RISHABH GARG

North Idgha colony ● Agra, 282010.

https://github.com/Nitro2000

https://www.linkedin.com/in/rishabh-garg-0577711a4/



EDUCATION

Bachelor of Technology in Computer Science, University, Mathura	May 2023 GLA
JEE Mains Qualified (95.106 Percentile)	April 2019
Intermediate, Simpkins School, Agra (88 Percentage)	May 2018
High School, Police Modern Secondary School, Agra (9.6 CGPA)	May 2016

EXPERIENCES

Morr - An E-Commerce organisation in Malaysia, which provide service for food delivery and other household needs, like Zomato in india. **Jan 2022 – July 2022**

SDE Intern (Android app development)

- Worked on Morr main android application in kotlin, make bottom navigation bar using navigation components, do revamp of whole morr old UI to latest design, implement **main pages UI** (home, account), Implement banners
- Add shimmer effects, make home rows dynamic by using retrofit, implement **all pages on one fragment**, made full order history flow consist of past and current order also with transaction history all data comes from api's
- Use of Data binding, kotlin coroutines, Dagger hilt, MVVM, Retrofit, API Integration

PROJECTS

Android Project

Attender

- A class attendance management system application for teachers to take attendance in a very simple and efficient way
- Teacher have their credentials, can add their classes and student, can take attendance of any date and many more.
- Use of "JAVA", firebase and emulators

Git hub link: https://github.com/Nitro2000/classAttendanceManagement

Frontend Project

- Made a website that work as a mediator to utilize the waste food from restaurants and hotel to NGO
- Use of html, css and some javascript

Git hub link: https://github.com/Nitro2000/Foopers-1

Python Project

Speak Bot

- A 'non AI' Speak Bot with specific features.
- Do Some Function for user (Opening Various Sites, Can Send Mails, Tell about its specification etc)

• Tell about date - time, Can Speak Speech for me

Tic-Tac-Toe

• One of the most Famous Game Using Python

Java Project

Match the Number

- A basic game
- The user try to guess the number to win the game

SKILLS

Technical

- Java, kotlin, python
- SQL
- Firebase

Professional

- Android app developer in kotlin
- Hands on FastAPI
- Knowledge of git, github
- Ability to identify and solve problems
- Frontend Developer in web application

Profiles

- Leetcode: https://leetcode.com/rg_nitro/
- Git hub: https://github.com/Nitro2000
- Codechef highest rating 1556, link: https://www.codechef.com/users/rg_nitro12
- Hacker rank profile: https://www.hackerrank.com/rg_nitro

Training and Mentorship

- Training with era interfaces in "ANDROID DEVELOPMENT"
- Learn React-native in "JOVAC" summer training conducted by GLA

Extra/Co-Curricular Activities

- Badminton Player at Badminton team in GLA
- 3rd in Get Set Go Tournament in Badminton
- Win in Impetus 6.0 (ASME Event (3rd Rank), GLA)
- 2nd in "Maths Quiz" conducted by Maths Club across whole first year.
- 1st in "Andro Code" (Coding Competition by ASME (All year))

Declaration I hereby declare that all the above mentioned information is true and correct to the best of my knowledge.