Signals and Systems Project

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Epileptic Seizure Prediction Using
Spectral Entropy-Based Features of EEG

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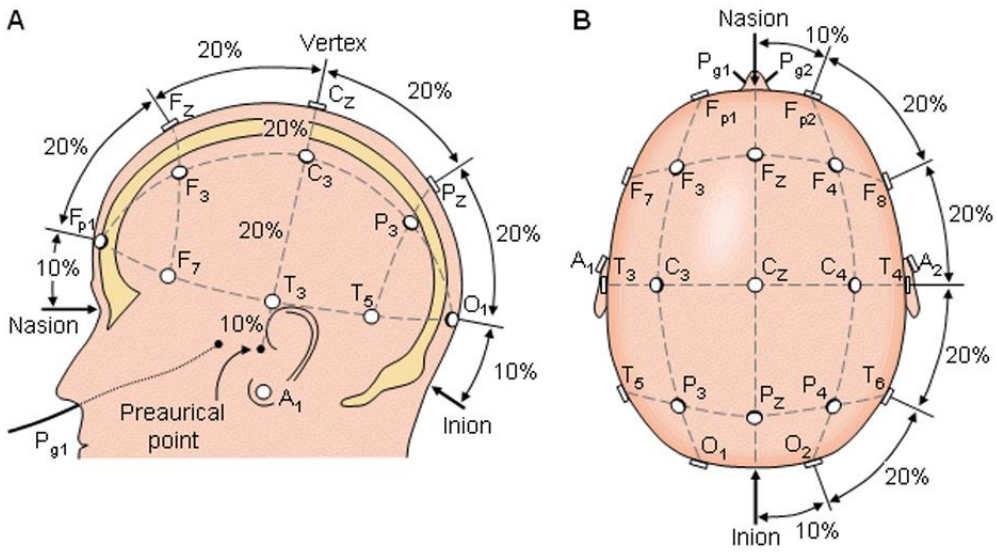
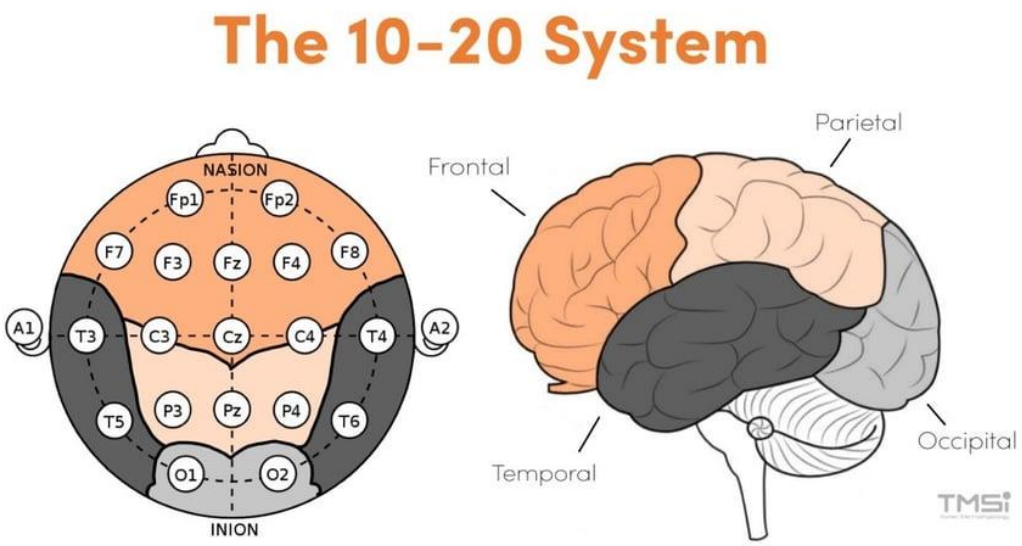
Project by:
Abbas Naimi (4011102723)

Part 1) Understanding EEG



2-1) Question: Based on the picture above, what does each electrode's name stand for? Explain the naming method used in the 10-20 EEG system.

- Each electrode placement site has a letter to identify the lobe, or area of the brain it is reading from: pre-frontal (Fp), frontal (F), temporal (T), parietal (P), occipital (O), and central (C). Note that there is no "central lobe"; due to their placement, and depending on the individual, the "C" electrodes can exhibit/represent EEG activity more typical of frontal, temporal, and some parietal-occipital activity, and are always utilized in polysomnography sleep studies for the purpose of determining stages of sleep. There are also Z points, these are electrodes placed on the midline of the skull (FpZ, Fz, Cz, Oz). They're mainly used for reference or measurement points. They don't necessarily reflect or amplify activity from either side of the brain as they're placed over the corpus callosum, a part of the brain that connects the two hemispheres. They're often used as 'grounds' or 'references' in sleep studies and EEGs meant to diagnose seizures or brain death. The last set of electrodes visible in the image are A, these refer to the prominent bone usually found just behind the outer ear. In basic sleep studies, F3, F4, Fz, Cz, C3, C4, O1, O2, A1, A2 (M1, M2), are used. Cz and Fz are 'ground' or 'common' reference points for all EEG and EOG electrodes, and A1-A2 are used for referencing all EEG electrodes from the opposite side.



2-3) Determine the activities each frequency band is associated with.

Comparison of EEG bands

Band	Frequency (Hz)	Location	Normally	Pathologically
Delta	< 4	frontally in adults, posteriorly in children; high-amplitude waves	• adult slow-wave sleep • in babies • Has been found during some continuous-attention tasks[70]	• subcortical lesions • diffuse lesions • metabolic encephalopathy hydrocephalus • deep midline lesions
Theta	4–7	Found in locations not related to task at hand	• higher in young children • drowsiness in adults and teens • idling • Associated with inhibition of elicited responses (has been found to spike in situations where a person is actively trying to repress a response or action).[70]	• focal subcortical lesions • metabolic encephalopathy • deep midline disorders • some instances of hydrocephalus
Alpha	8–12	posterior regions of head, both sides, higher in amplitude on dominant side. Central sites (c3-c4) at rest	• relaxed/reflecting • closing the eyes • Also associated with inhibition control, seemingly with the purpose of timing inhibitory activity in different locations across the brain.	• coma
Beta	13–30	both sides, symmetrical distribution, most evident frontally; low-amplitude waves	• range span: active calm → intense → stressed → mild obsessive • active thinking, focus, high alert, anxious	• benzodiazepines • Dup15q syndrome [71]
Gamma	> 32	Somatosensory cortex	• Displays during cross-modal sensory processing (perception that combines two different senses, such as sound and sight)[72][73] • Also is shown during short-term memory matching of recognized objects, sounds, or tactile sensations	• A decrease in gamma-band activity may be associated with cognitive decline, especially when related to the theta band; however, this has not been proven for use as a clinical diagnostic measurement
Mu	8–12	Sensorimotor cortex	• Shows rest-state motor neurons.[74]	• Mu suppression could indicate that motor mirror neurons are working. Deficits in Mu suppression, and thus in mirror neurons, might play a role in autism.[75]

2-4) Based on frequency bands and Nyquist criterion, which sampling frequencies are preferred for EEG signals?

in previous parts we discovered that there are different ranges of frequencies in EEG signals but the maximum is about 100Hz. Higher sampling requires more storage to record the data, more expensive equipment to operate at a higher clock rate and etc., so we need to make sure we are setting a sampling frequency that is not too low so aliasing happens but not too high so the higher frequencies remain unused. Simply taking 100 Hz as max frequency Nyquist criterion states

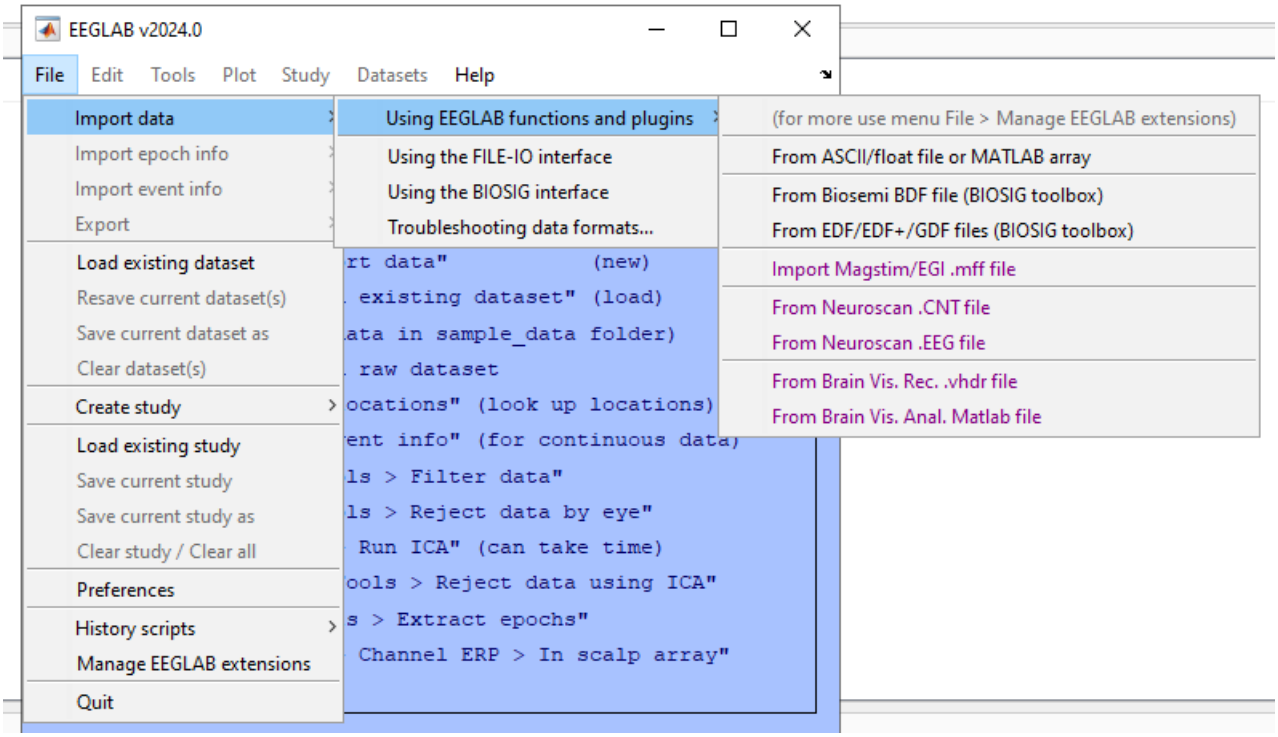
we need at least a sampling frequency of 200 Hz, so the 256 Hz given in the instructions has a safe margin and isn't too high either.

Part 2) EEG Signal processing with eeglab:

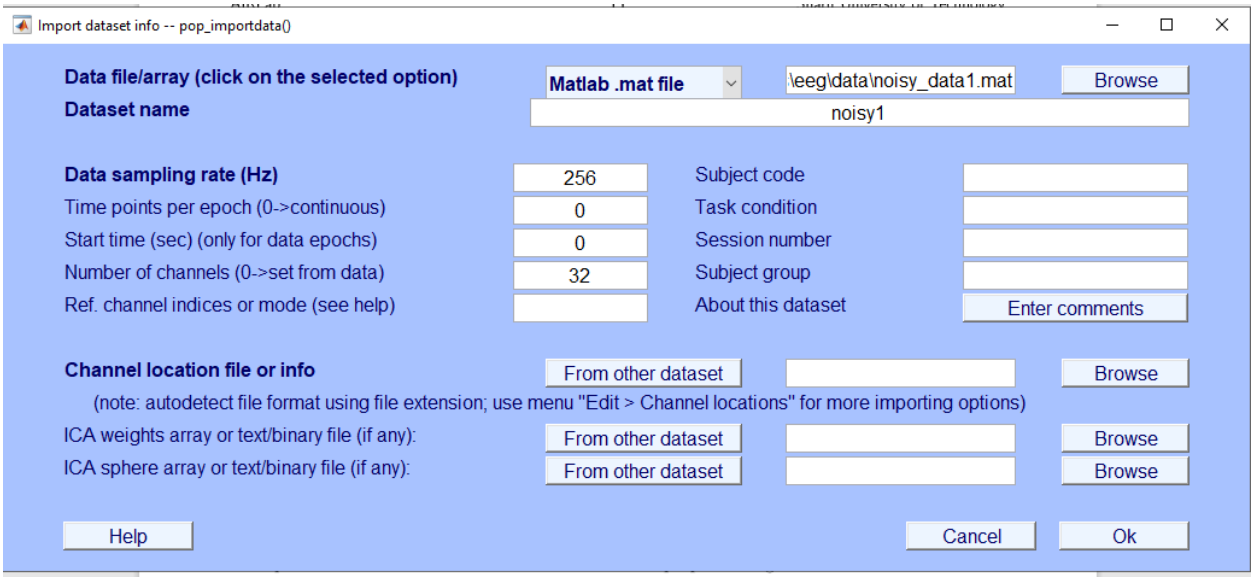
From this point on we will be using eeglab matlab toolbox to process the dataset which was provided for this phase. Eeglab uses an HTML GUI but the code for each part can be accessed using the code history in the GUI.

4.3.1) loading data:

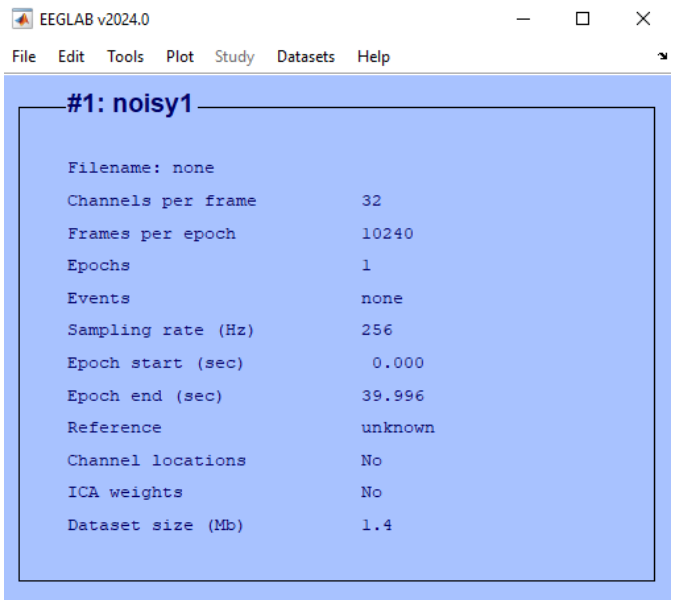
Datasets are provided as two separate .mat files which contain the EEG results in a matlab struct. Eeglab natively supports importing matlab files so we use the utility:

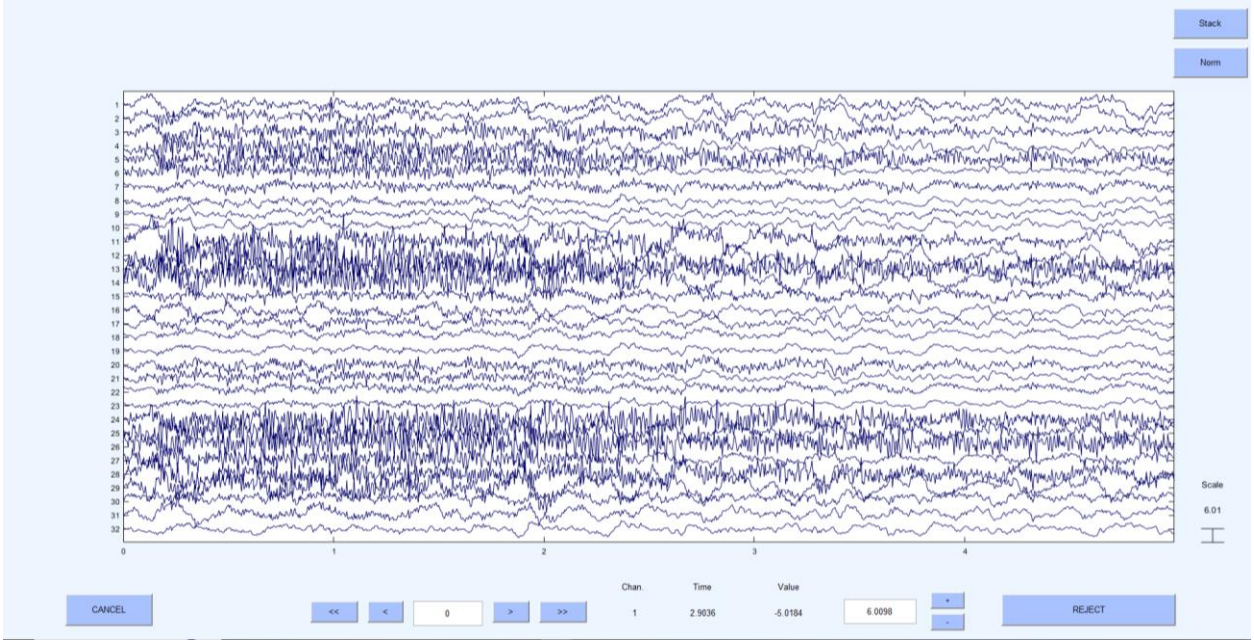


Information about the tests were provided such as sampling rate and number of channels so we input them here:

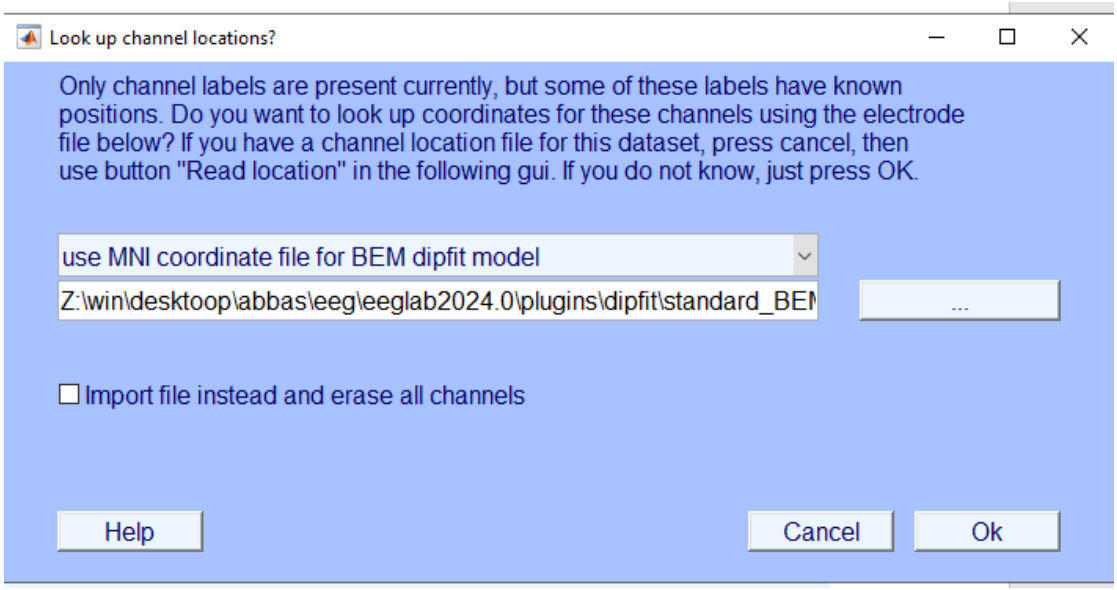


After completing the steps above we have imported a raw matlab struct into eeglab but in order to understand and analyze the data we need to know where each channel was placed and what data was recorded. Right now the channels only have indexes:



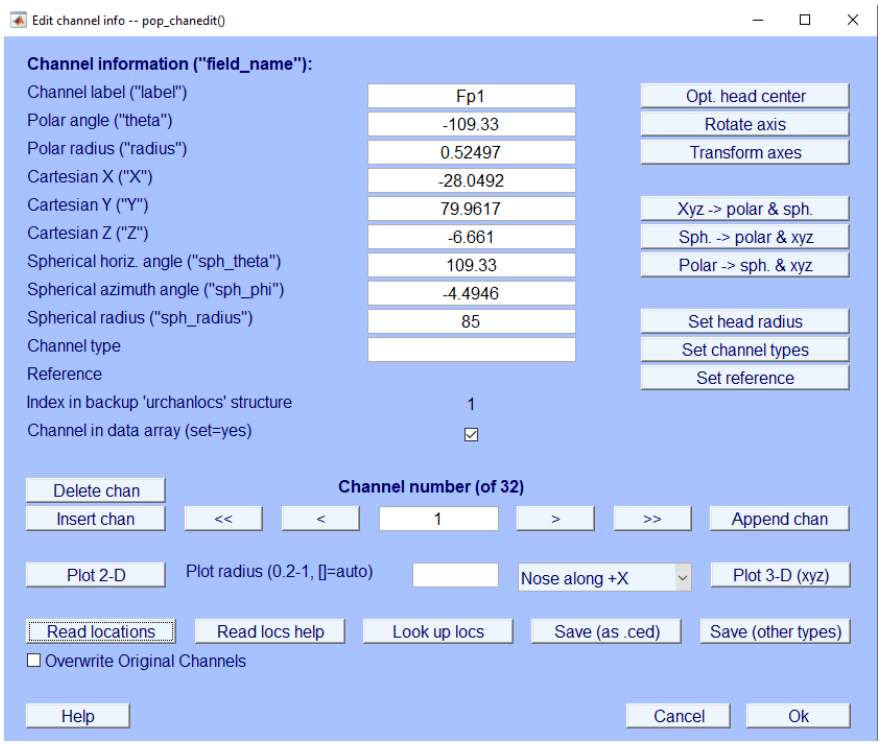


So as the next step we import the location data which was provided to make our data complete:

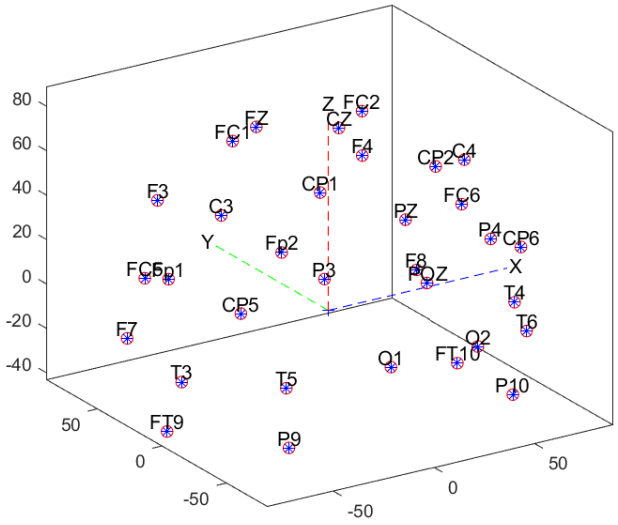


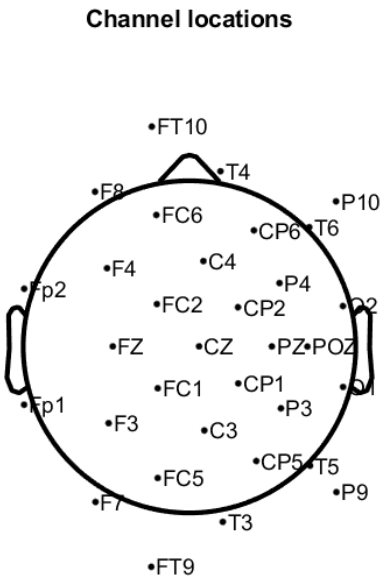
There are two options to use, one is using one of preset channel location datasets that are built into eeglab and the other one is using our own location

file. The location file is provided in this project so we pressed “no” in the above dialog and in the following menu imported our own data:

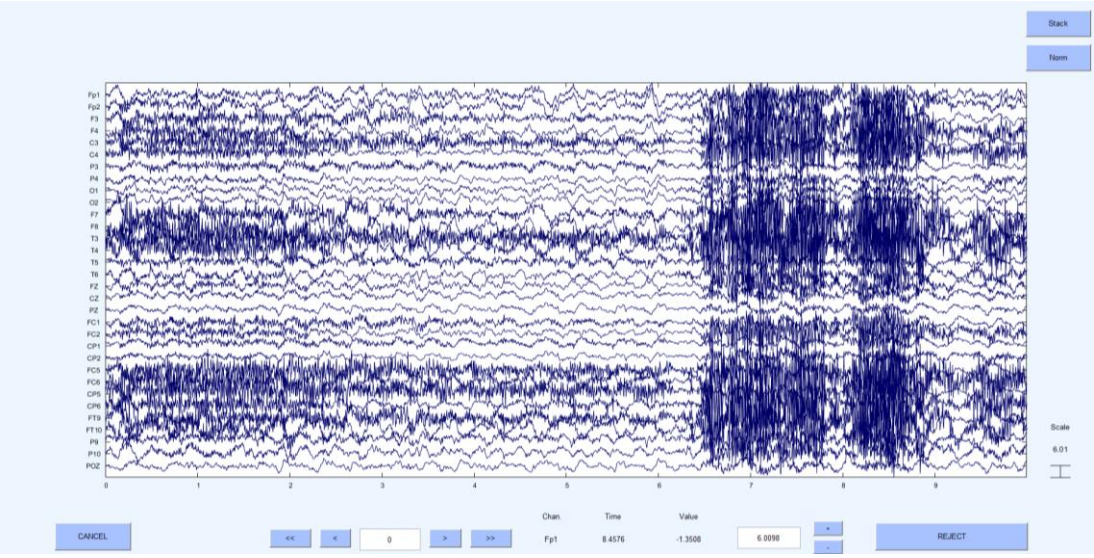


Inspecting the location file:

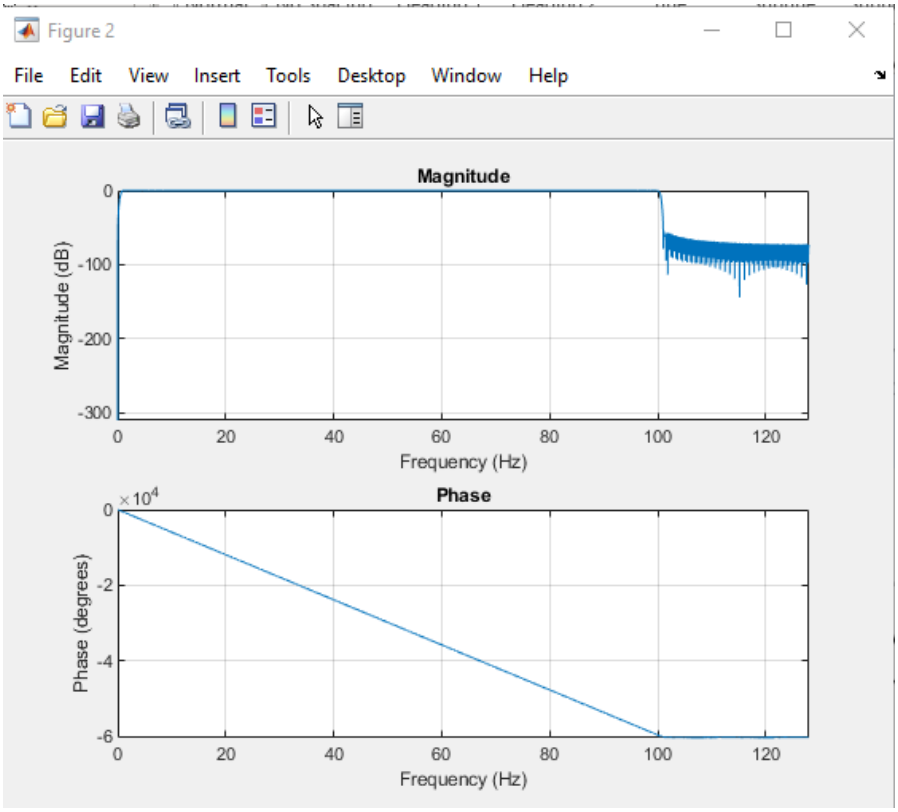


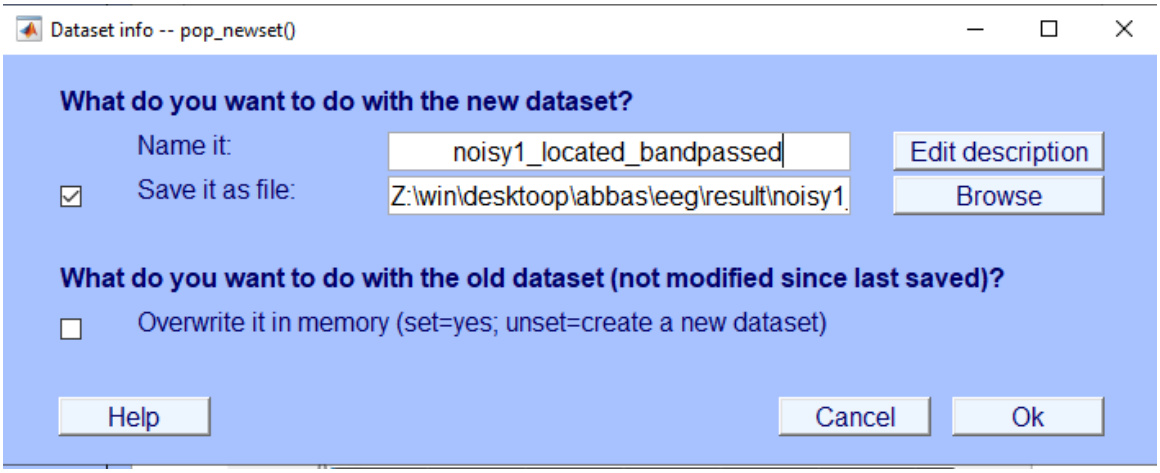


By completing this step, we can see the data now uses tags to indicate the location of each channel:

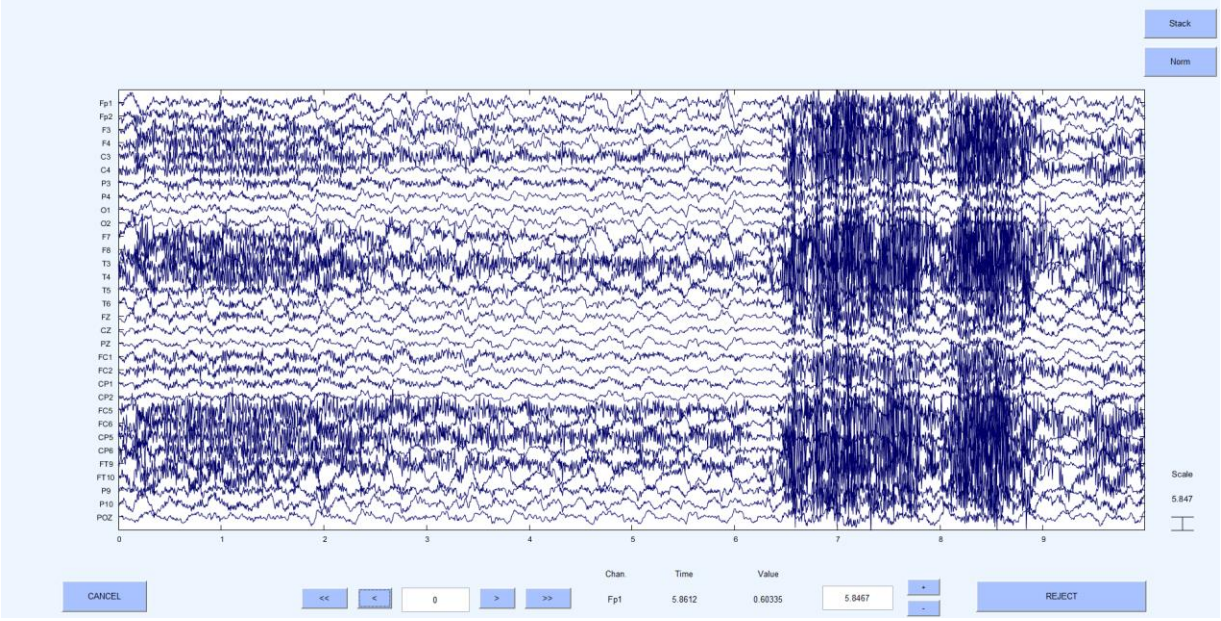


At this point we start to preprocess the data to reduce noise, remove non brain signal and etc. the first step here is to use a 1hz highpass filter to remove very low frequency changes in the data. These changes can be caused by many factors such as head movements, electrode movement and other changes that happened during the EEG session but are not meant to be studied here. At the same time as we discussed earlier in this file we are not expecting signals above 100 Hz in our brain data so we set the higher cutoff frequency as 100 Hz to remove any higher frequency from the data. The final filter is provided below:

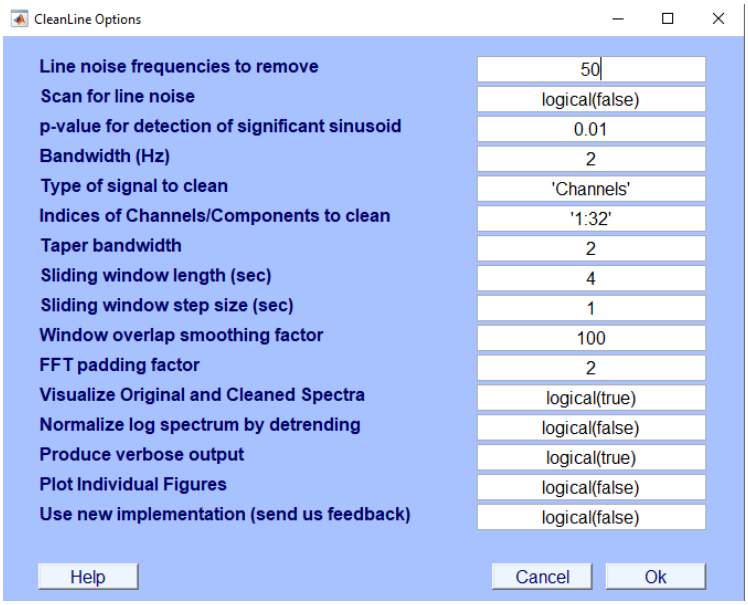




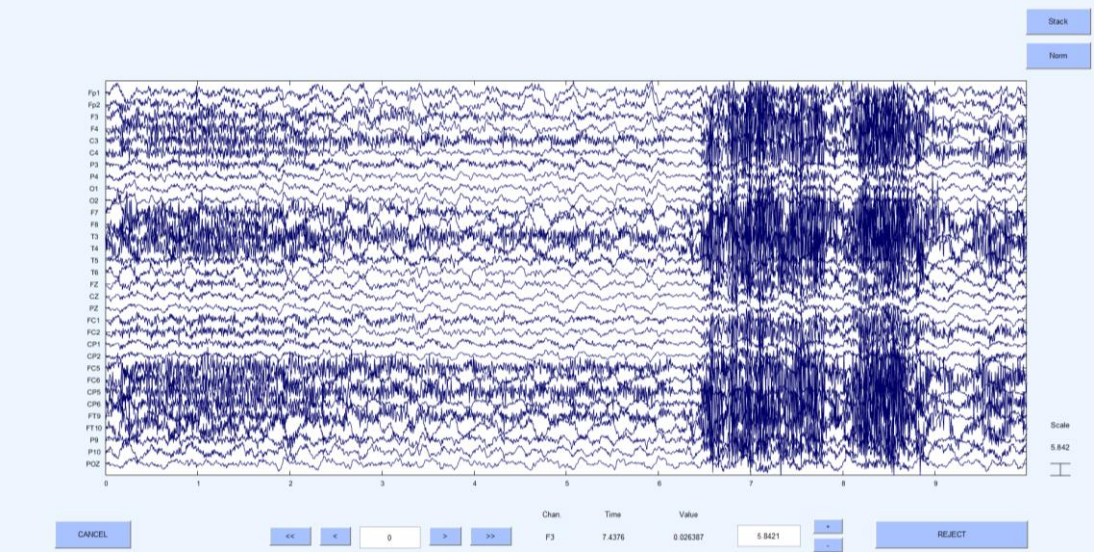
Now a new copy of our dataset is created with the filter applied. We can plot the new dataset to check if we can spot any difference from the original data:



After removing the unrelated frequencies, we need to remove power supply noise at 50Hz too. There are many different ways to do so, because 50 Hz is a frequency which contains useful information so it's ideal to find a way to remove only 50 Hz supply but keep 50Hz signal. As indicated by the instructions we are not going to go that deep and use a simple notch filer for 50Hz, but in the tutorial videos we there introduced to a plugin that could give better results that simple notch filter. Using the Cleanline utility:

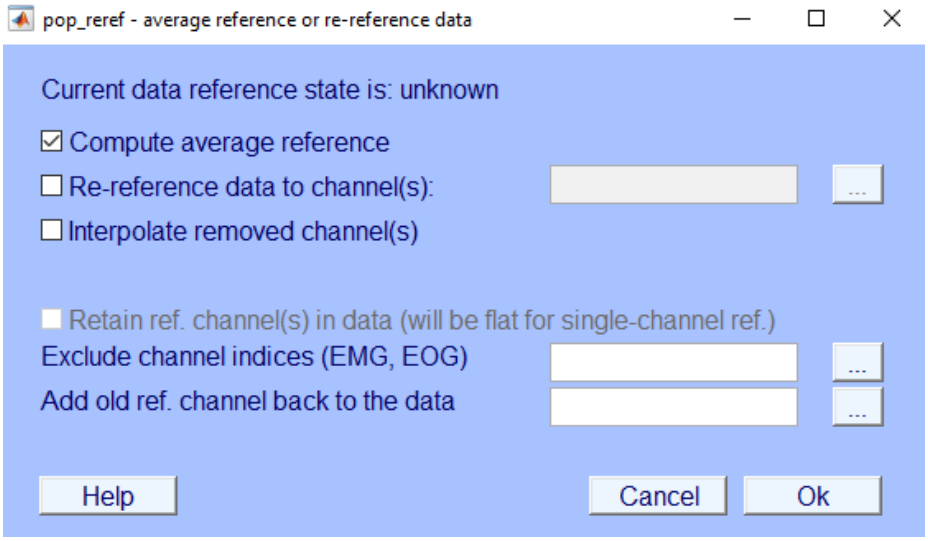


Plotting the results:

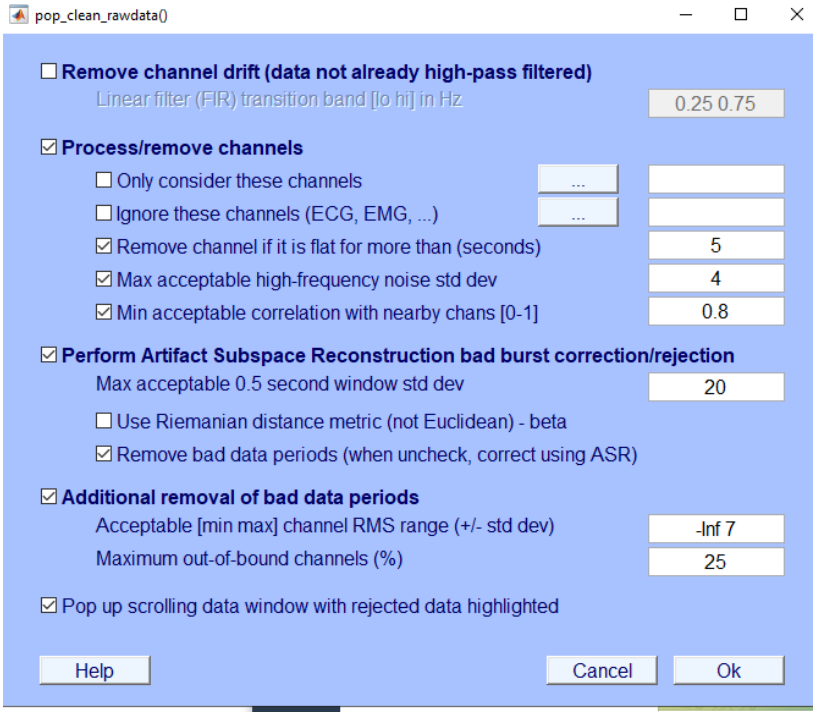


The difference is minimal but when checked side by side we can see a strong harmonic has been removed.

After saving the results in a separate dataset now we have blocked the frequencies that are unrelated for sure. As for the next step we need to filter noise in the accepted frequency range. One easy but effective step is referencing the data to average of all channels. It was explained in the first part that there are different methods for capturing channel data like referencing all voltages to some electrodes that are used for reference (locations that contain less brain signal), or checking voltage of each electrode with respect to the next electrode. Each method has its own advantages but in order to remove noises that are not part of brain activity re-referencing to channels average is an effective method that is computationally easy.

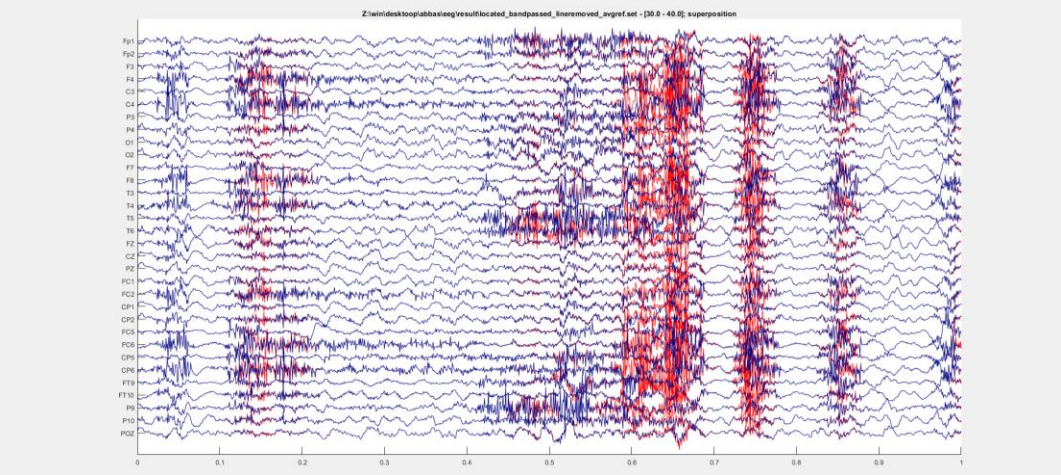


And then we use ‘clean rawdata()’ to remove the parts that are clearly not brain signal.

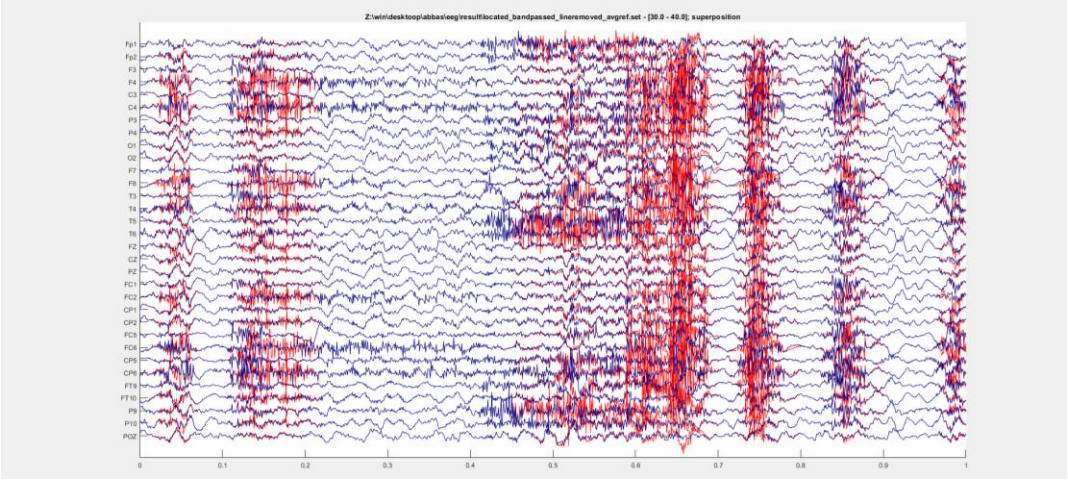


With this method there are different techniques used for removing noise. One is highpass filtering to remove channel drift which is the low frequency changes that we discussed and removed using a simple filter. The second option is removing channels that meet certain criteria like being flat for a period of time or

having no correlation with other channels that are located near them. The instructions didn't mention about using this section but if we wanted, we could use these before re-referencing. The third part is the one we are going to use, to reduce artifacts. We can either remove the time period containing the artifact or correct it using ASR. For this part we use ASR correction. In order to find a suiting value for window STD dev we checked a few different values to find which one removes noise better but keeps the signal intact. Ideally, we need to know what type of data we are dealing with and when certain events happened so we don't remove some important change in the data mistakenly but since we have no data about the event, we just make sure eye blinks and confirmed noise patterns are removed.

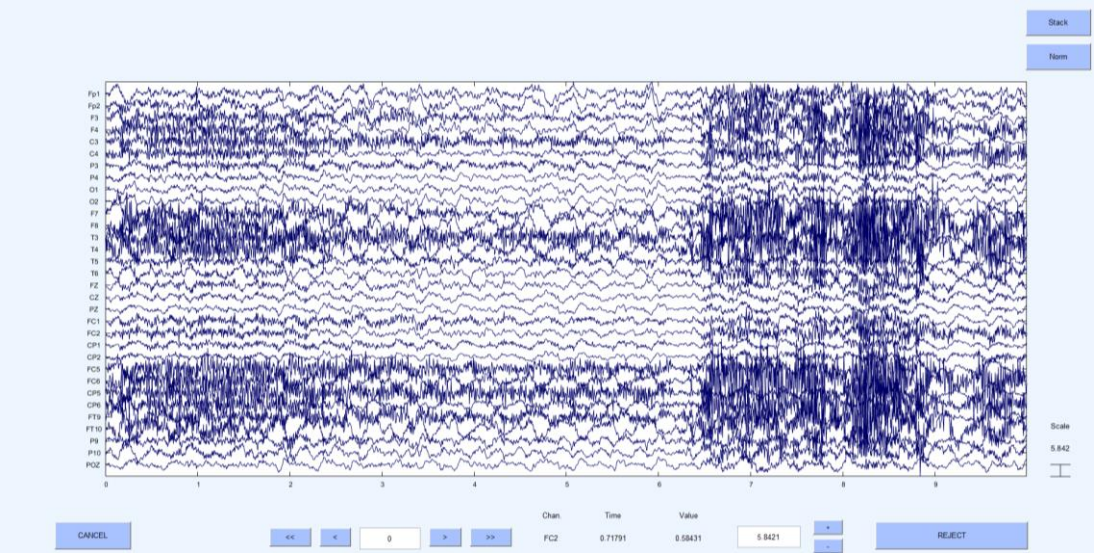


STD dev = 20, some parts are corrected but the rest is intact.



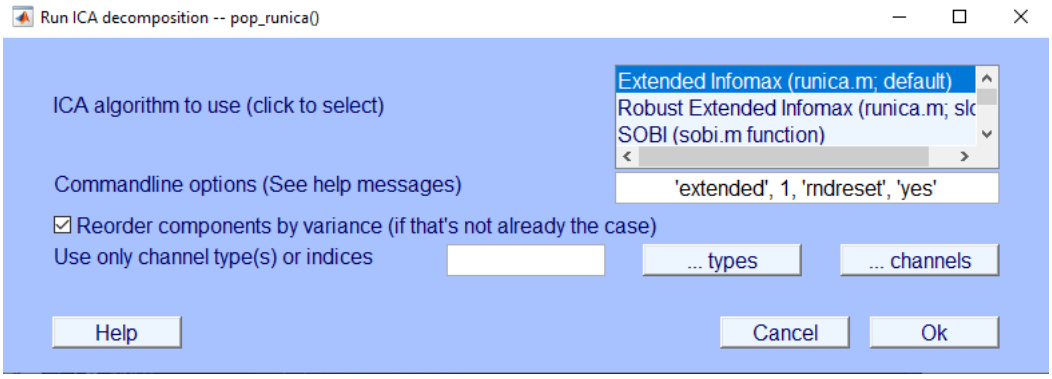
STD dev = 10, the signal is changed more. Its obscure because we might remove useful data.

Using STD dev = 20 we continue and save the data. Re-referencing again we can see a lot has changed:



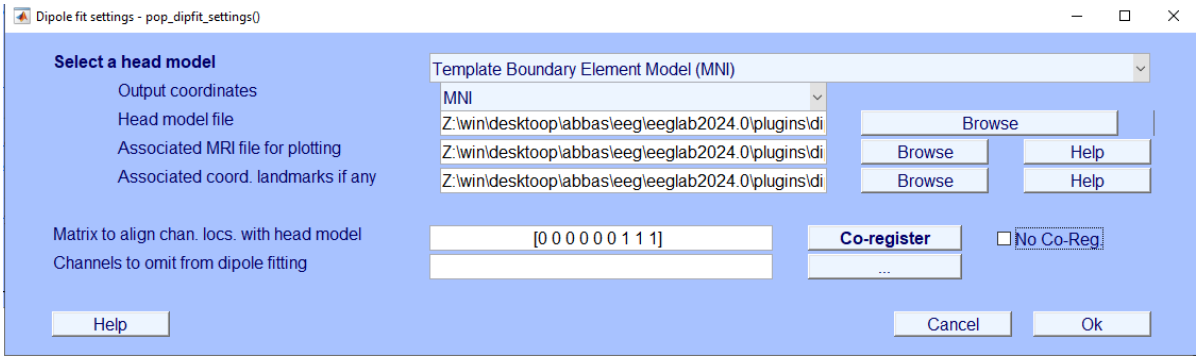
At this point we have removed frequencies that were unrelated, and also reconstructed timeframes that contained noise. One problem that we need to address now is signals that are in the 1~100Hz range but their source isn't brain related like muscle movements, signals from heart and other sources. For this part we use Independent Component Analysis(ICA) which is basically a blind source separation technique to separate brain signal from other sources. This separation can be carried out by means of identifying source location, patterns

and many other factors. Eeglab has functionality built in for this sort of separation so we use it:

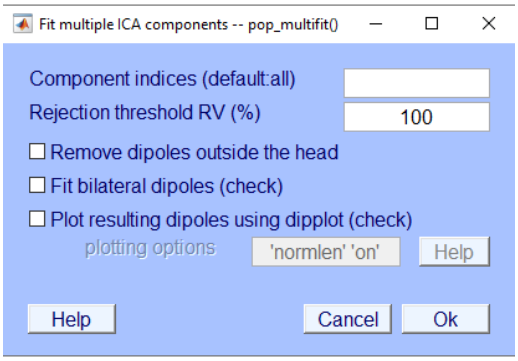


There are many different algorithms to use for ICA but we go with the default which is runica. At this point we might see a dialog indicating the rank of our data is less than the number of channels. This could be caused by the reconstructions we used or the re-referencing we did but anyway we can still get 31 different sources.

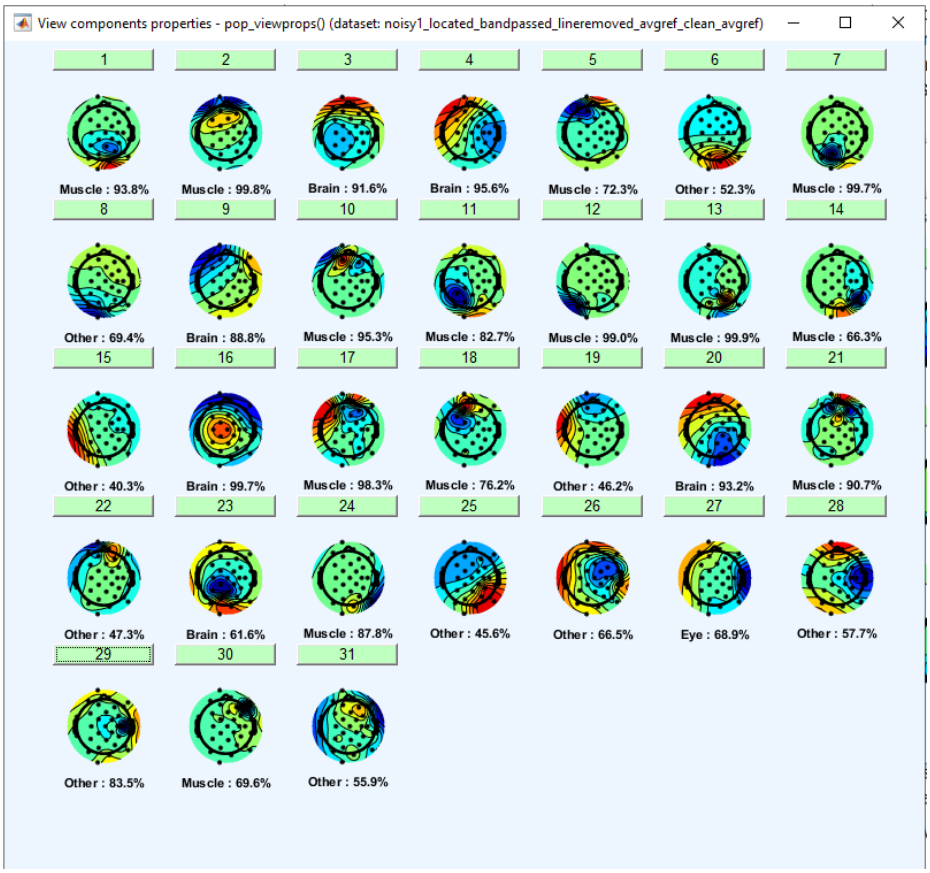
After this we need to set a head model to find source locations more accurately. There are different head models with different levels of accuracy. The data provided uses BESA but in the tutorial video it was indicated we can get better results using MNI so we need to co register locations from one model to another.



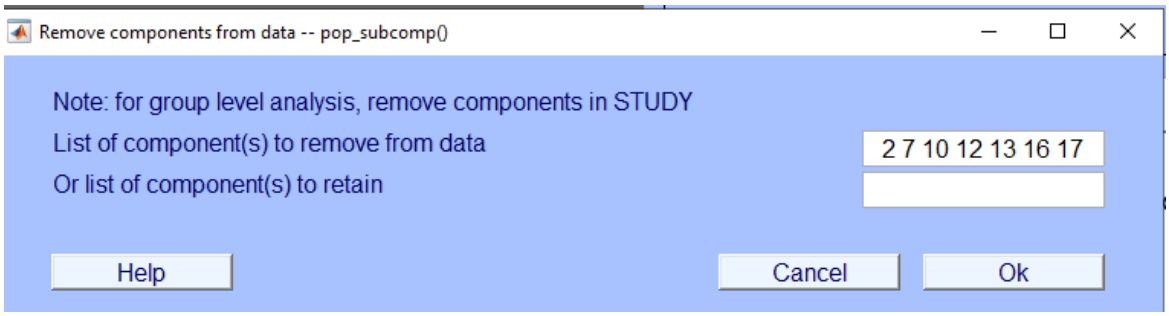
After this part that the head model is set we use the automatic method to fit the sources to the locations in head to match the recorded channels. There are options to do it with more controls but we use the auto method.



Now that the sources are located and separated, we need to decide which ones are brain and which ones are not. The plugin iclabel does this for us.

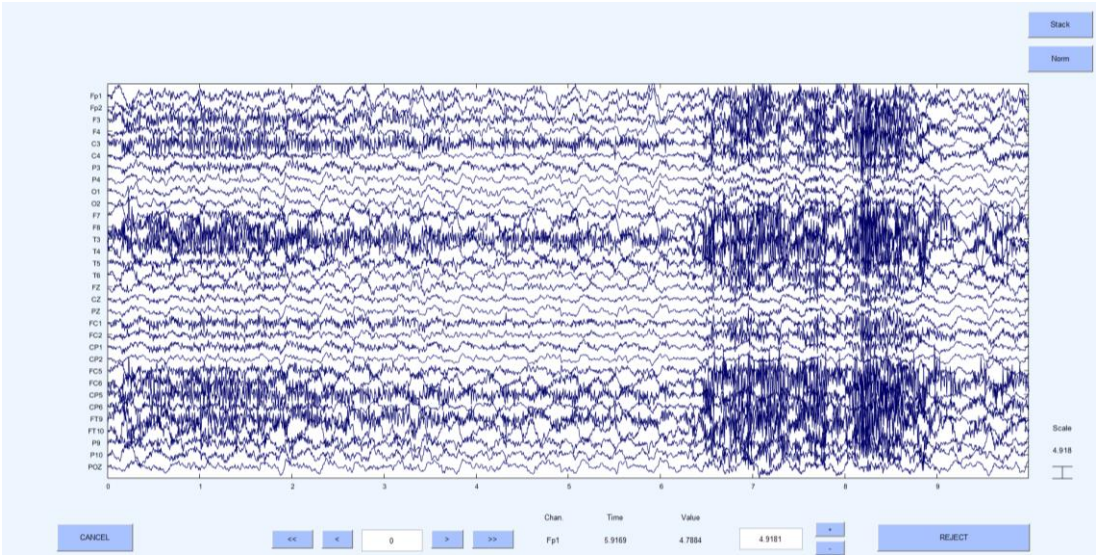


Based on these results we remove the components which are not brain with a high confidence.



Then we can epoch the results into different parts based on events and changes in signal. Here because our timeframe is too short we don't need epoching but in a large file its very useful.

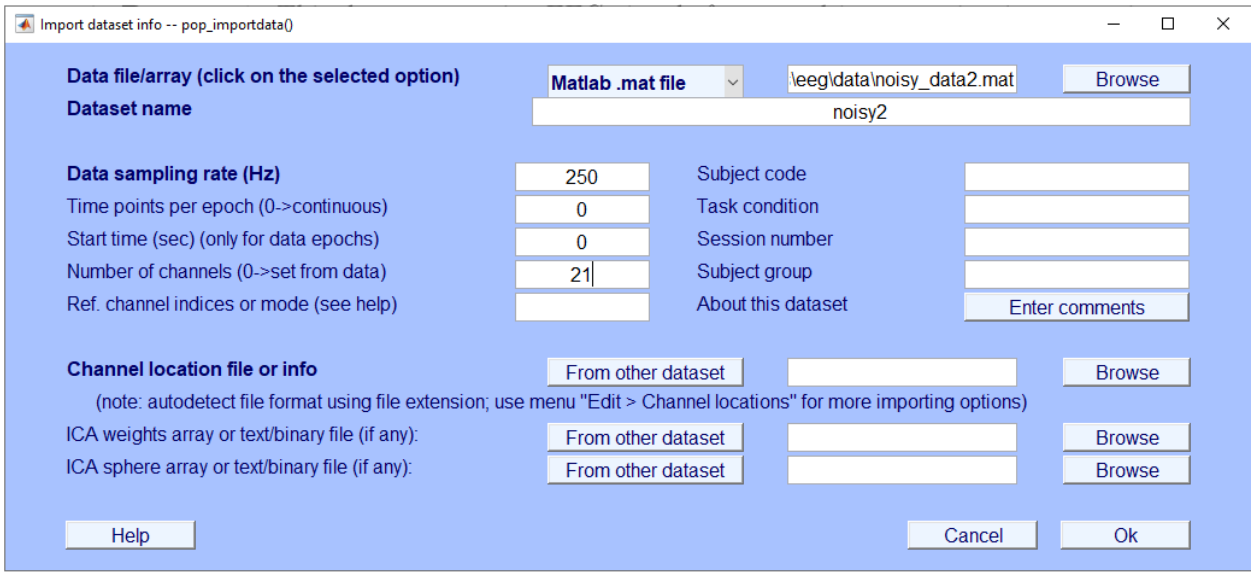
The final result is here:



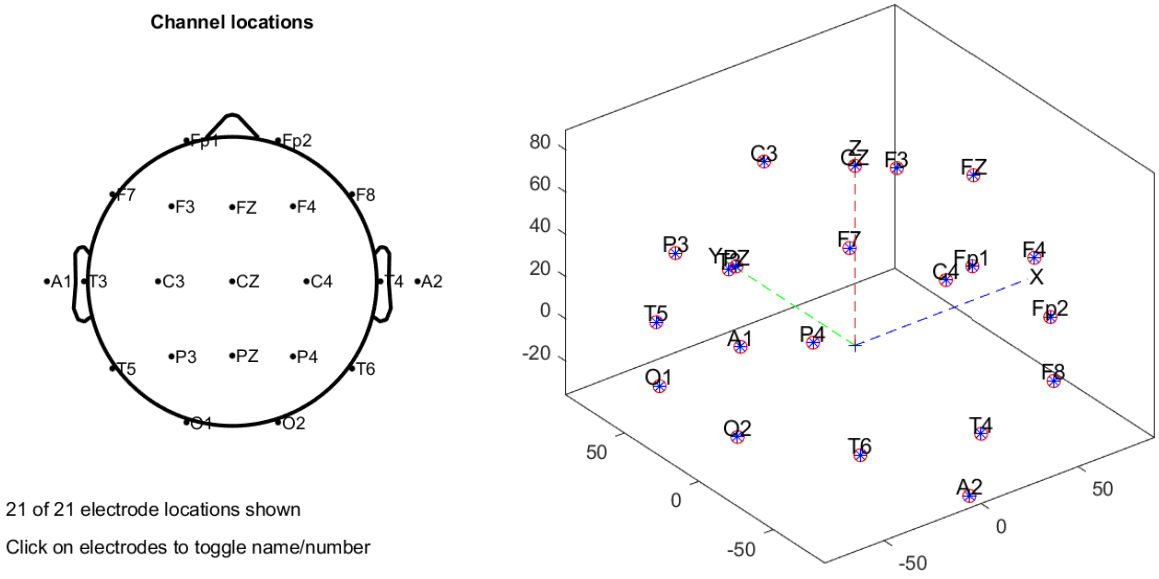
The files of different steps of this report are attached to the report. We apply same methods to data 2 again but this time only images and steps are here and not everything is explained again.

Second dataset:

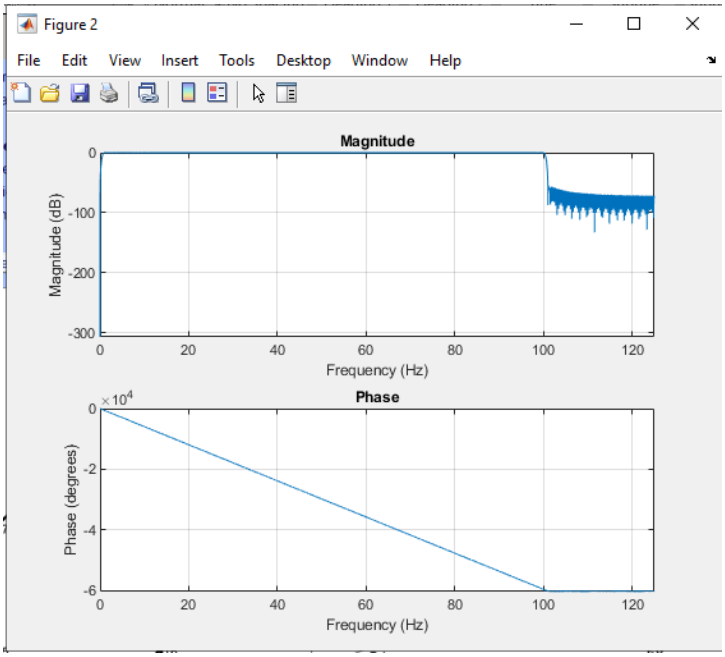
Importing :



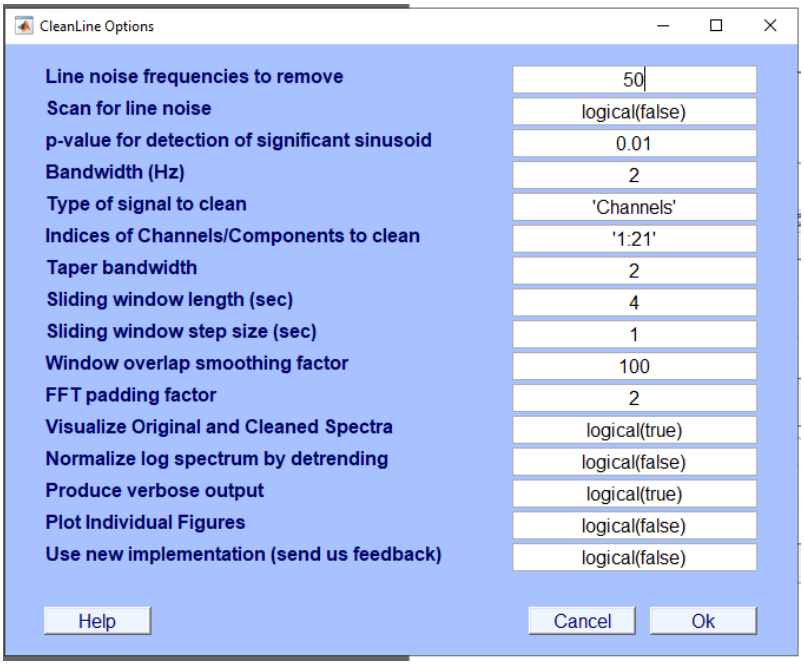
Channel locations:



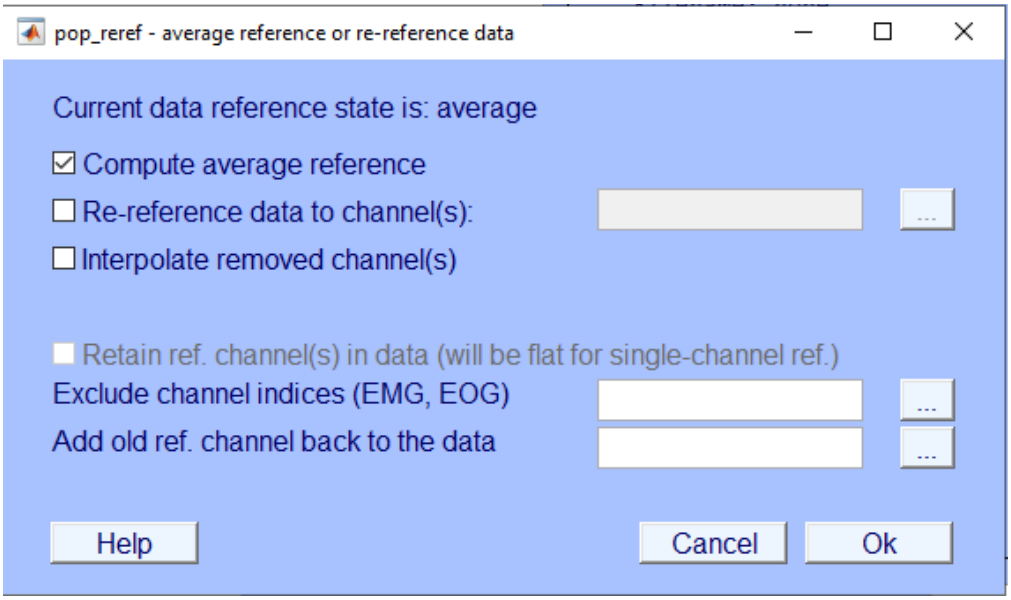
Using bandpass filter:



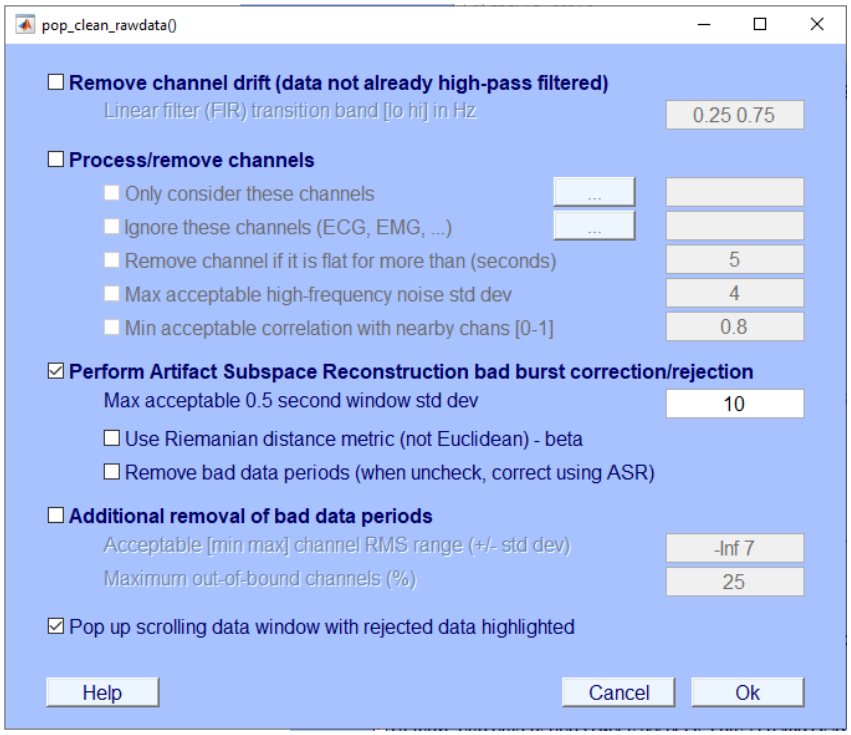
Using cleanline:



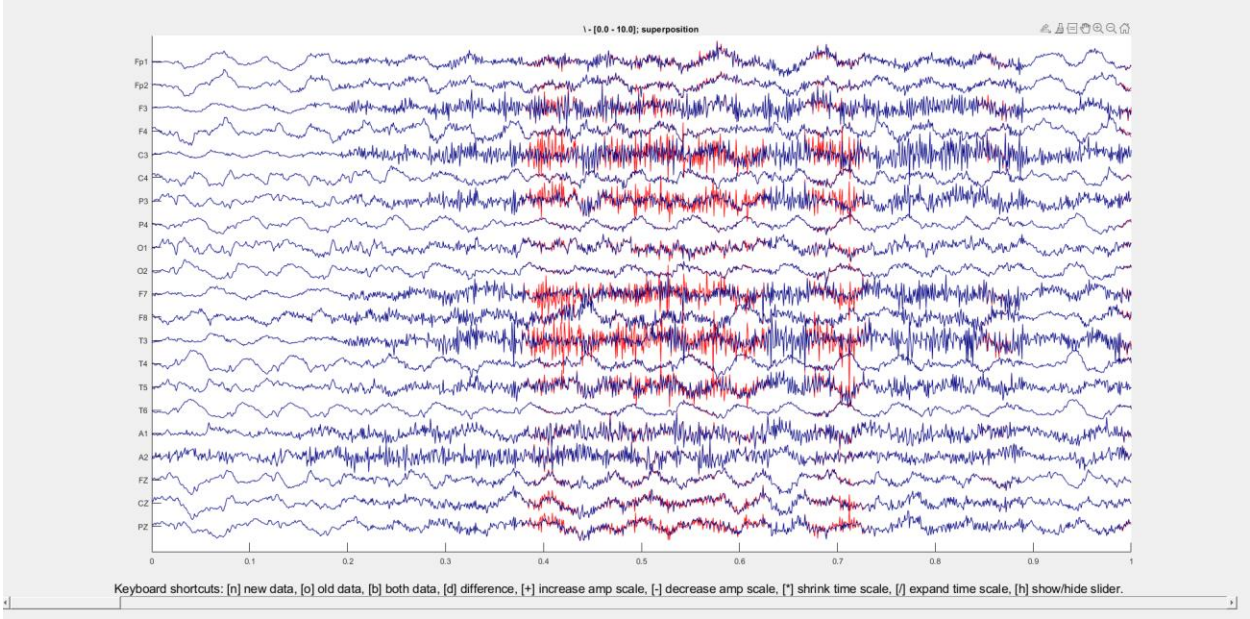
Re-reference 1:



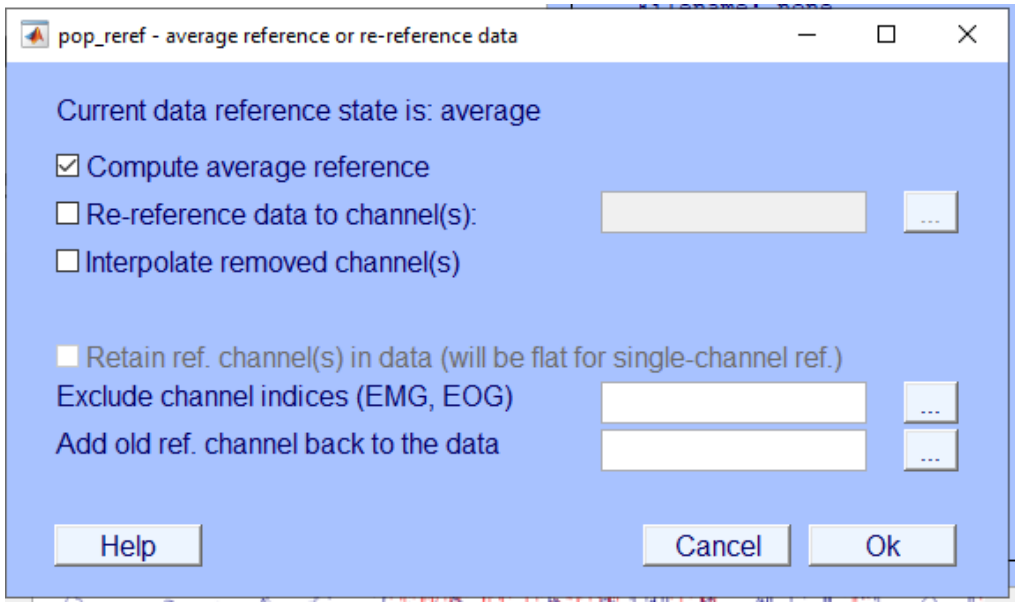
Removing artifacts:



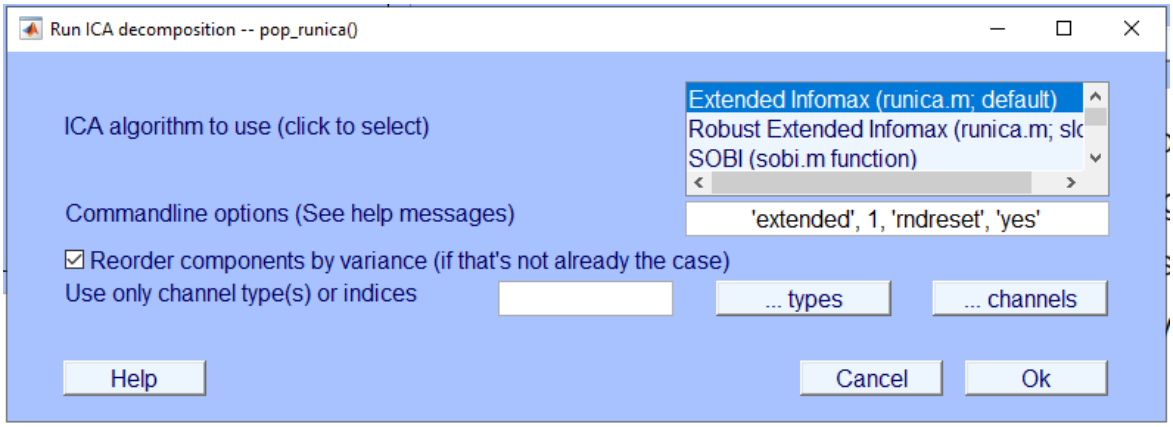
As it was described in the tutorial videos, for shorter datasets we need to set STD dev lower to get the same level of results.



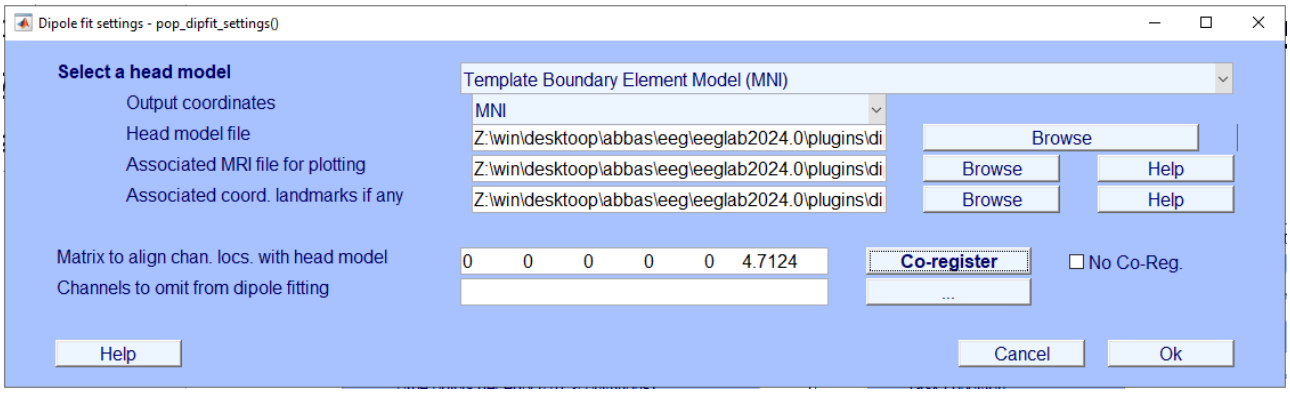
Re-reference 2:

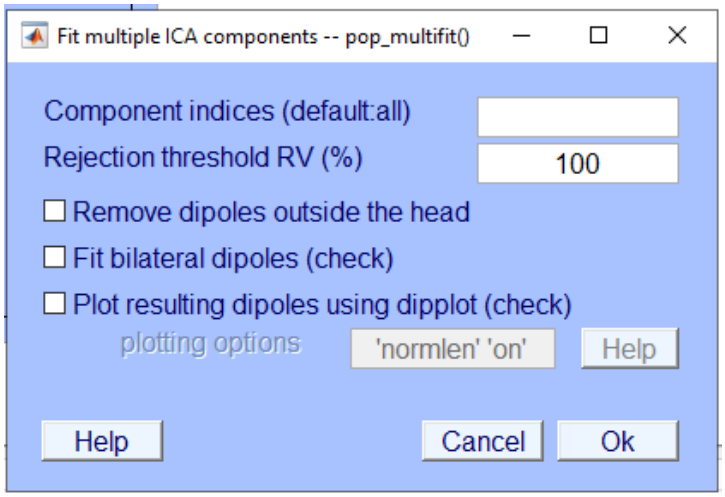


ICA decomposition:

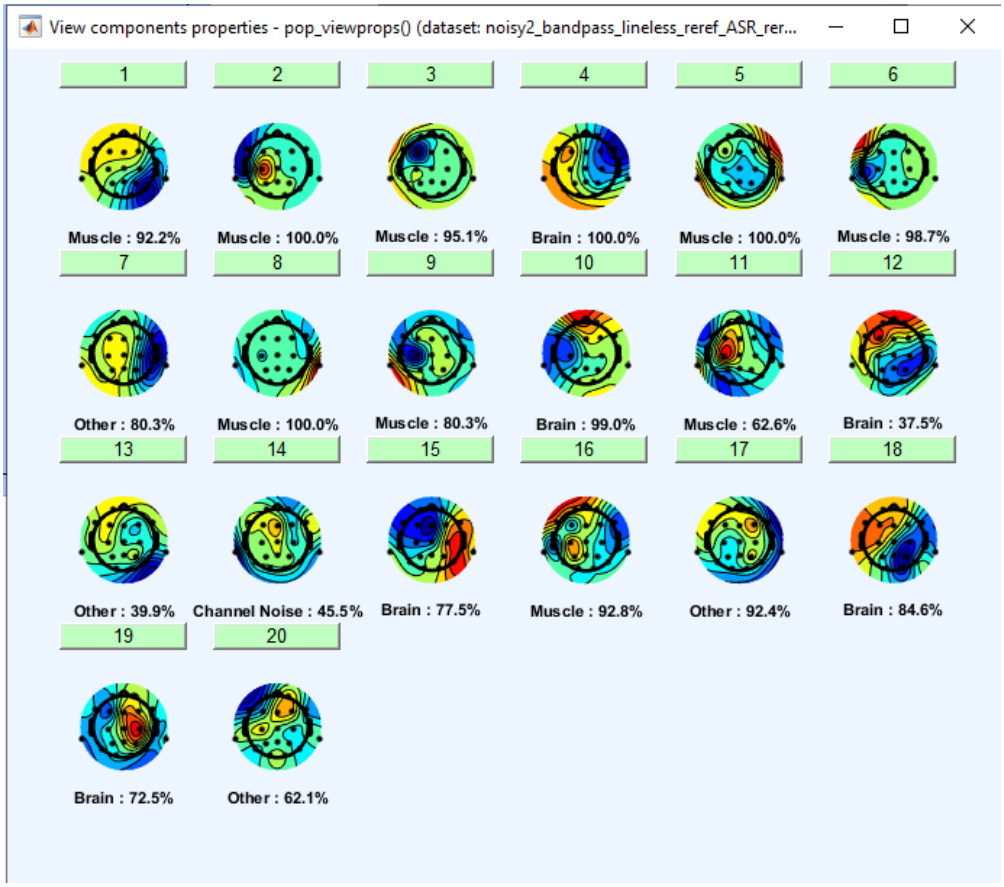


Setting head model:

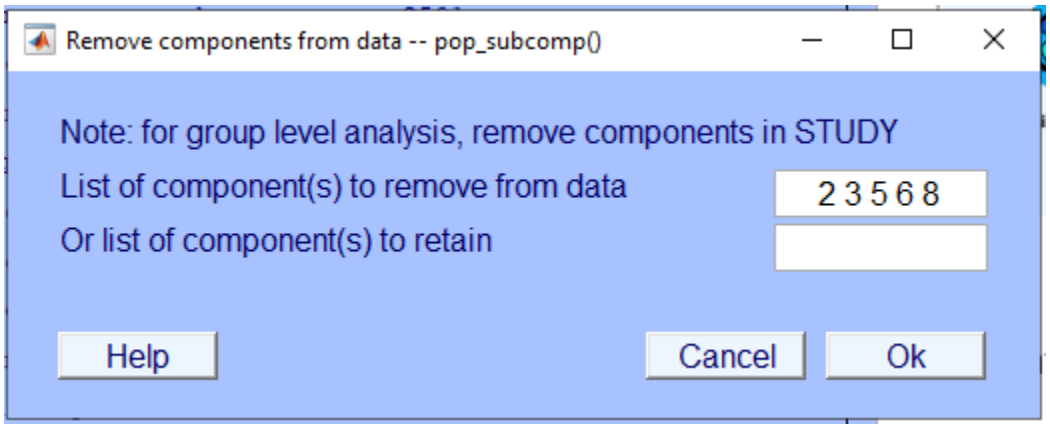




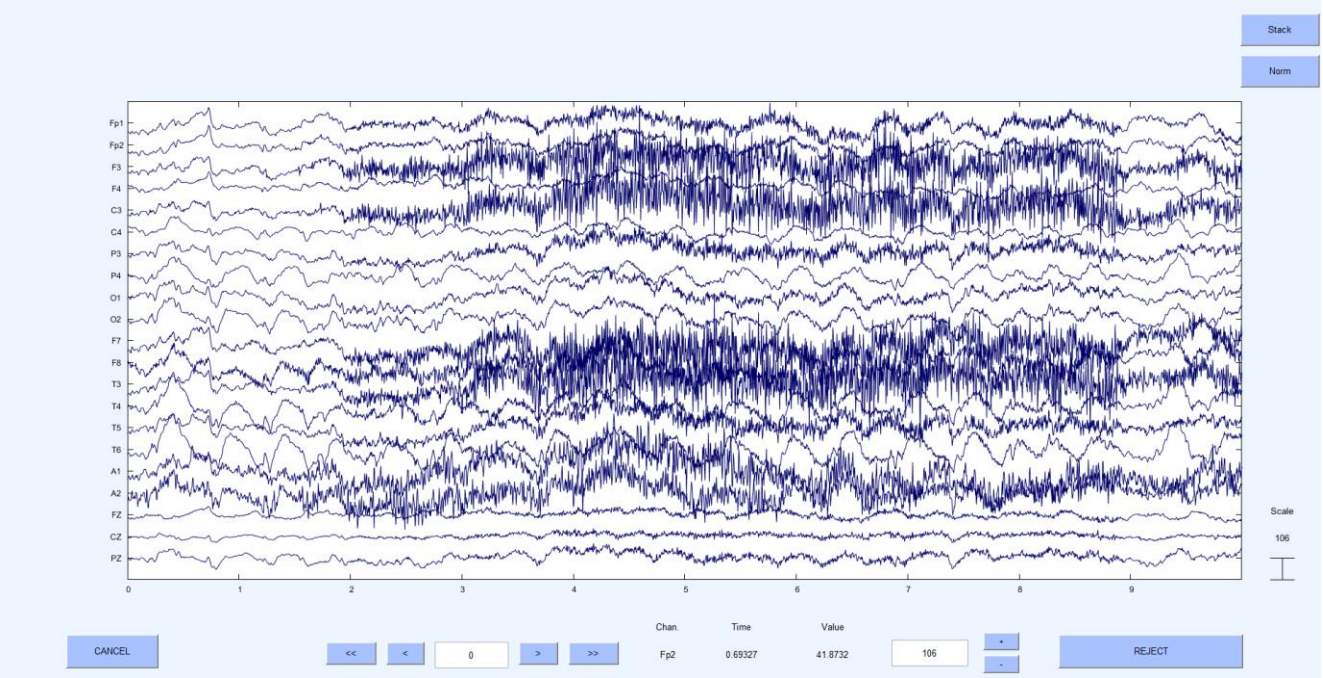
IClabel source identification:



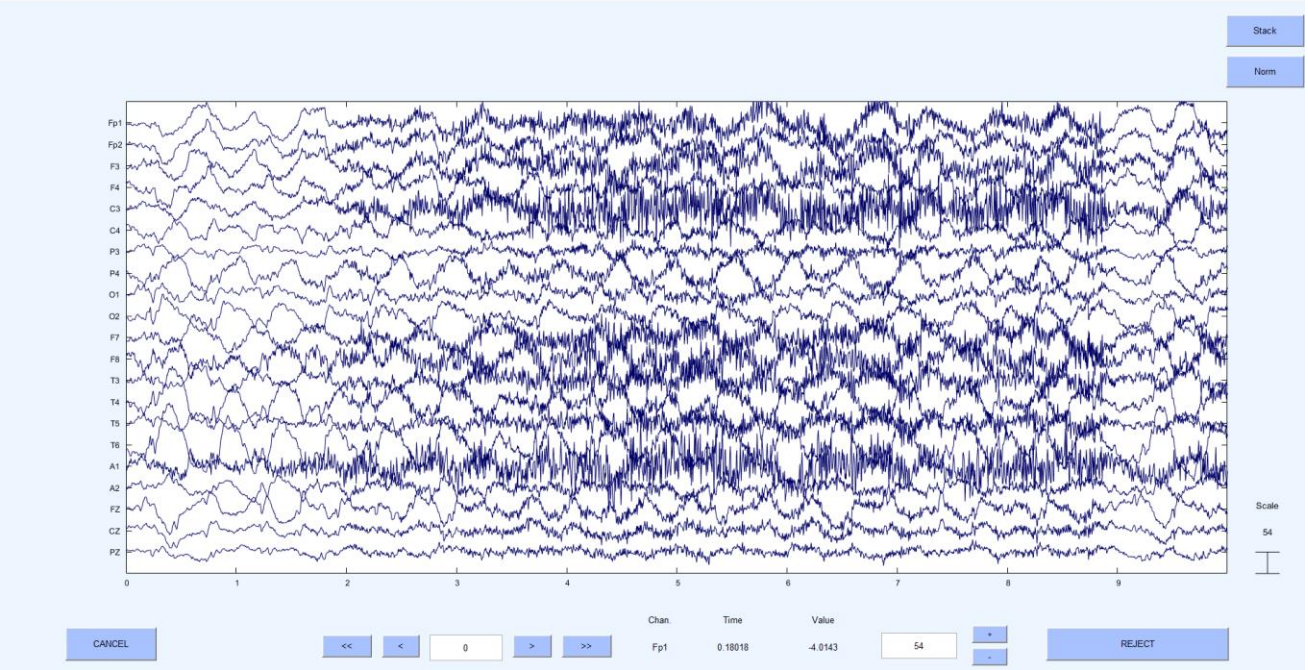
Removing identified non brain sources:



Comparison:



original

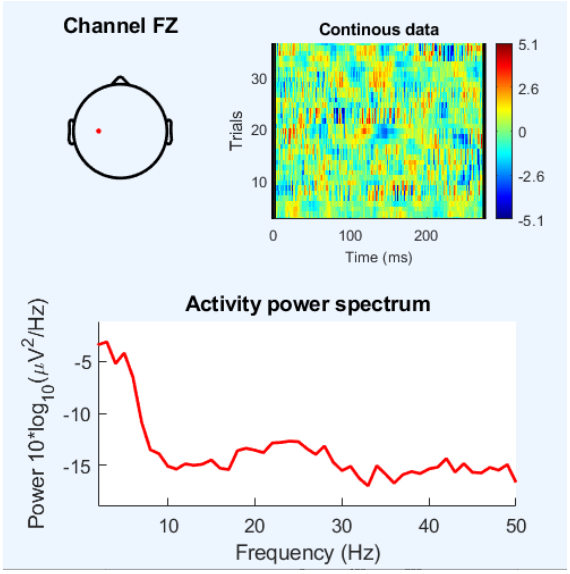


Final

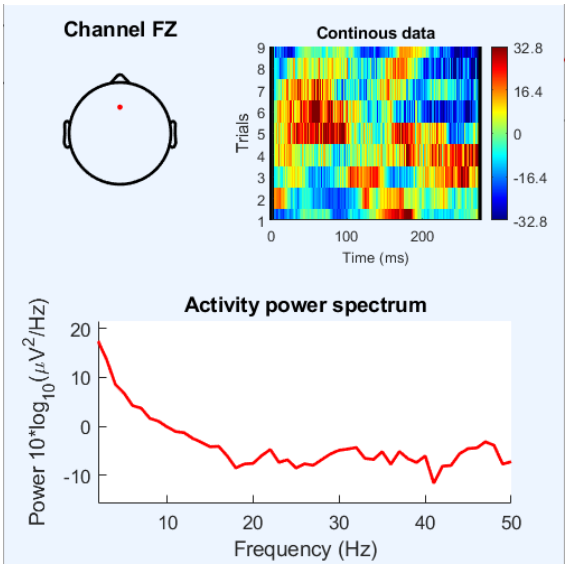
The files associated with second dataset are available with the report too.

5) Deliverables:

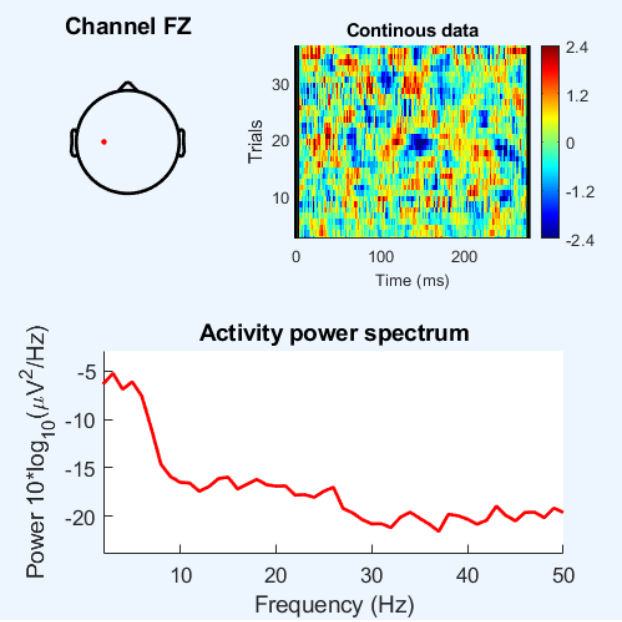
Frequency Spectrum: Present figures showing the frequency spectrum of the Fz channel data before and after filtering.



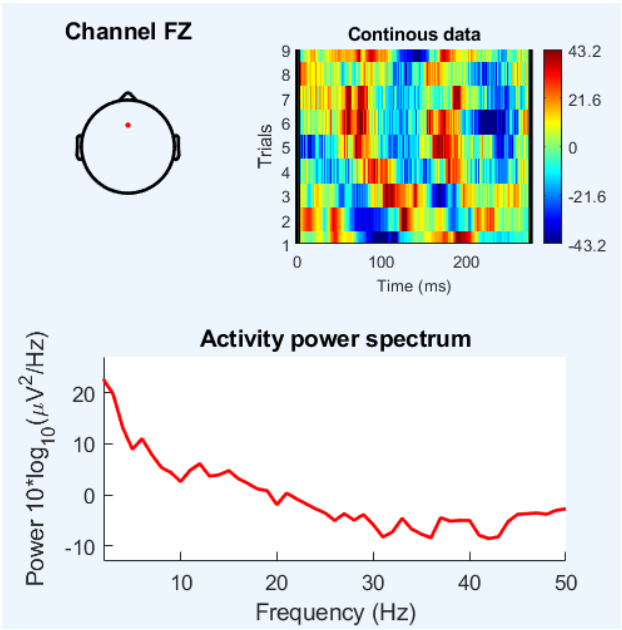
Data1, noisy, Fz channel



Data2, noisy, Fz channel



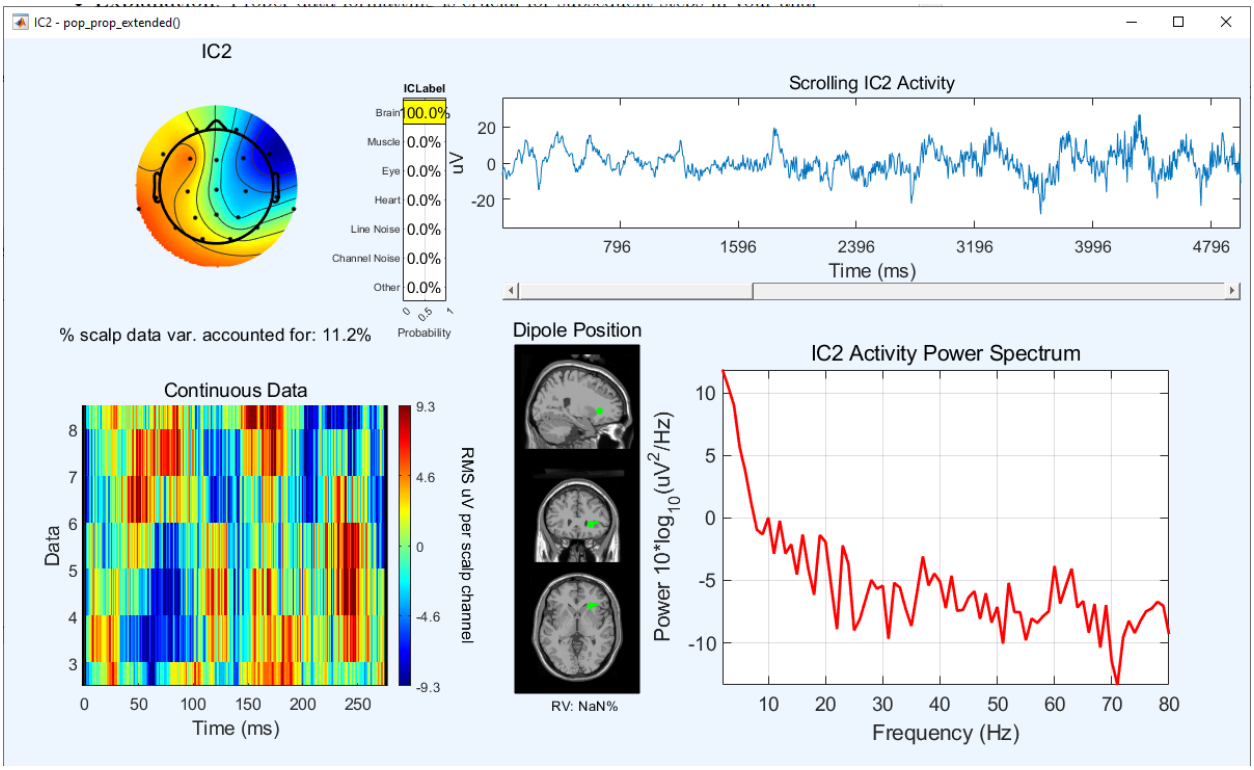
Data1, clean, Fz channel



Data2, clean, Fz channel

ICA Components: Provide a figure from one of the brain components identified by ICA, with details on the component.

Here we present the best brain signal we had, which had 100% brain tag. There are some notable characteristics about this component, for example it exactly matches the 1/f amplitude which we are expecting, or its location is in the brain which means its not eye or muscle.



Processed Data: Report on the final cleaned and processed data, including any removed noisy trials.

This comparison was done in the previous section. We plotted each step and observed the changes.