

## TCP Congestion Control – Complete Lab Task

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### **Q1. LAB TASK: TCP Congestion Control Simulation**

#### **Question:**

Using a TCP congestion control simulator (Python or any tool of your choice), **simulate and analyze TCP Reno** under three different packet-loss conditions:

- **0.1% loss**
- **1% loss**
- **2% loss**

For each case:

1. **Plot the Congestion Window (cwnd) vs Time** for at least 20 seconds of simulation.
2. **Compute the average throughput** (in MSS/second or Mbps).
3. **Explain how packet loss affects the behavior of TCP Reno**, specifically discussing:
  - o Slow Start
  - o Congestion Avoidance
  - o Multiplicative Decrease (cwnd halving)
4. **Compare the three cases** and write a short conclusion on how increasing loss impacts network performance.

#### **Reference:**

```
# tcp_sim.py  
# Simple discrete-time TCP congestion control simulator (Reno-like)  
# Usage: python tcp_sim.py
```

```
import numpy as np
import matplotlib.pyplot as plt
import random

# --- Simulation parameters ---
RTT = 0.05          # seconds (50 ms)
sim_time = 20.0      # seconds
mss = 1.0            # normalized MSS (units)
loss_prob = 0.01      # per-packet loss probability (Bernoulli)
packets_per_seg = 1    # one packet per MSS in this model

# TCP behavior params
algorithm = "reno"    # "reno", "tahoe"
initial_cwnd = 1.0      # in MSS
ssthresh_init = 64.0     # in MSS
rto = 1.0              # simplified timeout (s)

# --- State variables ---
t = 0.0
cwnd = initial_cwnd
ssthresh = ssthresh_init
time_steps = []
cwnd_trace = []
sent_packets_total = 0
acked_packets_total = 0
```

```

# For throughput measurement
bytes_acked = 0.0

# Helper: simulate sending cwnd-sized window; return True if loss detected
def send_window(cwnd):

    # we model loss per packet with independent Bernoulli trial
    segs = int(max(1, round(cwnd / mss)))
    lost = False
    acks = 0
    for _ in range(segs):
        sent_packets_total_local = 1
        if random.random() < loss_prob:
            lost = True
        else:
            acks += 1
    return lost, acks

# Main loop: step in RTT-sized intervals
while t < sim_time:

    # record
    time_steps.append(t)
    cwnd_trace.append(cwnd)

    # determine phase: slow start or congestion avoidance
    in_slow_start = (cwnd < ssthresh)

```

```

# send window, get ack/loss (this is simplification; real TCP tracks per-packet ACKs)
lost, acks = send_window(cwnd)

# update bytes acked
bytes_acked += acks * mss

# Simple Reno behavior
if lost:
    # If Tahoe: go to slow start with cwnd = 1
    if algorithm == "tahoe":
        ssthresh = max(cwnd / 2.0, 2.0)
        cwnd = 1.0
    elif algorithm == "reno":
        # Reno: multiplicative decrease, enter congestion avoidance
        ssthresh = max(cwnd / 2.0, 2.0)
        cwnd = max(cwnd / 2.0, 1.0)
    # assume loss consumed this RTT
else:
    # no loss -> increase cwnd
    if in_slow_start:
        cwnd = cwnd * 2.0 # exponential growth (per-RTT doubling)
    else:
        cwnd = cwnd + 1.0 # 1 MSS per RTT (additive increase)
    # Cap cwnd to a reasonable value to avoid runaway in this simple sim
    cwnd = min(cwnd, 1000.0)

```

```

# advance time by one RTT
t += RTT

# Convert to throughputs: bytes_acked / sim_time (in MSS units)
throughput = bytes_acked / sim_time

# Plot cwnd trace
plt.figure(figsize=(10,4))
plt.step(time_steps, cwnd_trace, where='post')
plt.xlabel("Time (s)")
plt.ylabel("cwnd (MSS)")
plt.title(f"TCP {algorithm} simulation: loss={loss_prob}, RTT={RTT}s, throughput={throughput:.2f} MSS/s")
plt.grid(True)
plt.show()

print(f"Sim done. Throughput (MSS/s): {throughput:.3f}")

```

## CODE:

```

# -*- coding: utf-8 -*-

"""Welcome To Colab

Automatically generated by Colab.

Original file is located at

https://colab.research.google.com/notebooks/intro.ipynb

```

```
"""

!pip install python-docx --quiet

import random

import math

import numpy as np

import matplotlib.pyplot as plt

from pathlib import Path

import shutil

from docx import Document

from docx.shared import Inches


RTT = 0.05

SIM_TIME = 20.0

MSS_BYTES = 1460

LOSS_VALUES = [0.001, 0.01, 0.02]

INITIAL_CWND = 1.0

SSTHRESH_INIT = 64.0

RANDOM_SEED_BASE = 42

MAX_CWND = 1000.0


def simulate_tcp_reno(loss_prob, rtt=RTT, sim_time=SIM_TIME,
seed_offset=0):

    """Simulate a simple TCP Reno on RTT-sized steps.

    Returns: (time_steps_array, cwnd_array, throughput_mss_per_s,
throughput_mbps)"""

    random.seed(RANDOM_SEED_BASE + seed_offset)
```

```
t = 0.0

cwnd = float(INITIAL_CWND)

ssthresh = float(SSTHRESH_INIT)

time_steps = []
cwnd_trace = []
bytes_acked = 0.0

while t < sim_time - 1e-9:

    time_steps.append(t)
    cwnd_trace.append(cwnd)

    in_slow_start = (cwnd < ssthresh)

    segs = max(1, int(math.floor(cwnd + 1e-9)))

    lost = False
    acks = 0

    for _ in range(segs):

        if random.random() < loss_prob:
            lost = True
        else:
            acks += 1

    bytes_acked += acks * MSS_BYTES

    if lost:
```

```

ssthresh = max(cwnd / 2.0, 2.0)

cwnd = max(cwnd / 2.0, 1.0)

else:

    if in_slow_start:

        cwnd = cwnd * 2.0

    else:

        cwnd = cwnd + 1.0


cwnd = min(cwnd, MAX_CWND)

t += rtt


throughput_mss_per_s = (bytes_acked / MSS_BYTES) / sim_time

throughput_mbps = (bytes_acked * 8.0) / (sim_time * 1e6)

return np.array(time_steps), np.array(cwnd_trace),
throughput_mss_per_s, throughput_mbps


output_dir = Path("tcp_sim_output")

output_dir.mkdir(exist_ok=True)


results = []

for i, loss in enumerate(LOSS_VALUES):

    ts, cwnd, thr_mss_s, thr_mbps = simulate_tcp_reno(loss, seed_offset=i)

    results.append((loss, ts, cwnd, thr_mss_s, thr_mbps))

plt.figure(figsize=(10,4))

plt.step(ts, cwnd, where='post')

```

```

plt.xlabel("Time (s)")

plt.ylabel("cwnd (MSS)")

pct = {0.001: "0.1%", 0.01: "1.0%", 0.02: "2.0%"} .get(loss,
f"{loss*100:.3f}%")


plt.title(f"TCP Reno: loss={pct} (RTT={RTT}s, sim={SIM_TIME}s)")

plt.grid(True)

plt.tight_layout()

fname = output_dir /
(f"cwnd_{int(loss*10000)}_{int(loss*1000)}pct.png")



if loss == 0.001:

    fname = output_dir / "cwnd_0.1pct.png"

elif loss == 0.01:

    fname = output_dir / "cwnd_1pct.png"

elif loss == 0.02:

    fname = output_dir / "cwnd_2pct.png"

plt.savefig(fname, dpi=150)

plt.show()

plt.close()


plt.figure(figsize=(11,5))

for loss, ts, cwnd, thr_mss_s, thr_mbps in results:

    label = f"({loss*100:.2f}% loss)"

    plt.step(ts, cwnd, where='post', label=label)

plt.xlabel("Time (s)")

plt.ylabel("cwnd (MSS)")

plt.title("TCP Reno cwnd vs Time (comparison)")

```

```

plt.legend()

plt.grid(True)

plt.tight_layout()

combined_fname = output_dir / "cwnd_comparison.png"

plt.savefig(combined_fname, dpi=150)

plt.show()

plt.close()

print("Simulation summary:")

for loss, ts, cwnd, thr_mss_s, thr_mbps in results:

    pct = {0.001: "0.1%", 0.01: "1.0%", 0.02: "2.0%"}[loss,
f"{loss*100:.3f}"]

    print(f"- Loss = {pct:<6} | Avg throughput = {thr_mss_s:.3f} MSS/s | {thr_mbps:.3f} Mbps")

report_doc = Document()

report_doc.add_heading("TCP Reno Simulation Report", level=1)

report_doc.add_paragraph(f"Simulated for RTT={RTT}s, simulation time={SIM_TIME}s, MSS={MSS_BYTES} bytes.")

report_doc.add_paragraph("Loss scenarios: 0.1%, 1%, 2%")

for loss, ts, cwnd, thr_mss_s, thr_mbps in results:

    pct = {0.001: "0.1%", 0.01: "1.0%", 0.02: "2.0%"}[loss,
f"{loss*100:.3f}"]

    report_doc.add_heading(f"Loss = {pct}", level=2)

    report_doc.add_paragraph(f"Average throughput: {thr_mss_s:.3f} MSS/s ({thr_mbps:.3f} Mbps)")

```

```

obs = ("Observation: With higher loss the congestion window experiences "
       "more frequent multiplicative decreases (cwnd halving), reducing average cwnd and throughput.")

report_doc.add_paragraph(obs)

img_name = None

if loss == 0.001:
    img_name = output_dir / "cwnd_0.1pct.png"
elif loss == 0.01:
    img_name = output_dir / "cwnd_1pct.png"
elif loss == 0.02:
    img_name = output_dir / "cwnd_2pct.png"

if img_name and img_name.exists():
    report_doc.add_picture(str(img_name), width=Inches(6))

report_doc.add_heading("Comparison: cwnd vs Time", level=2)

if combined_fname.exists():
    report_doc.add_picture(str(combined_fname), width=Inches(6))

report_doc.add_heading("Conclusion", level=2)
report_doc.add_paragraph()

)

report_path = output_dir / "TCP_Reno_Report.docx"
report_doc.save(report_path)
print(f"\nSaved report to: {report_path}")

```

```
uploaded_path = Path("/mnt/data/Assignment-6.docx")

if uploaded_path.exists():

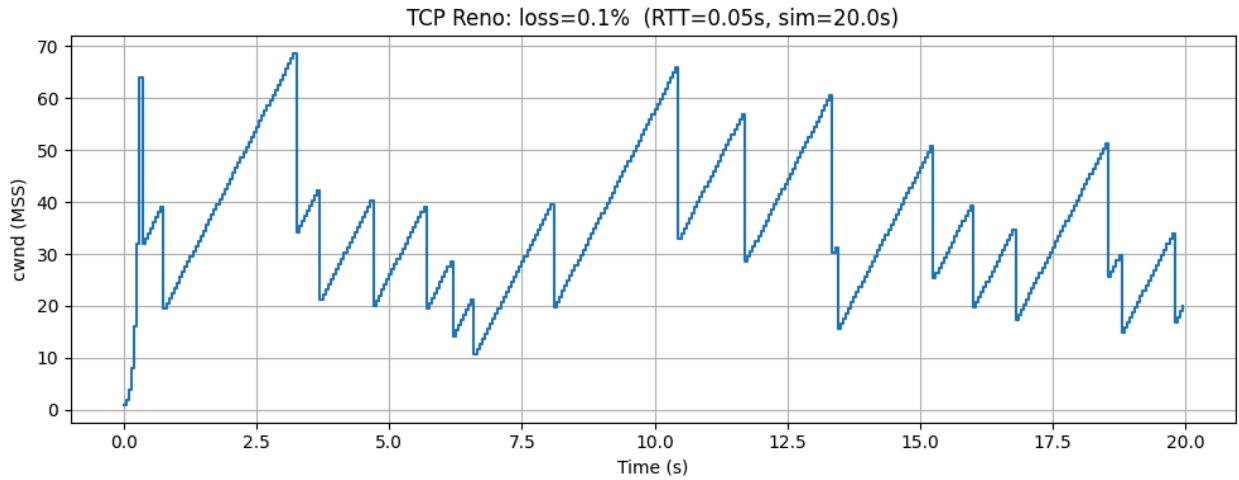
    shutil.copy(uploaded_path, output_dir / uploaded_path.name)

    print(f"Copied uploaded file to: {output_dir / uploaded_path.name}")

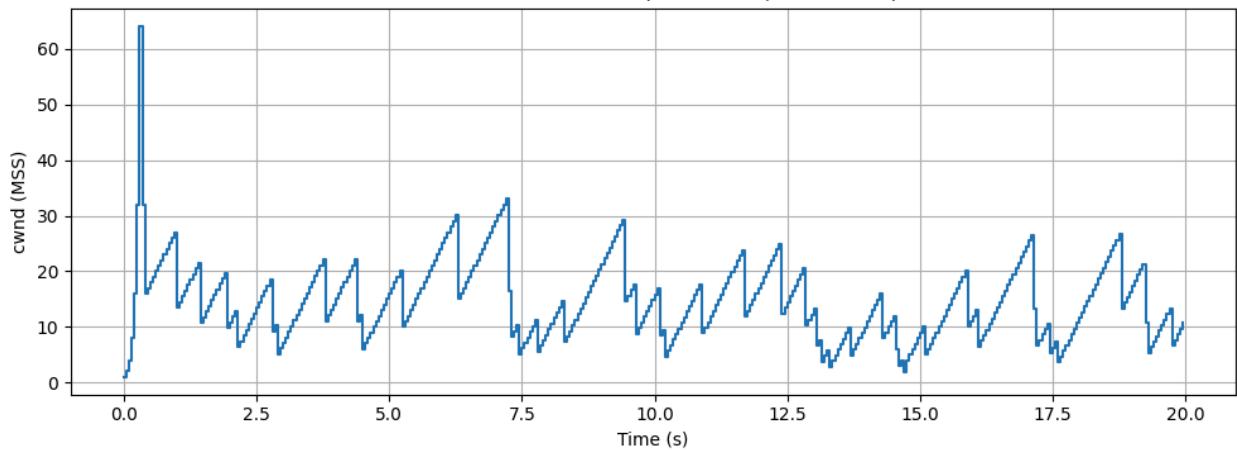
else:

    print(f"Uploaded path not found at {uploaded_path} (this path was
included per your session history.)")
```

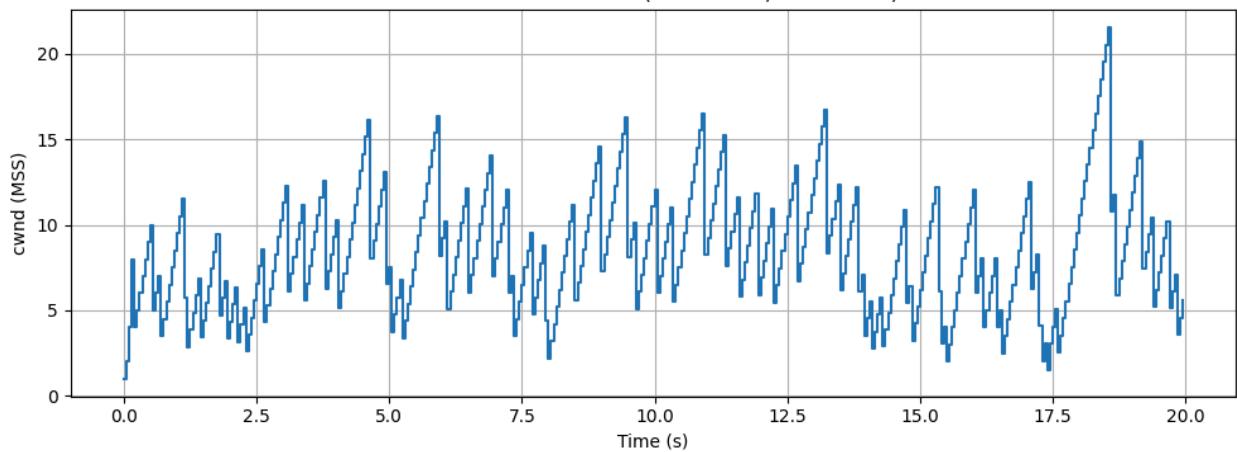
## OUTPUT:



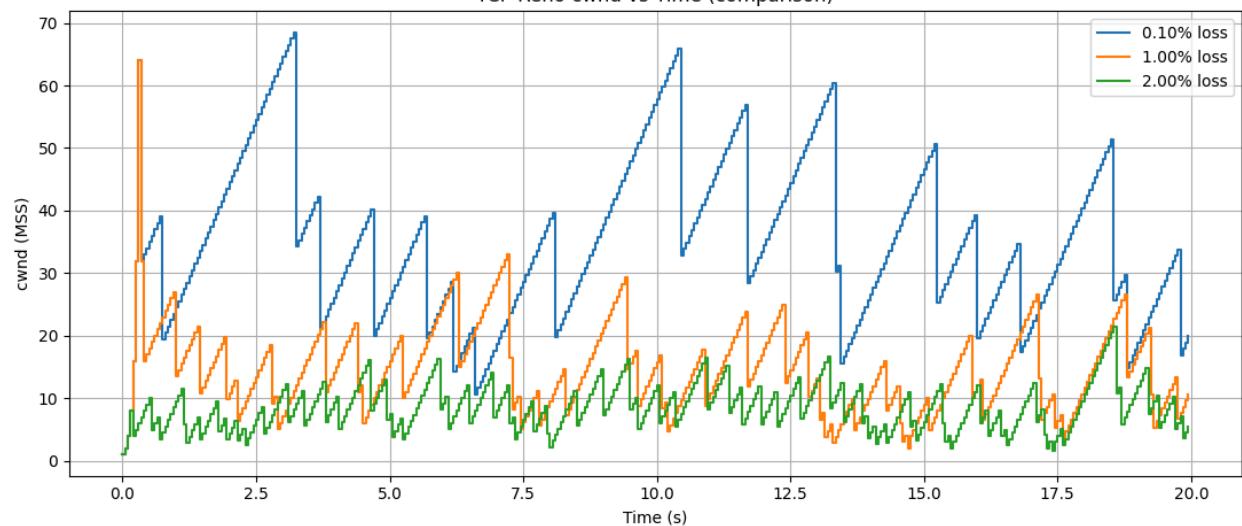
TCP Reno: loss=1.0% (RTT=0.05s, sim=20.0s)



TCP Reno: loss=2.0% (RTT=0.05s, sim=20.0s)



TCP Reno cwnd vs Time (comparison)



Simulation summary:

- Loss = 0.1% | Avg throughput = 687.200 MSS/s | 8.026 Mbps
- Loss = 1.0% | Avg throughput = 279.550 MSS/s | 3.265 Mbps
- Loss = 2.0% | Avg throughput = 156.800 MSS/s | 1.831 Mbps