# Nitin Paudel

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### **Experience**

**Hennepin County** May 2023 - March 2024

Software Developer I

- Developed a life-saving web application facilitating Naloxone distribution, leveraging React, TypeScript, Yeoman, and Node.js technologies
- Successfully deployed the application to enterprise-level production, servicing millions of residents within the county; nominated as 'Best service app of the year 2023"
- Applied industry best practices and techniques to design, develop, test, deploy, support, and maintain sophisticated web applications based on business requirements as per the Software Development Life Cycle (SDLC) principles
- Demonstrated strong communication skills in client interactions, fostering positive relationships and understanding client needs effectively
- Worked in a scrum team environment and actively participated in daily backlog review, sprint planning, and retrospective sessions, following Agile Methodologies
- Configured and optimized the data model dependencies on the Microsoft Azure Cloud to ensure seamless data mitigation

Implemented security measures and access controls to protect sensitive healthcare data and comply with healthcare data privacy regulations, such as HIPAA

**Hennepin County OA Intern** 

March 2023 - May 2023

Minneapolis, MN(Remote)

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- Collaborated closely with product management, design, and development team to align the user interface, functionality, and specification of new releases
- Supported the Senior QA Analyst by performing rigorous testing to identify bugs, composing detailed reports, and diligently tracking the progress of identified issues to ensure the timely completion of projects
- Created and executed relevant use case scenarios based on how consumers will interact with our software to ensure usability across various platforms and websites
- Participated in ticket resolution processes, efficiently identifying and addressing bugs to meet customer deadlines and deliver high-quality solutions

IT Solutions | MNSU

Aug 2020 - Dec 2022 Mankato, MN

Project Manager Managed scrum sprints with a focus on efficient collaboration, leading to a 15% increase in team productivity and timely delivery of high-quality results

- Worked closely with clients, supervisors, and students to perform detailed analysis of business and technical requirement
- Mentored and trained new hires to get acknowledged with work culture; ensured their contributions were recognized and valued within the team

### **Undergraduate Advising Center | MNSU**

Aug 2019 - Aug 2020

Student Worker

- Assisted students with phone calls, filling forms and appointments
- Created and maintained students' sensitive data in the student information database website and used SQL workbench for data mitigation
- Configured, debugged, and managed software on the department computers using the application catalog

#### **Additional Experience**

Sevita Inc. Primary Caretaker Aug 2020 - Dec 2022

Mankato, MN

Mankato, MN

- Exemplified role model behavior and acted as a mentor, showcasing desired conduct while coaching residents using approved techniques and strategies
- Provided essential support services to adults facing developmental disabilities, mental health challenges, and chemical dependency, aiding them in their daily activities and fostering
- Demonstrated proficiency in effectively responding to diverse emergency scenarios, employing appropriate measures to bring situations under control swiftly

### Education

# Minnesota State University, Mankato

Dec 2022

- Bachelor of Science in Computer Information Technology(CIT)
  - Minor in Technical Communication
  - Relevant Coursework: Web Development, Data Structures, Algorithms, Computer Architecture, Database Systems, Information Security, Systems Analysis and Design, Statistics & Probability, Calculus

### **Technical Projects**

#### Smartphone-controlled Arduino 4WD Robot Car-Arduino, Java, C

- Used C language to build code to drive the car with sensors to avoid obstacles and complete the course; used Android Studio to create Bluetooth control app
- It was controlled by a smartphone app via a Bluetooth module and used sensors to sense obstacles to avoid obstruction and move while in motion

#### Chessmaster: A Git-Hosted Chess Game - Python, Django, Git, Azure

- Used python language to build the game and hosted on Microsoft Azure using git commands to deploy the game
- It was hosted on the Azure cloud with Python Runtime Stack and can be played with multiple users across the internet

# Python HTML Data Scraper - Python, Affinity, CSV files

- It was developed on VS Code to assist IT Solutions with graphics to be used for Live Broadcast
- This was done by using Python language to build an application that could extract and structure athlete data from HTML pages using BeautifulSoup Library and pandas; and import it as CSV files; leading to an increase in the efficiency of IT broadcast by 40%

# Certifications

- Crash Course on Python Google
- Software Engineering Certified J.P Morgan and Chase
- Hacker Rank Python Certified
- Introduction to Microsoft Azure Cloud(Coursera)

### **Professional Skills**

- Operating Systems: Windows, Mac, Linux(intermediate)
- Languages: C++; C; C#.NET;HTML;Python;SQL;JavaScript;XML;Java;React;Typescript;Node.js;JSON; gulp.js
- Software: Visual Studio; Microsoft SQL Server, Eclipse, Pycharm, Android Studio, Spyder, Powershell
- Skills: Problem-solving, Teamwork, Initiative, Public speaking, Time management, Creative, Adaptability, Networking, Analysis, Leadership, Negotiation, Presentation, Multitasking