Exp 14: TCP 综合实作

目的: 让学生了解如何传输控制协议(TCP, Transmission Control Protocol)是如何工作的。

摘要: 前几个实验分别抽出TCP协议里几个重要的功能与机制作分析讨论,本实验则借着MDDL语言描述并完整仿真TCP协议的工作原理。

时间: 9 hrs

一、网络拓扑

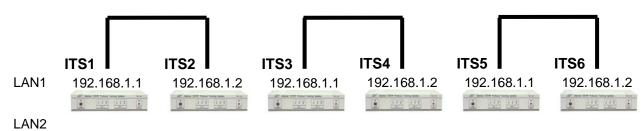


图14.1

二、技术背景

在TCP 通讯协议下,传输的报文我们称为段。透过TCP segment 在双方计算机间的交换,TCP得以建立连结、交换数据、传送acknowledgements、通报Sliding Window 空间大小和结束链接...等等,部份相关性技术在我们先前的实验已经讨论过。此外,由于TCP协议提供的是以联机为导向(Connection Oriented)的可靠传输,在联机建立之初会产生三次握手(Three Way Handshake)的机制,确定双方沟通无误,再开始传送数据。表14.1为整个TCP segment 的字段格式:

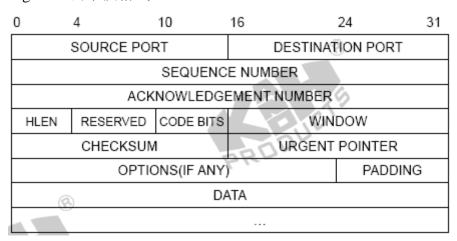


表14.1

SOURCE PORT and DESTINATION PORT (各16 bits): 发送端及目的端连接端口号。
SEQUENCE NUMBER (32 bits): 记录此封包在TCP 数据传输管道中,发送端发送资料的编号。

ACKNOWLEDGEMENT NUMBER (32 bits): 记录此封包在TCP 数据传输管道中,已 经被目的端确认收到的数据编号。

CODE BITS (6 bits): 用来表明此segment的功用及内容,下表中分别解释6个bit代表的意义:

Bit (left to right)	Meaning if bit set to 1
URG	Urgent pointer field is valid
ACK	Acknowledgement filed is valid
PSH	This segment requests a push
RST	Reset the connection
SYN	Synchronize sequence numbers
FIN	Sender has reached end if its byte stream

表14.2

WINDOW (16 bits): 用以告知发送端每次传送可允许接收量 (即Windoiw Size)。 附带一提, TCP 是遵循以下的有限状态机 (FSM, Finite State Machine):

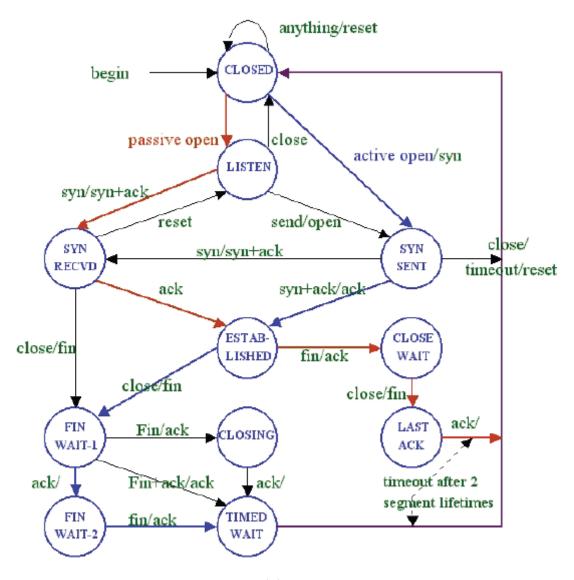


图14.2

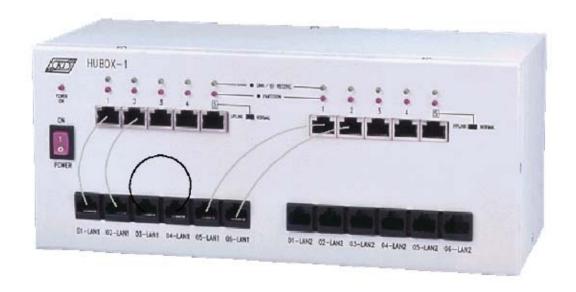
遵循以上FSM, TCP 方能完成以下工作:

- 1) 建立TCP联机
- 2) 美闭TCP联机
- 3) 重置TCP联机

三、实验步骤

1、网络拓扑

1) 在Hubox上将网络连接如图14.3所示。



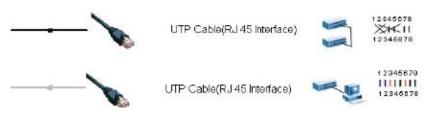


图 14.3

2、设置 Host 方法

ITS1 and ITS2

- 2) 执行 XCLIENT.BAT, 打开 ITS 软件界面。
- 3) 在主菜单上选择 Tool 菜单,再选择 **Network Configuration** ,打开该界面。ITS1 设置如下:
 - 4) 根据网络拓扑图, 定义 Interface 1 的 IP 地址为"192.168.1.1"见图 14.4。
 - 5)模式设定为"Host",然后点击"Set & Close"按钮。

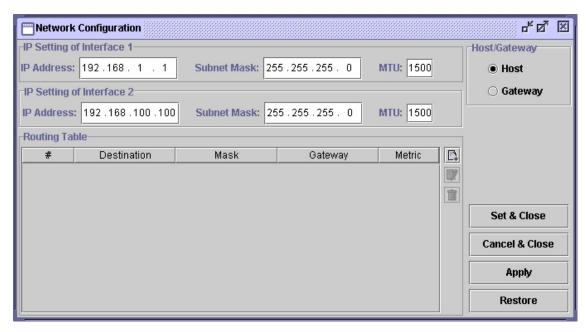


图 14.4

ITS2

- 6) 定义 Interface 1 的 IP 地址为 "192.168.1.2"。
- 7) 模式设定为"**Host**", 然后点击"**Set & Close"**按钮。

3、TCP Session

ITS1 操作如下:

- 8) 打开网络封包浏览器(Network Message Browser)界面,同时主意是否打开了 监听状态。(**Listening On**)
- 9)从TCP菜单上,打开"New TCP Session"对话框。
- 10)选择" System Default TCP"项。"Source IP Address"处输入"192.168.1.1", "Source Port"处选择" HTTP (80)"。 (见图 14.5)
- 11) 点击 Listen 按钮。

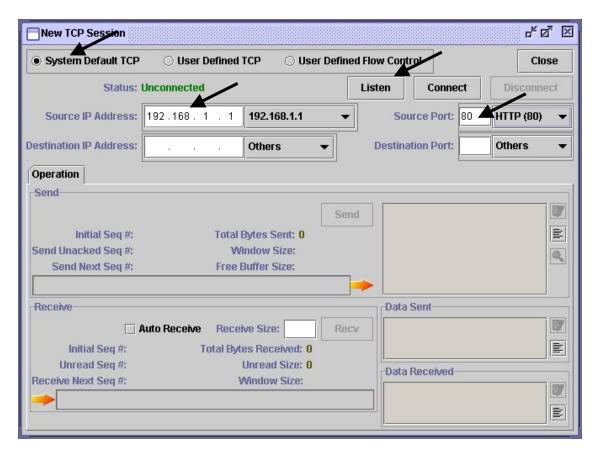


图 14.5New TCP Session dialog

ITS2 操作如下:

- 12) 打开网络封包浏览器(Network Message Browser)界面,同时主意是否打开了监听状态。(**Listening On**)
- 13) 从 TCP 菜单上, 打开"New TCP Session"对话框。
- 14) 选择" **System Default TCP**"项."**Destination IP Address**"处输入 "**192.168.1.1**", "**Destination Port**"处选择"**HTTP(80)**"。(见图 14.6)
- 15) 点击 **Connect** 按钮. 现在我们就已经在 ITS1 和 ITS2 之间通过 TCP 建立了连接,可以在网络封包浏览器中看到三次握手的过程。(见图 14.7)

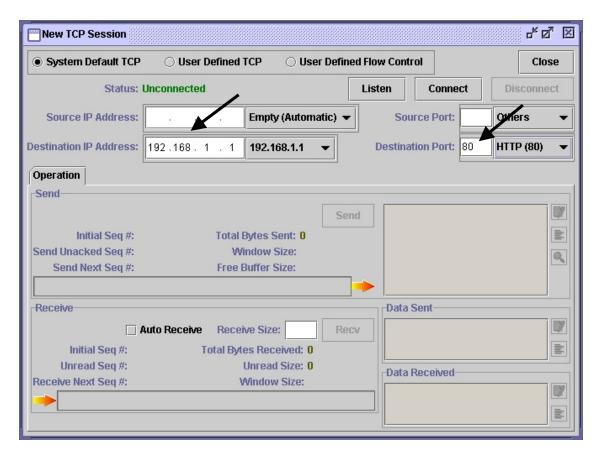


图 14.6

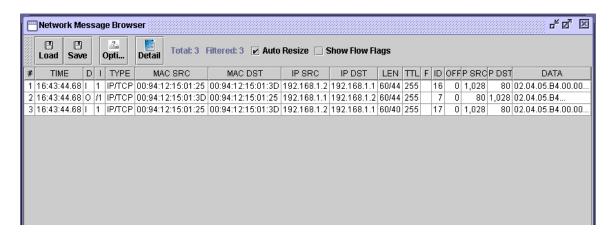


图 14.7

4、User Defined TCP 实验

我们也可以通过 MDDL 程序定义 TCP 协议。首先,需要复位您的 ITS 实验箱,并且按照下面的操作进行实验:

ITS1 and ITS2 操作如下:

16) 打开网络封包浏览器(Network Message Browser)界面,同时主意是否打开了监听状态。(**Listening On**)

- 17) 打开 MDDL 平台 (MDDL Editor)。
- 18) 点击 **Load** 按钮,调用 C: \XClient \Data \Mddl \Tutorial \Ex14 \TCP.mddl 最后 点击 **Upld** 按钮。

ITS1 操作如下:

19) 打开" New TCP Session"对话框. 模式选择 "User Defined TCP", "Source IP Address"处输入 "192.168.1.1", "Source Port"处选择" HTTP (80)"。最后, 点击 Listen 按钮。

ITS2 操作如下:

- 20) 打开"New TCP Session"对话框. 模式选择 "User Defined TCP", "Destination IP Address "处输入 "192.168.1.1", "Destination Port"处选择"HTTP (80)"。 最后,点击 Connect 按钮. 现在我们就已经在 ITS1 和 ITS2 之间通过用户自 定义 TCP 的方式建立了连接。
- 5、Sending Data by User Defined TCP 实验:

ITS2 操作如下:

21) 在"New TCP Session"界面下, Send 端的可编辑窗口下输入"**test**"。然后, 点击 **Send** 按钮。(见图 14.8)

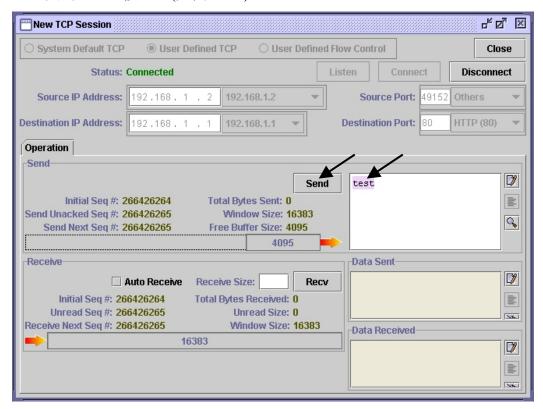


图 14.8

ITS1 操作如下:

- 22)一旦 ITS2 发送了数据,你就会在 Receive 端看见数据内容,并将数据保存在 buffer 内。(见图 14.9)
- 23) 点击 **Recv** 按钮, 您会发现在 Receive 端接收到数据。(见图 14.10)

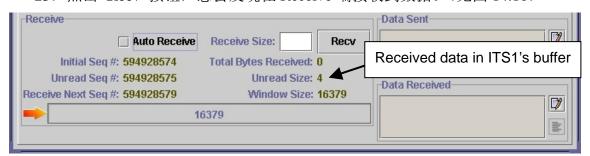


图 14.9



图 14.10

四、实验讨论

- 1、如果在联机已建立后,我们单击New TCP Session联机接口工具里的Disconnect钮,会发生什么样的状况?试着从网络信息浏览器观察看看。
- 2、如果在ITS 1尚未listen的情形下,我们就从ITS 2要联机到ITS 1,会发生什么状况?

REACTOR PROGRAM

1, TCP.mddl

VAR6.TCB	=0	;
VAR6.TCB_SOCKET_ID	= 5	;
VAR6.TCB_STATE	= CNST_TCB_STATE_CLOSED	;
VAR6.TCB_SND_BUF_SEM	= 15	;
VAR6.TCB_SND_BUF_SIZE	= 4096W	;
VAR6.TCB RCV BUF SEM	= 25	;

```
VAR6.TCB_RCV_BUF_SIZE
                                    = 16384W
VAR6.TCB_WAS_LISTENING
                                  = FALSE
VAR6.TCB_POOL_RETRANSMISSION = 15
VAR6.TCB_POOL_REASSEMBLY
                                  = 25
SERVICE_TCP_OPEN
{
   IF( VAR6.TCB_STATE != CNST_TCB_STATE_CLOSED )
   {
      GENERATE_USER_MSG WITH_DATA
       {
          TARGET = "TCP STATE IS NOT CLOSED!"
      }
      GENERATE_USER_MSG WITH_DATA
       {
          TARGET = VAR6.TCB\_STATE
      }
      RETURN;
   }
   VAR6.TCB_SND_BUF_L
                                   = 0W
   VAR6.TCB_SND_BUF_H
                                   = 0W
   VAR6.TCB_RCV_BUF_L
                                   = 0W
   VAR6.TCB_RCV_BUF_H
                                   = 0W
   VAR6.TCB_RCV_WND = ( VAR6.TCB_RCV_BUF_L + VAR6.TCB_RCV_BUF_SIZE -
   1 - VAR6.TCB_RCV_BUF_H ) % VAR6.TCB_RCV_BUF_SIZE;
   VAR6.TCB_TIMER_2MSL
                                    =0W
   VAR6.TCB_STATE
                               = CNST_TCB_STATE_SYN_SENT
```

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IF(PARA_IPADDR_SRC() == CNST_IP_ADDR_BROADCAST) VAR6.TCB_IP_ADDRSRC = MYIP(1)**ELSE** VAR6.TCB IP ADDRSRC = PARA IPADDR SRC() VAR6.TCB_IP_ADDRDST = PARA_IPADDR_DST() $IF(PARA_PORT_SRC() == 0W)$ VAR6.TCB PORTSRC =49152W**ELSE** VAR6.TCB_PORTSRC = PARA_PORT_SRC() VAR6.TCB_PORTDST = PARA_PORT_DST() VAR6.TCB_ISS = RANDOM()VAR6.TCB_SND_UNA = VAR6.TCB_ISS VAR6.TCB_SND_NXT = VAR6.TCB_SND_UNA VAR7.TCP_PSEUDO_IP_ADDRSRC = VAR6.TCB_IP_ADDRSRC = VAR6.TCB IP ADDRDST VAR7.TCP_PSEUDO_IP_ADDRDST VAR7.TCP_PSEUDO_ZERO =0VAR7.TCP_PSEUDO_PROT = CNST_IP_PROT_TCP VAR7.TCP PSEUDO LEN = 24WVAR7.TCP_PSEUDO_DATA.TCP_PORTSRC = VAR6.TCB_PORTSRC VAR7.TCP_PSEUDO_DATA.TCP_PORTDST = VAR6.TCB_PORTDST VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM = VAR6.TCB_SND_NXT VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM =0LVAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2 VAR7.TCP_PSEUDO_DATA.TCP_FLAGS = CNST_TCP_FLAG_SYN

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```
VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                             = VAR6.TCB RCV WND
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                            = 0W
   VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
                                            = 0W
   VAR7.TCP_PSEUDO_DATA.TCP_OPTION
                                           = \{0X02, 0X04, 0X01, 0XCC\}
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                            = CHECKSUM(VAR7[0,
                                               VAR7.TCP_PSEUDO_LEN +
                                               11])
   VAR6.TCB_SND_NXT
                                     += 1
   SEND OUT IP WITH DATA
   {
      T.IP_PROT
                                      = CNST_IP_PROT_TCP
      T.IP_ADDRDST
                                      = VAR6.TCB_IP_ADDRDST
      T.IP_DATA
VAR7.TCP_PSEUDO_DATA.TCP_HEADER
   }
   WAIT_SIGNAL VAR6.TCB_SOCKET_ID;
   IF( VAR6.TCB_STATE == CNST_TCB_STATE_ESTABLISHED )
   {
      VAR7.TCP_PSEUDO_LEN
                                     = 20W
       VAR7.TCP PSEUDO DATA.TCP SEQ NUM
                                               = VAR6.TCB SND NXT
       VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
                                                = VAR6.TCB_RCV_NXT ;
      VAR7.TCP\_PSEUDO\_DATA.TCP\_DATA\_OFFSET \qquad = VAR7.TCP\_PSEUDO\_LEN << 2 \quad ;
      VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                               = CNST_TCP_FLAG_ACK ;
      VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                               = VAR6.TCB_RCV_WND;
      VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                              =0W
       VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
                                               = 0W
```

```
VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                           = CHECKSUM(VAR7[0,
                                               VAR7.TCP_PSEUDO_LE
                                               N + 11);
   SEND_OUT_IP WITH_DATA
      T.IP_PROT
                                = CNST_IP_PROT_TCP
      T.IP_ADDRDST
                                = VAR6.TCB_IP_ADDRDST
      T.IP DATA
                               = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
   }
   RETVAL_ID_SEND_INI
                                = VAR6.TCB_ISS
   RETVAL_ID_RECV_INIT
                                =VAR6.TCB_IRS
   RETVAL_SEND_BUFFER_SIZE
                                = ( VAR6.TCB_SND_BUF_L +
                                   VAR6.TCB_SND_BUF_SIZE - 1 -
                                   VAR6.TCB_SND_BUF_H)%
                                   VAR6.TCB_SND_BUF_SIZE;
   RETVAL_WIN_SIZE_SEND_INIT
                                 = VAR6.TCB_SND_WND
   RETVAL_WIN_SIZE_RECV_INIT
                                 = ( VAR6.TCB_RCV_BUF_L +
                                    VAR6.TCB_RCV_BUF_SIZE - 1 -
                                    VAR6.TCB_RCV_BUF_H)%
                                    VAR6.TCB_RCV_BUF_SIZE;
   RETVAL SOCKET ID
                                 = VAR6.TCB SOCKET ID
   RETVAL_IPADDR_SRC
                                = VAR6.TCB_IP_ADDRSRC
   RETVAL_PORT_SRC
                                = VAR6.TCB_PORTSRC
   RETVAL_ERRORCODE
                                = CNST_TCP_NO_ERROR
ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_SYN_RECEIVED )
   VAR7.TCP_PSEUDO_LEN
                                = 20W
```

{

```
VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM = VAR6.TCB_RCV_NXT
      VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2 ;
      VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                              = CNST_TCP_FLAG_ACK |
                                                  CNST_TCP_FLAG_S;
      VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                            = VAR6.TCB_RCV_WND
      VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                           = 0W
      VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
                                           = 0W
      VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                          = CHECKSUM(VAR7[0,
                                               VAR7.TCP_PSEUDO_LEN +
                                               11])
      SEND_OUT_IP WITH_DATA
       {
          T.IP_PROT
                                 = CNST_IP_PROT_TCP
          T.IP_ADDRDST
                                = VAR6.TCB_IP_ADDRDST
          T.IP_DATA
                                 = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
      }
   ELSE
      RETVAL_ERRORCODE
                               = CNST_TCP_ERROR_OPEN
}
SERVICE_TCP_LISTEN
   IF( VAR6.TCB_STATE != CNST_TCB_STATE_CLOSED )
   {
      GENERATE_USER_MSG WITH_DATA
          TARGET = "TCP STATE IS NOT CLOSED!"
```

VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM = VAR6.TCB_ISS

```
}
   GENERATE_USER_MSG WITH_DATA
       TARGET = VAR6.TCB_STATE
   }
   RETURN;
}
VAR6.TCB_SND_BUF_L
                                = 0W
VAR6.TCB_SND_BUF_H
                                = 0W
VAR6.TCB_RCV_BUF_L
                                = 0W
VAR6.TCB_RCV_BUF_H
                                 = 0W
VAR6.TCB_RCV_WND = ( VAR6.TCB_RCV_BUF_L + VAR6.TCB_RCV_BUF_SIZE -
                     1 - VAR6.TCB_RCV_BUF_H)%
                     VAR6.TCB_RCV_BUF_SIZE;
                                 =0W
VAR6.TCB_TIMER_2MSL
VAR6.TCB_STATE
                                 = CNST_TCB_STATE_LISTEN
VAR6.TCB_IP_ADDRSRC
                                = PARA_IPADDR_SRC()
VAR6.TCB_IP_ADDRDST
                                = PARA_IPADDR_DST()
VAR6.TCB_PORTSRC
                                = PARA_PORT_SRC()
VAR6.TCB_PORTDST
                                = PARA_PORT_DST()
                                = TRUE
VAR6.TCB WAS LISTENING
WAIT_SIGNAL VAR6.TCB_SOCKET_ID;
IF(VAR6.TCB_STATE != CNST_TCB_STATE_SYN_RECEIVED)
{
   VAR6.TCB_STATE = CNST_TCB_STATE_CLOSED;
   RETURN:
```

```
VAR6.TCB_ISS
                               = RANDOM()
VAR6.TCB_SND_UNA
                               = VAR6.TCB_ISS
VAR6.TCB_SND_NXT
                               = R6.TCB_SND_UNA
VAR7.TCP_PSEUDO_IP_ADDRSRC
                              = VAR6.TCB_IP_ADDRSRC
                              = VAR6.TCB_IP_ADDRDST
VAR7.TCP_PSEUDO_IP_ADDRDST
VAR7.TCP PSEUDO ZERO
                              =0
VAR7.TCP_PSEUDO_PROT
                             = CNST_IP_PROT_TCP
VAR7.TCP_PSEUDO_LEN
                              = 24W
VAR7.TCP_PSEUDO_DATA.TCP_PORTSRC
                                    = VAR6.TCB_PORTSRC
VAR7.TCP_PSEUDO_DATA.TCP_PORTDST
                                    = VAR6.TCB_PORTDST
VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM
                                    = VAR6.TCB_SND_NXT
VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
                                     = VAR6.TCB_RCV_NXT
VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2;
VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                   = CNST_TCP_FLAG_SYN |
                                       CNST_TCP_FLAG_ACK
VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                    = VAR6.TCB_RCV_WND
VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                   = 0W
VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
                                   = 0W
VAR7.TCP_PSEUDO_DATA.TCP_OPTION
                                   = \{0X02, 0X04, 0X05, 0XB4\}
VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                   = CHECKSUM(VAR7[0,
                                       VAR7.TCP_PSEUDO_LEN +
                                       11]) ;
VAR6.TCB\_SND\_NXT += 1;
SEND_OUT_IP WITH_DATA
```

{

```
T.IP_PROT
                            = CNST_IP_PROT_TCP
   T.IP_ADDRDST
                             = VAR6.TCB_IP_ADDRDST
   T.IP_DATA
                             = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
}
WAIT_SIGNAL VAR6.TCB_SOCKET_ID;
IF( VAR6.TCB_STATE == CNST_TCB_STATE_ESTABLISHED )
{
   RETVAL_ID_SEND_INIT
                              = VAR6.TCB_ISS
   RETVAL_ID_RECV_INIT
                              = VAR6.TCB_IRS
   RETVAL_SEND_BUFFER_SIZE
                                = ( VAR6.TCB_SND_BUF_L +
                                    VAR6.TCB_SND_BUF_SIZE - 1 -
                                    VAR6.TCB_SND_BUF_H)%
                                    VAR6.TCB_SND_BUF_SIZE;;
                                = VAR6.TCB_SND_WND
   RETVAL_WIN_SIZE_SEND_INIT
   RETVAL_WIN_SIZE_RECV_INIT
                                = ( VAR6.TCB_RCV_BUF_L +
                                    VAR6.TCB_RCV_BUF_SIZE - 1 -
                                    VAR6.TCB_RCV_BUF_H)%
                                    VAR6.TCB_RCV_BUF_SIZE;
   RETVAL_SOCKET_ID
                                 = VAR6.TCB_SOCKET_ID
   RETVAL_IPADDR_SRC
                                = VAR6.TCB_IP_ADDRSRC
   RETVAL IPADDR DST
                                = VAR6.TCB IP ADDRDST
   RETVAL_PORT_DST
                                = VAR6.TCB_PORTDST
   RETVAL_ERRORCODE
                               = CNST_TCP_NO_ERROR
}
ELSE
   RETVAL_ERRORCODE
                               = CNST_TCP_ERROR_OPEN
```

```
SERVICE_TCP_CLOSE
   IF( VAR6.TCB_SOCKET_ID != PARA_SOCKET_ID() )
      RETURN;
   IF( VAR6.TCB_STATE == CNST_TCB_STATE_ESTABLISHED )
   {
      VAR6.TCB_STATE
                                   = CNST_TCB_STATE_FIN_WAIT_1
      VAR7.TCP_PSEUDO_LEN
                                  = 20W
      VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM = VAR6.TCB_SND_NXT
      VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM = VAR6.TCB_RCV_NXT
      VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2 ;
       VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                         = CNST_TCP_FLAG_FIN |
                                             CNST_TCP_FLAG_ACK ;
      VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                          = VAR6.TCB_RCV_WND
      VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                          = 0W
      VAR7.TCP\_PSEUDO\_DATA.TCP\_URG\_PTR = 0W
      VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                          = CHECKSUM(VAR7[0,
                                              VAR7.TCP_PSEUDO_LEN +
                                              11]) ;
      VAR6.TCB_SND_NXT
                                         += 1
      SEND_OUT_IP WITH_DATA
          T.IP_PROT
                                       = CNST_IP_PROT_TCP
          T.IP_ADDRDST
                                        = VAR6.TCB_IP_ADDRDST
          T.IP_DATA
                               = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
       }
   }
```

```
ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_CLOSE_WAIT )
{
   VAR6.TCB_STATE
                                     = CNST_TCB_STATE_CLOSING
   VAR7.TCP_PSEUDO_LEN
                                   = 20W
   VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM
                                            = VAR6.TCB_SND_NXT
   VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
                                            = VAR6.TCB_RCV_NXT ;
   VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2 ;
   VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                            = CNST_TCP_FLAG_FIN |
                                               CNST_TCP_FLAG_AC;
   VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                       = VAR6.TCB_RCV_WND
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                       = 0W
   VAR7.TCP\_PSEUDO\_DATA.TCP\_URG\_PTR = 0W
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                       = CHECKSUM(VAR7[0,
                                          VAR7.TCP_PSEUDO_LEN +
                                          11])
   VAR6.TCB_SND_NXT
                              += 1
   SEND_OUT_IP WITH_DATA
      T.IP_PROT
                                   = CNST_IP_PROT_TCP
      T.IP_ADDRDST
                                   = VAR6.TCB_IP_ADDRDST
                               = VAR7.TCP PSEUDO DATA.TCP HEADER
      T.IP DATA
   }
}
ELSE
   RETURN;
```

SERVICE_TCP_SEND

```
{
   IF( PARA_SOCKET_BUFFER_LEN() == 0 || VAR6.TCB_SOCKET_ID !=
      PARA\_SOCKET\_ID() \parallel (VAR6.TCB\_STATE \ != CNST\_TCB\_STATE\_ESTABLISHED
      && VAR6.TCB_STATE != CNST_TCB_STATE_CLOSE_WAIT))
   {
      RETVAL_DATA_LEN = 0;
      RETURN;
   }
   VAR7.TCP_PSEUDO_LEN = 20W + PARA_SOCKET_BUFFER_LEN()
   VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM = VAR6.TCB_SND_NXT
   VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM = VAR6.TCB_RCV_NXT
   VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET
                                             = 80
   VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                       = CNST_TCP_FLAG_ACK |
                                           CNST_TCP_FLAG_PSH
   VAR7.TCP_PSEUDO_DATA.TCP_WINDOW = VAR6.TCB_RCV_WND
   VAR7.TCP\_PSEUDO\_DATA.TCP\_CHKSUM = 0W
   VAR7.TCP\_PSEUDO\_DATA.TCP\_URG\_PTR = 0W
   VAR7.TCP\_PSEUDO\_DATA.TCP\_DATA = PARA\_DATA()
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM = CHECKSUM(VAR7[0, 11 +
                                           VAR7.TCP PSEUDO LEN]);
   ADD_TO_POOL VAR6.TCB_POOL_RETRANSMISSION WITH_DATA
   {
      T[0, 3]
                            = 6
      T[ 4, 7]
                           = 5
      T[ 8, 11]
                            = VAR6.TCB_SND_NXT
      T[ 12, 15]
                     = VAR6.TCB_SND_NXT + PARA_SOCKET_BUFFER_LEN(),
```

```
T[ 16, ] = VAR7.TCP_PSEUDO_DATA.[0, VAR7.TCP_PSEUDO_LEN - 1]
   }
   VAR6.TCB_SND_NXT
                          += PARA_SOCKET_BUFFER_LEN()
   IF( VAR6.TCB_SND_MAX - VAR6.TCB_SND_NXT >= 0X80000000L)
      VAR6.TCB_SND_MAX
                                 = VAR6.TCB_SND_NXT
   GENERATE_SEND_BUFFER_PARAMETERS_CHANGED( VAR6.TCB_SOCKET_ID,
   VAR6.TCB_SND_UNA, VAR6.TCB_SND_NXT, VAR6.TCB_SND_WND,
   ( VAR6.TCB_SND_BUF_L + VAR6.TCB_SND_BUF_SIZE - 1 -
   VAR6.TCB_SND_BUF_H) % VAR6.TCB_SND_BUF_SIZE);
   SEND_OUT_IP WITH_DATA
   {
      T.IP_PROT
                            = CNST_IP_PROT_TCP
      T.IP_ADDRDST
                            = VAR6.TCB_IP_ADDRDST
      T.IP DATA
                    = VAR7.TCP_PSEUDO_DATA.[0, VAR7.TCP_PSEUDO_LEN - 1]
   }
   RETVAL_DATA_LEN = PARA_SOCKET_BUFFER_LEN();
   RETVAL_DATA = PARA_DATA();
SERVICE_TCP_RECEIVE
   IF(VAR6.TCB_RCV_BUF_L == VAR6.TCB_RCV_BUF_H ||
PARA_SOCKET_BUFFER_LEN() == 0)
      RETURN;
```

```
IF(VAR6.TCB_SOCKET_ID == PARA_SOCKET_ID() && (VAR6.TCB_STATE ==
 CNST_TCB_STATE_ESTABLISHED ||VAR6.TCB_STATE ==
 CNST\_TCB\_STATE\_CLOSE\_WAIT \parallel VAR6.TCB\_STATE ==
 CNST_TCB_STATE_FIN_WAIT_1 ||VAR6.TCB_STATE ==
 CNST_TCB_STATE_FIN_WAIT_2 ))
   IF(PARA_SOCKET_BUFFER_LEN() > (VAR6.TCB_RCV_BUF_H +
      VAR6.TCB_RCV_BUF_SIZE - VAR6.TCB_RCV_BUF_L) %
      VAR6.TCB_RCV_BUF_SIZE)
   {
       IF(VAR6.TCB_RCV_BUF_L < VAR6.TCB_RCV_BUF_H)
       {
          RETVAL_DATA.[0, ] = VAR6.TCB_RCV_BUF.[VAR6.TCB_RCV_BUF_L,
          VAR6.TCB_RCV_BUF_H - 1];
       }
       ELSE
       {
          RETVAL_DATA.[0, ] = VAR6.TCB_RCV_BUF.[VAR6.TCB_RCV_BUF_L,
          VAR6.TCB_RCV_BUF_SIZE - 1];
          RETVAL_DATA.[VAR6.TCB_RCV_BUF_SIZE -
          VAR6.TCB_RCV_BUF_L, ] = VAR6.TCB_RCV_BUF.[0,
          VAR6.TCB_RCV_BUF_H - 1];
       }
       RETVAL_DATA_LEN = (VAR6.TCB_RCV_BUF_H +
       VAR6.TCB_RCV_BUF_SIZE - VAR6.TCB_RCV_BUF_L) %
       VAR6.TCB_RCV_BUF_SIZE;
       VAR6.TCB_RCV_BUF_L = VAR6.TCB_RCV_BUF_H;
   }
```

```
ELSE
{
   IF(VAR6.TCB\_RCV\_BUF\_L < VAR6.TCB\_RCV\_BUF\_H)
       RETVAL_DATA.[0, ] = VAR6.TCB_RCV_BUF.[VAR6.TCB_RCV_BUF_L,
       VAR6.TCB_RCV_BUF_L + PARA_SOCKET_BUFFER_LEN()- 1];
   }
   ELSE
   {
       IF(PARA_SOCKET_BUFFER_LEN() <= VAR6.TCB_RCV_BUF_SIZE -
       VAR6.TCB_RCV_BUF_L)
       {
           RETVAL_DATA.[0, ] =
           VAR6.TCB_RCV_BUF.[VAR6.TCB_RCV_BUF_L,
           VAR6.TCB_RCV_BUF_L + PARA_SOCKET_BUFFER_LEN()- 1];
       }
       ELSE
       {
           RETVAL_DATA.[0, ] =
           VAR6.TCB_RCV_BUF.[VAR6.TCB_RCV_BUF_L,
           VAR6.TCB_RCV_BUF_SIZE - 1];
           RETVAL_DATA.[VAR6.TCB_RCV_BUF_SIZE -
           VAR6.TCB_RCV_BUF_L, ] = VAR6.TCB_RCV_BUF.[0,
           PARA_SOCKET_BUFFER_LEN() - (VAR6.TCB_RCV_BUF_SIZE -
           VAR6.TCB_RCV_BUF_L) - 1];
       }
   }
   RETVAL_DATA_LEN = PARA_SOCKET_BUFFER_LEN();
```

```
VAR6.TCB_RCV_BUF_L = (VAR6.TCB_RCV_BUF_L +
   PARA_SOCKET_BUFFER_LEN()) % VAR6.TCB_RCV_BUF_SIZE;
}
VAR6.TCB_RCV_WND = (VAR6.TCB_RCV_BUF_L + 
VAR6.TCB_RCV_BUF_SIZE - 1 - VAR6.TCB_RCV_BUF_H) %
VAR6.TCB_RCV_BUF_SIZE;
GENERATE_RECEIVE_BUFFER_PARAMETERS_CHANGED(VAR6.TCB_SOCKE
T_ID, VAR6.TCB_RCV_NXT - (VAR6.TCB_RCV_BUF_H + 
VAR6.TCB_RCV_BUF_SIZE - VAR6.TCB_RCV_BUF_L) %
VAR6.TCB_RCV_BUF_SIZE, VAR6.TCB_RCV_NXT, VAR6.TCB_RCV_WND);
VAR7.TCP_PSEUDO_LEN
                              = 20W
VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM = VAR6.TCB_SND_NXT
VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
                                      = VAR6.TCB_RCV_NXT
VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2 ;
VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                    = CNST_TCP_FLAG_ACK
VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                    = VAR6.TCB_RCV_WND
VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                    = 0W
VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
                                    =0W
VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                    = CHECKSUM(VAR7[0,
                                        VAR7.TCP_PSEUDO_LEN + 11]);
SEND_OUT_IP WITH_DATA
   T.IP_PROT
                          = CNST_IP_PROT_TCP
   T.IP_ADDRDST
                          = VAR6.TCB_IP_ADDRDST
   T.IP_DATA
                          = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
}
```

```
}
   ELSE
   {
       RETVAL_DATA_LEN = 0;
   }
}
IP_IN_HANDLER
{
   IF(S.IP_PROT!=CNST_IP_PROT_TCP)
       RETURN;
   DISCARD_MESSAGE;
   IF( VAR6.TCB_STATE > CNST_TCB_STATE_SYN_SENT &&
       VAR6.TCB_IP_ADDRSRC == S.IP_ADDRDST && VAR6.TCB_IP_ADDRDST ==
       S.IP_ADDRSRC && VAR6.TCB_PORTSRC == S.IP_DATA.TCP_PORTDST &&
       VAR6.TCB_PORTDST == S.IP_DATA.TCP_PORTSRC)
   {
       VAR9[0, 3] = S.IP_LEN - ((S.IP_VERHEADERLEN & 0X0F) << 2) -
       (S.IP\_DATA.TCP\_DATA\_OFFSET >> 2);
       VAR9[4] = FALSE;
       ΙF
             ( VAR9[0, 3] == 0 && VAR6.TCB_RCV_WND == 0 )
       {
           IF( S.IP_DATA.TCP_SEQ_NUM == VAR6.TCB_RCV_NXT )
               VAR9[4] = TRUE;
       ELSE IF( VAR9[0, 3] == 0 \&\& VAR6.TCB_RCV_WND > 0)
```

{

```
IF((S.IP_DATA.TCP_SEQ_NUM - VAR6.TCB_RCV_NXT < 0X80000000L)
             && ( S.IP_DATA.TCP_SEQ_NUM - ( VAR6.TCB_RCV_NXT +
             VAR6.TCB_RCV_WND))>= 0X80000000L)
               VAR9[4] = TRUE;
       }
       ELSE IF( VAR9[0, 3] > 0 && VAR6.TCB_RCV_WND == 0)
       {
           VAR9[4] = FALSE;
       }
       ELSE
       {
           IF(\ (\ (\ S.IP\_DATA.TCP\_SEQ\_NUM\ -\ VAR6.TCB\_RCV\_NXT<0X80000000L)
             && ( S.IP_DATA.TCP_SEQ_NUM - ( VAR6.TCB_RCV_NXT +
             VAR6.TCB_RCV_WND ) >= 0X80000000L ) ) ||
             ( ( S.IP_DATA.TCP_SEQ_NUM + VAR9[0, 3] - 1 ) -
             VAR6.TCB_RCV_NXT < 0X80000000L) && ( (S.IP_DATA.TCP_SEQ_NUM
             + VAR9[0, 3] - 1 ) - ( VAR6.TCB_RCV_NXT + VAR6.TCB_RCV_WND ) >=
             0X8000000L)))
               VAR9[4] = TRUE;
       }
       IF(VAR9[4] == FALSE)
           IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_RST ) ==
CNST_TCP_FLAG_RST)
               RETURN;
           VAR7.TCP_PSEUDO_LEN
                                              =20W
           VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM = VAR6.TCB_SND_NXT
                        ITS-101 通信协议实验手册
```

```
VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET =VAR7.TCP_PSEUDO_LEN << 2;
          VAR7.TCP_PSEUDO_DATA.TCP_FLAGS = CNST_TCP_FLAG_ACK
          VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                                = VAR6.TCB_RCV_WND;
          VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                                = 0W
          VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
                                               = 0W
          VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                                = CHECKSUM(VAR7[0,
                                                   VAR7.TCP_PSEUDO_LE
                                                   N + 11);
          SEND_OUT_IP WITH_DATA
          {
              T.IP_PROT
                                  = CNST_IP_PROT_TCP
              T.IP_ADDRDST
                                   = VAR6.TCB_IP_ADDRDST
              T.IP_DATA
                                   = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
          }
          RETURN:
       }
       IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_RST ) ==
CNST_TCP_FLAG_RST )
          IF
                ( VAR6.TCB_STATE == CNST_TCB_STATE_SYN_RECEIVED )
          {
              IF( VAR6.TCB_WAS_LISTENING == TRUE)
              {
                 VAR6.TCB_STATE = CNST_TCB_STATE_LISTEN;
                 RETURN;
              }
```

VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM = VAR6.TCB_RCV_NXT

ELSE

```
{
                 VAR6.TCB_STATE = CNST_TCB_STATE_CLOSED;
                 RETURN;
              }
          }
          ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_ESTABLISHED &&
          VAR6.TCB_STATE == CNST_TCB_STATE_FIN_WAIT_1 &&
          VAR6.TCB_STATE == CNST_TCB_STATE_FIN_WAIT_2 &&
          VAR6.TCB_STATE == CNST_TCB_STATE_CLOSE_WAIT )
          {
              VAR6.TCB_STATE = CNST_TCB_STATE_CLOSED;
              RETURN;
          }
          ELSE
          {
              VAR6.TCB_STATE = CNST_TCB_STATE_CLOSED;
              RETURN;
          }
       }
      IF((S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_SYN) ==
CNST TCP FLAG SYN)
          VAR7.TCP_PSEUDO_LEN
                                =20W
          VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM =S.IP_DATA.TCP_ACK_NUM;
          VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
                                                  =0L
          VAR7.TCP\_PSEUDO\_DATA.TCP\_DATA\_OFFSET = VAR7.TCP\_PSEUDO\_LEN << 2 \ ;
          VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                                 = NST_TCP_FLAG_RST;
          VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                                 = VAR6.TCB_RCV_WND;
```

```
VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                             = 0W
                                            = 0W
   VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                             = CHECKSUM(VAR7[0,
                                                 VAR7.TCP_PSEUD
                                                 O_{LEN + 11});
   SEND_OUT_IP WITH_DATA
   {
       T.IP_PROT
                              = CNST_IP_PROT_TCP
       T.IP_ADDRDST
                             = VAR6.TCB_IP_ADDRDST
       T.IP_DATA
                             = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
   }
   RETURN;
}
IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_ACK ) == CNST_TCP_FLAG_ACK )
{
   IF
         ( VAR6.TCB_STATE == CNST_TCB_STATE_SYN_RECEIVED )
   {
       IF( ( S.IP_DATA.TCP_ACK_NUM - VAR6.TCB_SND_UNA <
         0X80000000L) && ( VAR6.TCB_SND_NXT -
         S.IP DATA.TCP ACK NUM < 0X80000000L))
       {
          VAR6.TCB_STATE = CNST_TCB_STATE_ESTABLISHED;
          WAKEUP_SIGNAL VAR6.TCB_SOCKET_ID;
       }
       ELSE
       {
```

```
VAR7.TCP_PSEUDO_LEN
                                  = 20W
       VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM=IP_DATA.TCP_ACK_NUM;
       VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
    VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET =VAR7.TCP_PSEUDO_LEN << 2;
    VAR7.TCP_PSEUDO_DATA.TCP_FLAGS = CNST_TCP_FLAG_RST;
    VAR7.TCP_PSEUDO_DATA.TCP_WINDOW = VAR6.TCB_RCV_WND;
       VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM = 0W
       VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
                                           =0W
       VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM = CHECKSUM(VAR7[0,
                                               VAR7.TCP_PS
                                               EUDO LEN+
                                               11]) ;
       SEND_OUT_IP WITH_DATA
          T.IP_PROT
                               = CNST_IP_PROT_TCP
          T.IP_ADDRDST
                                = VAR6.TCB_IP_ADDRDST
          T.IP_DATA = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
       }
       WAKEUP_SIGNAL VAR6.TCB_SOCKET_ID;
       RETURN:
   }
ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_ESTABLISHED ||
VAR6.TCB_STATE == CNST_TCB_STATE_FIN_WAIT_1 || VAR6.TCB_STATE
== CNST_TCB_STATE_FIN_WAIT_2 || VAR6.TCB_STATE ==
CNST_TCB_STATE_CLOSE_WAIT || VAR6.TCB_STATE ==
CNST_TCB_STATE_CLOSING )
```

```
{
              IF
                    (S.IP_DATA.TCP_ACK_NUM - VAR6.TCB_SND_UNA >=
0X80000000L)
              {
                  RETURN;
              }
              ELSE IF( VAR6.TCB_SND_NXT - S.IP_DATA.TCP_ACK_NUM >=
0X8000000L)
              {
                  VAR6.TCB_FLAGS |= CNST_TF_DELACK;
                  RETURN;
              }
              VAR6.TCB_SND_UNA = S.IP_DATA.TCP_ACK_NUM;
              FOR_EVERY_ELEMENT_IN_POOL
              VAR6.TCB_POOL_RETRANSMISSION
              WITH_CONDITION( VAR6.TCB_SND_UNA - PE[12, 15] < 0X80000000L)
                  REMOVE_CURRENT_POOL_ELEMENT;
              IF( ( VAR6.TCB_SND_WL1 - S.IP_DATA.TCP_SEQ_NUM >=
              0X80000000L)|| ( VAR6.TCB_SND_WL1 == S.IP_DATA.TCP_SEQ_NUM
              && (S.IP DATA.TCP ACK NUM - VAR6.TCB SND WL2 <
              0X8000000L)))
              {
                  VAR6.TCB_SND_WND = S.IP_DATA.TCP_WINDOW;
                  VAR6.TCB_SND_WL1 = S.IP_DATA.TCP_SEQ_NUM;
                  VAR6.TCB_SND_WL2 = S.IP_DATA.TCP_ACK_NUM;
              }
```

```
GENERATE_SEND_BUFFER_PARAMETERS_CHANGED( VAR6.TCB_S
       OCKET_ID, VAR6.TCB_SND_UNA, VAR6.TCB_SND_NXT,
       VAR6.TCB_SND_WND, ( VAR6.TCB_SND_BUF_L +
       VAR6.TCB_SND_BUF_SIZE - 1 - VAR6.TCB_SND_BUF_H) %
       VAR6.TCB_SND_BUF_SIZE );
       IF( VAR6.TCB_STATE == CNST_TCB_STATE_FIN_WAIT_1 )
           VAR6.TCB_STATE = CNST_TCB_STATE_FIN_WAIT_2;
       IF( VAR6.TCB_STATE == CNST_TCB_STATE_CLOSING )
       {
          VAR6.TCB_STATE = CNST_TCB_STATE_TIME_WAIT;
           VAR6.TCB\_TIMER\_2MSL = 10;
       }
   }
   ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_LAST_ACK )
   {
       VAR6.TCB_STATE = CNST_TCB_STATE_CLOSED;
       RETURN;
   }
   ELSE
   {
       VAR6.TCB_FLAGS |= CNST_TF_DELACK;
       RETURN;
   }
ELSE
   RETURN;
```

```
IF( VAR9[0, 3] > 0 )
   IF( VAR6.TCB_STATE == CNST_TCB_STATE_ESTABLISHED ||
     VAR6.TCB_STATE == CNST_TCB_STATE_FIN_WAIT_1 ||
     VAR6.TCB_STATE == CNST_TCB_STATE_FIN_WAIT_2)
   {
       ADD_TO_POOL VAR6.TCB_POOL_REASSEMBLY WITH_CONDITION
       S.IP_DATA.TCP_SEQ_NUM && ( ( S.IP_DATA.TCP_SEQ_NUM +
       VAR9[0, 3] - PE[4, 7] >= 0X80000000L))))WITH_DATA
       {
          T[0, 3] = S.IP_DATA.TCP_SEQ_NUM
          T[4, 7] = S.IP_DATA.TCP_SEQ_NUM + VAR9[0, 3]
          T[8, ] = S.IP_DATA.TCP_DATA
       }
       VAR9[4, 7] = VAR6.TCB_RCV_NXT;
       FOR_EVERY_ELEMENT_IN_POOL VAR6.TCB_POOL_REASSEMBLY
       {
          IF( (VAR9[4, 7] - PE[0, 3] < 0X80000000L) && (PE[4, 7] -
            VAR6.TCB_RCV_NXT <= ( VAR6.TCB_RCV_BUF_L +
            VAR6.TCB RCV BUF SIZE - 1 - VAR6.TCB RCV BUF H)%
            VAR6.TCB_RCV_BUF_SIZE))
              IF( PE[4, 7] - VAR9[4, 7] < 0X80000000L)
                 VAR9[4, 7] = PE[4, 7];
          }
          ELSE
```

```
BREAK;
    }
}
FOR_EVERY_ELEMENT_IN_POOL VAR6.TCB_POOL_REASSEMBLY
WITH_CONDITION( VAR9[4, 7] - PE[4, 7] < 0X80000000L)
{
   IF((PE[4, 7] - VAR6.TCB_RCV_NXT) > ( VAR6.TCB_RCV_BUF_L +
    VAR6.TCB_RCV_BUF_SIZE - 1 - VAR6.TCB_RCV_BUF_H) %
    VAR6.TCB_RCV_BUF_SIZE)
    {
       BREAK;
    }
   IF((VAR6.TCB_RCV_BUF_SIZE - VAR6.TCB_RCV_BUF_H) >=
   (PE[4, 7] - VAR6.TCB_RCV_NXT))
    {
       VAR6.TCB_RCV_BUF.[VAR6.TCB_RCV_BUF_H, ] =
       PE.[8, ].[VAR6.TCB_RCV_NXT - PE[0, 3], PE[4, 7] - PE[0, 3] - 1];
    }
   ELSE
    {
       VAR6.TCB_RCV_BUF.[VAR6.TCB_RCV_BUF_H, ] =
       PE.[8, ].[VAR6.TCB_RCV_NXT - PE[0, 3],
       VAR6.TCB_RCV_NXT - PE[0, 3] + (VAR6.TCB_RCV_BUF_SIZE
       - VAR6.TCB_RCV_BUF_H) - 1];
       VAR6.TCB_RCV_BUF.[0,] = PE.[8,].[VAR6.TCB_RCV_NXT -
       PE[0, 3] + (VAR6.TCB_RCV_BUF_SIZE -
       VAR6.TCB_RCV_BUF_H), PE[4, 7] - PE[0, 3] - 1];
```

```
}
                  VAR6.TCB_RCV_BUF_H += PE[4, 7] - VAR6.TCB_RCV_NXT;
                  VAR6.TCB_RCV_BUF_H %= VAR6.TCB_RCV_BUF_SIZE;
                  VAR6.TCB_RCV_NXT = PE[4, 7];
                  REMOVE_CURRENT_POOL_ELEMENT;
              }
              VAR6.TCB\_RCV\_WND = (VAR6.TCB\_RCV\_BUF\_L + 
              VAR6.TCB_RCV_BUF_SIZE - 1 - VAR6.TCB_RCV_BUF_H) %
              VAR6.TCB_RCV_BUF_SIZE;
GENERATE_RECEIVE_BUFFER_PARAMETERS_CHANGED(VAR6.TCB_SOCKET_ID,
VAR6.TCB_RCV_NXT - ( VAR6.TCB_RCV_BUF_H + VAR6.TCB_RCV_BUF_SIZE -
VAR6.TCB_RCV_BUF_L) % VAR6.TCB_RCV_BUF_SIZE, VAR6.TCB_RCV_NXT,
VAR6.TCB_RCV_WND);
              VAR6.TCB_FLAGS |= CNST_TF_DELACK;
           }
       }
       IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_FIN ) ==
CNST_TCP_FLAG_FIN )
           VAR6.TCB_RCV_NXT += 1L;
```

```
IF
     ( VAR6.TCB_STATE == CNST_TCB_STATE_SYN_RECEIVED )
{
   VAR6.TCB_STATE = CNST_TCB_STATE_CLOSE_WAIT;
ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_ESTABLISHED )
{
   VAR6.TCB_STATE = CNST_TCB_STATE_CLOSE_WAIT;
   VAR7.TCP_PSEUDO_LEN
                             = 20W
   VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM = VAR6.TCB_SND_NXT;
   VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM = VAR6.TCB_RCV_NXT;
   VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2;
   VAR7.TCP_PSEUDO_DATA.TCP_FLAGS = CNST_TCP_FLAG_ACK ;
   VAR7.TCP_PSEUDO_DATA.TCP_WINDOW = VAR6.TCB_RCV_WND;
   VAR7.TCP\_PSEUDO\_DATA.TCP\_CHKSUM = 0W
   VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR = 0W
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM = CHECKSUM(VAR7[0,
                                                VAR7.TCP_PS
                                                EUDO_LEN +
                                                11]) ;
   SEND_OUT_IP WITH_DATA
   {
      T.IP_PROT
                        = CNST_IP_PROT_TCP
      T.IP_ADDRDS
                        = VAR6.TCB_IP_ADDRDST
       T.IP_DATA
                        =VAR7.TCP_PSEUDO_DATA.TCP_HEADER
   }
   VAR6.TCB_FLAGS &= ~(CNST_TF_DELACK);
```

```
GENERATE REMOTE CLOSED(0, VAR6.TCB SOCKET ID);
}
ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_FIN_WAIT_1 )
   IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_ACK ) ==
   CNST_TCP_FLAG_ACK )
   {
       VAR6.TCB_STATE = CNST_TCB_STATE_TIME_WAIT;
       VAR6.TCB\_TIMER\_2MSL = 10;
   }
   ELSE
       VAR6.TCB_STATE = CNST_TCB_STATE_CLOSING;
}
ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_FIN_WAIT_2 )
{
   VAR6.TCB_STATE = CNST_TCB_STATE_TIME_WAIT;
   VAR6.TCB\_TIMER\_2MSL = 10;
   VAR7.TCP_PSEUDO_LEN
                                 =20W
   VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM = VAR6.TCB_SND_NXT ;
   VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM = VAR6.TCB_RCV_NXT ;
   VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2;
   VAR7.TCP PSEUDO DATA.TCP FLAGS = CNST TCP FLAG ACK ;
   VAR7.TCP_PSEUDO_DATA.TCP_WINDOW =VAR6.TCB_RCV_WND;
   VAR7.TCP\_PSEUDO\_DATA.TCP\_CHKSUM = 0W
   VAR7.TCP\_PSEUDO\_DATA.TCP\_URG\_PTR = 0W
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM = CHECKSUM(VAR7[0,
                                           VAR7.TCP_PSEUDO_
                                           LEN + 11]
```

```
{
              T.IP_PROT
                                = CNST_IP_PROT_TCP
              T.IP\_ADDRDST = VAR6.TCB\_IP\_ADDRDST
              T.IP_DATA
                                = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
           }
          GENERATE_DISCONNECTED(0, VAR6.TCB_SOCKET_ID);
       }
       ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_CLOSE_WAIT )
       {
       }
       ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_CLOSING )
       {
       }
       ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_LAST_ACK )
       {
       }
       ELSE
       {
       }
   }
}
ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_SYN_SENT &&
VAR6.TCB_IP_ADDRSRC == S.IP_ADDRDST && VAR6.TCB_IP_ADDRDST ==
```

SEND_OUT_IP WITH_DATA

```
S.IP ADDRSRC && VAR6.TCB PORTSRC == S.IP DATA.TCP PORTDST &&
VAR6.TCB_PORTDST == S.IP_DATA.TCP_PORTSRC)
{
   IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_ACK ) == CNST_TCP_FLAG_ACK )
       IF(S.IP_DATA.TCP_ACK_NUM!=VAR6.TCB_SND_NXT)
         IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_RST ) == CNST_TCP_FLAG_RST )
              RETURN:
          ELSE
              VAR7.TCP_PSEUDO_LEN
                                             = 20W
              VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM=S.IP_DATA.TCP_ACK_NUM;
              VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
                                                       =0L
           VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2;
              VAR7.TCP_PSEUDO_DATA.TCP_FLAGS = CNST_TCP_FLAG_RST;
              VAR7.TCP_PSEUDO_DATA.TCP_WINDOW = VAR6.TCB_RCV_WND
              VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                                    =0W
              VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
                                                    = 0W
              VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
              CHECKSUM(VAR7[0, VAR7.TCP_PSEUDO_LEN + 11])
              SEND OUT IP WITH DATA
                  T.IP_PROT
                                  = CNST_IP_PROT_TCP
                  T.IP_ADDRDST = VAR6.TCB_IP_ADDRDST
                                 =VAR7.TCP_PSEUDO_DATA.TCP_HEADER
                  T.IP_DATA
              }
              RETURN:
```

```
}
          ELSE
           {
              IF((S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_RST) ==
              CNST_TCP_FLAG_RST )
              {
                  VAR6.TCB_STATE = CNST_TCB_STATE_CLOSED;
                  RETURN;
              }
              IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_SYN ) ==
              CNST_TCP_FLAG_SYN )
              {
                  VAR6.TCB_STATE
                                     = CNST_TCB_STATE_ESTABLISHED;
                  VAR6.TCB_SND_UNA
                                       = S.IP_DATA.TCP_ACK_NUM
                  VAR6.TCB_IRS
                                       = S.IP_DATA.TCP_SEQ_NUM
                                       = S.IP_DATA.TCP_SEQ_NUM + 1L;
                  VAR6.TCB_RCV_NXT
                  VAR6.TCB_SND_WND
                                        = S.IP_DATA.TCP_WINDOW
                  WAKEUP_SIGNAL VAR6.TCB_SOCKET_ID;
              }
           }
       }
       ELSE
          IF(\ (\ S.IP\_DATA.TCP\_FLAGS\ \&\ CNST\_TCP\_FLAG\_RST\ ) ==
CNST_TCP_FLAG_RST )
               RETURN:
          IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_SYN ) == CNST_TCP_FLAG_SYN )
```

```
VAR6.TCB_STATE
                                     = CNST_TCB_STATE_SYN_RECEIVED
              VAR6.TCB IRS
                                     = S.IP DATA.TCP SEQ NUM
              VAR6.TCB RCV NXT
                                    = S.IP_DATA.TCP_SEQ_NUM + 1L
              VAR6.TCB_SND_WND
                                     = S.IP DATA.TCP WINDOW
              WAKEUP SIGNAL VAR6.TCB SOCKET ID;
          }
       }
   ELSE IF( VAR6.TCB_STATE == CNST_TCB_STATE_LISTEN &&
   ( VAR6.TCB_IP_ADDRSRC == CNST_IP_ADDR_BROADCAST ||
   VAR6.TCB_IP_ADDRSRC == S.IP_ADDRDST ) && ( VAR6.TCB_PORTSRC ==
   S.IP_DATA.TCP_PORTDST))
   {
       IF(\ (\ S.IP\_DATA.TCP\_FLAGS\ \&\ CNST\_TCP\_FLAG\_RST\ ) == CNST\_TCP\_FLAG\_RST\ )
          RETURN:
       IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_ACK ) == CNST_TCP_FLAG_ACK )
       {
          VAR7.TCP_PSEUDO_LEN
                                       = 20W
          VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM = S.IP_DATA.TCP_ACK_NUM;
          VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
                                                   =0L
          VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET =
VAR7.TCP_PSEUDO_LEN << 2 ;
          VAR7.TCP PSEUDO DATA.TCP FLAGS
                                                 = CNST_TCP_FLAG_RST;
          VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                                 = VAR6.TCB_RCV_WND;
          VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                                 = 0W
          VAR7.TCP PSEUDO DATA.TCP URG PTR
                                                 = 0W
          VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                                 = CHECKSUM(VAR7[0,
                                                     VAR7.TCP_PSEUDO_L
                                                     EN + 11);
```

```
SEND_OUT_IP WITH_DATA
          T.IP_PROT
                                 = CNST_IP_PROT_TCP
          T.IP_ADDRDST
                                  = VAR6.TCB_IP_ADDRDST
          T.IP DATA
                                = VAR7.TCP PSEUDO DATA.TCP HEADER
       }
       RETURN;
   }
   IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_SYN ) == CNST_TCP_FLAG_SYN )
   {
       VAR6.TCB_STATE
                                 = CNST_TCB_STATE_SYN_RECEIVED ;
       VAR6.TCB_IRS
                                = S.IP_DATA.TCP_SEQ_NUM
       VAR6.TCB_RCV_NXT = S.IP_DATA.TCP_SEQ_NUM + 1L ;
       IF(VAR6.TCB_IP_ADDRSRC == CNST_IP_ADDR_BROADCAST)
          VAR6.TCB_IP_ADDRSRC
                                            = S.IP_ADDRDST;
       VAR6.TCB_IP_ADDRDST
                                           = S.IP_ADDRSRC;
       VAR6.TCB_PORTDST
                                          = S.IP_DATA.TCP_PORTSRC;
       WAKEUP_SIGNAL VAR6.TCB_SOCKET_ID;
   }
}
ELSE
{
   IF( ( S.IP_DATA.TCP_FLAGS & CNST_TCP_FLAG_RST ) == CNST_TCP_FLAG_RST )
       RETURN:
```

```
IF(\ (\ S.IP\_DATA.TCP\_FLAGS\ \&\ CNST\_TCP\_FLAG\_ACK\ ) == CNST\_TCP\_FLAG\_ACK\ )
   VAR7.TCP_PSEUDO_LEN
                               = 20W
   VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM=S.IP_DATA.TCP_ACK_NUM ;
   VAR7.TCP PSEUDO DATA.TCP ACK NUM
                                             = 0L
   VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2;
   VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                       = CNST_TCP_FLAG_RST
   VAR7.TCP_PSEUDO_DATA.TCP_WINDOW = VAR6.TCB_RCV_WND
   VAR7.TCP\_PSEUDO\_DATA.TCP\_CHKSUM = 0W
   VAR7.TCP\_PSEUDO\_DATA.TCP\_URG\_PTR = 0W
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                        = CHECKSUM(VAR7[0,
                                             VAR7.TCP_PSEUDO_LE
                                            N + 11]);
   SEND_OUT_IP WITH_DATA
   {
       T.IP_PROT
                               = CNST_IP_PROT_TCP
       T.IP_ADDRDST
                               = VAR6.TCB_IP_ADDRDST
       T.IP_DATA
                             = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
   }
   RETURN;
}
ELSE
   VAR7.TCP_PSEUDO_LEN
                               = 20W
   VAR7.TCP_PSEUDO_DATA.TCP_SEQ_NUM
                                           = 0L:
   VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
                                                  S.IP_DATA.TCP_S
                                                  EQ_NUM +
                                                  S.IP LEN-
                                                  (S.IP_VERHEADE
```

```
RLEN & 0X0F) <<
                                                       2 -
                                                       S.IP_DATA.TCP_D
                                                       ATA_OFFSET >>
                                                       2;
          VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET =
VAR7.TCP_PSEUDO_LEN << 2 ;
          VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                                      CNST_TCP_FLAG_
                                                      RST |
                                                       CNST_TCP_FLAG_
                                                       ACK
          VAR7.TCP_PSEUDO_DATA.TCP_WINDOW
                                                 = VAR6.TCB_RCV_WND;
          VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                                 = 0W
          VAR7.TCP_PSEUDO_DATA.TCP_URG_PTR
                                                = 0W
          VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                                = CHECKSUM(VAR7[0,
                                                    VAR7.TCP_PSEUDO_L
                                                    EN + 11]);
          SEND_OUT_IP WITH_DATA
          {
              T.IP_PROT
                                    = CNST_IP_PROT_TCP
              T.IP_ADDRDST
                                    = VAR6.TCB_IP_ADDRDST
                                   = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
              T.IP_DATA
          }
          RETURN;
       }
}
TIMER WITH PERIOD 200
```

```
IF( ( VAR6.TCB_FLAGS & CNST_TF_DELACK ) != CNST_TF_DELACK )
      RETURN;
   VAR7.TCP_PSEUDO_LEN
                                 =20W
   VAR7.TCP PSEUDO DATA.TCP SEQ NUM
                                        = VAR6.TCB SND NXT
   VAR7.TCP_PSEUDO_DATA.TCP_ACK_NUM
                                        = VAR6.TCB_RCV_NXT
   VAR7.TCP_PSEUDO_DATA.TCP_DATA_OFFSET = VAR7.TCP_PSEUDO_LEN << 2;
   VAR7.TCP_PSEUDO_DATA.TCP_FLAGS
                                      = CNST_TCP_FLAG_ACK
   VAR7.TCP_PSEUDO_DATA.TCP_WINDOW = VAR6.TCB_RCV_WND
   VAR7.TCP\_PSEUDO\_DATA.TCP\_CHKSUM = 0W
   VAR7.TCP\_PSEUDO\_DATA.TCP\_URG\_PTR = 0W
   VAR7.TCP_PSEUDO_DATA.TCP_CHKSUM
                                            = CHECKSUM(VAR7[0, 11 +
                                                VAR7.TCP_PSEUDO_LEN];
   SEND_OUT_IP WITH_DATA
   {
      T.IP_PROT
                              = CNST_IP_PROT_TCP
      T.IP_ADDRDST
                               = VAR6.TCB_IP_ADDRDST
      T.IP_DATA
                              = VAR7.TCP_PSEUDO_DATA.TCP_HEADER
   }
   VAR6.TCB_FLAGS &= ~(CNST_TF_DELACK);
TIMER WITH PERIOD 500
   FOR_EVERY_ELEMENT_IN_POOL VAR6.TCB_POOL_RETRANSMISSION
   {
      PE[0, 3] = 1;
      IF( PE[0, 3] > 0 )
```

CONTINUE:

```
PE[4, 7] = 1;
       IF(PE[4, 7] == 0)
           VAR6.TCB\_STATE = CNST\_TCB\_STATE\_CLOSED;
           RETURN;
       }
       PE[0, 3] = 6;
       SEND_OUT_IP WITH_DATA
       {
           T.IP_PROT
                                         = CNST_IP_PROT_TCP
           T.IP_ADDRDST
                                         = VAR6.TCB_IP_ADDRDST
           T.IP_DATA
                                          = PE.[16, ]
       }
    }
   IF(VAR6.TCB\_TIMER\_2MSL > 0)
    {
       VAR6.TCB\_TIMER\_2MSL = 1;
       IF(VAR6.TCB_TIMER_2MSL==0)
           VAR6.TCB_STATE = CNST_TCB_STATE_CLOSED;
    }
}
```