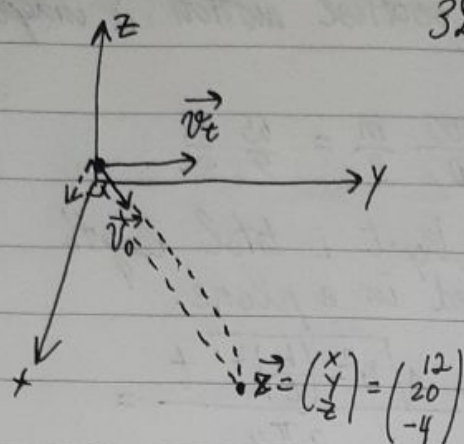


## 3D motion

1.



EOM for bottle:

$$\vec{r}(t) = \begin{pmatrix} v_{0x} \cdot t \\ v_{0y} \cdot t \\ -\frac{g \cdot t^2}{2} \end{pmatrix}$$

because:

- 1)  $v_{0y} = v_t$  since thrown to train + 1st Newton law
- 2)  $v_{0z} = 0$  since thrown horizontally.

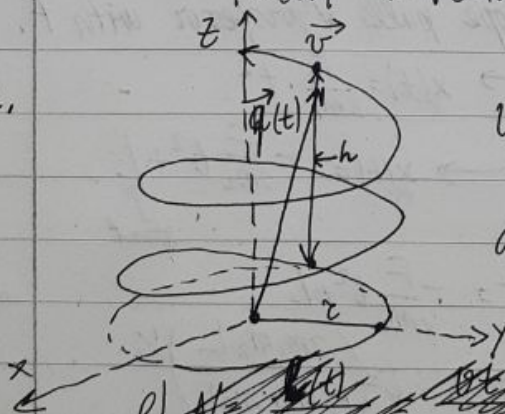
So  $\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} v_{0x} \cdot t \\ v_t \cdot t \\ -\frac{g \cdot t^2}{2} \end{pmatrix}$  with 3 unknowns  $v_{0x}, v_t, t$ .

a)  $v_t = \frac{y}{t} = \frac{y}{\sqrt{-2z/g}} = \frac{20}{\sqrt{8/10}} \frac{m}{s} \approx 22.4 \frac{m}{s} = 10\sqrt{5} \frac{m}{s}$ .

b)  $\vec{v}_0 = \begin{pmatrix} v_{0x} \\ v_t \\ 0 \end{pmatrix}$ ,  $v_{0x} = \frac{x}{t} = \frac{x}{\sqrt{-2z/g}} = \frac{12}{\sqrt{8/10}} \frac{m}{s} = 6\sqrt{5} \frac{m}{s} \approx 13.4 \frac{m}{s}$ ,  
 $\vec{v}_0 = \begin{pmatrix} 6\sqrt{5} \\ 10\sqrt{5} \\ 0 \end{pmatrix} \frac{m}{s}$ ,  $|\vec{v}_0| = \sqrt{180 + 500} \frac{m}{s} = \sqrt{680} \frac{m}{s} \approx 26 \frac{m}{s}$ .

c)  $\vec{v}(t) = \begin{pmatrix} v_{0x} \\ v_t \\ -gt \end{pmatrix} = \begin{pmatrix} 6\sqrt{5} \cdot \frac{m}{s} \\ 10\sqrt{5} \cdot \frac{m}{s} \\ -10 \cdot \sqrt{8/10} \end{pmatrix} = \begin{pmatrix} 6\sqrt{5} \\ 10\sqrt{5} \\ -10 \cdot \sqrt{8/10} \end{pmatrix} \frac{m}{s} = \begin{pmatrix} 6\sqrt{5} \\ 10\sqrt{5} \\ -4\sqrt{5} \end{pmatrix} \frac{m}{s}$ ,  
 $|\vec{v}(t)| = \sqrt{5} \cdot \sqrt{6^2 + 10^2 + 4^2} \frac{m}{s} = \sqrt{5} \sqrt{152} \frac{m}{s} \approx 27.6 \frac{m}{s}$ .

2.



$v = 250 \frac{km}{h}$ ,  $r = 300m$ ,  $h(t=3min) = 1300m$

a)  $l = v \cdot t = 250 \frac{km}{h} \cdot 3min = \frac{250}{20} km = 12.5 km$

b)  $N = \frac{l}{2\pi r}$

Consider motion on helix as

$$\vec{r}(t) = \begin{pmatrix} x(t) \\ y(t) \\ z(t) \end{pmatrix} = \begin{pmatrix} r \cos(\omega t) \\ r \sin(\omega t) \\ v_z \cdot t \end{pmatrix} = \begin{pmatrix} r \cos(\frac{v_{xy}}{r} t) \\ r \sin(\frac{v_{xy}}{r} t) \\ v_z \cdot t \end{pmatrix}$$

where  $\vec{v}_{xy}$  - constant component of  $\vec{v}$  in  $xy$  plane ( $\vec{v}_{xy} = v_x \hat{e}_x + v_y \hat{e}_y$ ),  
 $v_{xy} = |\vec{v}_{xy}|$ ,  $\omega = \frac{v_{xy}}{r}$  - angular speed of uniform rotation  
 in circle  $(\odot)$  in  $xy$  plane.



But  $h = v_z \cdot t$  (assume it is on same  $(x, y)$  position on a loop ~~is~~ is not necessary since vertical motion is independent).

$$\text{So } v_z = \frac{h}{t} = \frac{1300 \text{ m}}{3 \text{ mins}} = \frac{1300}{180} \frac{\text{m}}{\text{s}} = \frac{65}{9} \frac{\text{m}}{\text{s}}.$$

But then  $v_{xy} = \sqrt{v^2 - v_z^2}$ ,  $v_{xy} \cdot t$  is total length moved in a plane.

$$N_{\text{loops}} = \frac{v_{xy} \cdot t}{2\pi r} = \frac{\sqrt{v^2 - v_z^2} \cdot t}{2\pi r} = \frac{\sqrt{v^2 - \left(\frac{h}{t}\right)^2} \cdot t}{2\pi r} =$$

$$= \frac{\sqrt{\left(\frac{250}{3.6}\right)^2 - \left(\frac{65}{9}\right)^2} \cdot 180}{2\pi \cdot 300} \cdot 1 = \boxed{6.6}.$$

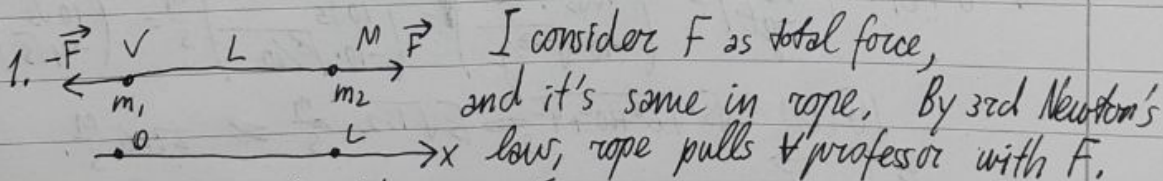
! Note -  $\frac{v_{xy} \cdot t}{2\pi r} \neq \frac{v \cdot t}{2\pi r}$ , even though in this case the answers would be close.

$$c) T = \frac{t}{N_{\text{loops}}} \approx 27.3 \text{ seconds.}$$

$$h_z = v_z \cdot T \approx 197 \text{ m.}$$

(or  $\frac{h}{N_{\text{loops}}}$ )

Forces



$$a) \text{ EOM for } V: \ddot{x}_V = \frac{F}{m_1} \rightarrow x_V(t) = \frac{F}{2m_1} t^2$$

$$\text{EOM for } M: \ddot{x}_M = \frac{-F}{m_2} \rightarrow x_M(t) = -\frac{F}{2m_2} t^2 + \underset{\text{start}}{L}$$

$$\text{Meeting: } x_V = x_M, \quad \frac{F}{2m_1} t^2 = -\frac{F}{2m_2} t^2 + L$$

$$\frac{F}{2} \left[ \frac{1}{m_1} + \frac{1}{m_2} \right] t^2 = L \rightarrow t = \left( \frac{2m_1 m_2 L}{F(m_1 + m_2)} \right)^{1/2}$$

$$\text{Then } x = \frac{F}{2m_1} \cdot \frac{2m_1 m_2 L}{F(m_1 + m_2)} = \boxed{\frac{m_2 L}{m_1 + m_2}}$$

$$\text{Then } x = \frac{105}{165} \cdot 20 \text{ m} \approx \boxed{12.7 \text{ m}}$$

(also, it is possible to find  $x$  as CM)

$$b) \dot{x}_V = \frac{Ft}{m_1}, \quad \dot{x}_M = -\frac{Ft}{m_2}, \quad \dot{x}_V(t_{\text{meet}}) = \frac{F}{m_1} \cdot \sqrt{\frac{2m_1 m_2 L}{F(m_1 + m_2)}} =$$

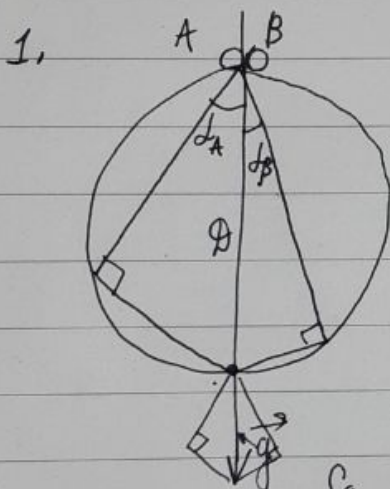
$$= \sqrt{\frac{2m_1 m_2 L F}{m_1(m_1+m_2)}} = \sqrt{\frac{LF \cdot 2m_2}{m_1(m_1+m_2)}}, \text{ and } \dot{x}_m(\text{meet}) = -\frac{F}{m_2} \sqrt{\frac{2m_1 m_2 L}{F(m_1+m_2)}} =$$

$$= -\sqrt{\frac{LF \cdot 2m_1}{m_2(m_1+m_2)}}.$$

Speeds are  $|\dot{x}_v| = \sqrt{\frac{2LFm_2}{m_1(m_1+m_2)}} = 2.06 \frac{m}{s}$

$$|\dot{x}_m| = \sqrt{\frac{2LFm_1}{m_2(m_1+m_2)}} = 1.18 \frac{m}{s}.$$

Circle



The motion will be with const. acceleration, consider case of A:

$$l = \frac{at^2}{2}, t = \sqrt{\frac{2l}{a}} = \sqrt{\frac{2 \cdot 2.9 \cos A}{g \cos A}} = \sqrt{\frac{2 \cdot 2.9}{g}}.$$

That means  $t$  does not depend on  $L$ !

So both balls reach at same time.