

COMPUTATIONAL DRUG REPOSITIONING USING KNOWLEDGE GRAPH AND AI

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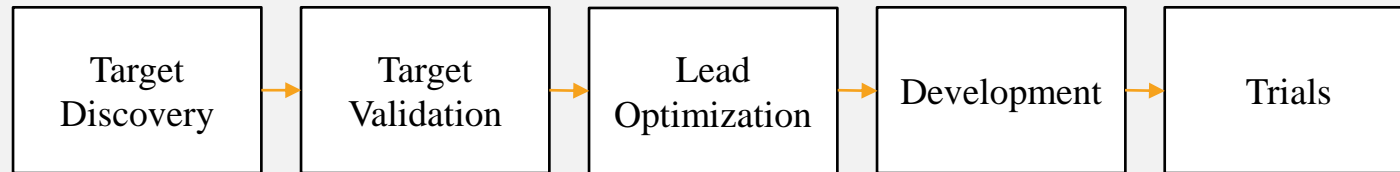
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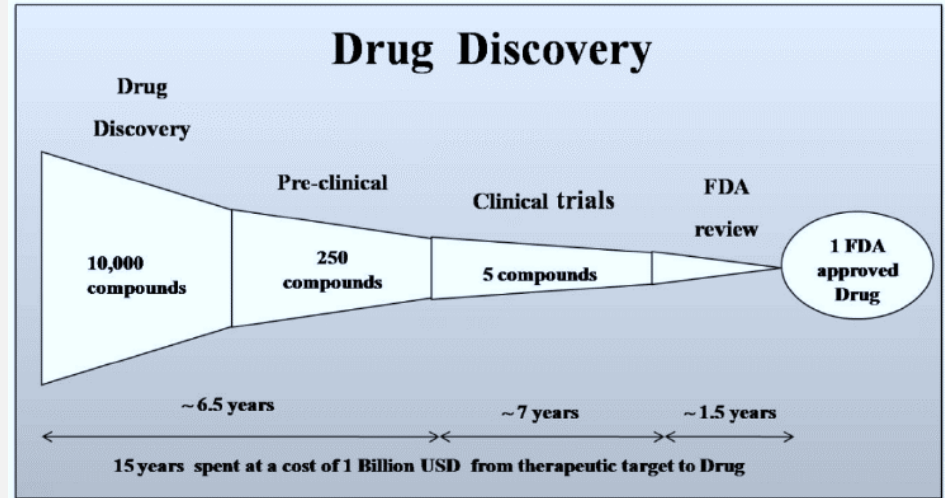
INTRODUCTION

- What is Drug Discovery ?
 - Drug discovery is the process by which new medications are identified and developed.
- What are stages of drug discovery ?
 - Identification of a target
 - Lead compound development
 - Preclinical and clinical testing



INTRODUCTION

- Limitations of Drug discovery
 - Costly and lengthy process.
 - Four to five main stages.



This is where “Drug Repurposing” is helping

INTRODUCTION

- Areas where Computer Science can contribute?
 - Suggesting candidate drugs.
 - Risk Assessment done by FDA.
 - Dose-Response Analysis can be helped through data science.
- The research paper aims to contribute by identifying existing drugs that could potentially be repurposed for the treatment of other diseases.

INTRODUCTION

- Which tools can be used in perform the above task?
 - Clustering and Classification Algorithms
 - Meticulous analysis and pattern recognition by grouping similar compounds and predicting their efficacy efficiently identify potential drug candidates
 - Undergone extensive research and has reached a saturation point.
 - Regression Analysis
 - Modeling relationships between variables aid in predicting drug effectiveness but not efficient in suggesting candidate drugs.
 - Cornerstone in the realm of drug discovery
 - Deep Learning
 - Forefront of drug discovery research offering immense promise.
 - Our base paper also focuses here.

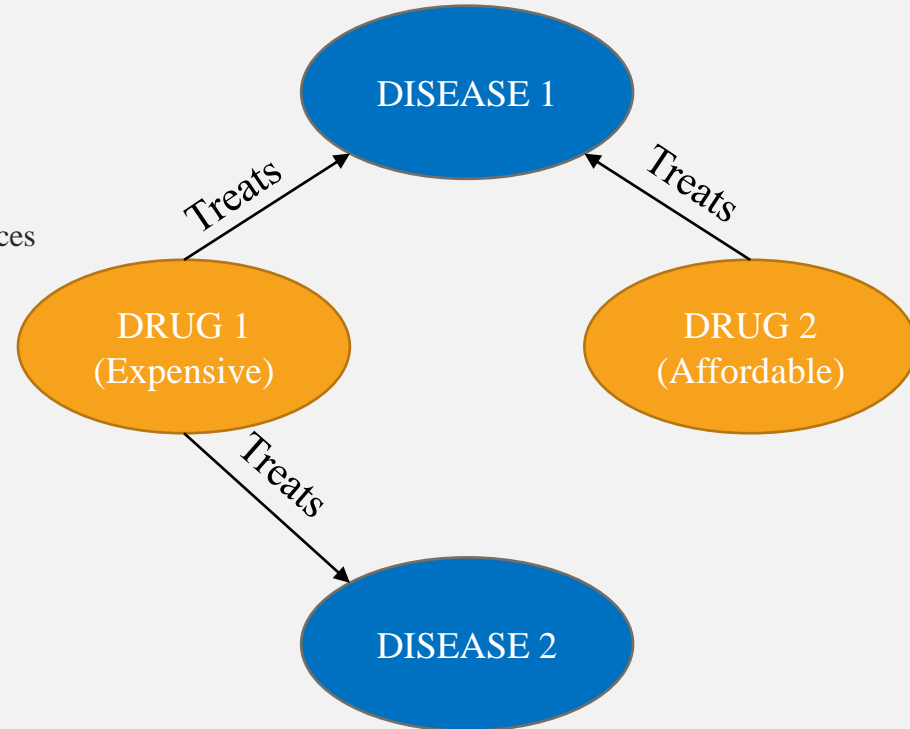
MOTIVATION



SOME DEFINITIONS

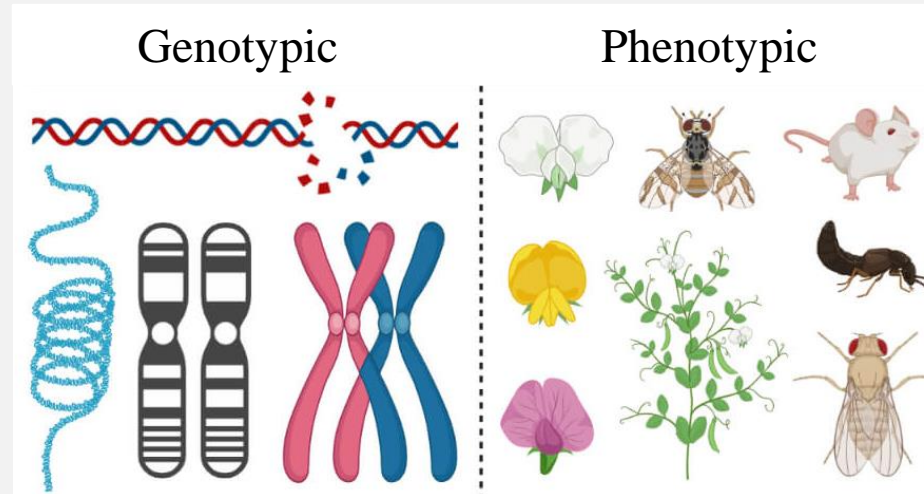
- Knowledge Graph
 - Represents a network of real-world entities
 - Also known as a semantic network
 - Typically made up of datasets from various sources

Our base paper leverages Knowledge Graph technology to facilitate the process of drug repositioning.



SOME DEFINITIONS

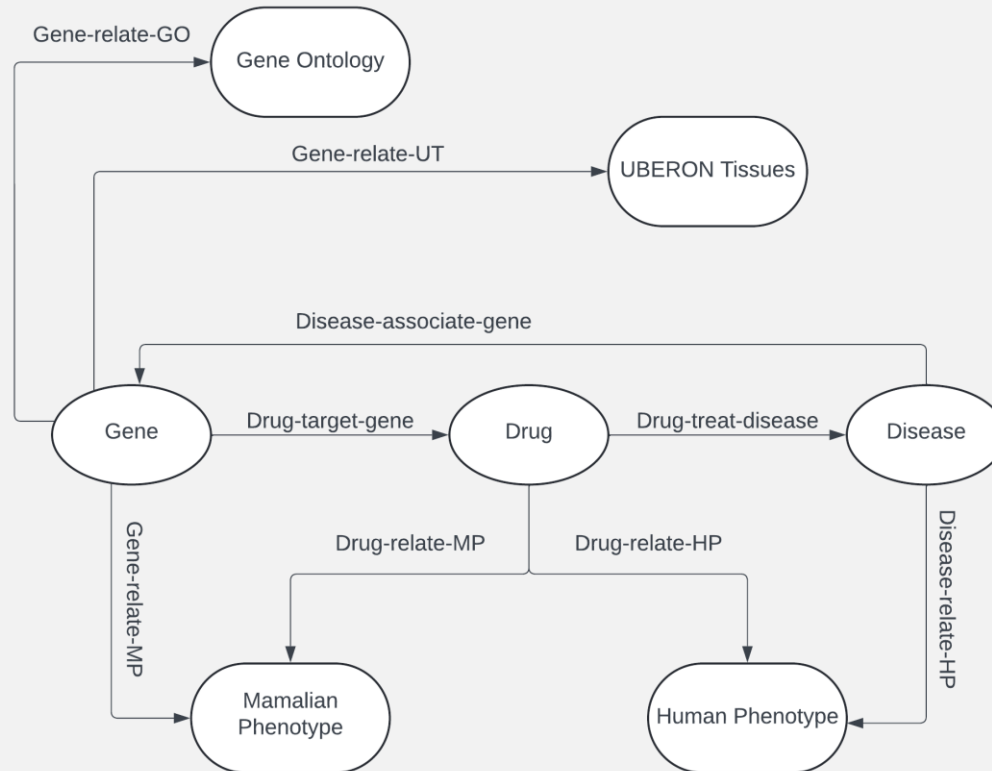
- What is Genotypic and Phenotypic?
 - Genotypic genes are responsible for unique traits or characteristics.
 - Phenotypic genes are responsible for physical appearance or characteristic of an organism.



SOME DEFINITIONS

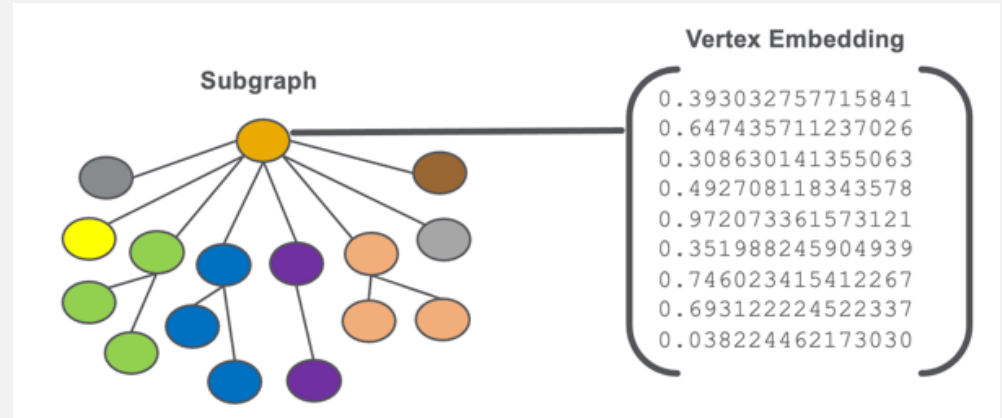
- Knowledge Graph Construction
 - 61,146 nodes with 7 node types
 - 1,246,726 edges
 - Categorized into 9 semantic relationships
 - 2 from genome-level knowledge databases
 - 1 from text-mined knowledge bases
 - 6 from phenome-level knowledge databases

LITERATURE SURVEY



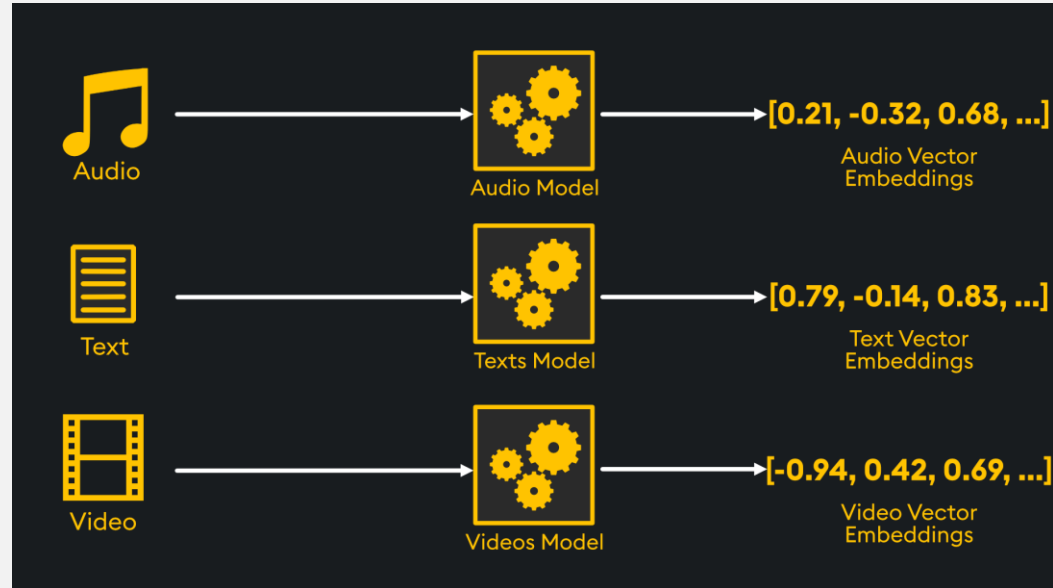
SOME DEFINITIONS

- Traditional machine learning or deep learning algorithms typically operate on fixed-size vectors or matrices.
- How to convert this complex graph into a simpler representation while preserving important information?
 - Graph Embedding - Embeddings encode objects or concepts in a continuous vector space.



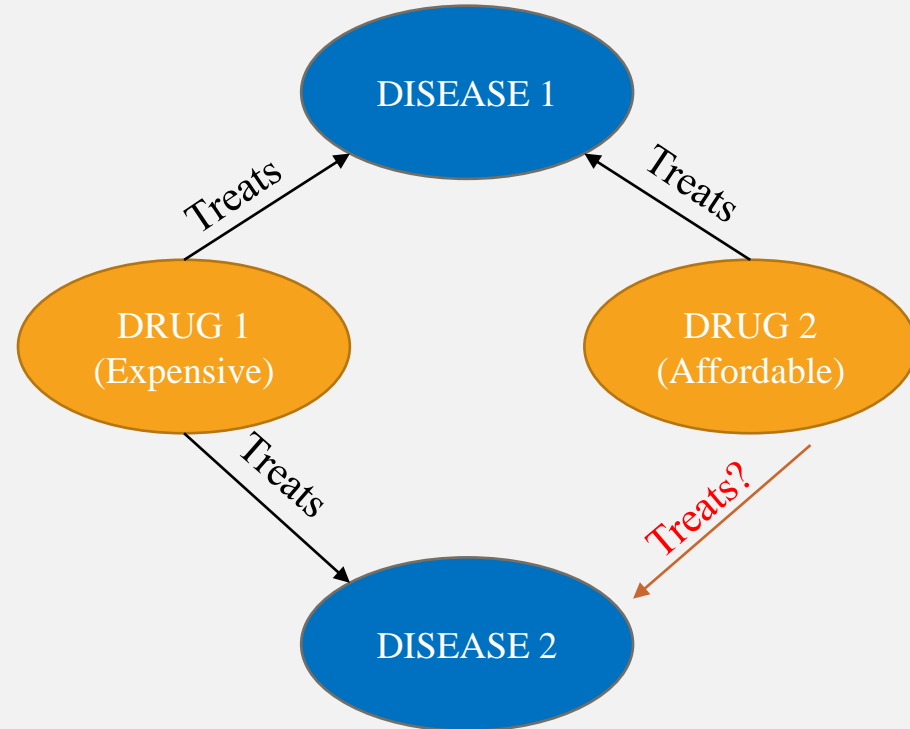
SOME DEFINITIONS

- What do these Numbers Signify?



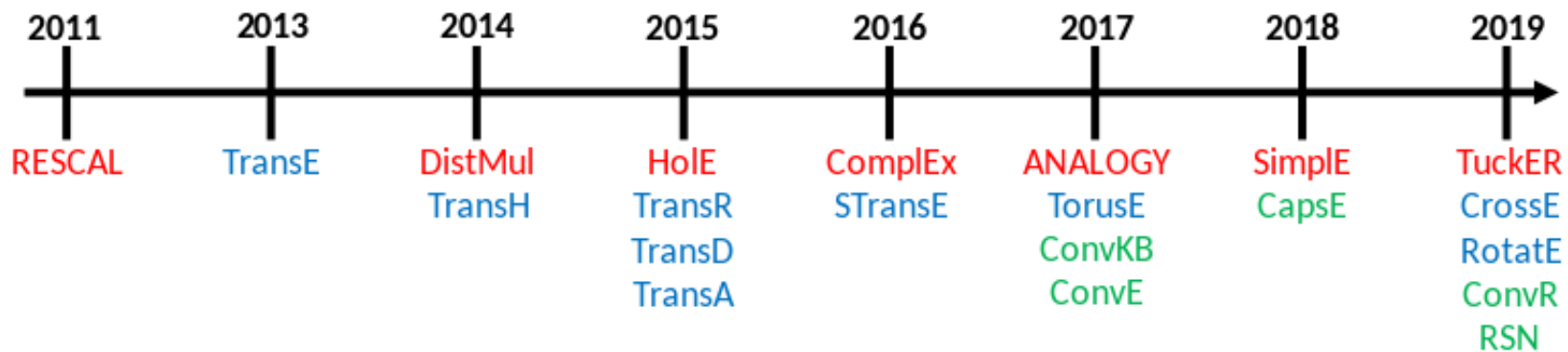
KNOWLEDGE GRAPH COMPLETION

- Given an enormous KG, can we complete the KG?
 - For a given (head, relation), we predict missing tails.
- The graph should contain multiple types of relationships otherwise, you can use the standard link prediction techniques.
- This graph could also include the origin of drugs and the relationship between them.



KG REPRESENTATION

- Edges in KG are represented as triples (h, r, t)
 - head (h) has relation (r) with tail (t)
- Associate entities and relations with shallow embeddings
- Given a triple (h, r, t) the goal is that the embedding of (h, r) should be close to the embedding of t .
 - How to embed (h, r) ?
 - How to define score $f_r(h, t)$?
 - Score f_r is high if (h, r, t) exists, else f_r is low



KG EMBEDDING MODELS

LITERATURE SURVEY

- We started looking into pre-existing state of arts model involving different embeddings.
 - TransE
 - Given by- *A. Bordes, N. Usunier, A. Garcia-Duran, J. Weston and O. Yakhnenko.*
 - RotatE
 - Given by- *Z. Sun, Z.H. Deng, J.Y. Nie and J. Tang.*
 - DistMult
 - Given by- *B. Yang, W.T. Yih, X. He, J. Gao and L. Deng*

FOUR RELATION PATTERNS

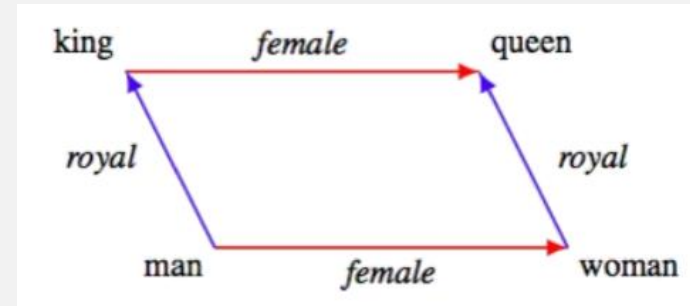
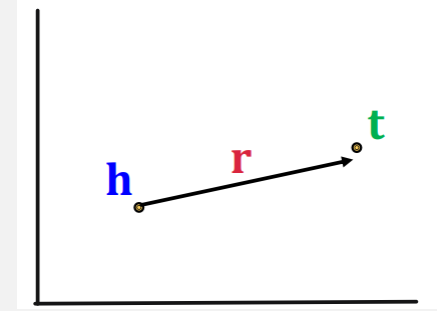
- Symmetric (Antisymmetric) Relations:
 - $r(h, t) \Rightarrow r(t, h)$ and $r(h, t) \Rightarrow \neg r(t, h) \quad \forall h, t$
 - Example:
 - Symmetric – Family, Roommate
 - Antisymmetric – Hypernym (colour and red)
- Inverse Relations:
 - $r_1(h, t) \Rightarrow r_2(t, h)$
 - Example: Advisor and Advisee

FOUR RELATION PATTERNS

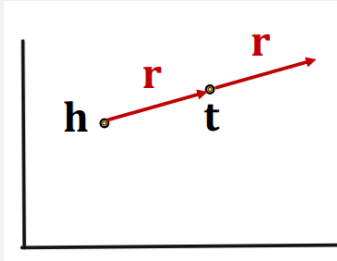
- Composition (Transitive) Relations:
 - $r_1(x, y) \& r_2(y, z) \Rightarrow r_3(x, z) \quad \forall x, y, z$
 - Example: My mother's husband is my father.
- 1-to-N Relations:
 - $r(h, t_1), r(h, t_2), \dots, r(h, t_n)$ are all true.
 - Example: r is the '*student_of*'

TransE

- Translation:
 - For a triple (h, r, t) , let $\mathbf{h}, \mathbf{r}, \mathbf{t} \in \mathbf{R}^d$ be embedding vectors.
 - if the given link exists - $\mathbf{h} + \mathbf{r} \approx \mathbf{t}$
 - else $\mathbf{h} + \mathbf{r} \neq \mathbf{t}$
- Entity scoring function: $f_r(h, t) = -|| \mathbf{h} + \mathbf{r} - \mathbf{t} ||$



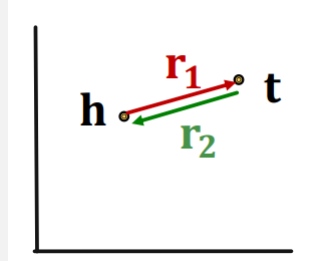
TransE



Antisymmetric:

$$r(h, t) \Rightarrow \neg r(t, h)$$

$$h + r = t \text{ but } t + r \neq h$$



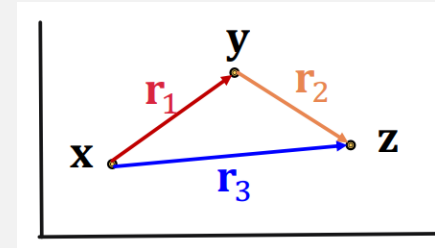
Inverse:

$$r_1(h, t) \Rightarrow r_2(t, h)$$

$$h + r_2 = t$$

and we can set

$$r_1 = -r_2$$

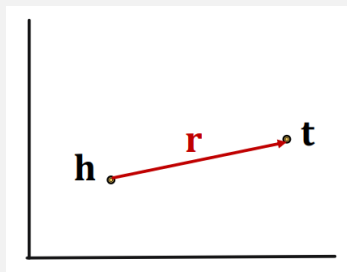


Composition:

$$r_1(x, y) \ \& \ r_2(y, z) \\ \Rightarrow r_3(x, z) \quad \forall x, y, z$$

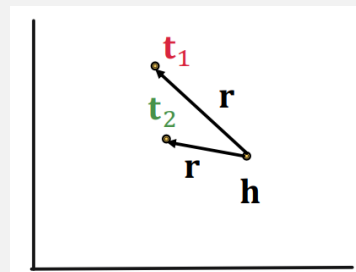
$$r_1 + r_2 = r_3$$

TransE - Limitation



Symmetric:
 $r(h, t) \Rightarrow r(t, h)$

Only if $r = 0$ and $h = t$



I-to-N:
 $r(h, t_1), r(h, t_2), \dots, r(h, t_n)$ are all true.

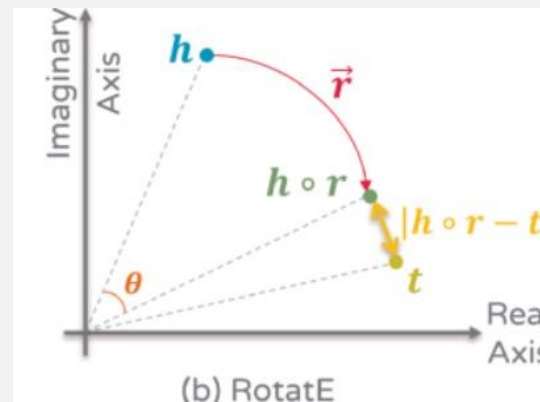
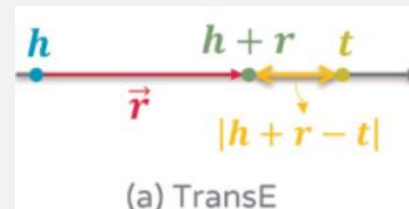
$$t_1 = h + r = t_2$$

t_1 and t_2 will map to the same vector although they are different entities.

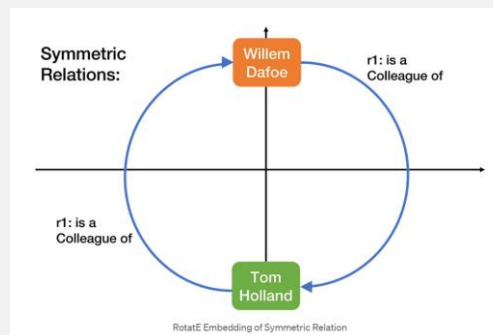
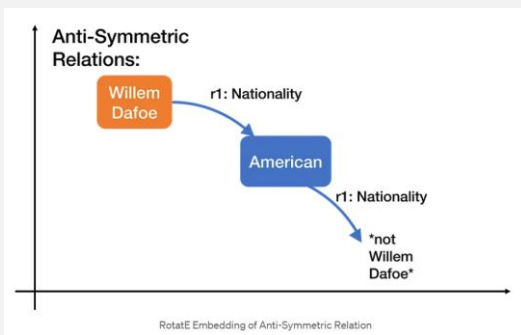
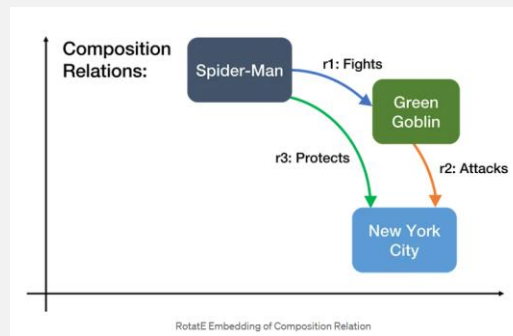
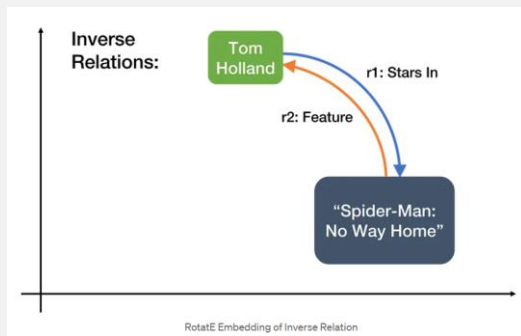
RotatE

- Translation:
 - For a triple (h, r, t) , let $h, r, t \in \mathbf{R}^d$ be embedding vectors.
 - if the given link exists - $h \circ r \approx t$
 - else $h \circ r \neq t$
 - where ' \circ ' is the Hadamard product on the embeddings.
- Entity scoring function: $f_r(h, t) = -||h \circ r - t||^2$

The Hadamard product is a binary operation that takes in two matrices of the same dimensions and returns a matrix of the multiplied corresponding elements.

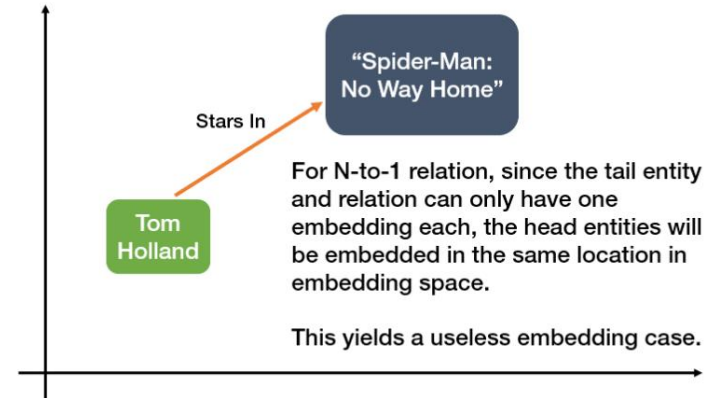
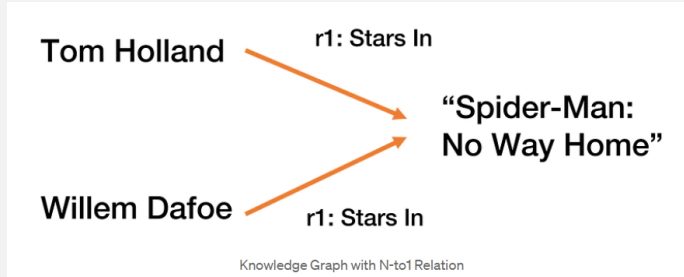


RotatE



RotatE can model symmetric relations that TransE cannot express! It does so as 180-degree rotations.

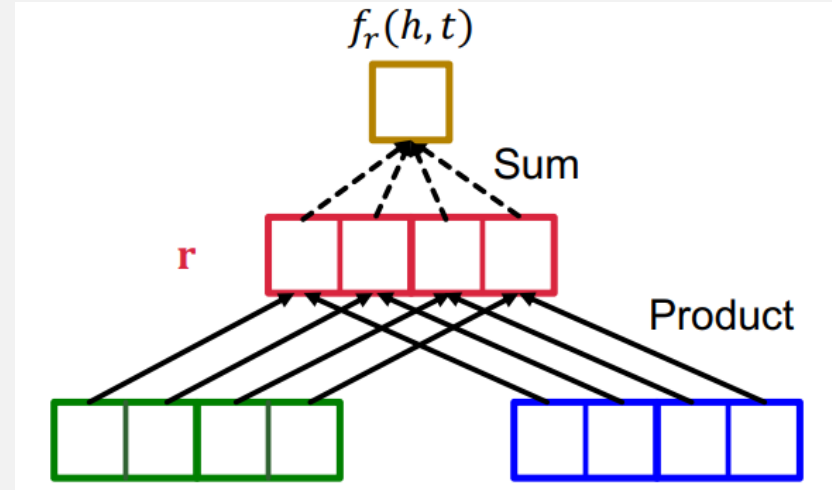
RotatE - Limitation



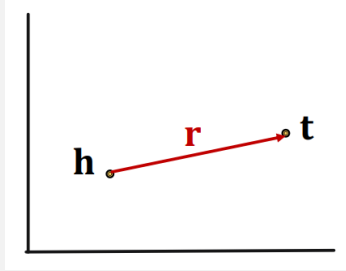
TransE Embedding of N-to-1 Relation

DistMult

- For a triple (h, r, t) , let $\mathbf{h}, \mathbf{r}, \mathbf{t} \in \mathbf{R}^d$ be embedding vectors.
- Score function: $f_r(h, t) = \langle \mathbf{h}, \mathbf{r}, \mathbf{t} \rangle = \sum_i h_i \cdot r_i \cdot t_i$
- Intuition of score function:
 - Cosine similarity between $\mathbf{h} \cdot \mathbf{r}$ and \mathbf{t}

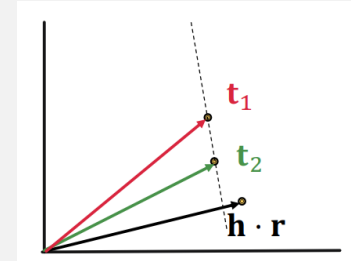


DistMult



Symmetric:
 $r(h, t) \Rightarrow r(t, h)$

$$\begin{aligned} f_r(h, t) &= \langle h, r, t \rangle = \sum_i h_i \cdot r_i \cdot t_i \\ &= \langle t, r, h \rangle = f_r(t, h) \end{aligned}$$



1-to-N:
 $r(h, t_1), r(h, t_2), \dots, r(h, t_n)$ are all true.

$$\langle h, r, t_1 \rangle = \langle h, r, t_2 \rangle$$

DistMult - Limitations

Antisymmetric:

$$r(h, t) \Rightarrow \neg r(t, h)$$

$$\begin{aligned} f_r(h, t) &= \langle h, r, t \rangle \\ &= \sum_i h_i \cdot r_i \cdot t_i \\ &= \langle t, r, h \rangle = f_r(t, h) \end{aligned}$$

Inverse:

$$r_1(h, t) \Rightarrow r_2(t, h)$$

$$\begin{aligned} \langle h, r_1, t \rangle &= \langle t, r_2, h \rangle \\ r_1 = r_2 &\text{ solves this} \end{aligned}$$

But semantically it does not
make sense
(advisor is not equal to
advisee)

Composition:

$$\begin{aligned} r_1(x, y) \ \& \ r_2(y, z) \\ \Rightarrow r_3(x, z) \quad \forall x, y, z \end{aligned}$$

Since dot product is
commutative, it can
distinguish between head and
tail entities

Summary – Embedding Models

Model	Score	Symmet.	Antisym.	Inverse	Compos.	1-to-N
TransE	$- h + r - t $	✗	✓	✓	✓	✗
RotatE	$- h \circ r - t ^2$	✓	✓	✓	✓	✗
DistMult	$\langle h, r, t \rangle$	✓	✗	✗	✗	✓

LITERATURE SURVEY

- This Led us to our Base Paper “KG-Predict: A knowledge graph computational framework for drug repurposing”
- How well did KG-Predict outperformed the other state of art embedding methods ?

Data	Method	Hits@1	Hits@3	Hits@10	MRR
GP-KG	TransE	0.116	0.226	0.399	0.209
	DistMult	0.103	0.207	0.379	0.191
	ConvE	0.126	0.232	0.399	0.216
	RotatE	0.119	0.231	0.403	0.212
	KG-Predict	0.174	0.266	0.447	0.261

LITERATURE SURVEY

- This Led us to our Base Paper “KG-Predict: A knowledge graph computational framework for drug repurposing”.
- The authors extended the Composition based multi regional graph Convolutional network (CompGCN).

LITERATURE SURVEY

- Let's take a look at the algorithm what the authors used
 - Input : Feature Vector x_v of node v (e.g. drug, disease) and feature vector S_r of edge r (e.g. Drug-treat-disease).
 - CompGCN Layer : The model Stacked several convolutional layers.
 - Used 2 different functions.
 - $AGGREGATE_n(.)$
 - $CONCAT(.)$
 - KG-Predict uses learnable transformational matrix W_{rel}^n which project all relations to same embedding space as entities and relations which are to update
 - Output : z_v represent the set of entity embedding and z_r represent the set of relation embedding

LITERATURE SURVEY

Pseudo Code for the explained algorithm

Algorithm 1: GP-KG Embedding Algorithm

Input: $G = (V, E, X, R, S)$, $\forall n \in 1, 2, \dots, N$, aggregator function $AGGREGATE_n(\cdot)$, concat function $CONCAT(\cdot)$, relation-specific coefficient matrix W_{rel}^n , self-specific coefficient matrix W_o^n , learnable transformation matrix W_{rel}^n , the set of entity v 's neighbors $N(v)$.

Output: entity embedding Z_V , relation embedding Z_R .

```

1  $h_v^0 \leftarrow X_v, h_r^0 \leftarrow S_r$  ;
2 for  $n = 1, 2, \dots, N$  do
3   for  $v \in V$  do
4      $h_{N(v)}^n \leftarrow AGGREGATE_n(W_{\lambda}^n \psi(h_u^{n-1}, h_r^{n-1}), u, r \in N(v))$  ;
5      $h_v^n \leftarrow f(CONCAT(h_{N(v)}^n, W_o^n h_v^{n-1}))$  ;
6   for  $r \in R$  do
7      $h_r^n \leftarrow W_{rel}^n h_r^{n-1}$  ;
8  $Z_V \leftarrow \{h_v^N\}, \forall v \in V$  ;
9  $Z_R \leftarrow \{h_r^N\}, \forall r \in R$  ;

```

LITERATURE SURVEY

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OBJECTIVE

- Modify the GP-KG embedding process to construct a unique embedding methodology
- Investigate state-of-the-art embedding and make necessary alteration to them.
- Use Altered embedding to develop new technique and use them to find results on Prediction model.

THANKYOU