## **Encrypted P2P IM Protocol Document**

This program uses AES-256 encryption in CBC mode, with HMAC and SHA-256 for message authentication. The scheme is a MAC-then-encrypt scheme.

- 1) First, an IV is generated. This will eventually be shared between client and server.
- 2) Next, two keys are generated: the encryption key and the authenticity key.

```
Let k_1 = encryption key
Let k_2 = authentication key
```

- 3) A server client connection is established using over TCP/IP connection. The server sends the IV to the client so that both client and server know the value of the IV
- 4) An HMAC address is computed in a function using  $k_2$ .
- 5) The message is read in from standard input, and concatenated with the HMAC

```
Let M = message
Let HMAC = Hashed Message Authentication Code
```

## Value stored $\rightarrow$ M + MAC

6) The program then takes in the concatenated message, the encryption key, and the IV to encrypt the message. Cipher text is generated:

```
Let k_1 = encryption key
Let C = ciphertext
C = Ek_1 (M + MAC)
```

- 7) Sender sends the ciphertext, C, to the receiver.
- 8) The receiver receives the message and computes the HMAC independent of the ciphertext received:

```
Received from sender \rightarrow C
HMAC<sub>real</sub> = some value
```

9) The receiver then decrypts the ciphertext using the encryption key:

```
M + HMAC_{received} = Dk_1 (M + MAC)
```

10) Then the receiver obtains the concatenated MAC of the decrypted message (the last 32 bits). Then compares this value with the computed HMAC:

## HMAC<sub>real</sub> vs. HMAC<sub>received</sub>

11) If the values are the same, then the receiver removes the concatenated portion of the message, and displays the unencrypted IM message on the screen.

$$M + HMAC_{received} \rightarrow M$$

## Display M

12) This process repeats on the other instance of the program until the program is terminated.