

CONCEPTS USED IN MY GAME

Name: Niveytha Waran

Project: Murder Mystery Game

WEEK	CONCEPT	HOW I'VE USED IT	FILENAME	LINE NUMBER
1	HTML Page Structure	Used to create the basic structure of the webpage	index.html	1-23
2	CSS Styling	Used to style the webpage background – Sets the background image for the body height – Sets the height of the body to 100vh colour – Sets the overflow – Sets the margin – Sets the	style.css	16-18
2	CSS Styling	Used to style the webpage border-style – Sets the border-width – Sets the border-colour – Sets the border-radius – Sets the background-colour – Sets the background colour of the container	page-1.css	16-19, 31-32, 34
2	HTML Linking	Used to link to other webpages and scripts	index.html	6, 15-20, 23
3	JavaScript Variables and Data Types	Used to define and store data and values in variables of different data types	script.js	1, 3-4, 21, 24-25, 28-29, 48, 59-64
3	JavaScript DOM Manipulation	Used to access and modify elements in the Document Object Model (DOM) of the webpage, such as retrieving elements using getElementById() and manipulating their content using .textContent and .innerHTML	script.js	1, 8-11, 25, 44, 64
4	JavaScript Function	Used to encapsulate and organize code for actions, such as triggering a setTimeout() function on button click	index.html	15-20
4	JavaScript Loops and Conditionals	Used to create a function, define variables, and loop through arrays to perform certain actions based on conditions	script.js	6-17, 20-43, 49-52

4	JavaScript Function	Used to encapsulate and organize code for actions	script.js	19-45, 47-53, 75-81
5	JavaScript Event	Used to respond to user interactions by adding event listeners to elements such as buttons	script.js	7-17, 66-73

P.S.: Many different HTML, CSS and JS files have been and will be used. I am unable to document every single one of them and hence, I have covered the main files of my game.

P.P.S.: Concepts beyond Week 5 were not utilized since I am making a game and those weeks cover charts & data.

Updated on: 17 March 2023


