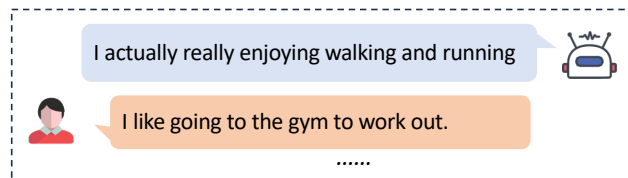
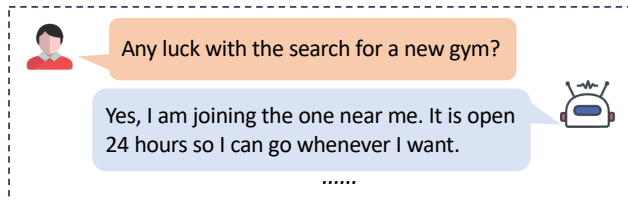


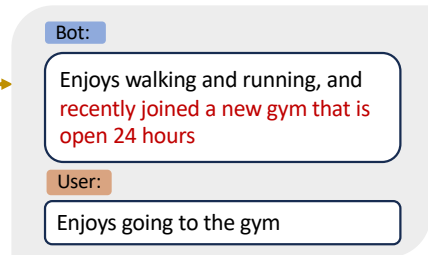
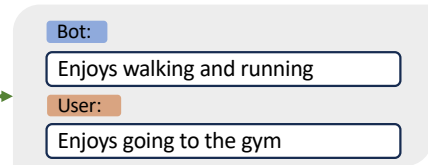
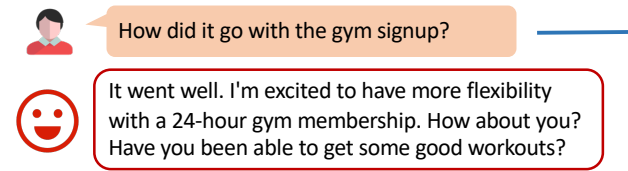
Session 1



Session 2



Session 3



Real-time Memory