

Discriminative Region Proposal Adversarial Networks for High-Quality Image-to-Image Translation

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This writing is also about the paper of *Discriminative Region Proposal Adversarial Networks for High-Quality Image-to-Image Translation*. And this part mainly analyse the method, which I spent 2 days to understand what's the meaning. Therefore, the method is worth considering.

1. Method

Discriminative Region Adversarial Networks (DRPANs) is composed of three components: a generator, a discriminator and a reviser. The overall network architecture and data flow are illustrated in figure. 1.

1.1. Objective

The original GANs suffer from unstability and mode collapse problem [1, 2]. So some recent works [1, 6, 3] improved the training of GAN. To stably train our DRPAN with high-diversity synthesis ability, we modify DRAGAN [5] as the loss of our reviser R , and use the original objective function for training Patch Discriminator.

$$\mathcal{L}_D(G, D_P) = \mathbb{E}_y[\log D_P(x, y)] + \mathbb{E}_{x,z}[\log(1 - D_P(x, G(x, z)))] \quad (1)$$

For reviser R , to distinguish between the very similar real and fake-mask real $y_{mask} = M(G(x, z))$ ($M()$ represents the mask operation), they add a regularization to the loss of reviser as the penalty, which is expressed as

$$\mathcal{L}_R(G, R) = \mathbb{E}_y[\log R(x, y)] + \mathbb{E}_{x,z}[\log(1 - R(x, y_{mask}))] + \alpha \mathbb{E}_{x,\sigma}[\|\nabla_x R(x + \sigma) - 1\|] \quad (2)$$

where α is hyper parameter, σ is random noise on x , and ∇ indicates gradient.

Previous studies have found it beneficial to mix the GAN objective with a more traditional loss, such as L2 and L1 distance [4, 7]. Considering that L1 distance encourages less blurring than L2 [4], they provide extra L1 loss for regularization on the whole input image and the local discrim-

inative region to generator, which is defined as

$$\mathcal{L}_{L_1}(G) = \beta \mathbb{E}_{(x,y,z)}[\|y - G(x, z)\|_1] + \gamma \mathbb{E}_{d_r, y_r, z}[\|y_r - F_{DRPnet}(G(x, z))\|_1] \quad (3)$$

where β and γ are hyper parameters, d_r is the discriminative region, and y_r represents the region on the real image corresponding to the discriminative region on the synthesized image. Then the total loss of generator can be expressed as

$$\mathcal{L}(G, D_P, R) = -\mathbb{E}_{x,z}[\log(1 - D_P(x, G(x, z)))] - \mathbb{E}_{x,z}[\log(1 - R(x, y_{mask}))] + \mathcal{L}_{L_1}(G) \quad (4)$$

Their proposed model totally contains a generator G , a patch discriminator D_P for DRPnet, and a reviser R . G will be optimized by D_P , R and L_1 . And our full objective function is

$$\mathcal{L}(G, D_P, R) = (1 - \lambda)\mathcal{L}_D(G, D_P) + \lambda\mathcal{L}_R(G, R) + \mathcal{L}_{L_1}(G) \quad (5)$$

2. Conclusion

Thanks to the carefully reading of this paper, I learnt a lot about the procedure of GAN training, I understand the method of the paper, which is very strange for me before. The entire procedure is complex and it worth considering again and again.

References

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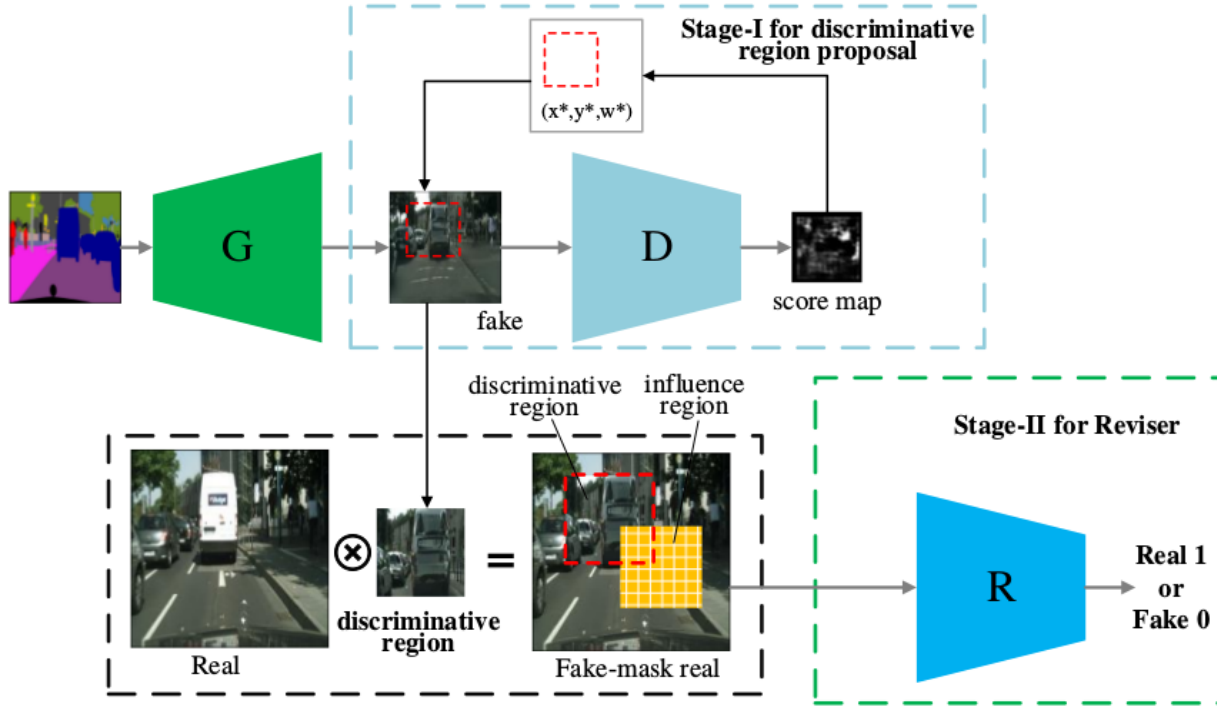


Figure 1. The overall network architecture and data flow of our proposed Discriminative Region Proposal Adversarial Network (DRPAN), which is composed of three components: a generator, a discriminator, and a reviser, and is a unified model for image-to-image translation tasks [9].

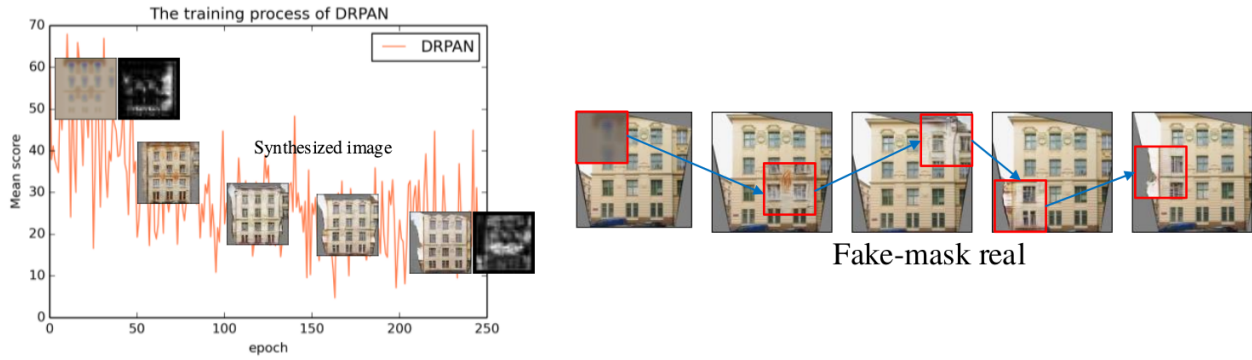


Figure 2. The training process of DRPAN on facades dataset [8]. Left: The plotting curve shows mean value of score map on synthesized samples. Right: Step by step synthesis on different discriminative regions [9].

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