				_	_	3	-	2	0		0	9	10	11	12	13	14	15
		As a player, I would like the game to have a Save																
		feature, so that I can keep my progress even after quitting																
1	46	the game.	150	150	150	150	150	150	150	150	150	150	150	150	150	150	150	150
		As a player, I want to be able to Jump, so that I																
	37	can improve my mobility.	90	90	90	90	90	90	90	90	90	90	90	90	90	90	90	90
		As a player, I want this game to include a Tutorial																
3	35	level, so that it can help me become familiar with the game.	55	55	55	55	55	55	55	55	55	55	55	55	55	55	55	55
		As a player, I wish I could view the Status of my																
4	13	character, so that I can understand my current situration.	55	55	55	55	55	55	55	55	55	55	55	55	55	55	55	55
		As a player, I want the game to have a Main Menu,																
5	48	so that I can choose when to start the game.	21	21	21	21	21	21	21	21	21	21	21	21	21	21	21	21
1_		As a player, I want the player to be able to Move,																
6	47	so that the game is playable.	13	13	13	13	13	13	13	13	13	13	13	13	13	13	13	13
		As a player, I want to be able to perform an Attack																
-	26	action, so that I can defeat enemies and progress through	4.0	4.0	40	4.0	4.0	4.0	40	4.0	4.0	4.0	40	4.0	4.0	4.0	40	4.0
/	36	the game.	13	13	13	13	13	13	13	13	13	13	13	13	13	13	13	13
		As a player, I want the game has a proper Health Point (HP), so that health status can be sufficiently																
0	4	determined and monitored.	13	13	13	13	13	13	13	13	13	13	13	13	13	13	13	13
8	1	determined and monitored.	15	15	15	15	15	15	15	15	15	15	15	15	15	15	15	15
		As a player, I want the game to have a Magic Point																
0	2	(MP), so that the usage of magic is conditioned.	13	13	13	13	13	13	13	13	13	13	13	13	13	13	13	13
9	2	(PP), so that the usage of magic is conditioned.	15	15	15	15	15	15	15	15	15	15	15	15	15	15	15	15
		As a player, I want to have a Run feature, so that																
10	45	I can move faster.	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5
	7.5	As a player, I would like to receive Information	_	,	,	,	,	,	,		,	,	,					
		(Hint) about any events in game, so that I'll be able to																
11	32	monitor my status.	3	3	3	3	3	2	3	3	3	3	3	3	3	3	3	3
	32	monzeot my seacas.			3				3	3	3		3	3	3	3	3	
		As a player, I would like there to be a Cooldown																
		between skills, so that it can prevent the character's attack																
	25	frequency from being too rapid.	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
		story points remainning	433	433	433	433	433	433	433	433	433	433	433	433	433	433	433	433

