

Two Dimensional Parallelism using DistributedTensor

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Outline

- Background and Motivation
- DistributedTensor Introduction
- DistributedTensor API
- Tensor Parallelism and user API
- 2-D Parallelism (Tensor Parallelism + Data Parallelism)
- Preliminary result on ViT Transformer

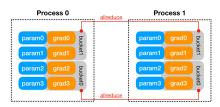
Background & Motivation

Distributed Training in research community

currently research community train large scale models mainly in three ways:

1. Data Parallel

partitions and train data in parallel, model is usually replicated across devices



PyTorch:
Distributed Data Parallel
Fully Sharded Data Parallel

2. Within-layer Model Parallel

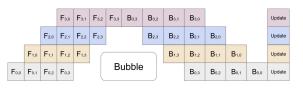
i.e. Tensor Parallel that partition weights and computation



PyTorch: DistributedTensor (Tensor Parallel)

3. Pipeline Parallel

partitions the computation graph and run pipeline across stages



(Diagram from Huang, 2018)

PyTorch: PiPPy (prototype stage)

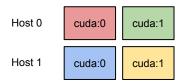
DistributedTensor

A common abstraction that build the bridge between different parallelism strategies.

DistributedTensor (a.k.a DTensor) offers fundamental tensor primitives to describe data distributions and computation across hosts.

DeviceMesh:

An abstraction that describes global view/topology of devices within a cluster. i.e. a 2-D mesh [[0, 1], [2, 3]]

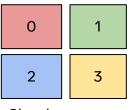


Distributed Tensor Types

- Shard: shard on tensor dimension across devices
- Replicate: replicate across devices.
- **Partial**: partition values across devices.

Data to distribute:

[0, 1], [2, 3]



Shard	
Spec: [Shard(0), Shard(1)]

0, 1	0,1
2,3	2,3

Replicate + Shard Spec: [Shard(0), Replicate()]

0, 1	0,1
2, 3	2,3
0, 1	0, 1
2, 3	2, 3

Replicate
Spec: [Replicate(), Replicate()]



0, 0	0, 1
1, 1	0, 1
0, 0	0, 0
1, 0	0, 1

Partial
Spec: [Partial(), Partial()]

DistributedTensor API

DTensor API Examples

```
device_mesh = DeviceMesh(device_type="cuda", mesh=[0, 1, 2, 3])

# create a DTensor from local tensor (shard) on each rank
local_tensor = torch.randn((888, 1888))
colwise_dt = DTensor.from_local(local_tensor, device_mesh, [Shard(1)])
# redistribute the DTensor from col-wise to row-wise
rowwise_dt = colwise_dt.redistribute(device_mesh, [Shard(0)])
# redistribute the DTensor from row-wise to replicate
replica_dt = rowwise_dt.redistribute(device_mesh, [Replicate()])
# convert colwise_dt back to local tensor (shard)
local_tensor = col_wise_dt.to_local()

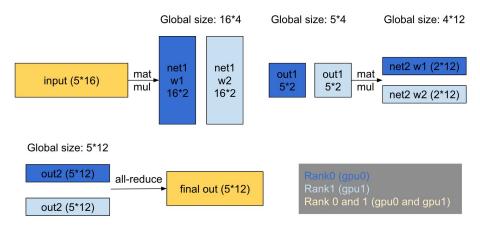
# shard a existing Tensor from one rank to all ranks
sharded_dt = distribute_tensor(torch.randn(8888), device_mesh, [Shard(0)])
```

DTensor API details

- DTensor is a torch.Tensor subclass.
- Convert from/to local torch.Tensor via from_local and to_local
- Reshard/Redistribute a DTensor from one sharding to another
- Offering high level functional APIs that transforms a tensor/module to distributed tensor/module
 - distribute_tensor(tensor)
 - distribute_module(module)

Tensor Parallelism and user API

- colwise parallelism:
 - Partition dim -1 of weight/bias matrix
- rowwise parallelism:
 - Partition dim 0 of weight/bias matrix
- pairwise parallelism:
 - Cascate a colwise with a rowwise as a pair



Tensor Parallel API Examples

```
# initialize a new device mesh for Tensor Parallel
device_mesh = DeviceMesh("cuda", torch.arange(ws))
# colwise parallel of a Linear module
m = torch.nn.Linear(8,16)
parallelize_module(
 m,
  ColwiseParallel(),
  device mesh,
# pairwise parallel style for a transformer model
customized model = DemoModel(...)
pairwise style = PairwiseParallelStyle()
parallelize module(
  customized model,
  {"attn": pairwise style, "mlp": pairwise style},
  device mesh,
```

Two Dimensional Parallelism (Tensor Parallelism + Data Parallelism)

We enabled Fully Sharded Data Parallel + Tensor Parallel in separate parallel dimensions:

- Data Parallel across hosts
- Tensor Parallel within each host

```
FullyShardedDataParallel (FSDP)

Host 1

8 GPUs

(TP)

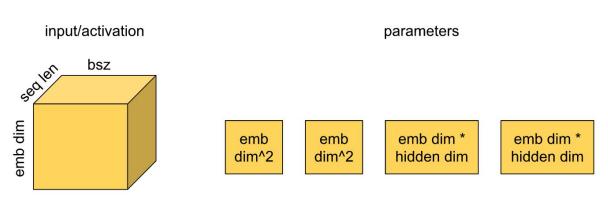
[0, 1, 2, ..., 7]

[0, 8, ..., 8*N - 8] [1, 9, ..., 8*N - 7] [2, 10, ..., 8*N - 6] ... [7, 15, ..., 8*N - 1]
```

```
# initialize a new device mesh for 2D parallel for the given world size
device_mesh = DeviceMesh("cuda", torch.arange(ws).reshape(dp_size, tp_size))
# Pairwise sharding for a transformer model
parallelize_module(model, pairwise_style, device_mesh_2D, tp_mesh_dim=1)
# Wrap the transformer with FSDP
dp_pg = device_mesh.get_dim_groups()[0]
transformer_model = FSDP(transformer_model, pg=dp_pg)
```

Preliminary results on Vision Transformer model

- 2D parallelism vs FSDP only on 64 GPUs:
 - 2.6 times faster in training 60B Vision Transformer (ViT)
 - Enabled the training of 120B ViT (vs. OOM)



seq len: 257, emb dim: 10240, hidden dim: 40960, bsz: 512/1024

Quantitative analysis for peak memory for one layer:

- bsz = 1024, FSDP use 1.3 times more memory, which is 1.1 in experiment
- bsz = 512, the ratio increases to 2.4

Thank you!