

October 7

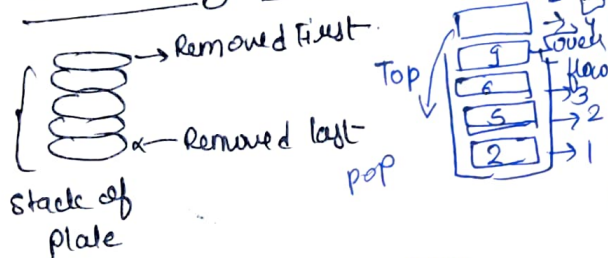
Stack - Linear data structure which follows a particular order in which operations are performed.

- 1) LIFO (last in first out)
- 2) FIFO (first in first out)

Operations in stacks -

- a) push - add an item + If stack is full \rightarrow overflow condn
- b) pop - removes an item (Items are popped in reverse order in which they are pushed) + If stack is empty \rightarrow underflow condition
- c) Peek - Getting Top most item.

Understanding stack Practically



Implementation \rightarrow using array
 \rightarrow using linked list

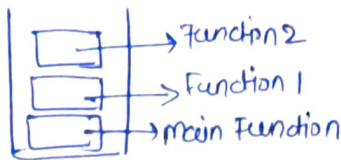
Structure to represent a stack

struct stack

```
{
    int top;
    unsigned capacity;
    int * array;
}
```

Applications of stack

- Used in Function calls
- Infix to postfix conversion
- Parenthesis matching & more



main function will call each function.

Stack as abstract Data type

\rightarrow In order to create a stack we need a pointer to the topmost element along with other elements which are stored inside the stack.

Stack using Array Data structure

\rightarrow Fixed size array creation

\rightarrow Top element

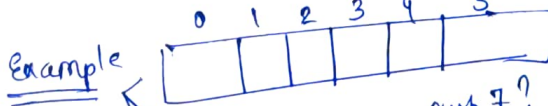
```
struct stack {
    int size;
    int top;
    int arr;
}
```

struct stack s;

s.size = 80;

s.top = -1;

s.arr = (int *) malloc (size of int * size of array);



Example \rightarrow push 7?
 Now, Top = 0

\downarrow Denoting Till where stack is filled.

Above we are performing push & pop operation on stack using array.