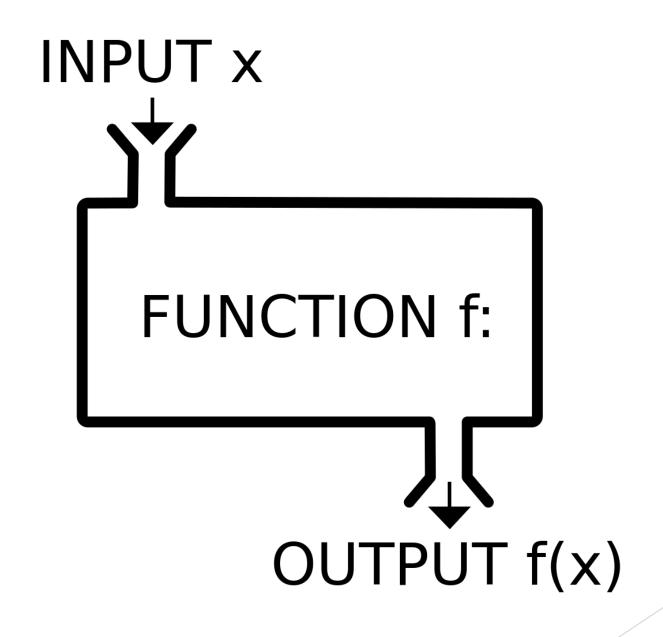
# S1 Z2





- Basics
- Parameters
- Return



```
function sayHello() {
}
```

```
function sayHello() {
   console.log('Hello there');
}
```

```
function sayHello() {
   console.log('Hello there');
}
sayHello();
```

```
function showValue(x){
   console.log('Value is: '+x);
}
showValue(2);
showValue('Karol');
```

```
function showSum(x,y){
  let sum = x + y;
  console.log('Sum equels :' + sum);
  console.log('Is of type :'+typeof(sum));
showSum(2,3);
showSum("karol",2);
showSum(2, "karol");
showSum("karol", "rogowski");
```

```
let var1 = 2;
let var2 = 3;
function showSum2(x,y){
  let sum = x + y;
  console.log('Sum equels :' + sum);
  console.log('Is of type :'+typeof(sum));
  y = y + x;
  console.log(y);
showSum2(var1, var2);
console.log(var2);
```

```
function getSum(x,y){
   let result = x + y;
   return result;
let var1 = getSum(2,3);
console.log('Sum equels :' + var1);
console.log('Is of type :'+typeof(var1));
let var2 = getSum(2, 'Karol');
console.log('Sum equels :' + var2);
console.log('Is of type :'+typeof(var2));
let var3 = getSum('Karol', 'Rogowski');
console.log('Sum equels :' + var3);
console.log('Is of type :'+typeof(var3));
```

```
function exampleFunction(){
   console.log("exampleFunction executed");
   let x = 10;
}
exampleFunction();
console.log(x);
```



# Scope

Scope - refers to the visibility of variables. In other words, which parts of your program can see or use it. Normally, every variable has a global scope. Once defined, every part of your program can access a variable. It is very useful to be able to limit a variable's scope to a single function.

```
let x = 5;
function exampleFunction() {
    console.log("exampleFunction executed");
    console.log(x);
}
exampleFunction();
console.log(x);
```

```
let x = 5;
function exampleFunction(){
  console.log("exampleFunction executed");
  let x = 10;
  console.log(x);
exampleFunction();
console.log(x);
```

```
let x = 5;
function exampleFunction(){
  console.log("exampleFunction executed");
  x = 10;
  console.log(x);
exampleFunction();
console.log(x);
```

```
let x =5;
function exampleFunction(){
    let x =1;
    console.log("exampleFunction executed");
    x = 10;
    console.log(x);
}
exampleFunction();
console.log(x);
```



- Basics
- Objects + Functions
- Grouped Objects
- Out of the box

```
let book = {
   title: 'LOTR',
   pages: 2745,
   hardcover: true
}
```

```
let book = {
   title: 'LOTR',
   pages: 2745,
   hardCover: true
};

console.log(book.title);
console.log(book.pages);
console.log(book.hardCover);
```

```
let book = {
  title: 'LOTR',
  pages: 2745,
  hardCover: true
function showBookInfo(bookObject){
  console.log(bookObject.title);
  console.log(bookObject.pages);
  console.log(bookObject.hardCover);
showBookInfo(book);
```

```
let book = {
  title: 'LOTR',
  pages: 2745,
  hardCover: true
};
function changeCover(book){
  book.hardCover = !book.hardCover;
  console.log('Cover changed');
changeCover(book);
showBookInfo(book);
```

```
let books = [
      title: 'LOTR',
      pages: 2745,
      hardCover: true
      title: 'Witcher',
      pages: 1266,
      hardCover: false
      title: 'Sherlock Holmes',
      pages: 1950,
      hardCover: true
```

```
for(let i = 0; i < books.length; i++){
    showBookInfo(books[i]);
}
books.forEach(function(book) {
    showBookInfo(book);
});</pre>
```

## Out of the box

String Math Date Number Function Error

## Math

```
Math.max();
Math.min();
Math.floor();
Math.pow();
Math.PI;
Math.SQRT2;
Math.LOG10E;
Math.E;
```

## Date

```
let dateObj = new Date();
console.log(dateObj);
console.log(dateObj.toDateString());
console.log(dateObj.toLocaleDateString());
dateObj.setMonth(11);
console.log(dateObj);
dateObj.setMonth(12);
console.log(dateObj);
```

# String

```
let str = "Karol";
console.log(str.substr(2, 2));
console.log(str.repeat(3));
console.log(str.includes("o"));
console.log(str.anchor("test"));
console.log(str.length);
```

## Number

```
let k = 2.12345;
console.log(k.toExponential(3));
console.log(k.toFixed(3));
console.log(k.toPrecision(3));

k = 4;
console.log(Number.isInteger(k));
console.log(Number.isNaN(k));
console.log(Number.isSafeInteger(k));
```