

Start

Set up environment

Start timer

Movement?

Shooting?

Happens every tick

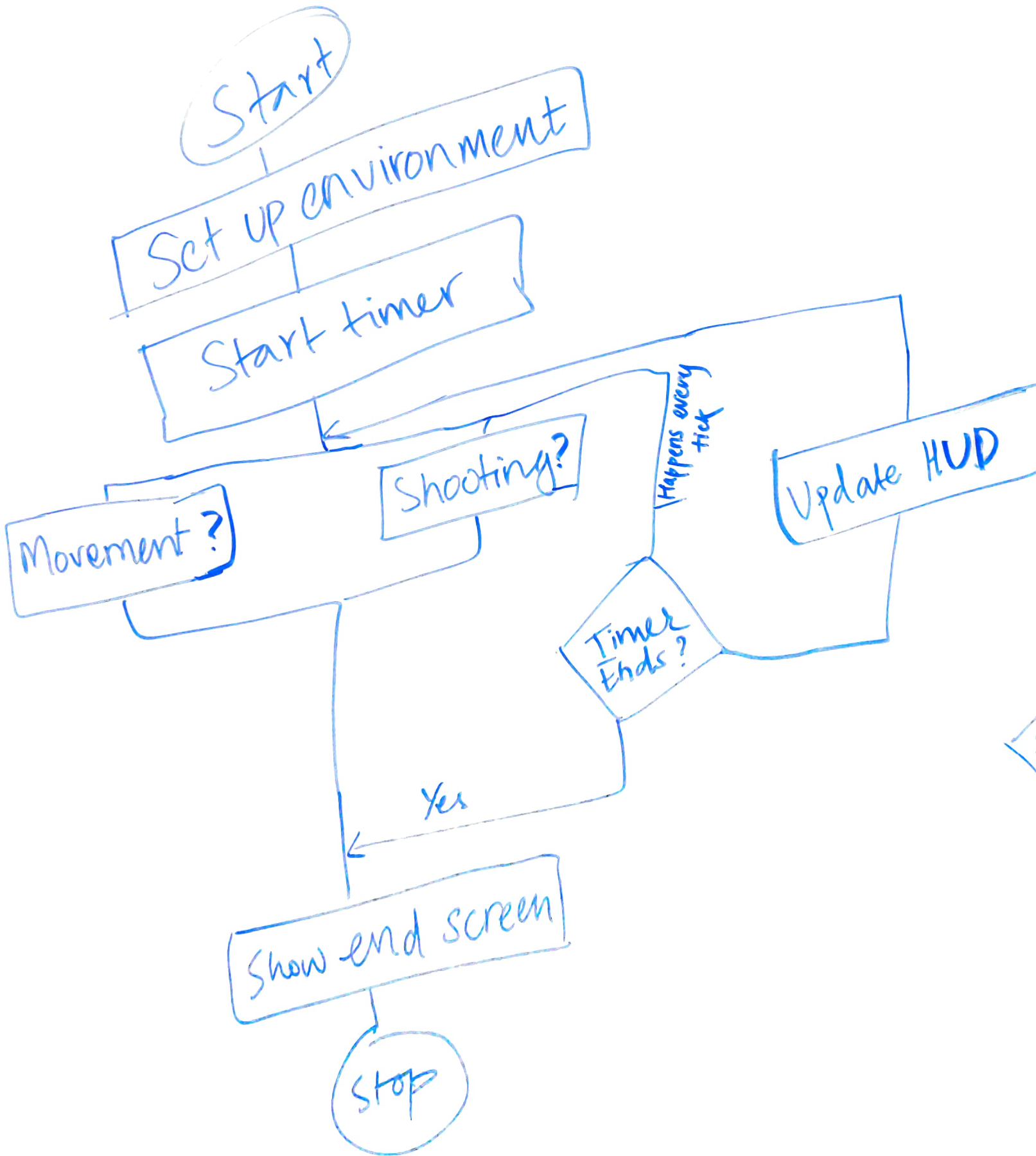
Update HUD

Timer Ends?

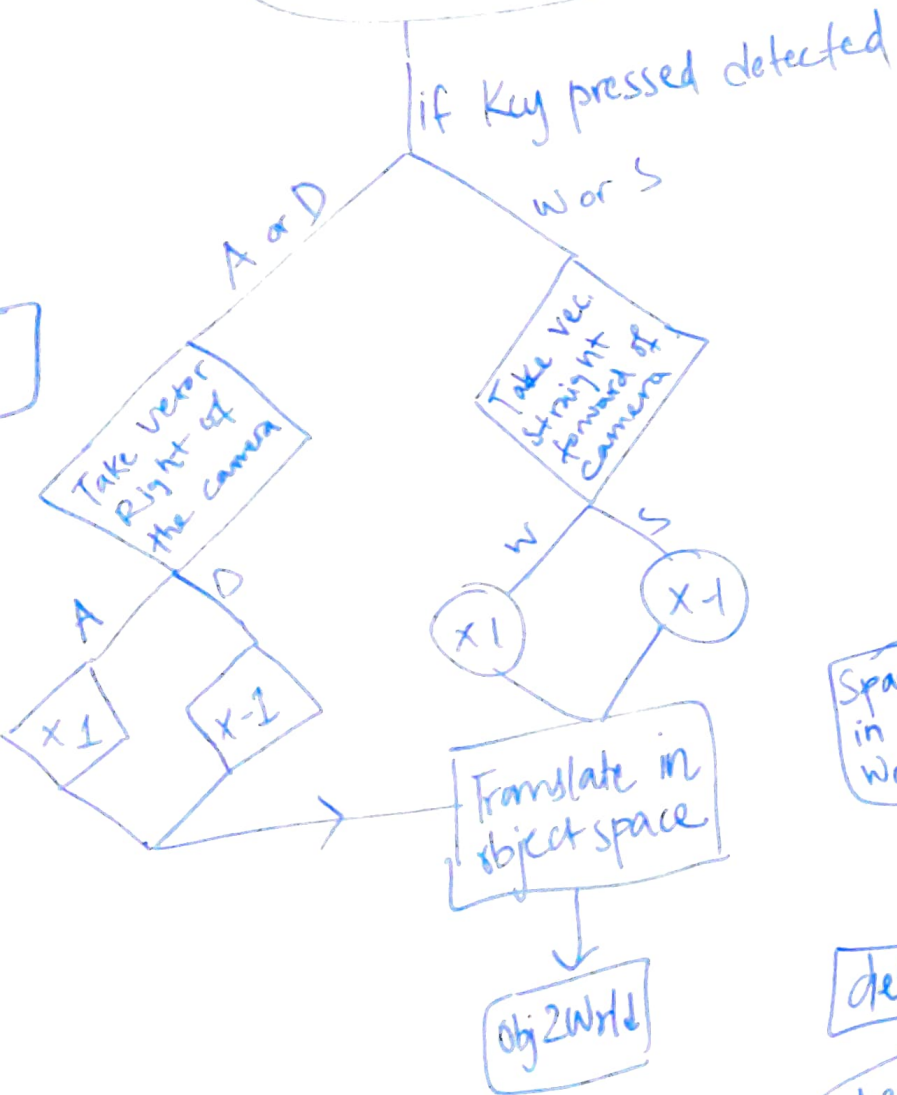
Yes

Show end screen

Stop



# Movement



# Shooting

