Diary

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Team PJ-A

7 April 2019

Iteration 1

Diary 1

Date: 20 March 2019
Start Time: 8:30pm
End Time: 9:30pm
Who: Kevin McAllister,Souheil Al-Awar, Carl Neil Cortes, Karim Loulou, Robert Laviolette, Benson Chan, David Boivin
Where: Lab H-907

Activities: Overall talk about iteration 3

Outcomes: Learned about the requirements needed to be done and the code

Diary 2

Date: 21 March 2019
Start Time: 8:30pm
End Time: 9:00pm
Who: Souheil Al-awar, Carl Neil Cortes-Nazareth
Where: Usual classroom

Activities: Reviewed the code and checked what was missing from the requirements with Carl

Outcomes: We now have a list of things to do for the code

Diary 3

Date: 27 March 2019
Start Time: 7:30pm
End Time: 9:30pm
Who: Kevin McAllister, Carl Neil Cortes, Robert Laviolette, Karim Loulou, Souheil Al-awar, Annes Cherid
Where: Lab H-907

Activities: Asked questions about IT3 and got a grasp of debugging and testing overall

Outcomes: Got ahead with the coders towards a final version of the game.

Diary 4

Date: 28 March 2019
Start Time: 3:30pm
End Time: 5:00pm
Who: Carl Neil Cortes, Robert Laviolette, Souheil Al-Awar, Kevin McAllister, Annes Cherid, Karim Loulou
Where: Lab H-907

Activities: Spent time as a group comparing the study material to our project which helped gain some insight into next steps

Outcomes: Covered material for the quiz and learned more about the project

Diary 5

Date: 4 April 2019
Start Time: 4:30pm
End Time: 8:30pm
Who: Souheil Al-awar, Annes Cherid, Carl Neil Cortes-Nazareth, Karim Loulou
Where: Lab H-907

Activities: Worked on changing the AI vs AI version of the game to player vs AI, and worked on adding hints prior to the start of the game.

Outcomes: Got closer to a final version of the game

Diary 6

Date: 5 April 2019
Start Time: 4:30pm
End Time: 6:30pm
Who: Souheil Al-awar
Where: Home

Activities: Mostly trying to figure out why intelliJ was throwing me errors everywhere in the code with every change I made, but also finding out a way to add a hint before the start of the round.

Outcomes: Got closer to a final version of the game

Diary 7

Date: 7 April 2019
Start Time: 12:30pm
End Time: 2:30pm
Who: Souheil Al-awar
Where: Library

Activities: Fix details and help the other coders through Slack.

Outcomes: Got a final version of the game