## **ANALYSE THE CODE**

# tower of hanoi def TowerOfHanoi(n , from\_rod, to\_rod, aux\_rod): if n == 1: print "Move disk 1 from rod", from\_rod, "to rod", to\_rod TowerOfHanoi(n-1, from rod, aux rod, to rod) print "Move disk",n,"from rod",from\_rod,"to rod",to\_rod TowerOfHanoi(n-1, aux\_rod, to\_rod, from\_rod) # Driver code n = 4TowerOfHanoi(n, \'A\', \'C\', \'B\') # A, C, B are the name of rods # function to print the pattern def pattern(n): # traverse through the elements # in n assuming it as a string for i in n: # print | for every line print("|", end = "") # print i number of \* s in # each line print("\*" \* int(i)) # get the input as string n = "41325" pattern(n) # Python3 Program to demonstrate # staircase pattern # function definition def pattern(n): # for loop for rows

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for i in range(1,n+1):
        # conditional operator
        k =i + 1 if(i % 2 != 0) else i
        # for loop for printing spaces
        for g in range(k,n):
                if g \ge k:
                       print(end=" ")
        # according to value of k carry
        # out further operation
        for j in range(0,k):
                if j == k - 1:
                        print(" * ")
                else:
                        print(" * ", end = " ")
# Driver code
n = 10
pattern(n)
# A simple example class
class Test:
  # A sample method
  def fun(self):
        print("Hello")
# Driver code
obj = Test()
obj.fun()
# A Sample class with init method
class Person:
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# init method or constructor

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def __init__(self, name):
        self.name = name
  # Sample Method
  def say_hi(self):
        print('Hello, my name is', self.name)
p = Person('el sanhez')
p.say_hi()
# Python program to show that the variables with a value
# assigned in class declaration, are class variables and
# variables inside methods and constructors are instance
# variables.
# Class for Computer Science Student
class CSStudent:
  # Class Variable
  stream = 'cse'
  # The init method or constructor
  def __init__(self, roll):
        # Instance Variable
        self.roll = roll
# Objects of CSStudent class
a = CSStudent(101)
b = CSStudent(102)
print(a.stream) # prints "cse"
print(b.stream) # prints "cse"
print(a.roll) # prints 101
# Class variables can be accessed using class
# name also
print(CSStudent.stream) # prints "cse"
# Python program to show that we can create
# instance variables inside methods
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# Class for Computer Science Student
class CSStudent:
  # Class Variable
  stream = 'cse'
  # The init method or constructor
  def __init__(self, roll):
       # Instance Variable
        self.roll = roll
  # Adds an instance variable
  def setAddress(self, address):
        self.address = address
  # Retrieves instance variable
  def getAddress(self):
        return self.address
# Driver Code
a = CSStudent(101)
a.setAddress("On the earth")
print(a.getAddress())
class MyClass:
  # Hidden member of MyClass
  __hiddenVariable = 0
  # A member method that changes
  # __hiddenVariable
  def add(self, increment):
        self.__hiddenVariable += increment
        print (self.__hiddenVariable)
# Driver code
myObject = MyClass()
myObject.add(2)
myObject.add(5)
# This line causes error
print (myObject.__hiddenVariable)
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# A Python program to demonstrate that hidden
# members can be accessed outside a class
class MyClass:

# Hidden member of MyClass
__hiddenVariable = 10
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# Driver code
myObject = MyClass()
print(myObject._MyClass__hiddenVariable)
class Test:
  def __init__(self, a, b):
        self.a = a
        self.b = b
  def __repr__(self):
        return "Test a:%s b:%s" % (self.a, self.b)
  def __str__(self):
        return "From str method of Test: a is %s," \
                "b is %s" % (self.a, self.b)
# Driver Code
t = Test(1234, 5678)
print(t) # This calls __str__()
print([t]) # This calls __repr__()
class Test:
  def __init__(self, a, b):
        self.a = a
        self.b = b
  def __repr__(self):
        return "Test a:%s b:%s" % (self.a, self.b)
# Driver Code
t = Test(1234, 5678)
```

print(t)