

● JANUARY 2026 SERIES

# FROM GO BUILD TO GO RUN

GOLANG 2026 - NIV RAVE

## #02

# ANATOMY OF A BINARY

FROM PACKAGE MAIN TO OS EXECUTION.





# Anatomy of a Binary

What actually happens when you run a Go program?

— □ ×

```
C:\Dev\GoLang\HelloWorld> go run cmd/main.go
```





# The foundation

A simple 'Hello World!' program



```
package main

import "fmt"

func main() {
    fmt.Println("Hello, Go World!")
}
```

4 lines. 0 magic. Total transparency.





# package main — The Signal

## 1. The Entry Point Signal

```
● ● ●  
package main // Signal to the compiler: "Build an executable"
```

In Go, the package name `main` is a special reserved name.

It tells the compiler: "This is not a shared library; build a standalone executable binary."





# import "fmt" - No Hidden Magic

## 2. Explicit Imports

```
● ● ●  
import "fmt" // Explicitly pulling from the standard library
```

Go requires every dependency to be explicitly stated.

If you import it and don't use it, the code won't compile - this keeps your binaries lean and imports clean.





# func main() - The OS Handshake

## 3. The Predictable Entry Point

```
● ● ●

func main() { // Execution starts here after the Go runtime is ready.
    fmt.Println("Hello, Go World!")
}
```

This is where the user defined journey begins.  
When you run the binary, the OS looks for this specific entry point.





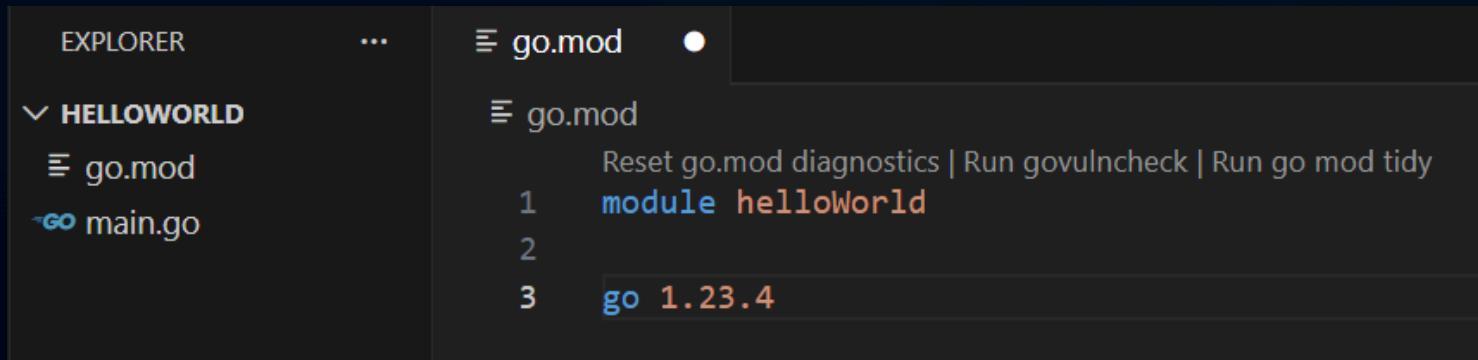
# The go.mod Foundation

## 4. Modern Module Setup

Even for a single-file script, or simple programs, we use Go Modules.

```
C:\Dev\GoLang\HelloWorld> go mod init helloworld
go: creating new go.mod: module helloworld
```

This creates a go.mod file to track your Go version and dependencies.



```
EXPLORER ... go.mod •
↳ HELLOWORLD ...
  go.mod
  main.go

go.mod
  Reset go.mod diagnostics | Run go vulncheck | Run go mod tidy
  1 module helloworld
  2
  3 go 1.23.4
```



# Development vs. Production

## 5. How to Run & Build

Development: Compile to a temp folder and execute go run main.go

```
C:\Dev\GoLang\HelloWorld> go run main.go
Hello, Go World!
```

Production: Create a standalone, static binary go build main.go

```
C:\Dev\GoLang\HelloWorld> go build main.go
C:\Dev\GoLang\HelloWorld> ls
```

Directory: C:\Dev\GoLang\HelloWorld

Mode	LastWriteTime	Length	Name
----	-----	-----	-----
-a---	12/31/2025 5:25 PM	29	go.mod
-a---	12/31/2025 5:35 PM	2225152	main.exe
-a---	12/31/2025 5:27 PM	84	main.go

go run is for speed during dev. go build is for the artifact you ship to production.





# One binary to rule them all.

Tomorrow we tackle the syntax that trips up most newcomers: Variables, Constants, and the := operator

**What was the biggest "deployment hell" issue Go solved for you? Let's discuss!**

