



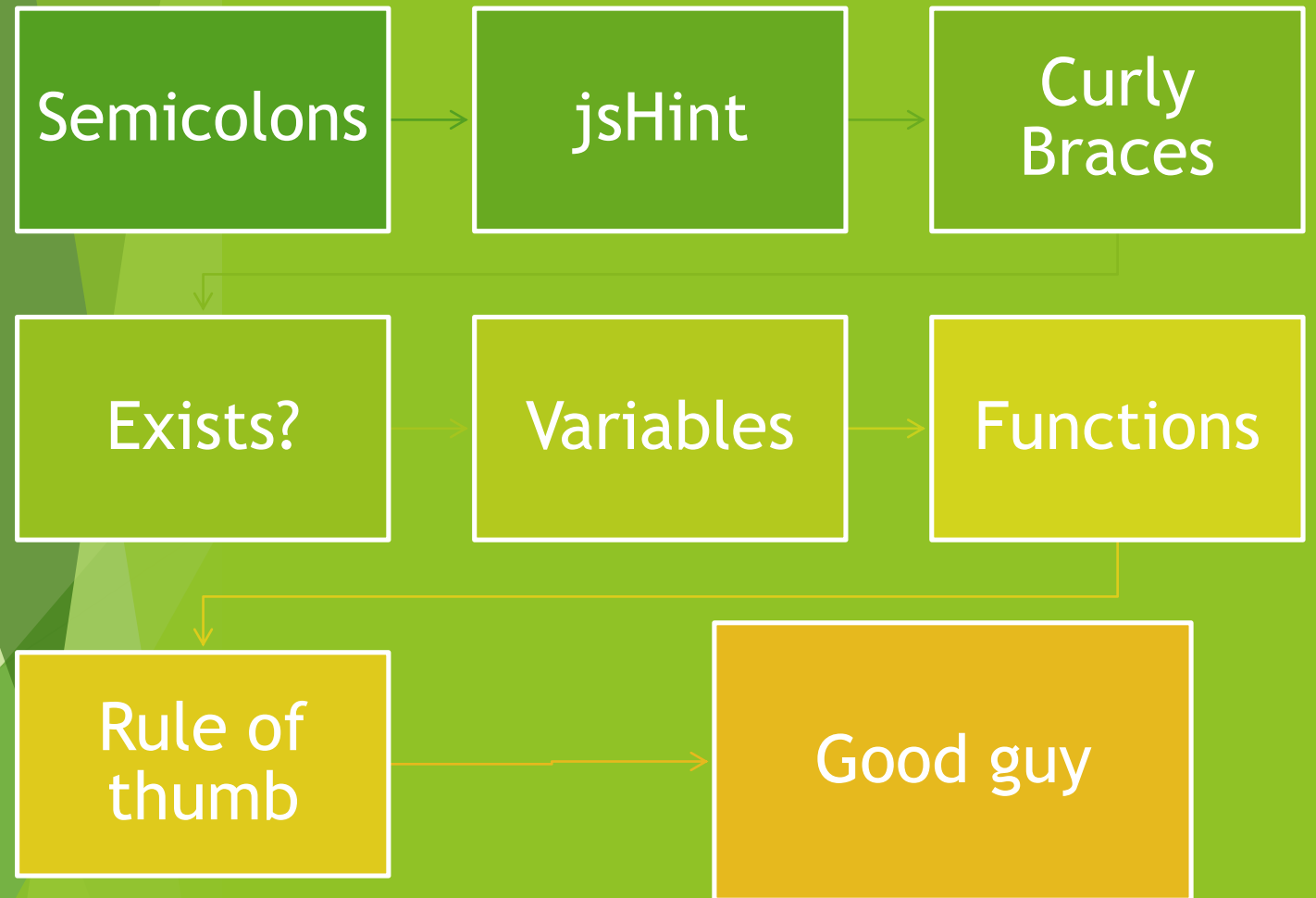
ACHIEVEMENT UNLOCKED
Reach 2 semester





Syntax

Syntax





Semicolons

“Semicolons
are optional”

– *the people*



- Ale to chyba ludzie decydują
- To dowiedz się jacy ludzie i porozmawiaj z nimi po swojemu

“Certain ECMAScript statements (variable statement, expression statement, do-while statement, continue statement, break statement, return statement, and throw statement) ***must be terminated*** with semicolons. ”

– *the facts*

“For **convenience**, however, such semicolons may be **omitted** from the source text in certain situations.”

– *the facts*

RULES

1.

2.

3.



“When, as the program is parsed from **left to right**, a **token** (called the offending token) is encountered that is not allowed by any production of the **grammar**, then a semicolon is automatically **inserted** before the offending token”

– *the facts*



```
var t = 1
```

```
var r = 4
```

```
if(true){console.log(t,r)}
```

14

“When, as the program is parsed from left to right, the **end of the input stream of tokens is encountered**, then a semicolon is automatically **inserted at the end of the input stream**”

– *the facts*


```
console.log(r)
```





```
var x =1;  
var y =5;  
var d = x + y  
[1,2,3].foreach(e => console.log(e))
```

c:\Users\karol\Desktop\PB\JS\2019-2020\Demo\10)Syntax\1)Semicolons.js:16

```
[1,2,3].forEach(e => console.log(e));
```

^

TypeError: Cannot read property 'forEach' of undefined

```
var x =1  
var y =5  
var d = x + y  
[1].forEach(e => console.log(e));
```

c:\Users\karol\Desktop\PB\JS\2019-2020\Demo\10)Syntax\1)Semicolons.js:21

[1].forEach(e => console.log(e));

^

TypeError: Cannot read property 'forEach' of undefined


```
var x =1;  
var y =5;  
var d = x + y  
(function(){  
console.log('call');  
})();
```

c:\Users\karol\Desktop\PB\JS\2019-2020\Demo\10)Syntax\1)Semicolons.js:25

```
var d = x + y  
^
```

TypeError: y is not a function

```
var x = [1,2,3]  
var t = x  
[1].toString()  
console.log(t);
```

Continue, Break, return ...

“When, a token is produced that is allowed by some production of the grammar, but the production is a restricted production and the token would be the first token of a restricted production and the restricted token is separated from the previous token by at least one LineTerminator, then a semicolon is automatically inserted before the restricted token”

– *the facts*

```
function semicolonTest()  
{  
    return  
    {  
        test: 1  
    }  
}  
  
console.log(semicolonTest());
```

undefined

```
function example()  
{  
  var get = function()  
  {  
    console.log('get');  
  }  
  
  return  
  {  
    get: get  
  }  
}  
console.log(example());
```

undefined


```
function example()
{
  var get = function()
  {
    console.log('get');
  }

  return{
    get: get
  }
}

console.log(example());
example().get();
```

Object {get: }
get

```
function example(){  
  var get = function(){  
    console.log('get');  
  };  
  
  return{  
    get: get  
  };  
}
```

```
console.log(example());  
example().get();
```

Object {get: }
get



jsHint

The background is a collage of images featuring illuminated arrows made of lights. On the left, a series of orange arrows point right, with some appearing as light trails. In the center, a large, pixelated arrow points right, composed of many small yellow lights. On the right, another pixelated arrow points right, composed of yellow and green lights. The right side of the image is overlaid with a green geometric pattern of overlapping triangles and lines. The word "Exists?" is written in a green, sans-serif font in the center-right area.

Exists?

```
var x;  
if(x){  
    console.log('X exists');  
}  
else{  
    console.log('X does not exists');  
}
```

X does not exists


```
var x=1;  
if(x){  
    console.log('X exists');  
}  
else{  
    console.log('X does not exists');  
}
```

X exists

```
var x=0;  
if(x){  
    console.log('X exists');  
}  
else{  
    console.log('X does not exists');  
}
```

X does not exists

```
if(x){  
    console.log('X exists');  
}  
else{  
    console.log('X does not exists');  
}
```

c:\Users\karol\Desktop\PB\JS\2019-2020\Demo\10)Syntax\1)Semicolons.js:115

```
if(x){  
^
```

ReferenceError: x is not defined

```
var x;  
if(typeof x !== 'undefined'){  
    console.log('X exists');  
}  
else{  
    console.log('X does not exists');  
}
```

X does not exists

```
var x=0;  
if(typeof x !== 'undefined'){  
    console.log('X exists');  
}  
else{  
    console.log('X does not exists');  
}
```

X exists

```
if(typeof x !== 'undefined'){  
    console.log('X exists');  
}  
else{  
    console.log('X does not exists');  
}
```

X does not exists

```
var x;  
if(typeof x !== undefined){  
    console.log('X exists');  
}  
else{  
    console.log('X does not exists');  
}  
console.log(typeof x);  
console.log(typeof typeof x);
```

X exists
undefined
string



Variables

“A **var** statement declares variables that are **scoped** to the running execution context's VariableEnvironment. Var variables are **created** when their containing Lexical Environment is instantiated and are initialized to **undefined** when created.”

– *the facts*

```
console.log(r);
```

ReferenceError: r is not defined

```
console.log(r);  
var r;
```

undefined

```
console.log(r);  
var r=10;  
console.log(r);
```

undefined

10

```
var myVar = 10;
```

```
function myfun(){  
    myVar = 11;  
}
```

```
console.log(myVar);
```

10

```
var myVar = 10;
```

```
function myfun(){  
    myVar = 11;  
}
```

```
myfun();
```

```
console.log(myVar);
```

```
var myVar = 10;
```

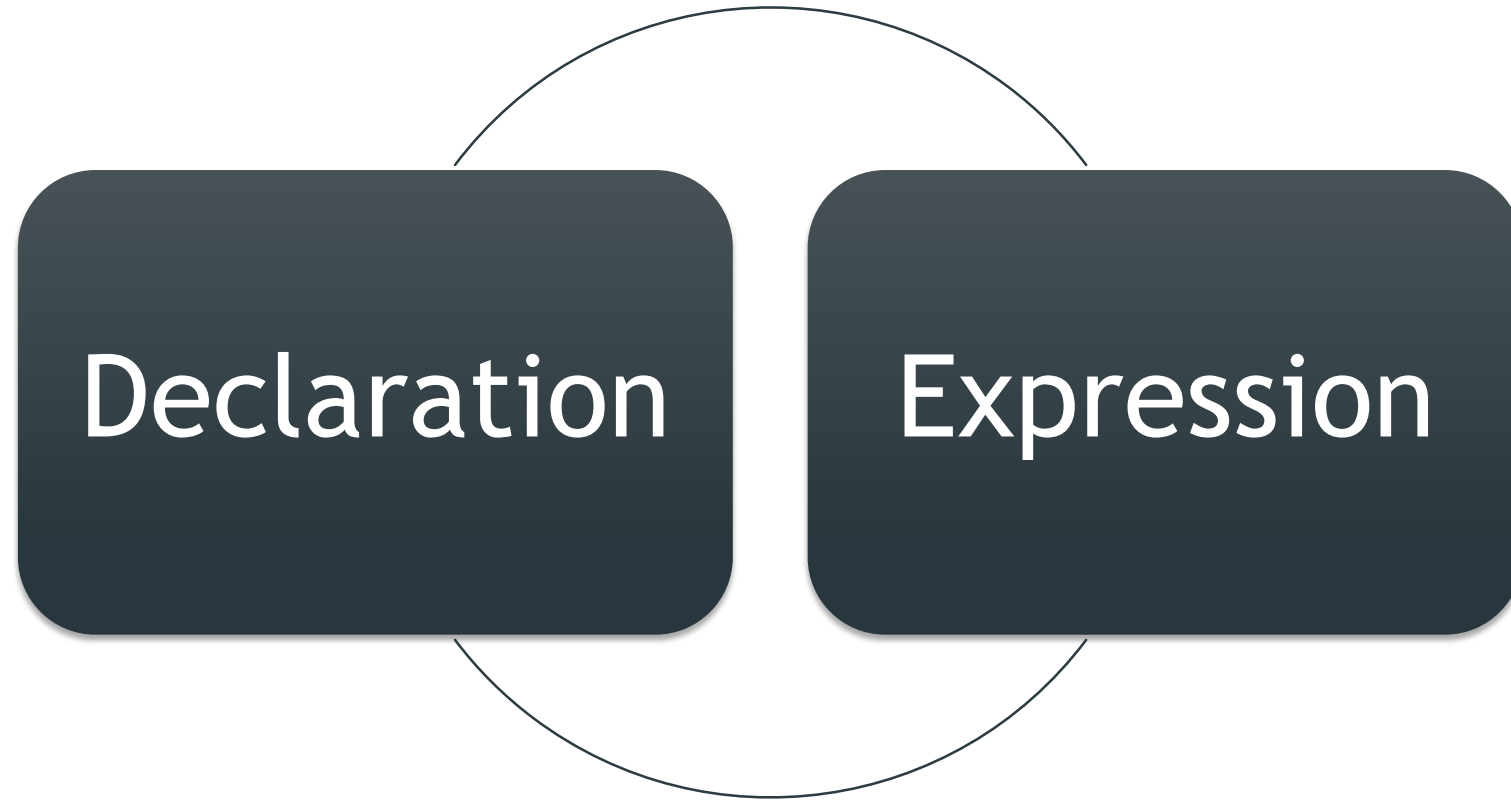
```
function myfun(){  
    myVar = 11;  
    var myVar;  
}
```

```
myfun();
```

```
console.log(myVar);
```




Functions



Functions

```
function declarationFunc(){  
    console.log('declarationFunc');  
}
```

```
declarationFunc();
```

declarationFunc

```
declarationFunc();
```

```
function declarationFunc(){  
    console.log('declarationFunc');  
}
```

declarationFunc

```
var expresionFunc = function(){  
    console.log('expresionFunc');  
};
```

```
expresionFunc();
```

expresionFunc


```
expresionFunc();
```

```
var expresionFunc = function(){  
    console.log('expresionFunc');  
};
```

```
expresionFunc();
```

^

TypeError: expresionFunc is not a function

```
var outName = function inName(){  
    // ..  
};
```

```
var outName = function inName() {  
    console.log(inName);  
};
```

```
outName();
```

```
console.log(inName);
```

function inName() { ... }

ReferenceError: inName is not defined

```
var outName = function inName() {  
    inName = 42;  
    console.log(inName);  
};
```

```
outName();
```

```
function inName() { ... }
```

```
askQuestion();  
let studentName = "Suzy";  
function askQuestion() {  
    console.log(`${ studentName }, what do you think?`);  
}
```

```
console.log(`${ studentName }, what do you think?`);
```

^

ReferenceError: studentName is not defined


```
askQuestion();  
var studentName = "Suzy";  
function askQuestion() {  
    console.log(`${ studentName }, what do you think?`);  
}
```

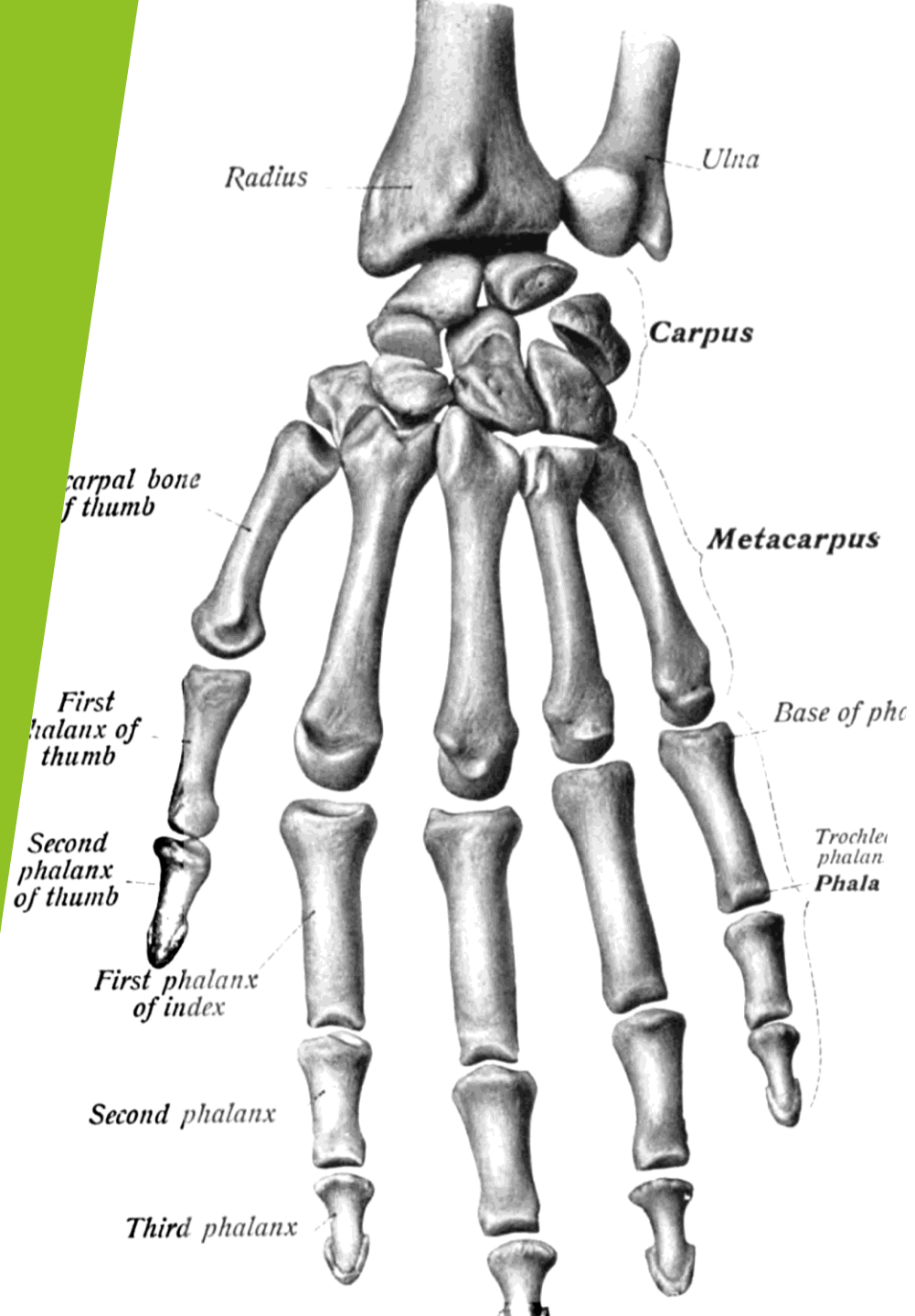
undefined, what do you think?

```
let studentName = "Suzy";  
askQuestion();  
function askQuestion() {  
    console.log(`${ studentName }, what do you think?`);  
}
```

Suzy, what do you think?

Rule of Thumb

- Variables
- Functions
- Code





Good guy