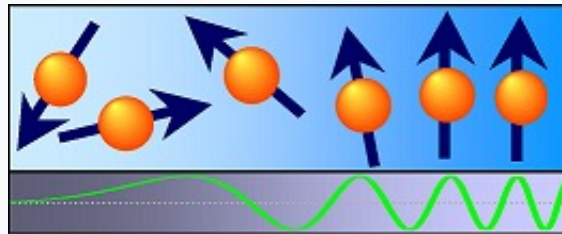


# Experimental Physics

## EP1 MECHANICS

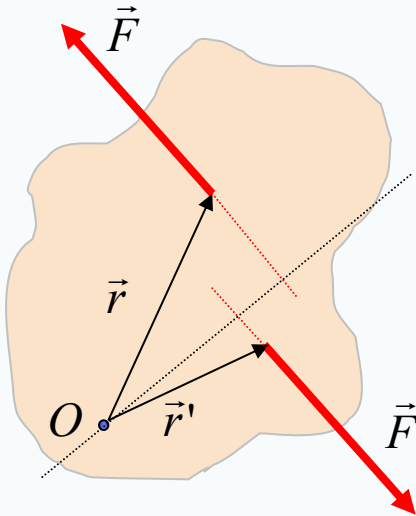
### - Static Equilibrium -



**Rustem Valiullin**

<https://www.physgeo.uni-leipzig.de/en/fbi/applied-magnetic-resonance>

# Conditions for equilibrium



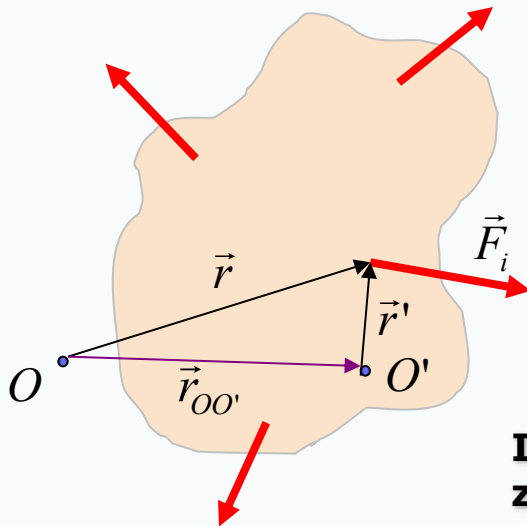
The net external force must be zero

$$\vec{F}_{net} = 0$$

$$\vec{\tau} = \vec{r} \times \vec{F} = rF \sin \theta = Fd$$

The net external torque about any axis must be zero

$$\vec{\tau}_{net} = 0$$

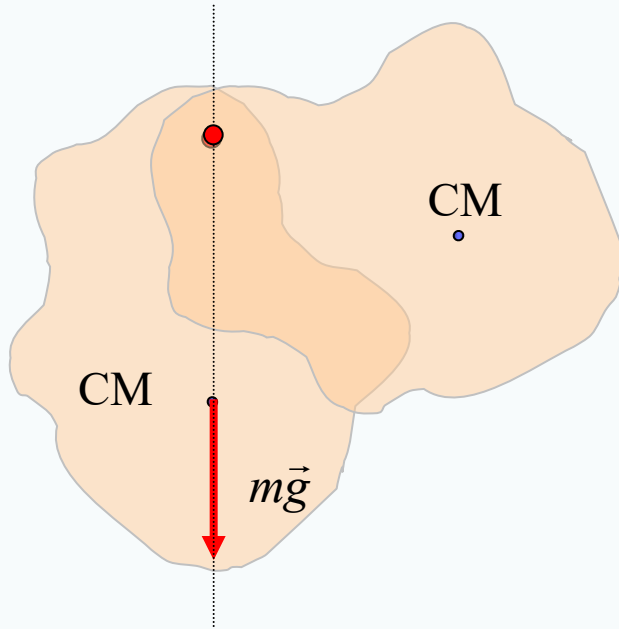


$$\vec{F}_{net} = \sum_i \vec{F}_i = 0 \quad \vec{\tau}_{net,O} = \sum_i \vec{r}_{iO} \times \vec{F}_i$$

$$\begin{aligned} \vec{\tau}_{net,O'} &= \sum_i \vec{r}'_i \times \vec{F}_i = \vec{r}'_1 \times \vec{F}_1 + \dots + \vec{r}'_i \times \vec{F}_i + \dots \\ &= (\vec{r}_1 - \vec{r}_{OO'}) \times \vec{F}_1 + \dots + (\vec{r}_i - \vec{r}_{OO'}) \times \vec{F}_i + \dots \\ &= \left( \sum_i \vec{r}_i \times \vec{F}_i \right) - \vec{r}_{OO'} \times \sum_i \vec{F}_i = \vec{\tau}_{net,O} \end{aligned}$$

**If an object is in translational equilibrium and the net torque is zero about some point, then the net torque is zero about any point.**

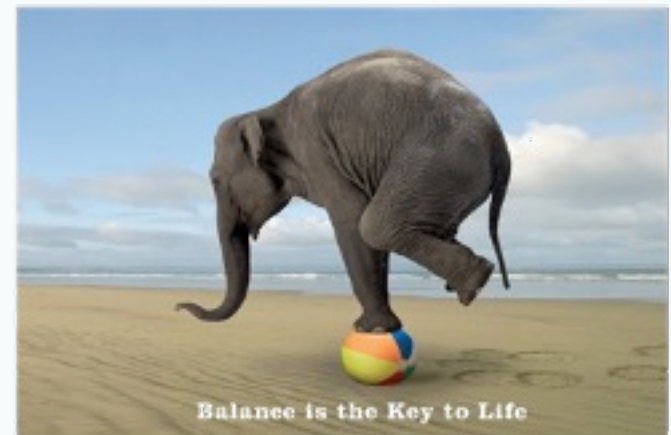
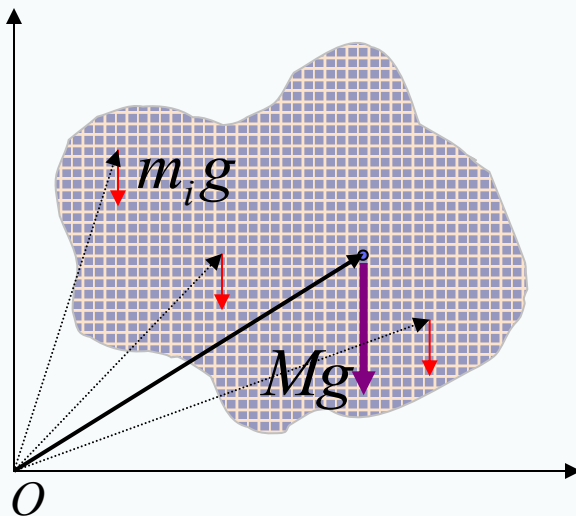
# Center of gravity



**Center of mass:** 
$$\vec{r}_{CM} = \frac{\sum \vec{r}_i m_i}{\sum m_i} = \frac{\int \vec{r} dm}{\int dm}$$

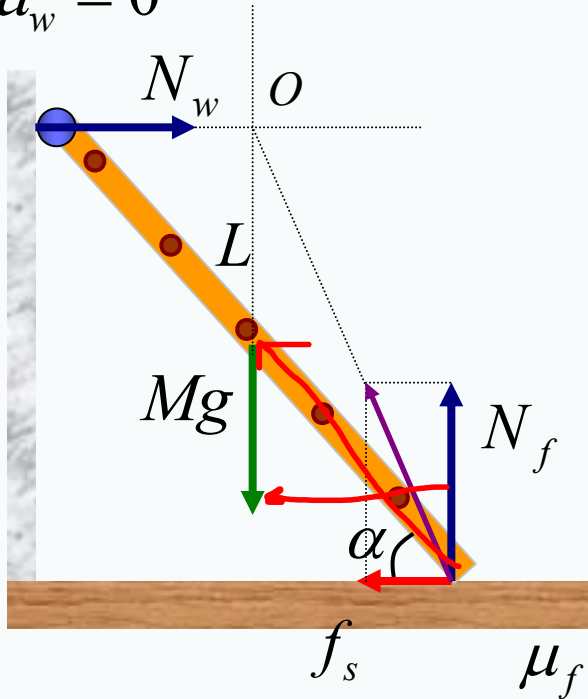
$$\vec{r}_{CG} \sum m_i g = \vec{r}_{CG} Mg = \sum \vec{r}_i m_i g$$

**If  $g$  is constant over an object, then the center of mass and the center of gravity of the object do coincide.**



# The ladder problem

$$\mu_w = 0$$



$$\vec{F}_{net} = 0 \quad \begin{cases} N_w - f_s = 0 \\ N_f - Mg = 0 \end{cases}$$

$$\vec{\tau}_{net} = 0 \quad N_w L \sin \alpha - Mg \frac{L}{2} \cos \alpha = 0$$

$$N_w = \frac{Mg}{2} \cot \alpha = f_s$$

$$f_s \leq f_{s,max} = \mu_f N_f$$

$$\frac{Mg}{2} \cot \alpha \leq \mu_f N_f = \mu_f Mg \Rightarrow \cot \alpha \leq 2\mu_f$$

$$\tan \alpha \geq \frac{1}{2\mu_f}$$

$$\alpha_{cr} \approx 25^\circ$$

$$\alpha_{cr} \approx 60^\circ - 45^\circ$$

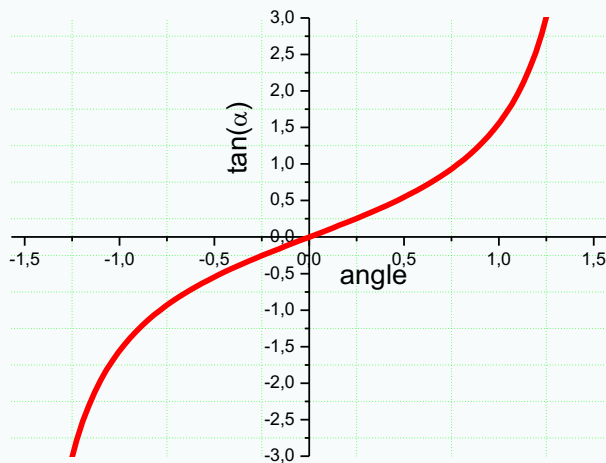
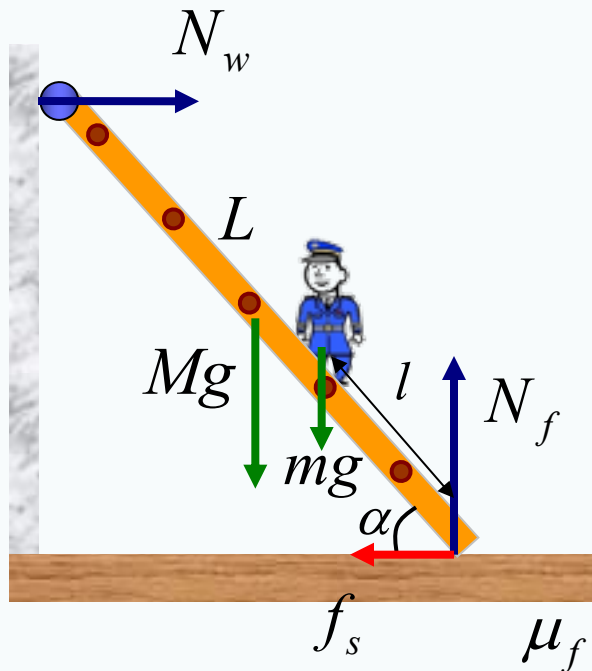


TABLE 5.2 Coefficients of Friction<sup>a</sup>

	$\mu_s$	$\mu_k$
Steel on steel	0.74	0.57
Aluminum on steel	0.61	0.47
Copper on steel	0.58	0.36
Rubber on concrete	1.0	0.8
Wood on wood	0.25–0.5	0.2
Glass on glass	0.94	0.4

# The ladder climbing problem

$$\mu_w = 0$$

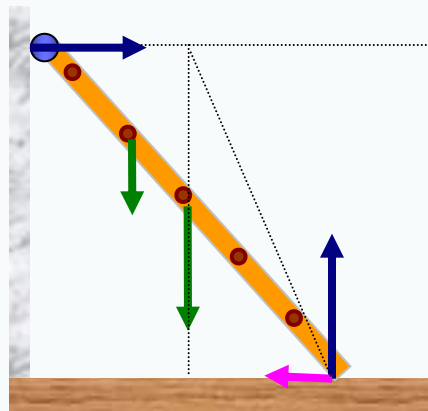
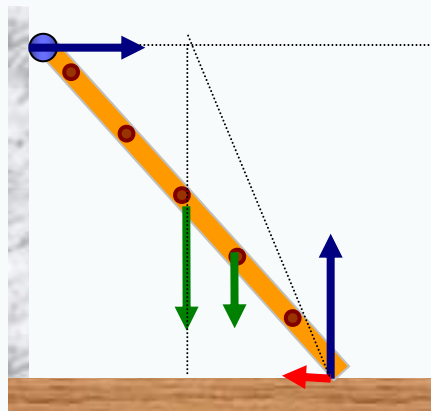


$$\begin{aligned} \vec{F}_{net} &= 0 & \begin{cases} N_w - f_s = 0 \\ N_f - (M + m)g = 0 \end{cases} \\ \vec{\tau}_{net} &= 0 & N_w L \sin \alpha - \left( Mg \frac{L}{2} + mgl \right) \cos \alpha = 0 \end{aligned}$$

$$N_w = g \cot \alpha \left( \frac{M}{2} + \frac{ml}{L} \right) = f_s \quad \boxed{f_s \leq f_{s,\max} = \mu_f N_f}$$

$$f_{s,\max} = \mu_f N_f = \mu_f (M + m)g$$

$$g 2\mu_f \left( \frac{M}{2} + \frac{ml}{L} \right) \leq \mu_f (M + m)g \Rightarrow l \leq \frac{L}{2}$$



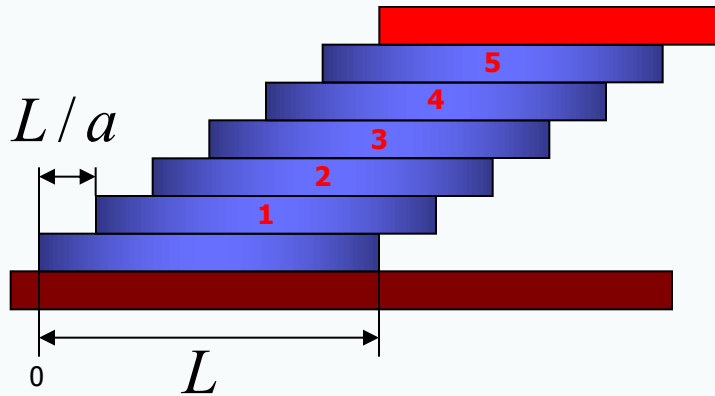
general case

$$g \cot \alpha \left( \frac{M}{2} + \frac{ml}{L} \right) \leq \mu_f (M + m)g$$

$$l \leq \frac{\mu_f (M + m)L}{m} \tan \alpha - \frac{LM}{2m}$$

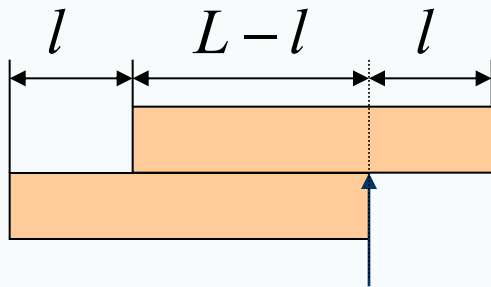
$$m \gg M : l \leq \mu_f L \tan \alpha$$

# Inclined domino set



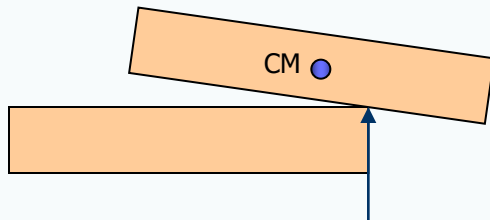
$$\rho A g \frac{L - l_{cr}}{2} - \rho A g \frac{l_{cr}}{2} = 0 \quad l_{cr} = \frac{L}{2}$$

$$x_1 = \frac{L}{a} + \frac{L}{2} \quad x_2 = 2\frac{L}{a} + \frac{L}{2} \quad x_i = i\frac{L}{a} + \frac{L}{2}$$



$$X_{CM,n} = \frac{\sum_{i=1}^n m_i x_i}{\sum_{i=1}^n m_i} = \frac{1}{n} \sum_{i=1}^n \left[ i \frac{L}{a} + \frac{L}{2} \right]$$

$$X_{CM,n} \approx \frac{1}{n} n \frac{L}{2} + \frac{1}{n} \frac{L}{a} (n+1) \frac{n}{2} = \frac{L}{2} + (n+1) \frac{L}{2a}$$



$$X_{CM,n} \leq L$$

$$n + 1 \leq a$$

$$a = 6 \Rightarrow n = 5$$

**The sixth domino will crush the system.**

## To remember!

- The two conditions have to be fulfilled for a body to be in static equilibrium:
  - the net external force must be zero;
  - the net external torque must be zero.
- If an object is in static equilibrium under action of three non-parallel forces, the lines of action of these forces must intersect at one point.
- The force of gravity can be replaced by single force acting at the center of gravity.

