

## Vid 57 – Basic Threading

```
>>> def printA():  
    print("A")
```

```
>>> printA()
```

A

```
>>> printA
```

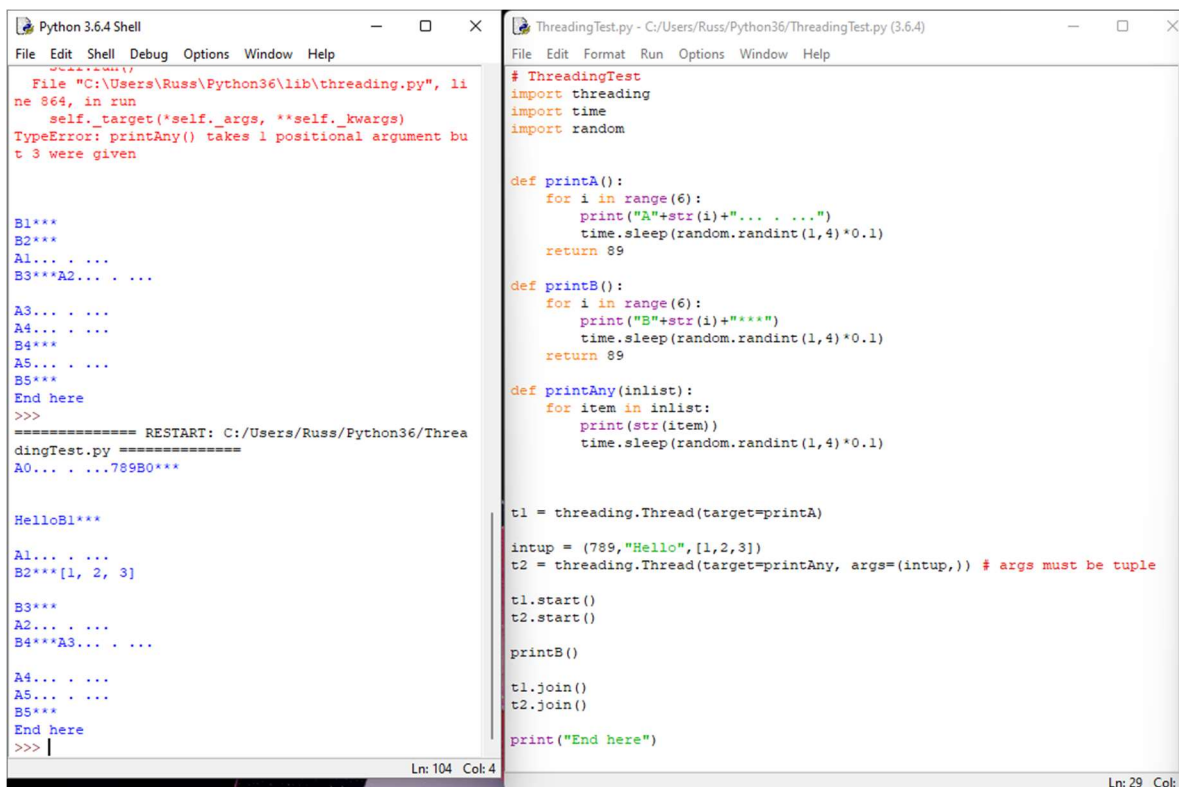
```
<function printA at 0x000001DF64BF1E18>
```

```
>>>
```

```
# ThreadingTest  
import threading  
  
def printA():  
    print("A ... .")  
def printB():  
    print("B*****")  
def printAny():  
    print(str(inarg))  
  
t1 = threading.Thread(target=printA)  
t2 = threading.Thread(target=printAny, args=(789,))
```

T1 thread prepared when invoked to launch printA

T2 thread prepared to launch printAny w/ the argument 789



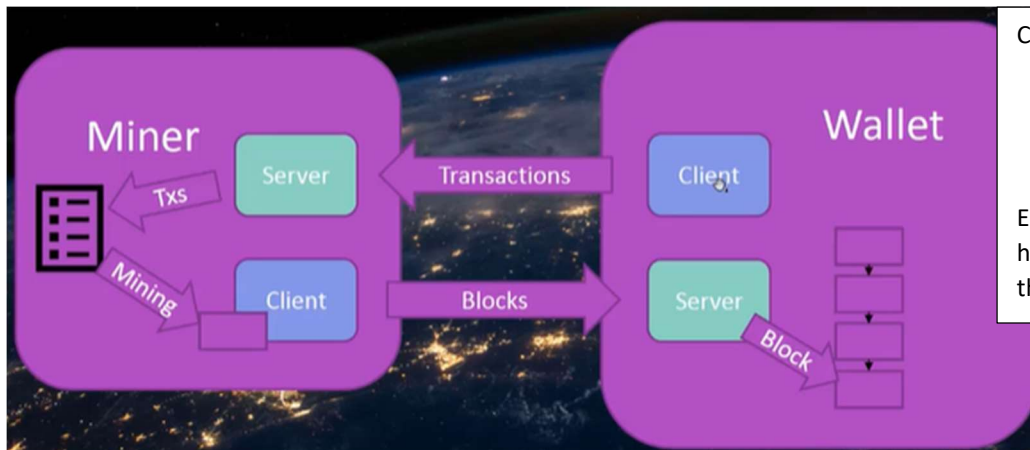
The image shows two side-by-side windows from a Python 3.6.4 Shell. The left window displays the output of a script, showing interleaved prints from two threads: 'A0... ..789B0\*\*\*' and 'HelloB1\*\*\*'. The right window shows the source code for 'ThreadingTest.py', which defines three functions: 'printA()' (prints 'A' with a delay), 'printB()' (prints 'B' with a delay), and 'printAny()' (prints its argument). It then creates two threads: 't1' (targeting 'printA') and 't2' (targeting 'printAny' with argument '789'). The code includes imports for 'threading', 'time', and 'random', and uses 't1.start()', 't2.start()', 't1.join()', and 't2.join()' to manage the threads. A final 'print("End here")' statement is at the bottom.

```
Python 3.6.4 Shell  
File Edit Shell Debug Options Window Help  
File "C:\Users\Russ\Python36\lib\threading.py", line 864, in run  
    self._target(*self._args, **self._kwargs)  
TypeError: printAny() takes 1 positional argument but 3 were given  
  
B1***  
B2***  
A1... ..  
B3***A2... ..  
  
A3... ..  
A4... ..  
B4***  
A5... ..  
B5***  
End here  
>>>  
===== RESTART: C:/Users/Russ/Python36/ThreadingTest.py =====  
A0... ..789B0***  
  
HelloB1***  
  
A1... ..  
B2***[1, 2, 3]  
  
B3***  
A2... ..  
B4***A3... ..  
  
A4... ..  
A5... ..  
B5***  
End here  
>>> |  
Ln: 104 Col: 4
```

```
ThreadingTest.py - C:/Users/Russ/Python36/ThreadingTest.py (3.6.4)  
File Edit Format Run Options Window Help  
# ThreadingTest  
import threading  
import time  
import random  
  
def printA():  
    for i in range(6):  
        print("A"+str(i)+"... ..")  
        time.sleep(random.randint(1,4)*0.1)  
    return 89  
  
def printB():  
    for i in range(6):  
        print("B"+str(i)+"*****")  
        time.sleep(random.randint(1,4)*0.1)  
    return 89  
  
def printAny(inlist):  
    for item in inlist:  
        print(str(item))  
        time.sleep(random.randint(1,4)*0.1)  
  
t1 = threading.Thread(target=printA)  
  
intup = (789, "Hello", [1,2,3])  
t2 = threading.Thread(target=printAny, args=(intup,)) # args must be tuple  
  
t1.start()  
t2.start()  
  
printB()  
  
t1.join()  
t2.join()  
  
print("End here")  
Ln: 29 Col: 4
```

## Vid 59 – Assignment 1: Test Miner Using Threads

- We want to create a wallet that contains a client that creates transactions at the request of probably a user
- Those transactions get received by a server which forms a list of transactions
- Then those are built into a block, and we mine it for a nonce that satisfies the requirements
- Next, we have client that sends those new blocks, any block that now has a valid nonce gets sent to a server on the wallet side. That server on the wallet side receives these blocks and puts them in a blockchain.



Client → 2 Jobs

1. Create and send transactions
2. Query the balances in the blockchain

EX: if want to know # of coins you have & client will tell you by reading the block

Looking back at what happened last time and how we can improve our testing with threading

Thread that going to be the miner server

```
if __name__ == "__main__":  
  
    my_pr, my_pu = Signatures.generate_keys()  
    t1 = threading.Thread(target=minerServer, args = ('localhost', wallets, my_pu))
```

## Vid 60 – Assignment 1 Solution

Trying to get the minerServer and nonceFinder to run at the same time

Can do something like a loop here (1:23)

```
def nonceFinder(wallet_list, miner_public):  
    # add Tx to new block  
    newBlock = TxBlock.TxBlock(findLongestBlockchain())  
    while len(tx_list) < 2:  
        time.sleep(1)  
    newBlock.addTx(tx_list[0])  
    newBlock.addTx(tx_list[1])  
    # Compute and add mining reward  
    total_in, total_out = newBlock.count_totals()  
    mine_reward = Transactions.Tx()  
    mine_reward.add_output(my_public, 25.0 + total_in - total_out)  
    newBlock.addTx(mine_reward)  
    # Find nonce  
    for i in range(10):  
        print ("Finding Nonce...")  
        newBlock.find_nonce()  
        if newBlock.good_nonce():  
            print ("Good nonce found")  
            break  
    if not newBlock.good_nonce():  
        print ("Error. Couldn't find nonce")  
        return False  
    # Send new block  
    for ip_addr in wallet_list:  
        print ("Sending to " + ip_addr)  
        SocketUtils.sendObj(ip_addr, newBlock, 5006)  
    head_blocks.remove(newBlock.previousBlock)  
    head_blocks.append(newBlock)  
    return True
```

```

def nonceFinder(wallet_list, miner_public):
    global break_now
    # add Tx's to new block
    while not break_now:
        newBlock = TxBlock.TxBlock(findLongestBlockchain())
        for tx in tx_list:
            newBlock.addTx(tx)
        # Compute and add mining reward
        total_in, total_out = newBlock.count_totals()
        mine_reward = Transactions.Tx()
        mine_reward.add_output(miner_public, 25.0 + total_in - total_out)
        newBlock.addTx(mine_reward)
        # Find nonce
        for i in range(10):
            print ("Finding Nonce...")
            newBlock.find_nonce()
            if newBlock.good_nonce():
                print ("Good nonce found")
                break
        if not newBlock.good_nonce():
            print ("Error. Couldn't find nonce")
            return False
    # Send new block
    for ip_addr in wallet_list:
        print ("Sending to " + ip_addr)
        SocketUtils.sendObj(ip_addr, newBlock, 5006)
    head_blocks.remove(newBlock.previousBlock)
    head_blocks.append(newBlock)
    return True

```

One issue we're gonna have is that this nonce finding is going to take a long time

```

Python 3.6.4 Shell
File Edit Shell Debug Options Window Help
Sent Tx1Recd tx

Sent Tx2Recd tx

Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Good nonce found
Exception in thread Thread-2:
Traceback (most recent call last):
  File "C:\Users\Russ\Python36\lib\threading.py", line 916, in
_bootstrap_inner
    self.run()
  File "C:\Users\Russ\Python36\lib\threading.py", line 864, in
run
    self._target(*self._args, **self._kwargs)
  File "C:\Users\Russ\Python36\Miner.py", line 60, in nonceFind
er
    for ip_addr, port in wallet_list:
ValueError: too many values to unpack (expected 2)
Ln: 311 Col: 0

```

```

TxBlock.py - C:\Users\Russ\Python36\TxBlock.py (3.6.4)
File Edit Format Run Options Window Help

def is_valid(self):
    if not super(TxBlock, self).is_valid():
        return False
    for tx in self.data:
        if not tx.is_valid():
            return False
    total_in, total_out = self.count_totals()
    if total_out - total_in - reward > 0.000000000000001:
        return False
    return True

def good_nonce(self):
    digest = hashes.Hash(hashes.SHA256(), backend=default_ba
    digest.update(bytes(str(self.data), 'utf8'))
    digest.update(bytes(str(self.previousHash), 'utf8'))
    digest.update(bytes(str(self.nonce), 'utf8'))
    this_hash = digest.finalize()

    if this_hash[:leading_zeros] != bytes(''.join([ 'x4f' f
    return False
    return int(this_hash[leading_zeros]) < next_char_limit
def find_nonce(self, n_tries=1000000):
    for i in range(n_tries):
        self.nonce = ''.join([
            chr(random.randint(0,255)) for i in range(10*)
        ])
        if self.good_nonce():
            return self.nonce
    return None

```

```

Miner.py - C:\Users\Russ\Python36\Miner.py (3.6.4)
File Edit Format Run Options Window Help

#Miner
import SocketUtils
import Transactions
import TxBlock
import Signatures
import threading
import time

wallets = [('localhost'), 5005]
tx_list = []
head_blocks = [None]
break_now = False

def findLongestBlockchain():
    longest = -1
    long_head = None
    for b in head_blocks:
        current = b
        this_len = 0
        while current != None:
            this_len = this_len + 1
            current = current.previousBlock
        if this_len > longest:
            long_head = b
            longest = this_len
    return long_head

def minerServer(my_addr):
    global tx_list
    global break_now
    my_ip, my_port = my_addr
    server = SocketUtils.newServerConnection(my_ip, my_port)
    # Get Tx's from wallets
    while not break_now:
        newTx = SocketUtils.recvObj(server)
        if isinstance(newTx, Transactions.Tx): # every time we see something - pu
            tx_list.append(newTx)
            print ("Recd tx")
    return False

```

Ln: 19 Col: 12

Course content

Overview

Section 1: Introduct

7 / 7 | 40min

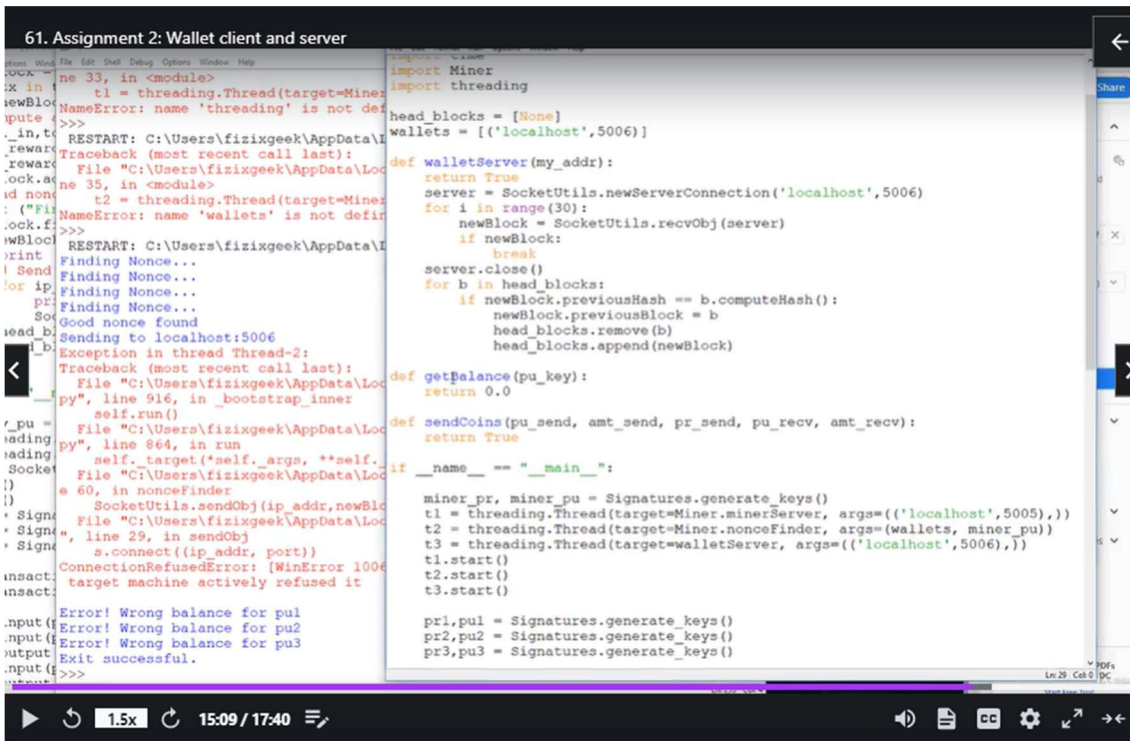
Section 2: Digital Si

10 / 10 | 33min

Section 3: Block Cha

## Vid 61 – Assignment 2: Wallet Client and Server

13:54 → good spot for comparing professor's miner and wallet code



```
61. Assignment 2: Wallet client and server

import sys
import threading
import socket
import json
import hashlib
import random
import time
import datetime
import os
import sys
import threading
import socket
import json
import hashlib
import random
import time
import datetime
import os

def walletServer(my_addr):
    return True
    server = SocketUtils.newServerConnection('localhost', 5006)
    for i in range(30):
        newBlock = SocketUtils.recvObj(server)
        if newBlock:
            break
    server.close()
    for b in head_blocks:
        if newBlock.previousHash == b.computeHash():
            newBlock.previousBlock = b
            head_blocks.remove(b)
            head_blocks.append(newBlock)

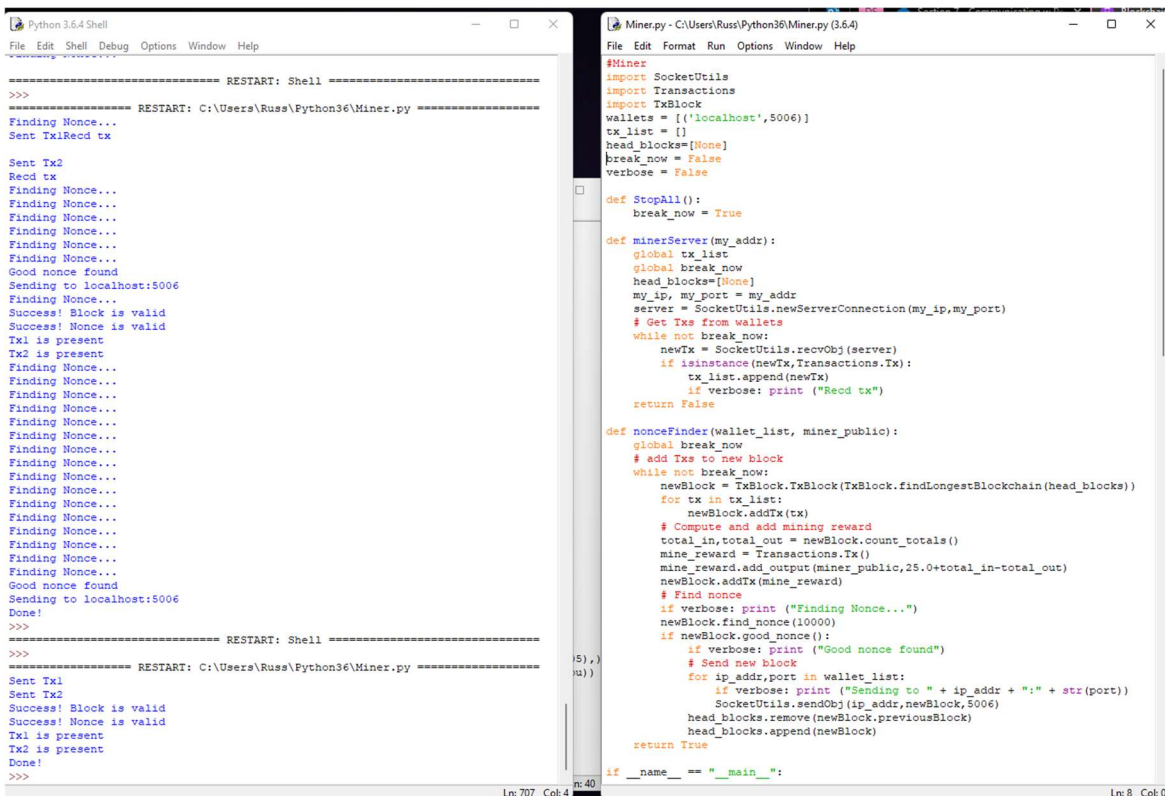
def getBalance(pu_key):
    return 0.0

def sendCoins(pu_send, amt_send, pr_send, pu_recv, amt_recv):
    return True

if __name__ == "__main__":
    miner_pr, miner_pu = Signatures.generate_keys()
    t1 = threading.Thread(target=Miner.minerServer, args=({'localhost', 5005},))
    t2 = threading.Thread(target=Miner.nonceFinder, args=(wallets, miner_pu))
    t3 = threading.Thread(target=walletServer, args=({'localhost', 5006},))
    t1.start()
    t2.start()
    t3.start()

    pr1, pu1 = Signatures.generate_keys()
    pr2, pu2 = Signatures.generate_keys()
    pr3, pu3 = Signatures.generate_keys()
```

## Different Outputs when using if verbose



```
Python 3.6.4 Shell
File Edit Shell Debug Options Window Help

===== RESTART: Shell =====
>>>
===== RESTART: C:\Users\Russ\Python36\Miner.py =====
Finding Nonce...
Sent Tx1Read tx
Sent Tx2
Read tx
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Good nonce found
Sending to localhost:5006
Finding Nonce...
Success! Block is valid
Success! Nonce is valid
Tx1 is present
Tx2 is present
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Finding Nonce...
Good nonce found
Sending to localhost:5006
Done!
>>>
===== RESTART: Shell =====
>>>
===== RESTART: C:\Users\Russ\Python36\Miner.py =====
Sent Tx1
Sent Tx2
Success! Block is valid
Success! Nonce is valid
Tx1 is present
Tx2 is present
Done!
>>>
```

```
Miner.py - C:\Users\Russ\Python36\Miner.py (3.6.4)
File Edit Format Run Options Window Help

#Miner
import SocketUtils
import Transactions
import TxBlock
import TxList
wallets = [{'localhost', 5006}]
tx_list = []
head_blocks = [None]
break_now = False
verbose = False

def StopAll():
    break_now = True

def minerServer(my_addr):
    global tx_list
    global break_now
    head_blocks=[None]
    my_ip, my_port = my_addr
    server = SocketUtils.newServerConnection(my_ip, my_port)
    # Get Tx from wallets
    while not break_now:
        newTx = SocketUtils.recvObj(server)
        if isinstance(newTx, Transactions.Tx):
            tx_list.append(newTx)
            if verbose: print ("Read tx")
        return False

def nonceFinder(wallet_list, miner_public):
    global break_now
    # add Tx to new block
    while not break_now:
        newBlock = TxBlock.TxBlock(TxBlock.findLongestBlockchain(head_blocks))
        for tx in tx_list:
            newBlock.addTx(tx)
        # Compute and add mining reward
        total_in, total_out = newBlock.count_totals()
        mine_reward = Transactions.Tx()
        mine_reward.add_output(miner_public, 25.0+total_in-total_out)
        newBlock.addTx(mine_reward)
        # Find nonce
        if verbose: print ("Finding Nonce...")
        newBlock.find_nonce(10000)
        if newBlock.good_nonce():
            if verbose: print ("Good nonce found")
            # Send new block
            for ip_addr, port in wallet_list:
                if verbose: print ("Sending to " + ip_addr + ":" + str(port))
                SocketUtils.sendObj(ip_addr, newBlock, 5006)
            head_blocks.remove(newBlock.previousBlock)
            head_blocks.append(newBlock)
        return True

if __name__ == "__main__":
```



Miner.py - C:\Users\Russ\Python36\Miner.py (3.6.4)
File Edit Format Run Options Window Help

```

newBlock = TxBlock.TxBlock(TxBlock.findLongestBlockchain(head_blocks)
for tx in tx_list:
    newBlock.addTx(tx)
# Compute and add mining reward
total_in, total_out = newBlock.count_totals()
mine_reward = Transactions.Tx()
mine_reward.add_output(miner_public, 25.0+total_in-total_out)
newBlock.addTx(mine_reward)
# Find nonce
if verbose: print ("Finding Nonce...")
newBlock.find_nonce(10000)
if newBlock.good_nonce():
    if verbose: print ("Good nonce found")
    # Send new block
    for ip_addr, port in wallet_list:
        if verbose: print ("Sending to " + ip_addr + ":" + str(port))
        SocketUtils.send(ip_addr, newBlock, 5006)
        head_blocks.remove(newBlock.previousBlock)
        head_blocks.append(newBlock)
    for tx in newBlock.data:
        if tx != mine_reward:
            tx_list.remove(tx)

return True

if __name__ == "__main__":

import Signatures
import threading
import time

my_pr, my_pu = Signatures.generate_keys()
t1 = threading.Thread(target=minerServer, args= (('localhost', 5005),))
t2 = threading.Thread(target=nonceFinder, args=(wallets, my_pu))
server = SocketUtils.newServerConnection('localhost', 5006)
t1.start()
t2.start()
pr1, pu1 = Signatures.generate_keys()
pr2, pu2 = Signatures.generate_keys()
pr3, pu3 = Signatures.generate_keys()

```

Ln: 49 Col: 33

Python 3.6.4 Shell
File Edit Shell Debug Options Window Help

```

>>>
===== RESTART: C:\Users\Russ\Python36\Miner.py =====
==
Sent Tx1
Sent Tx2
Exception in thread Thread-2:
Traceback (most recent call last):
  File "C:\Users\Russ\Python36\lib\threading.py", line 916, in _bootstrap_in
ner
    self.run()
  File "C:\Users\Russ\Python36\lib\threading.py", line 864, in run
    self._target(*self._args, **self._kwargs)
  File "C:\Users\Russ\Python36\Miner.py", line 53, in nonceFinder
    tx_list.remove(tx)
ValueError: list.remove(x): x not in list
Success! Block is valid

Success! Nonce is valid
Tx1 is present
Tx2 is present
Done!
>>>
===== RESTART: C:\Users\Russ\Python36\Miner.py =====
==
Sent Tx1
Sent Tx2
Success! Block is valid
Success! Nonce is valid
Tx1 is present
Tx2 is present

===== RESTART: C:\Users\Russ\Python36\Wallet.py =====
=
0.0
-2.0
Success. Good balance for pu1
Success. Good balance for pu2
Success. Good balance for pu3
Exit successful.
>>>

```

Ln: 805 Col: 4

## Vid 64 – Assignment 64: Saving and Restoring Keys

<https://cryptography.io/en/latest/hazmat/primitives/asymmetric/rsa/#generation>

```

def savePrivate(pr_key, filename):
    pem = pr_key.private_bytes(
        encoding=serialization.Encoding.PEM,
        format=serialization.PrivateFormat.TraditionalOpenSSL,
        encryption_algorithm=serialization.NoEncryption()
    )
    fp = open(filename, "wb")
    fp.write(pem)
    fp.close()
    return

def loadPrivate(filename):
    fin = open(filename, "rb")
    pr_key = serialization.load_pem_private_key(
        fin.read(),
        password=None,
        backend=default_backend()
    )
    fin.close()
    return pr_key

def savePublic(pu_key, filename):
    fp = open(filename, "wb")
    fp.write(pu_key)
    fp.close()
    return True

def loadPublic(filename):
    fin = open(filename, "rb")
    pu_key = fin.read()
    fin.close()
    return pu_key

```

```

=
<cryptography.hazmat.backends.openssl.rsa._RSAPrivateKey object at 0x0000017
E419174A8>
b'-----BEGIN PUBLIC KEY-----\nMIIBIjANBgkqhkiG9w0BAQEFAAOCAQ8AMIIBCgKCAQEA2f
mz/1JgxNERQ2EF6kE6\nKqFBS+tB0yHaK7aYjOzHh1aoNtY0gXF+13+Fg9RpW3UJ4SDsJ2GBB0ze
uPfA0tB0\n01/RtYbn0Ns3rpXz2zPKJfKiYbNbBEMpf6nPILKHkCSwxaW5uxXU8KJjBmmk1S5r\n
DUJ3q5TX62Rf+sVmOnQ5myGeeGGtIsXJwS4s1D2wXI5g0k+FlzLQt+CjTWoSK3Vb\nnDko/1sfY/k
nKXNFMXEF0HAV9fB/8wdjM2yGghDPlDsFRwB1ERnYwKh1YJ3v/JIFC\nnmgEAIB4maIHokPpn7gFC
P6nkYdBY2S/HDzTxj2WqgGKEXe8t09HfUvETRIryVx+u\nnQQIDAQAB\n-----END PUBLIC KEY-
-----\n'
b'y?v\x0f\x97\x16zn\xec\xfdj\xad\x7e\x9b9w\xa6\xa3\rC!4\xbc!zX2\xell\x90RU$
\x93,\xf0xds\xely\x18\xab\xe34D1\x14\xce\x2e\x8e\xbf\xdf\x13i\x165W\x7b\x9f
\x8dxv\x1a\xal\xcb\xef0\xc2y\xe0\xf8@*,\x9b\x9b\x9c\xeb\x9d9I'\x8f\xa6a\x9f
\x9e\xdf3\x01\x7c\x0c\xa6\xce\x7\x9c\xccNd\x92\xcl\xdaE\x04\x07iU<\xd7@xell
\xidj\xdf6I\xb4(r\x9a9~\x7e~\x9d&5\xee\x2d\xab\xa9\x91\x90\x23\x99v\x1a\x00-7!
\x10-az\x13s\x4z\xea\n\xae\x0f\x19R\x8c\xce\x2d\xidf\x85\xee\x7f\x0e\xaf\x0
8p\x9f9)\xc5\x1e\xfc\x04\x1b1\xe3\x9b7!\xc3\x85\x15\xe3\xf6\x04R\x81\x83\x87
\xe2\x1f\x01r\xbd\x4v\x7M\x80\x83\x8b5\x1f4\x9b9\x0e\xa8\xcfj\tG\xcl\x05\x
81\xea\xfc\x90\x2d5h2\xedj\xa9N\xdd\x1e1,C"\x19\x2d4j>\x0eNE\x9c\x71te\xec\x12
rQ\n\x1f1\xfa\xa3\x13\x1c\x04\x2d9*\x92'
True
Successful! Good sig
Success! Bad sig detected!
Success! Tampering Detected!
Success! Good loaded private key
Success! Good loaded public key

```

```
*Wallet.py - C:\Users\Russ\Python36\Wallet.py (3.6.4)*
File Edit Format Run Options Window Help
verbose = False

def StopAll():
    global break_now
    break_now = True

def walletServer(my_addr):
    global head_blocks
    head_blocks = [None]
    server = SocketUtils.newServerConnection('localhost', 5006)
    while not break_now:
        newBlock = SocketUtils.recvObj(server)
        if isinstance(newBlock, TxBlock.TxBlock):
            if verbose: print("Rec'd block")
            for b in head_blocks:
                if b == None:
                    if newBlock.previousHash == None:
                        newBlock.previousBlock = b
                        if not newBlock.is_valid():
                            print("Error! newBlock is not valid")
                        else:
                            head_blocks.remove(b)
                            head_blocks.append(newBlock)
                            if verbose: print("Added to head_blocks")
                    elif newBlock.previousHash == b.computeHash():
                        newBlock.previousBlock = b
                        if not newBlock.is_valid():
                            print("Error! newBlock is not valid")
                        else:
                            head_blocks.remove(b)
                            head_blocks.append(newBlock)
                            if verbose: print("Added to head_blocks")
            #TODO What if I add to an earlier (non-head) block?
    server.close()
    return True

def getBalance(pu_key):
    long_chain = TxBlock.findLongestBlockchain(head_blocks)
    this_block = long_chain
    bal = 0.0
    ...
```

## **Vid 66 – Save and Restore Blocks and Transactions**