Project Roles and Responsibilities

Project Name	ACE Gear-5 Pro Gaming Controller Launch	
Name	**Role**	**Responsibilities**
Alex Johnson	Project Manager	*Overall Project oversight and leadership. Planning and scheduling project activities. Issue resolution and risk management.*
Emily Davis	Design Engineer	*Creation and refinement of controller design. Collaboration with the manufacturing team.*
Chris Miller	Manufacturing Engineer	*Coordination of manufacturing processes. Timely delivery of manufactured units.*
Rachel Carter	QA Specialist	*Development and execution of testing procedures. Creation of quality reports. Collaborating with design and engineering teams.*
Jordan Turner	Research Analyst	*Conducting user research, surveys, and interviews. Analysis of user feedback and market trends. Providing insights for design improvements.*
Lauren Scott	Graphic Designer	*Design of marketing materials, including brochures and banners. Creation of visually appealing controller design. Collaboration with the marketing team for consistent branding and designs.*
Ryan Mitchell	Video Content Creator	*Production of promotional videos for the controller. Creation of engaging and informative video content. Collaboration with the marketing team for multimedia content.*
Morgan Thompson	Marketing Specialist	*Planning and execution of marketing strategies. Social media management and content scheduling. Collaboration with design and content teams for consistent branding.*
Olivia Wilson	Social Media Manager	*Management of social media accounts. Scheduling and posting promotional content. Monitoring and reporting social media analytics.*