COMPUTER NETWORKS LABORATORY

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WEEK – 2- Understanding Persistent and Non-Persistent HTTP Connections

Date: 7/09/2020

Objective: To understand persistent and non-persistent HTTP connections and corresponding

performance impact.

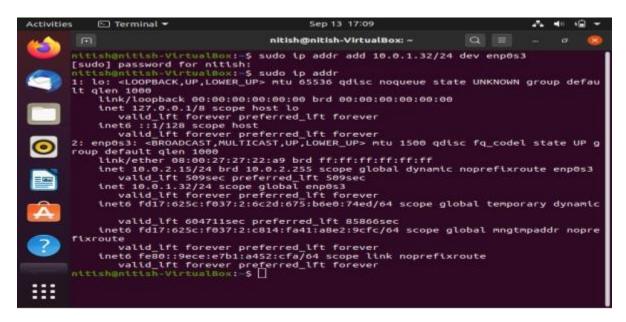
Create a web page with N (e.g. 10) embedded images. Each image should be of minimum 2 MB size. Configure your browser (Firefox) with following settings (each setting requires repeat of experiment)

- Non persistent connection
- 2 persistent connections
- 4 persistent connections
- 6 persistent connections
- 10 persistent connections.

Observation: Note down the time taken to display the entire page in each of the settings. Ensure that (cache is cleared before starting the web request). Explain the response time differences. What is the optimal number of persistent connections for best performance? Explain your answer.

Initial Commands executed:-

- 1) sudo apt-get install apache2 To install apache2 server.
- 2) sudo ip addr add 10.0.1.32/24 dev enp0s3 To set the server IP address



- 3) The **apache2.conf** file present in the **etc/apache2** directory is modified as:
- a) The **keep-alive** option was set (i.e. value was made **ON**)
- b) The MaximumKeepAliveRequests were set to 2

sudo nano /etc/apache2/apache2.conf

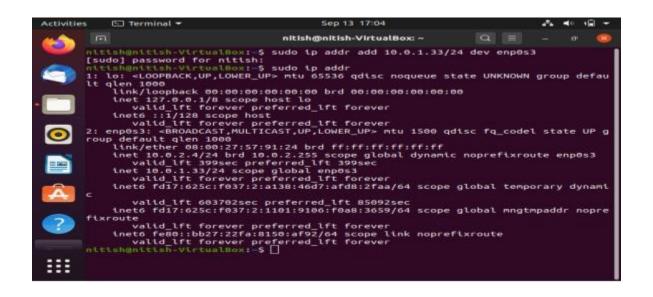
4) HTML file: Named as: a.html, stored in /var/www/html/a.html

```
1 <!DOCTYPE html>
2 * <html>
3 # <body>
5 <h2>My Pictures</h2>
6 cing src="ImageN28-%201%28airbus_a488m_atlas_military_transport_aircraft-5128x2888.jpg" alt="Pic1" style="width:
    304px;height: 228px;">
7 <ing src="Image%28-%202%28b_52_stratofortress_bomber.jpg" alt="Pic2" style="width: 384px;beight: 228px;">
   <ing src="Image%20-%203%20%20%20%10blue_angels_us_navy_4k-3840%2160.jpg" alt="Pic3" style="width: 304px;height: 228px;">
9 <img src="Image%28-%284%28fairchild_republic_a_18_thunderbolt_ii_4k-3840x2168.jpg" alt="Pic4" style="width: 384px;height:
10 <ing src="Imageh20-%205%20lockheed_martin_f_35_lightning_il_stealth_fighter.jpg" alt="Pic5" style="width: 304px;height:
11 <ing src="Image%28-%286%28lockheed_sr_71_blackbird_4k-5128x2888.jpg" alt="Pic6" style="width: 384px;beight: 228px;">
12 <ing src="ImageN28-N287%28m1l_mi_26_military_helicopter_4k-3846%2160.jpg" alt="Pic7" style="width: 384p%;height: 228p%;"> 228px;"> 228px;"
13 (ing src="EmageN28-N208N28northrop_grumman_e_2_hawkeye_amercian_military_aircraft.jpg" alt="Pic8" style="width: 384px;height:
   <img src="Image%28-%289%28spacecraft_warp_drive.jpg" alt="Pic9" style="width: 384px;height: 228px;">
15 <ing src="Image%28-%2816%20x_wing_starfighter_4k_8k-7680x4320.jpg" alt="Pic10" style="width: 384px;height: 228px;">
16
   </body>
17 </html>
```



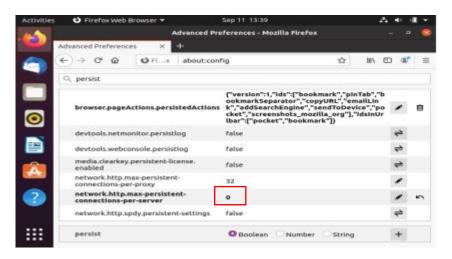
CLIENT SIDE:-

sudo ip addr add 10.0.1.33/24 - To set the IP address in the client side



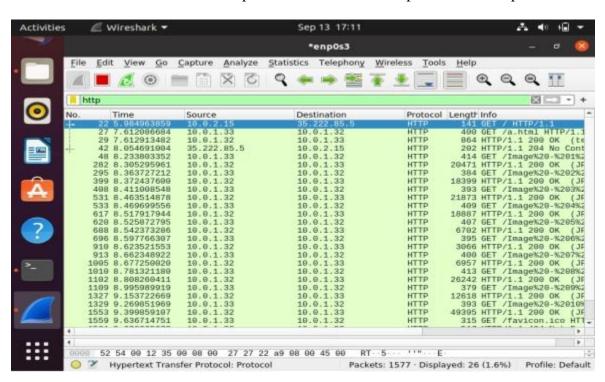
1) NON-PERSISTENT CONNECTION:-

Setting the max-persistent-connection-per-server to 0 in the client computer.



Accessing the html file by typing 10.0.1.32/a.html in the browser of the client computer.

sudo wireshark in the terminal to open wireshark tool and capture the HTTP packets.

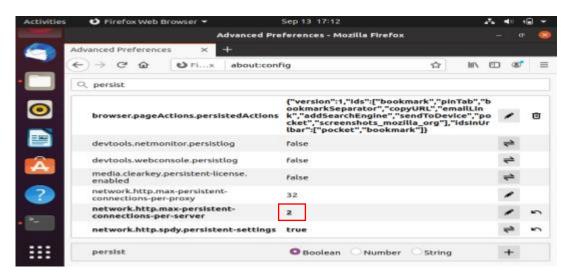


Time taken to capture all the 10 images as analyzed by wireshark for non-persistent connection:

9.399859107 - 7.612086684 = **1.787772423 seconds**

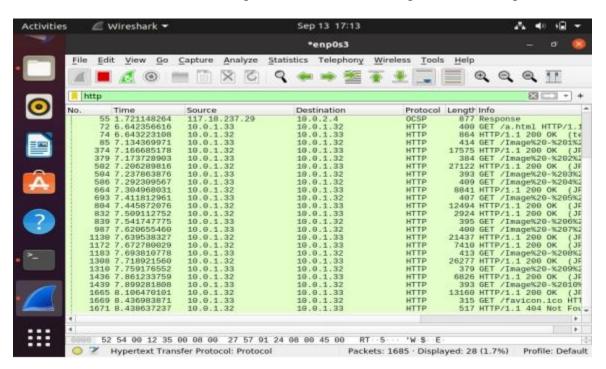
2) 2 - PERSISTENT CONNECTION:-

Setting the max-persistent-connection-per-server to 2 in the client computer.



Accessing the html file by typing 10.0.1.32/a.html in the browser of the client computer.

sudo wireshark in the terminal to open wireshark tool and capture the HTTP packets.

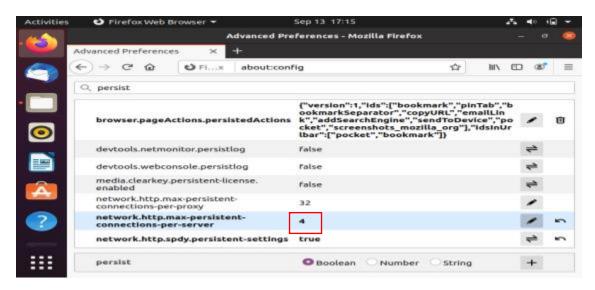


Time taken to capture all the 10 images as analyzed by wireshark for 2-persistent connections:

8.106470101 - 6.642356616 = **1.464113485** seconds

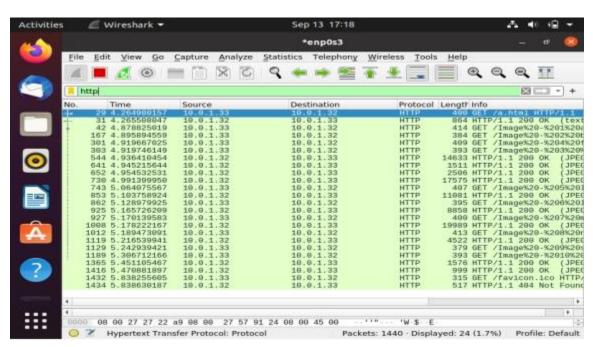
3) 4 - PERSISTENT CONNECTION:-

Setting the max-persistent-connection-per-server to 4 in the client computer.



Accessing the html file by typing 10.0.1.32/a.html in the browser of the client computer.

sudo wireshark in the terminal to open wireshark tool and capture the HTTP packets.

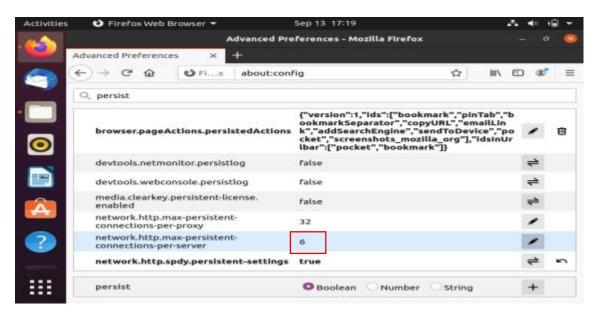


Time taken to capture all the 10 images as analyzed by wireshark for 4-persistent connections:

5.470881897 - 4.264980157 =**1.213838813 seconds**

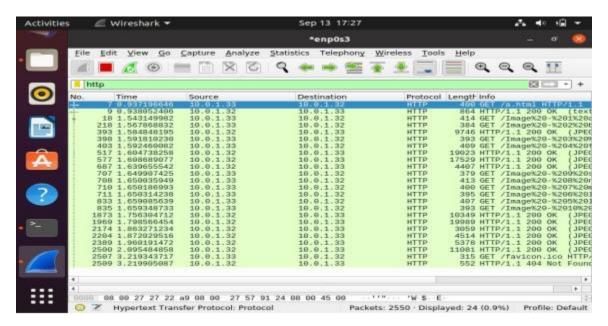
4) 6 - PERSISTENT CONNECTION:-

Setting the max-persistent-connection-per-server to 6 in the client computer.



Accessing the html file by typing 10.0.1.32/a.html in the browser of the client computer.

sudo wireshark in the terminal to open wireshark tool and capture the HTTP packets.

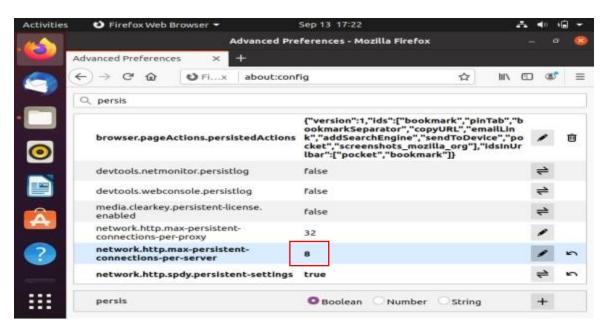


Time taken to capture all the 10 images as analyzed by wireshark for 6 - persistent connections:

2.095484858 - 0.937196646 =**1.158288212 seconds**

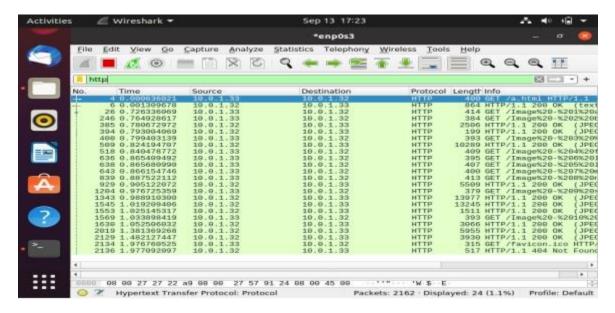
5) 8 - PERSISTENT CONNECTION:-

Setting the max-persistent-connection-per-server to 8 in the client computer.



Accessing the html file by typing 10.0.1.32/a.html in the browser of the client computer.

sudo wireshark in the terminal to open wireshark tool and capture the HTTP packets.

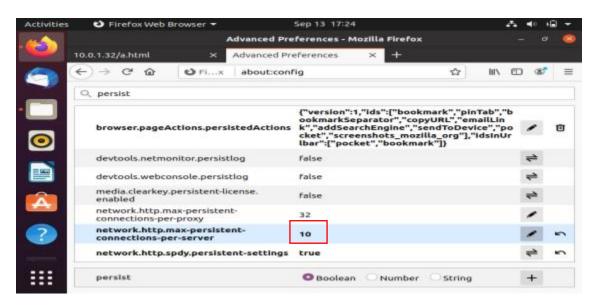


Time taken to capture all the 10 images as analyzed by wireshark for 8 - persistent connections:

1.482127447 - 0.000636021 =**1.481491237 seconds**

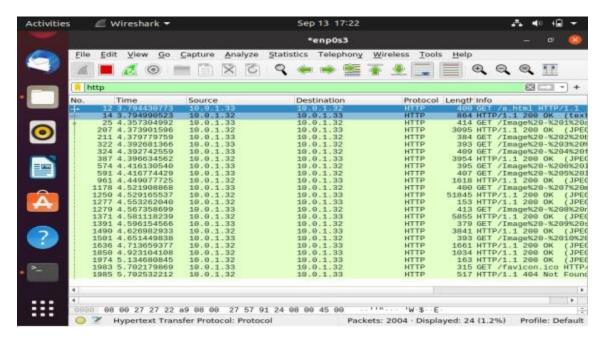
6) 10 - PERSISTENT CONNECTION:-

Setting the max-persistent-connection-per-server to 10 in the client computer.



Accessing the html file by typing 10.0.1.32/a.html in the browser of the client computer.

sudo wireshark in the terminal to open wireshark tool and capture the HTTP packets.



Time taken to capture all the 10 images as analyzed by wireshark for 10 - persistent connections:

5.134680845 - 3.794430773 =**1.340250072 seconds**

Find out the time taken to load images for 2 4 6 persistent connections is lesser or greater than 10 persistent compared to non-persistent. Why? Find out the optimal persistent connections.

Time taken in seconds for non-persistent and 2,4,6,8,10 persistent connections are as follows:

Non-persistent connections: 1.787772423
2- persistent connections: 1.464113485
4- persistent connections: 1.213838813
6- persistent connections: 1.158288212
8- persistent connections: 1.481491237
10- persistent connections: 1.340250072

The time taken for persistent connection is evidently less than the time taken for non-persistent connections. Further more, the time taken when the max-persistent-connections-per-server is set to 6 is the least. This is because for a persistent connection, the TCP connection is not closed after receiving 10 objects. On the other hand, for a non-persistent connection, the TCP connection is closed after sending each object. Hence the time taken is more.

The optimal no of persistent connections from the above analysis is 6.