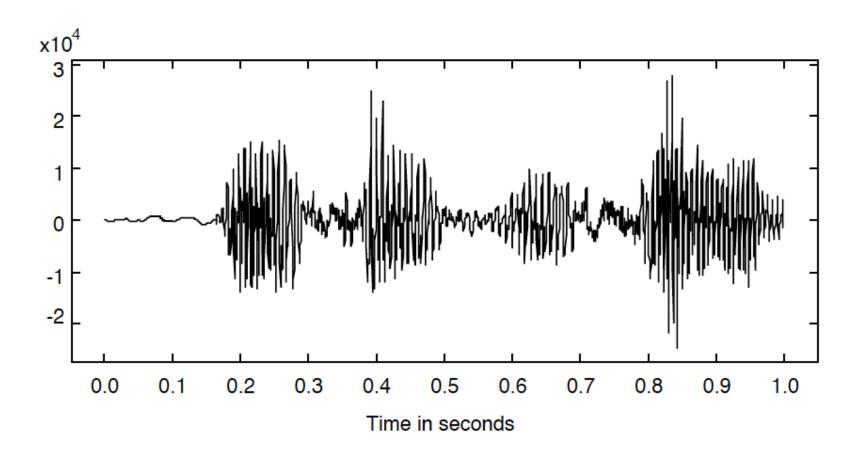
The codomain B can be either a discrete or continuous set.

• ⇒ A signal can be classified as either a <u>discrete-valued</u> signal or a <u>continuous-valued</u> signal.

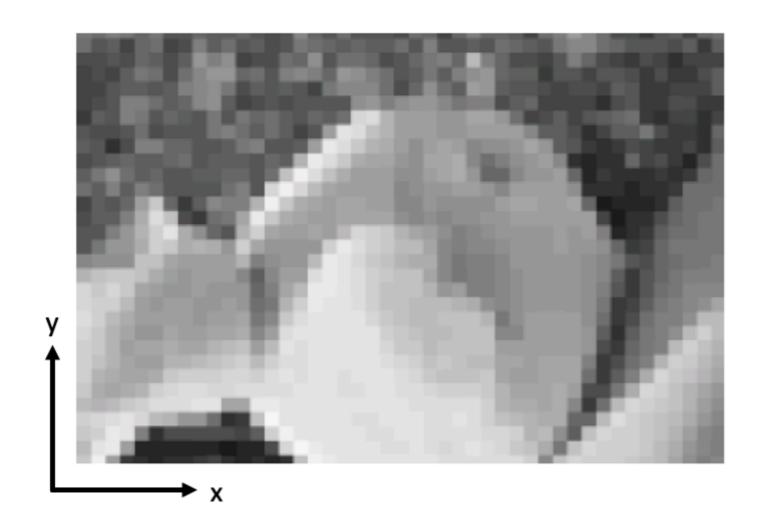
The domain A or codomain B can be either a **one-dimensional** or a **multi-dimensional** set.

Examples of Signals

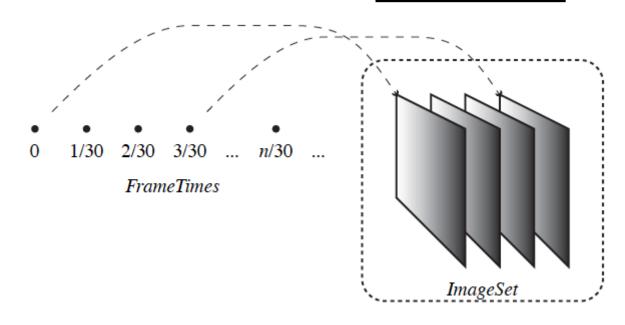
Audio Signals: e.g., speech and music signals have the form |x = f(t)|.



Images: e.g., (gray-scale) images are of the form z = g(x, y).

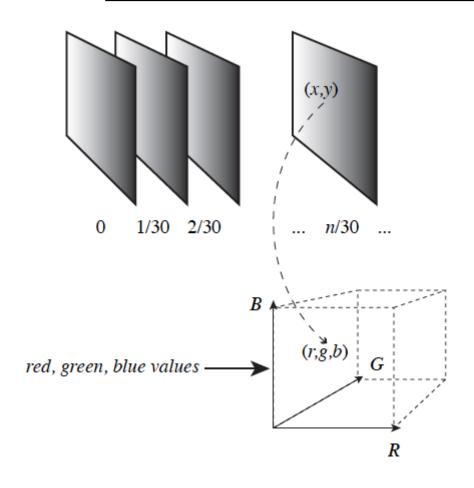


Video Signals: e.g., a black-and-white video signal can be thought of to be a function of both space and time, i.e., v = f(x, y, t).



Video Signals: e.g., a color video signal can be thought of to be a vector of functions of space and time, i.e.,

 $(r, g, b) = \mathbf{f}(x, y, t) = [f_1(x, y, t), f_2(x, y, t), f_3(x, y, t)]$

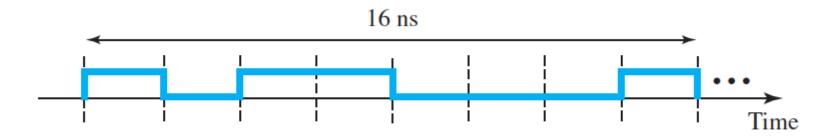


Weather Forecast: e.g., temperature, humidity, and the speed and direction of the wind.

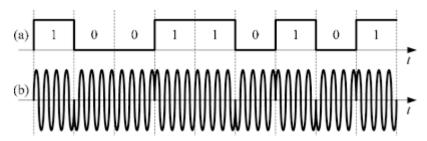
• These quantities are measured by using appropriate sensors.

Computer Data: transmitted as a sequence of pulses.

• For example, using binary pulses with 0V for '0' and +5V for '1'.

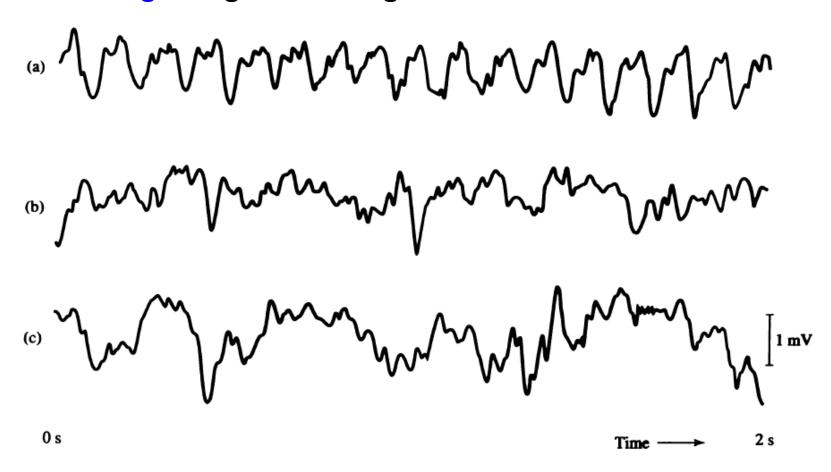


Communication: signals are modulated.



 Modulation makes a low-frequency signal suitable for transmission in a high frequency band, e.g., RF or optical.

Biomedical Signals: e.g., EEG/ECG Signals.



Financial: e.g., stock prices and exchange rates.



References:

[1] Simon Haykin and Barry Van Veen, Signals and Systems, Second Edition, John Wiley and Sons, 2003.

[2] Lecture Notes by Richard Baraniuk.

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