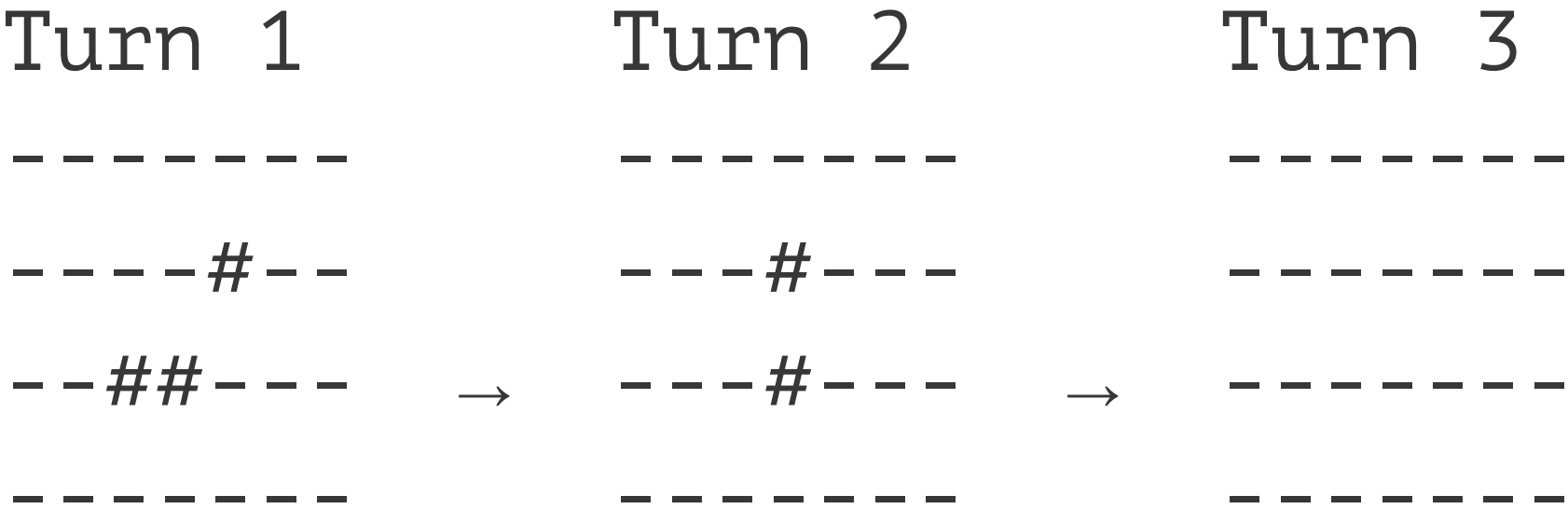


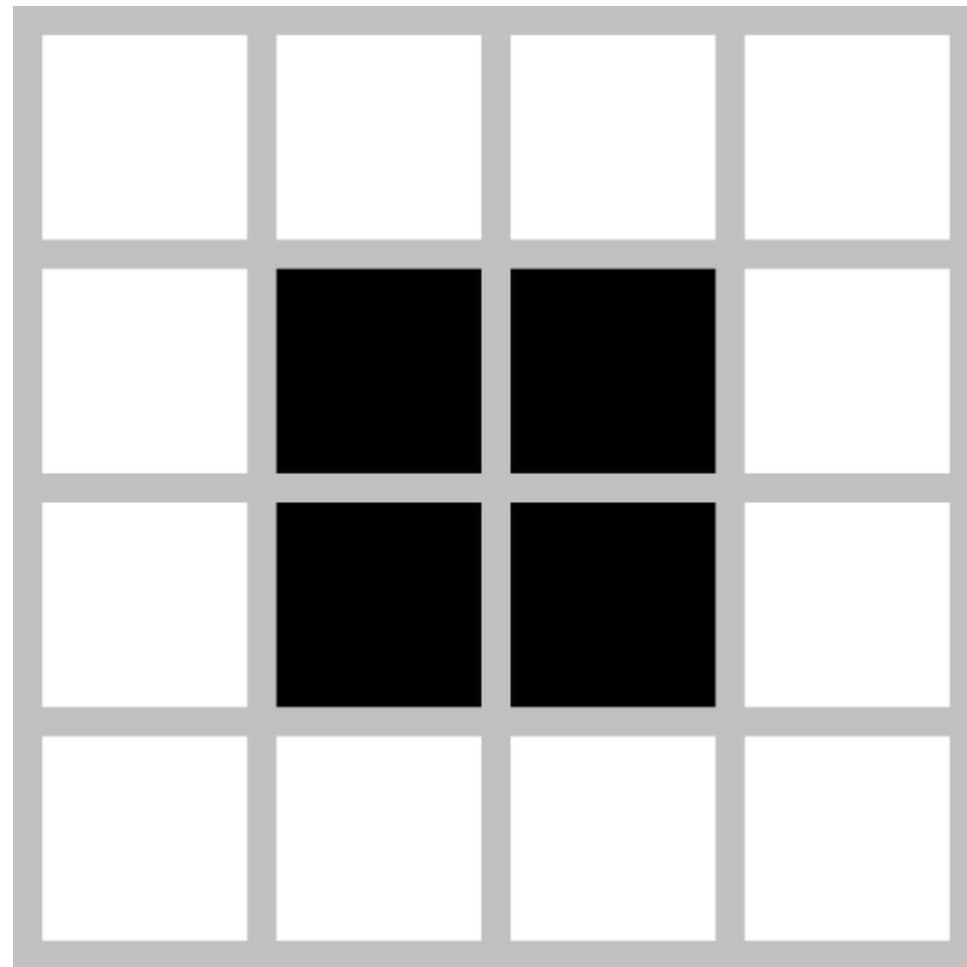
Conway's Game of Life

It's a 'game'

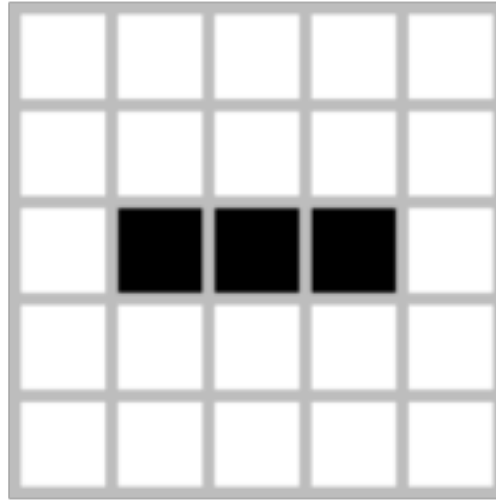
' - ' are dead cells
' # ' are alive cells



Still life



'Spinner'



gif of the game at scale

Format:

1. Pair programming (new partner)
2. 45 minutes to work
3. 5-10 minutes to talk about it
4. Delete your code after
5. Use TDD, clean code, DRY, etc.

<https://github.com/k00ka/game-of-life>

<http://bit.ly/1O332wL>

one oh three three two w L

4 Rules:

1. Any live cell with fewer than two live neighbours dies, as if caused by under-population.
2. Any live cell with two or three live neighbours lives on to the next generation.
3. Any live cell with more than three live neighbours dies, as if by over-population.
4. Any dead cell with exactly three live neighbours becomes a live cell, as if by reproduction.

```
git clean -f
```

```
git reset --hard
```