

Game Design Document

Fill up the Following document

1. Write the title of your project.

ANS: Tic Tac Toe Game

2. What is the goal of the game?

ANS: The first person to get the X or the O in a consecutive order, that person wins.

3. Write a brief story of your game?

ANS: There's player 1 who is the X and there's player 2 who is O. They are having a fight on and decide to play a game and whoever wins will win the fight. So they play a game of tic tac toe. Lets see who wins, player 1 (computer playing) or player 2 (human playing).

4. Which are the playing characters of this game?

- Playing characters are the ones which respond to the user based on the input from the user
- Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

Number	Character Name	What can this character do?
1	X is the playing character	If we click on a particular box, that box should display X

5. Which are the Non Playing Characters of this game?

- Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc are non playing characters in the game.

Number	Character Name	What can this character do?
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1	O is the non-playing character	After our turn is done, the computer should play it own turn and place an O anywhere, in the boxes itself, it wants.
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Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper,
- Add images of scenes of the game to show each of the playing and non-playing characters at least once.



Somewhat like this.

How do you plan to make your game engaging?

ANS: I can make three levels for this game, like an easy level, a medium level and a hard level. Then I can put sound effects and colors and decoration to make it more attractive. I can also add images and animations to it.