



Attention-based Deep Multiple Instance Learning

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Presented by Qianwei Wang 2018.10.15









About Author





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medical imaging deep learning <u>machine learning</u>

标题	引用次数	年份
Attention-based deep multiple instance learning M Ilse, JM Tomczak, M Welling arXiv preprint arXiv:1802.04712	7	2018
Deep Learning with Permutation-invariant Operator for Multi-instance Histopathology Classification JM Tomczak, M Ilse, M Welling arXiv preprint arXiv:1712.00310	3	2017
Histopathological classification of precursor lesions of esophageal adenocarcinoma: A Deep Multiple Instance Learning Approach JM Tomczak, M Ilse, M Welling, M Jansen, HG Coleman, M Lucas,		2018

Outline

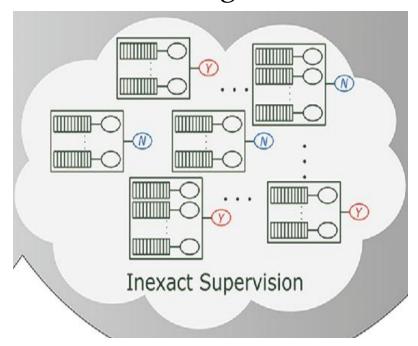


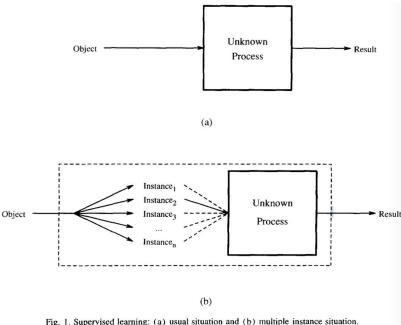
- Background
 - Multiple Instance Learning (MIL)
- Proposed Method
 - A General Three-step Approach of MIL
 - MIL with Neural Networks
 - Attention-based MIL pooling
- Experiments
- Conclusion

Background



- Multiple Instance Learning (MIL)
 - The training set is composed of labeled bags each consists of many unlabeled instances, and the goal is to predict unseen bags.





Proposed Method



- Multi-instance Learning In this Paper:
 - Binary classification;
 - Neither dependency nor ordering among instances.

Three-step Approach of MIL



Neither dependency nor ordering among instances



A permutation-invariant scoring function $S(X) \subseteq [0, 1]$

Theorem 1. A scoring function for a set of instances X, $S(X) \in \mathbb{R}$, is a symmetric function (i.e., permutation-invariant to the elements in X), if and only if it can be decomposed in the following form:

$$S(X) = g\left(\sum_{\mathbf{x} \in X} f(\mathbf{x})\right),\tag{3}$$

where f and g are suitable transformations.

Three step approach: (i) transformation of instances by function f, (ii) combination of transformed instances by premutation-invariant pooling function σ , (iii) transformation of combined instances by g.

Three-step Approach of MIL

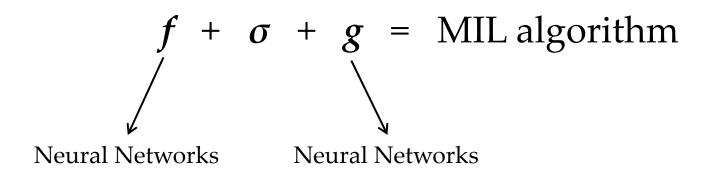


Three step approach: (i) transformation of instances by function f, (ii) combination of transformed instances by premutation-invariant pooling function σ , (iii) transformation of combined instances by g.

$$f + \sigma + g = MIL algorithm$$

MIL with Neural Networks





Advantages: (i) flexible , (ii) can be trained end-to-end

Attention-based MIL Pooling



- Why Attention?
 - Previous pooling: pre-defined, non-trainable;
 - Seek for a flexible and *interpretable* pooling method.
- Attention Mechanism

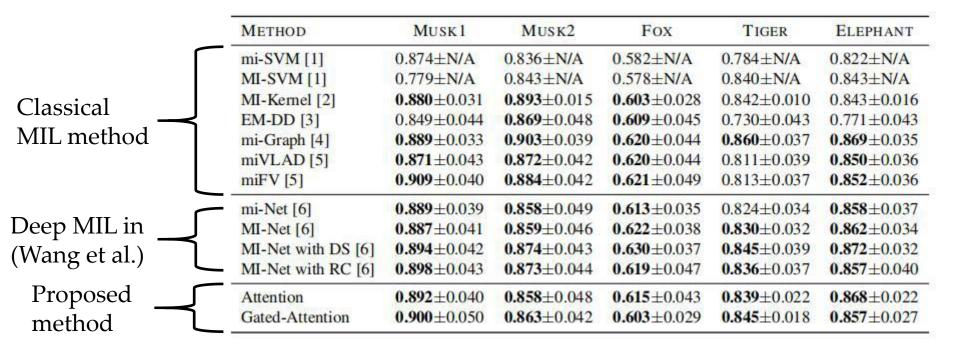
$$\mathbf{z} = \sum_{k=1}^{K} a_k \mathbf{h}_k,\tag{7}$$

where:

$$a_{k} = \frac{\exp\{\mathbf{w}^{\top} \tanh\left(\mathbf{V}\mathbf{h}_{k}^{\top}\right)\}}{\sum_{j=1}^{K} \exp\{\mathbf{w}^{\top} \tanh\left(\mathbf{V}\mathbf{h}_{j}^{\top}\right)\}},$$
 (8)

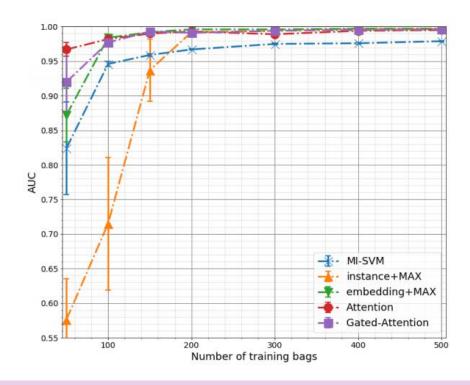


Classical MIL Datasets





- MNIST-bags
 - Constructed by sample images from MNIST as instances
 - A bag is positive if it contains one or more '9'





• MNIST-bags

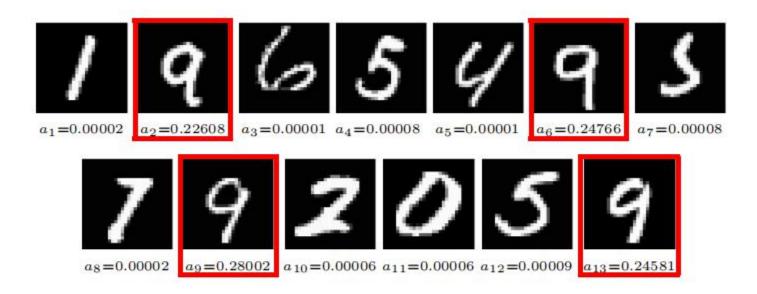


Figure 4. Example of attention weights for a positive bag.



- Real-world Dataset
 - Divide every image into 32 x 32 patches.

Table 2. Results on BREAST CANCER. Experiments were run 5 times and an average (\pm a standard error of the mean) is reported.

Метнор	ACCURACY	PRECISION	RECALL	F-SCORE	AUC
Instance+max	0.614 ± 0.020	$0.585\pm0.03 \\ 0.672\pm0.034$	0.477 ± 0.087	0.506 ± 0.054	0.612 ± 0.026
Instance+mean	0.672 ± 0.026		0.515 ± 0.056	0.577 ± 0.049	0.719 ± 0.019
Embedding+max	0.607±0.015	0.558±0.013	0.546 ± 0.070	0.543±0.042	0.650±0.013
Embedding+mean	0.741 ±0.023	0.741 ±0.023	0.654 ± 0.054	0.689±0.034	0.796 ±0.012
Attention	0.745 ±0.018	0.718±0.021	0.715 ±0.046	0.712 ±0.025	0.775±0.016
Gated-Attention	0.755 ±0.016	0.728 ±0.016	0.731 ±0.042	0.725 ±0.023	0.799 ±0.020

Conclusion



- General three-step approach for MIL
- Flexible and interpretable MIL model using neural networks and attention-based pooling



Q&A

Thanks!