

Diary

Name: Annes Cherid Student ID: 40038453

Team PJ-A

7 April 2019

Iteration 1

Meeting 1

Date: Wednesday 16-01-2019

Start Time: 3:30pm

End Time: 5:15pm

Who: Annes Cherid, Souheil Al-Awar, Carl Neil Cortes-Nazareth, Gaoshuo Cui, Karim Loulou, Kevin McAllister, Benson Chan, Robert Laviolette

Where: Lab H-907

Activities:

- Got to know each other a little bit;
- I created/linked my accounts of Slack and Github;
- Tested a commit;
- Took notes and created the meeting document of what everything happened and what we all did, uploaded that document into Slack and Github;
- We gave each others tips on what and how we code and what should we implement;
- Made sure everyone has linked his Slack account with Github;
- Was very vocal on Slack to check if everybody needs anything or everybody knows what to do.

Outcomes:

- Documented the meeting and pushed it into Github;
- I am in the Organizer's group;
- Made a team schedule (using Doodle) for the team to ask if we want to meet before 9:30pm since it is late and some of us live far from the university. We all agreed that we would meet from 8:30pm to 10:00pm;
- Contacted the absentees, I messaged Robert Laviolette, Yassine Laaroussi, Benson Chan through Moodle to make first contact with them and let them know what we did so far;
- We made the subgroups for the first increment.

Documenter's Meeting 1

Date: Tuesday 22-01-2019

Start Time: 4:10 pm

End Time: 5:00 pm

Who: Annes Cherid, Souheil Al-Awar, Carl Neil Cortes-Nazareth, Gaoshuo Cui, Ke Ma, Robert Laviolette

Where: Lab H-837

Activities:

- I explained the project and the task overall for increment 1 for the Documenters;
- I explained how to upload a file and make a pull request.
- I posted a doodle link (<https://doodle.com/poll/x5ci3a3p5zkfmi2d>) if people want to meet up before 9:30pm on Wednesdays since it will leave us an early exit to those who find it taxing to stay as late as 11. Plus we can stay later if we need more time in the meeting.
- I explained where the GameStructure file is, its content and how the documenters may use it for their work. I also showed where Kevin posted the .java classes;
- Took notes and created the meeting document of what everything happened and what we all did, uploaded that document into Slack and Github;

- Watched the video on Codenames to explain Robert how the game works;
- Was very vocal on Slack to check if everybody needs anything or everybody knows what to do. Ask regularly if the subgroups need a team meeting;
- I explained to the team what is needed to do. A requirements document. Showed where the teacher posted a template of the requirements document which is a LaTeX file.

Outcomes:

- We talked about LaTeX and how we should start our work;
- Included in the document what the Documenters should do before next meeting.
- Documented the meeting and pushed it into Github;

Meeting 2

Date: Wednesday 23-01-2019

Start Time: 8:30 pm

End Time: 10:15 pm

Who: Annes Cherid, Souheil Al-Awar, David Boivin, Carl Neil Cortes-Nazareth, Gaoshuo Cui, Karim Loulou, Kevin McAllister, Yogesh Nimbhorkar, Ke Ma, Robert Laviolette, Benson Chan;

Where: Lab H-907

Activities:

- Took notes and created the meeting document of what everything happened and what we all did, uploaded that document into Slack and Github;
- At 9:45pm, I took the team together and talked about the Iteration due date and the Demo due date. Due date for the Increment 1 is Feb 10th and demo is Feb 7th. Made sure everybody is on the same page. We cleared out what the documenters need from the coders. We talked about JUnit and the coders will take care of it later on when the code will be ready to operate. The documenters heard how the coders plan to implement their assigned use case.
- Was very vocal on Slack to check if everybody needs anything or everybody knows what to do. Ask regularly if the subgroups need a team meeting;

Meeting 3

Date: Wednesday 30-01-2019

Start Time: 8:36 pm

End Time: 10:10 pm

Who: Annes Cherid, Souheil Al-Awar, David Boivin, Carl Neil Cortes-Nazareth, Gaoshuo Cui, Karim Loulou, Kevin McAllister, Ke Ma, Robert Laviolette;

Where: Lab H-907

Activities:

- Took notes and created the meeting document of what everything happened and what we all did, uploaded that document into Slack and Github;
- Was very vocal on Slack to check if everybody needs anything or everybody knows what to do. Ask regularly if the subgroups need a team meeting;
- TA came to us for a pre-demo;
- At 9:40pm, I took the team together and talked about the Iteration due date and the Demo due date. We have presented our work of the system for iteration 1 to the TA. The team meeting reviewed what needs to be done over the next week to get the application ready for submission; the team should review status of the document, and review the timeline overall for iteration 1, assigned tasks and deadlines, for both the software and the document to be ready for submission. There will be a team meeting for the documenters on Tuesday 5th Feb. @4:00pm.

Documenter's Meeting 2

Date: Tuesday 05-02-2019

Start Time: 4:10 pm

End Time: 5:05 pm

Who: Annes Cherid, Souheil Al-Awar, Benson Chan, Carl Neil Cortes-Nazareth, Gaoshuo Cui, Ke Ma, Robert Laviolette(available online), Karim Loulou, Kevin McAllister

Where: Lab H-837

Activities:

- I showed and explained to the documenters the game with GUI support;
- I went through each of the documenters and asked them what is missing from their part and if they need anything in order to complete their task;
- I showed Kevin how to use LaTeX and create an account.
- Talked to Souheil about the domain model and what description he needs to add.
- I talked to Gaoshuo about the use case and what he should also include in the diagram.
- I mentioned to Carl what he could also include in the alternate path in his use case.

Outcomes:

- The documenters were finishing up their work after the meeting, everything was going well;
- Documented the meeting and pushed it into Github;

Individual Work

Date: January 17,23,24,31 and February 5,6,7

Time Spent: 12.5 Hours

Who: Annes Cherid

Where: Home

Activities:

- Documenting the meetings including topics for instance what we talked about, what we need to do, what has been discussed and what has been done;
- Work on personal diary, convert it into LaTeX code;
- Work on group diary, convert the documents into LaTeX code;
- Communicate online via Slack, setup meeting times and location, answering questions related to the project and making sure everybody has a part and is working on the project.

Outcomes:

- Personal and Group Diary ready;

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Iteration 2

Meeting 1

Date: Tuesday 27-02-2019

Start Time: 3:30pm

End Time: 5:15pm

Who: Annes Cherid, Souheil Al-Awar, Carl Neil Cortes-Nazareth, Gaoshuo Cui, Karim Loulou, Kevin McAllister, Benson Chan, Robert Laviolette

Where: Lab H-907

Activities:

- Checked overall what do we need to do.

Meeting 2

Date: Wednesday 5-03-2019

Start Time: 5:41 pm

End Time: 7:00 pm

Who: Annes Cherid, Souheil Al-Awar, Carl Neil Cortes-Nazareth, Karim Loulou, Kevin McAllister, Yogesh Nimbhorkar, Benson Chan;

Where: Lab H-907

Activities:

- Analysed the lectures for the required documents. Discussed with Kevin about the requirements document.

Meeting 3

Date: Wednesday 13-03-2019

Start Time: 8:30 pm

End Time: 9:10 pm

Who: Annes Cherid, Souheil Al-Awar, Carl Neil Cortes-Nazareth, Gaoshuo Cui, Karim Loulou, Kevin McAllister, Ke Ma, Robert Laviolette;

Where: Lab H-907

Activities:

- Tested the work, asked questions to the TA about the User Stories.

Individual Work

Date: March 3,6,14,16 and 17

Time Spent: 11 Hours

Who: Annes Cherid

Where: Home

Activities:

- Research for requirements document, UMLs, design diagrams, user stories and Latex codes.
- Work on personal diary, convert it into LaTeX code;
- Communicate online via Slack, answering questions related to the project and making sure everybody has a part and is working on the project.

Outcomes:

- Design document ready;

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Iteration 3

Team Meeting

Date: Wednesday 27-03-2019

Start Time: 7:30pm

End Time: 9:30pm

Who: Annes Cherid, Souheil Al-Awar, Carl Neil Cortes-Nazareth, Karim Loulou, Kevin McAllister, Robert Laviolette

Where: Lab H-907

Activities:

- Went over some questions regarding the implementation in Iteration 3 with Carl and Kevin

Outcomes:

- Further details to be discussed over the Slack group with the members who were not present

Coders Meeting

Date: Thursday 4-04-2019

Start Time: 4:00 pm

End Time: 8:00 pm

Who: Annes Cherid, Souheil Al-Awar, Carl Neil Cortes-Nazareth, Karim Loulou

Where: Lab H-903

Activities:

- Talked about what we need to do for the coding session. We need to make sure the Operative have the hint before making a move;

- We also need to disable the "Next move" button when the user is playing;
- Karim asked Carl how the use cases worked on the first iteration document.

Outcomes:

- We backtracked the whole start new game phase to look where the variables are updated;
- Annes was able to generate a hint when the user plays;
- Annes was able to add hint at the beginning of the new game but need to press "Next move" then "Undo"
- Carl was able to disable the "Next move" button but disables for both teams.
- Continued to try to find solutions by adding new Reply Type and Message Type;

Individual Work

Date: Friday 5-04-2019
Start Time: 8:00 am
End Time: 10:00 am
Who: Annes Cherid
Where: Home

Activities:

- Worked on the code to allow hints to be given before a turn is made.

Individual Work

Date: Sunday 7-04-2019
Start Time: 6:00 pm
End Time: 8:00 pm
Who: Annes Cherid
Where: Home

Activities:

- Worked on the code to disable the "next button" when it is the user's turn.