# STA 304 Paper 1

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#### Abstract

My abstract

## #Data Cleaning Section

#Introduction

 $hhhhhh^1$ 

#Data Source Column Description \_id Unique row identifier for Open Data database

RSN This is the ID number for a building. The registration ID can be used to identify information pertaining to buildings in different RentSafeTO Open Data Sets.

YEAR\_REGISTERED This is the year that the building first registered with RentSafeTO.

## YEAR EVALUATED

This represents the year of the building evaluation scores.

## YEAR BUILT

This is the year that the building was built in. Information is provided by the Building Owners/Managers.

## PROPERTY TYPE

This field informs users of whether a building is owed privately, by Toronto Community Housing Corporation (TCHC) or another assisted, social or supportive housing provider.

## WARD

This is the ward that the building is located in. All data is provided based on the 25 ward system.

#### WARDNAME

This is the name of the ward

#### SITE ADDRESS

This is the building address.

# CONFIRMED STOREYS

This is the number of storeys in a building.

CONFIRMED UNITS This is the number of units in a building.

EVALUATION COMPLETED ON This is the date the evaluation was conducted on.

#### SCORE

This is the overall score of the building. The score is the sum total of each item that was evaluated. The formula to calculate scores is as follows: sum of all assigned scores during the evaluation / (number of unique items reviewed \*5)

 $<sup>^1</sup>$ This footnote will appear at the botton of the page.:https://github.com/NnnnninaW/2022-STA304-1.git

# RESULTS OF SCORE

The score is used to determine whether an audit (which is a comprehensive examination of the building) takes place or whether another evaluation will be conducted in one, two or three years.

## NO OF AREAS EVALUATED

This is the number of items that were evaluated during a single evaluation.

#### ENTRANCE LOBBY

This represents the condition of the entrance and/or lobby in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

# ENTRANCE DOORS WINDOWS

This represents the condition of the entrance doors and windows in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

## SECURITY

This represents the condition of the security system(s) in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

#### STAIRWELLS

This represents the condition of the stairwells in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

## LAUNDRY\_ROOMS

This represents the condition of the laundry room(s) in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

#### INTERNAL GUARDS HANDRAILS

This represents the condition of the internal guards and handrails in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

GARBAGE\_CHUTE\_ROOMS This represents the condition of the garbage/chute rooms in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

## GARBAGE BIN STORAGE AREA

This represents the condition of the garbage bin storage room or outdoor enclosure area. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

# ELEVATORS

This represents the condition of the elevator(s) in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

#### STORAGE AREAS LOCKERS

This represents the condition of the storage areas/lockers in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

INTERIOR\_WALL\_CEILING\_FLOOR This represents the condition of internal walls, ceilings and floors in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

## INTERIOR LIGHTING LEVELS

This represents the condition of internal lighting levels in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

#### GRAFFITI

This score represents the severity of graffiti in a building. Scores range from 1 to 5, with 1 being a significant amount of graffiti and 5 being no graffiti.

# EXTERIOR\_CLADDING

This represents the condition of the exterior cladding/bricks/paint, flashing and drain pipes on a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

#### EXTERIOR GROUNDS

This represents the condition of the exterior grounds of a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

# EXTERIOR WALKWAYS

This represents the condition of the exterior walkways of a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

## BALCONY GUARDS

This represents the condition of the balcony guards on a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

WATER\_PEN\_EXT\_BLDG\_ELEMENTS This represents the condition of water penetration of external elements of a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

## PARKING AREA

This represents the condition of the parking areas of a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

# OTHER FACILITIES

This represents the condition of other facilities in a building. Scores range from 1 to 5, with 1 being the lowest and 5 being the highest.

#### GRID

This is the grid that the building is located in. A grid represents a specific administrative area for bylaw enforcement.

#### LATITUDE

The latitude associated with the building address.

#### LONGITUDE

The longitude associated with the building address.

#### X

The projected X coordinate associated with the building address. The projected coordinate system is NAD27 MTM Zone 10.

#### Y

The projected Y coordinate associated with the building address. The projected coordinate system is NAD27 MTM Zone 10.