



Change log:

- added int: storeID to reports so it is possible to differentiate reports from.
- added aggregation of saleDiscounts in storeController to be able to keep up with product movement without losing discounts.
- added numberOfShelves, storeShelves and MAX_PRODUCTS_ON_PRODUCTTYPE in StoreController to avoid magic numbers
- added suppliers:List<int> in productType because it was accidentally deleted from the original UML