



Experiment: 3

Print all nodes reachable from a starting node using either a directed or undirected graph

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A. The task is to:

Implement an algorithm to print all nodes reachable from a given starting node in a graph (directed or undirected). Use either Depth-First Search (DFS) or Breadth-First Search (BFS) to traverse the graph, keeping track of visited nodes to avoid cycles.

B. Steps of Experiment:

- Understand the problem and divide it into parts.
- Install JDK: If Java isn't installed on your system, download and install it.
- Open IDE(Integrated development environment) like VS code.
- Start by creating a new Java file with a .java extension (e.g., program.java).
- Write your code in a structural manner taking care of indentation to maintain readability.
- Execute your code





C. Practical Code:

```
import java.util.LinkedList;
import java.util.Queue;
public class ReachableNodes {
 public static void main(String[] args) {
    int[][] graph = {
      { 0, 1, 1, 0 },
      { 0, 0, 1, 1 },
     { 0, 0, 0, 1 },
      { 0, 0, 0, 0 },
   };
   int startNode = 0; // Starting node
   System.out.println("Reachable nodes from node " + startNode + ":");
   printReachableNodes(graph, startNode);
 public static void printReachableNodes(int[][] graph, int startNode) {
   boolean[] visited = new boolean[graph.length];
   Queue<Integer> queue = new LinkedList<>();
   queue.add(startNode);
   visited[startNode] = true;
    while (!queue.isEmpty()) {
      int currentNode = queue.poll();
      System.out.print(currentNode + " ");
      for (int neighbor = 0; neighbor < graph.length; neighbor++) {</pre>
        if (!visited[neighbor] && graph[currentNode][neighbor] == 1) {
         queue.add(neighbor);
          visited[neighbor] = true;
```





D. Output:

 $PS\ C:\ Users\ Nitish\ Desktop\ JAVA\ javaComeBack\ 'c:\ Users\ Nitish\ Desktop\ JAVA\ javaComeBack\ ''; if (\$?) { javac\ ReachableNodes.java } ; if (\$?) { java\ ReachableNodes } \\ Reachable\ nodes\ from\ node\ 0: \\ \\$

0 1 2 3

PS C:\Users\Nitish\Desktop\JAVA\javaComeBack>

E. Time Complexity:

O(V+E)

Learning outcomes:

- Understand the concepts of functions, classes and BFS.
- Understand how to use DFS.
- Understand the concept of the creation of a graph.
- Understanding how to deal with errors..