

Memory Usage

Sufficient flexibility is available to allow pretty much anything to be anywhere, including the variable table to be in banked memory (access opened/closed using macros), and program code to be in banked memory (via macros as in basic02)

Initially

1000-1FFF

is assigned to variable space. This means the variables start to grow from 1000, the BASIC stack works down from 1FFF, the permanent string space is below that, and the temporary string space below that.

Identifier space
<i>Unused</i>
String temporary
String permanent
Basic Stack

2000-7FFF

BASIC tokenised code goes here. This should be more compact, as identifiers have been removed.

8000-BFFF

This is the SuperBasic binary, which runs from \$8010