

Diary

Name: KE MA Student ID: 26701531

Team PJ-A

29 March 2019

Iteration 3

Date: 29 March 2019

Start Time: 16:00

End Time: 18:00

Who: Ke Ma

Where: Home

Activities: Studied on Unit test implementation, also studied on how to use JUnit in Eclipse. I ran the testing codes from iteration 1 and 2 , figured out how they are structured in our project. Talked with QA from iteration 1 and 2 about the QA's duty.

Outcomes: Installed JUnit in my Eclipse, and tested some simple examples.

Date: 3 April 2019

Start Time: 20:30

End Time: 22:30

Who: Carl Neil Cortes-Nazareth, Gaoshuo Cui, Ke Ma, Robert Laviolette, Karim Loulou, Kevin McAllister, David Boivin

Where: H-903

Activities: Attended group meeting and discussed with other QAs. We divided the work for iteration 3 testing. I also looked through the code done in iteration 2 and discussed how we work on writing test codes. Completed a work outline for QAs .

Outcomes: Work division done.

Date: 6 April 2019

Start Time: 13:00

End Time: 15:00

Who: Ke Ma

Where: Home

Activities: Started writing test codes, focused on strategy test and facade test. Also tested controllers, tested inbox, outbox, game generation, etc...

Outcomes: Strategy test done.

Date: 7 April 2019

Start Time: 13:00

End Time: 17:00

Who: Ke Ma

Where: Home

Activities: Finalized testing for iteration 3, worked on facade test of hint generation. Helped other members on their test codes. Communicated through Slack with all group members.

Outcomes: All testing job completed.