

Reverse Engineering: Towards Malware Analysis

Lecture – Windows Malware

Computer Security Practice

Outline

- Why Windows?
- The API
- File System
- Registry
- Internet

Why Focus on Windows?

- Most malware targets Windows platforms
- Solid understanding of Windows internals is needed valuable to analyze malware

Windows: Programming Conventions

Windows API

- Set of functionality that governs the way a program (including malware) interacts with OS libraries
- Very extensive, programmers have little need for 3rd party libraries
- Uses consistent terms, names and conventions

Types and Hungarian Notation

→ closer to english

Hungarian Notation

- Windows uses its own names for C types
- Hungarian Notation is used for API function identifiers
- Uses prefixes to make it easy to identify a variables type

Common Types

- WORD (_W) – 16 bit unsigned value
 - DWORD (_{DW}) – double-WORD, 32 bit unsigned
 - Handles (_H) – reference to an object
 - Long Pointer (_{LP}) – pointer to another type
 - Callback – function that will be called by the Windows API
- }*

Unicode and ASCII

- Windows uses Unicode under the hood

- CreateFileA vs. CreateFileW

```
; HANDLE __stdcall CreateFileA(LPCSTR lpFileName,DWORD dwDesiredAccess,DWORD dwShareMode,LPSECURITY_ATTRIBUTES,
public _CreateFileA@28
_CreateFileA@28 proc near                                     ; CODE XREF: OpenFile(x,x,x)+10D↓p
                                                            ; _lcreat(x,x)+25↓p ...

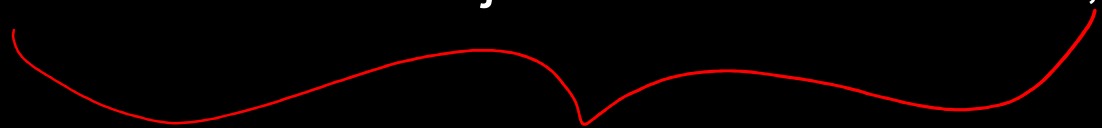
lpFileName          = dword ptr  8
dwDesiredAccess     = dword ptr  0Ch
dwShareMode         = dword ptr  10h
lpSecurityAttributes= dword ptr  14h
dwCreationDisposition= dword ptr  18h
dwFlagsAndAttributes= dword ptr  1Ch
hTemplateFile       = dword ptr  20h

    mov     edi, edi
    push    ebp
    mov     ebp, esp
    push    [ebp+lpFileName]
    call    _Basep8BitStringToStaticUnicodeString@4 ; Basep8BitStringToStaticUnicodeString(x)
    test    eax, eax
    jz      short loc_7C801A53
    push    [ebp+hTemplateFile] ; hTemplateFile
    push    [ebp+dwFlagsAndAttributes] ; dwFlagsAndAttributes
    push    [ebp+dwCreationDisposition] ; dwCreationDisposition
    push    [ebp+lpSecurityAttributes] ; lpSecurityAttributes
    push    [ebp+dwShareMode] ; dwShareMode
    push    [ebp+dwDesiredAccess] ; dwDesiredAccess
    push    dword ptr [eax+4] ; lpFileName
    call    _CreateFileW@28 ; CreateFileW(x,x,x,x,x,x,x)

loc_7C801A4F:
    pop     ebp
    retn    1Ch
; CODE XREF: CreateFileA(x,x,x,x,x,x,x)+32↓j
```

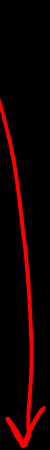
Handles



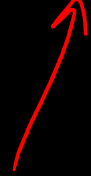
- Objects that have been opened or created in the OS
 - Cannot be used in arithmetic operations, unlike pointers
 - Stored and used in later functions to refer to the same object
 - Whenever the object is referenced later, the handle is used
- 

Windows API: Avoiding Detection by AntiVirus

Malware



Antivirus



Avoiding Detection by AntiVirus

- Malwares exploit windows API in *unconventional* ways to avoid detection. *Conventional*
- File Mapping – Loading a file into memory *mal-code* *Conventional* *Unconv.*
- Alternative Data Streams – hiding data within a file
- Registry Manipulation – Persistence and stealth

Interaction with the File System (FS)

- Common way for malware to interact with the FS is creating or modifying files, which can lead to good host-based indicators
- What the malware does with a file can indicate it's purpose

Examples

- Spyware may store browsing habits in a file
- A file storing strings typed on the keyboard means there is keylogger functionality

Interacting with the filesystem

- `CreateFile` – creates and opens files. Can also open existing files, pipes, streams and I/O devices. `dwCreationDisposition` controls whether it creates a new file or opens an existing file.
- `ReadFile` and `WriteFile` - Used to read and write files. Operate on files as a stream.
- `CreateFileMapping` and `MapViewOfFile` - Commonly used by malware because it allows a file to be loaded into memory and execute it. Allows for easy jumping around a file. Does not use **Windows Loader**.
- AntiVirus usually hooks to `(Create/Read/Write)File` and not the advanced versions.

Loading
File

Conventional

Unconventional

Alternate Data Streams (ADS)

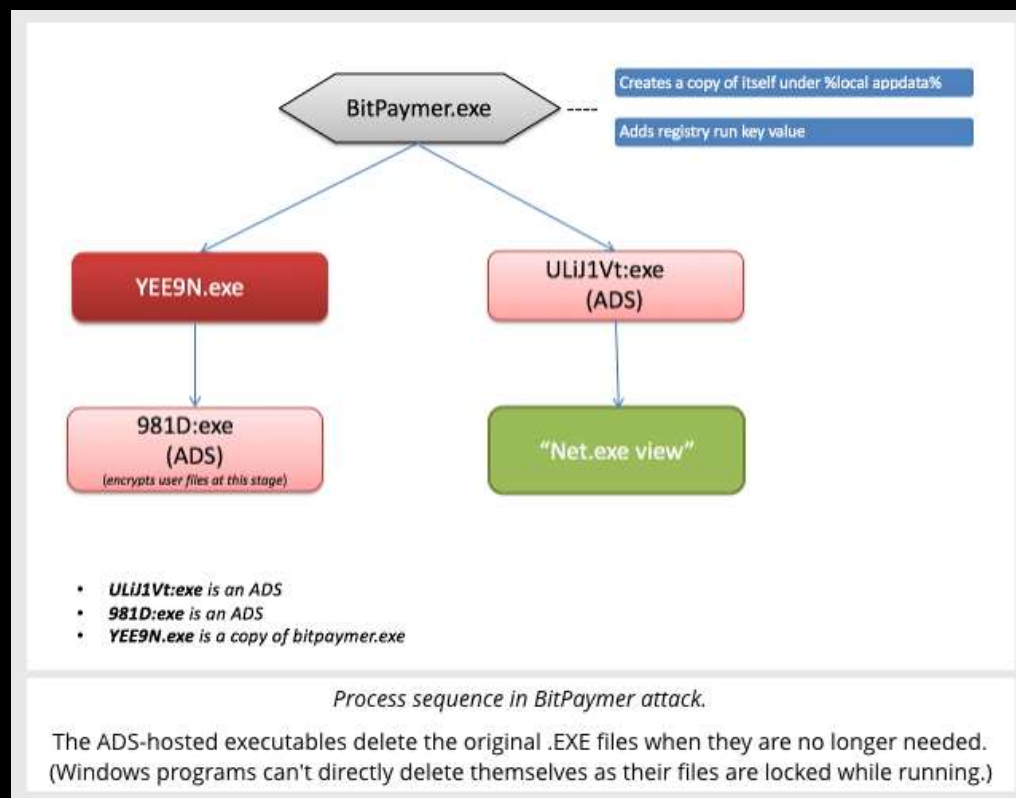
- Allows additional data to be appended to files, but not actually in the file. [what is the legitimate usecase?]
- NTFS only, does not work on FAT.
- Does not show up in a regular directory listing
 - Since Vista, `dir /R` will display ADS's
 - There are several GUI tools, as well as streams from SysInternals that will find and display ADS's
- Commonly used to hide data

```
usage: C:\Documents and Settings\brad\My Documents\SysinternalsSuite\streams.exe
[-s] [-dl <file or directory>]
-s      Recurse subdirectories
-d      Delete streams
```

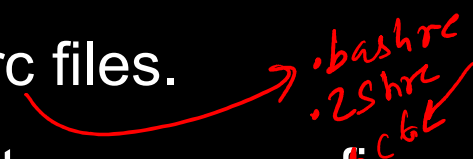
*Sing
Sing = audit.txt*

Alternate Data Streams (ADS)

- Google 'BitPaymer' ransomware (2017)



Windows Registry

- Used to store configuration information, such as settings and options
- Nearly all Windows configuration is in the registry
- Analogous: Linux conf files and rc files. 
- Most used by malware for persistence or configuration data
- Can be a good source of host-based indicators and reveal clues of the malware's purpose

Windows Registry

Definitions

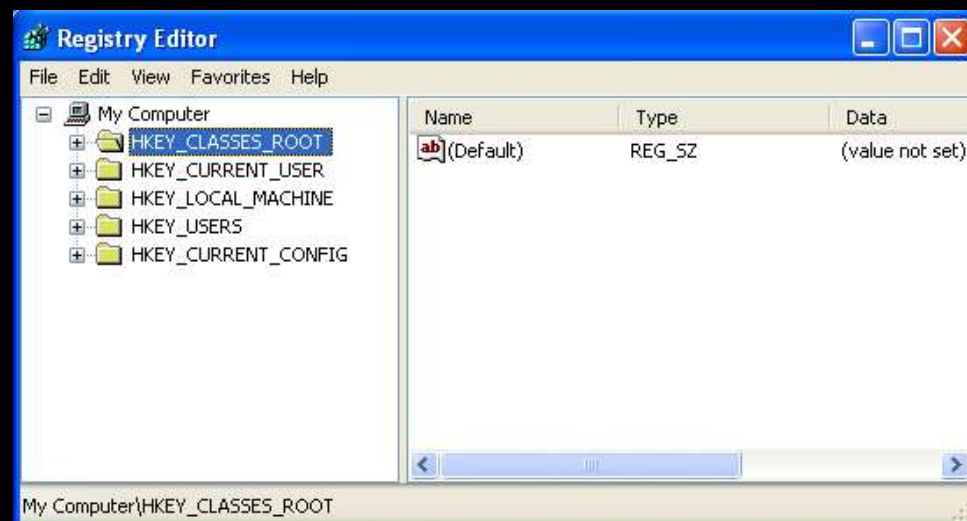
- **Root Key** – the registry is divided into 5 top-level sections called root keys. (Sometimes called `HKEY` or hive)
- **Subkey** – like a subfolder within a folder
- **Key** – Root keys and subkeys are both keys. A key is a folder in the registry that contains other keys or values
- **Value Entry** – name/value pair
- **Value or data** – data stored in a registry entry

Registry Root Keys

- `HKEY_LOCAL_MACHINE (HKLM)` – Stores settings that are global to the local machine
- `HKEY_CURRENT_USER (HKCU)` – Stores settings specific to the current user
- `HKEY_CLASSES_ROOT` – Stores information defining types
- `HKEY_CURRENT_CONFIG` – Stores settings about the current hardware config
- `HKEY_USERS` – Defines settings for the default user, new users and current users

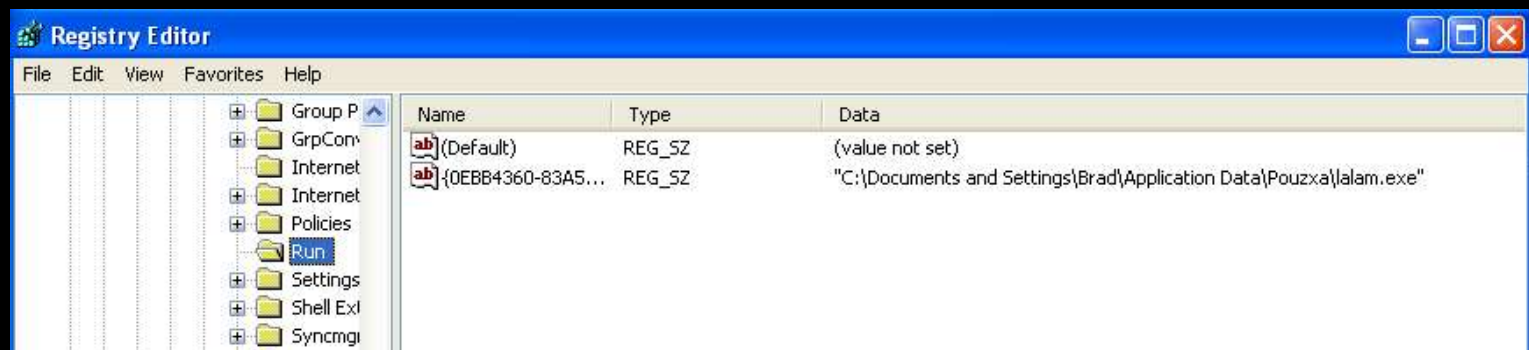
Regedit

- Built-in utility to access and edit the registry.
- The window on the left shows open subkeys
- The right shows value entries in the subkey



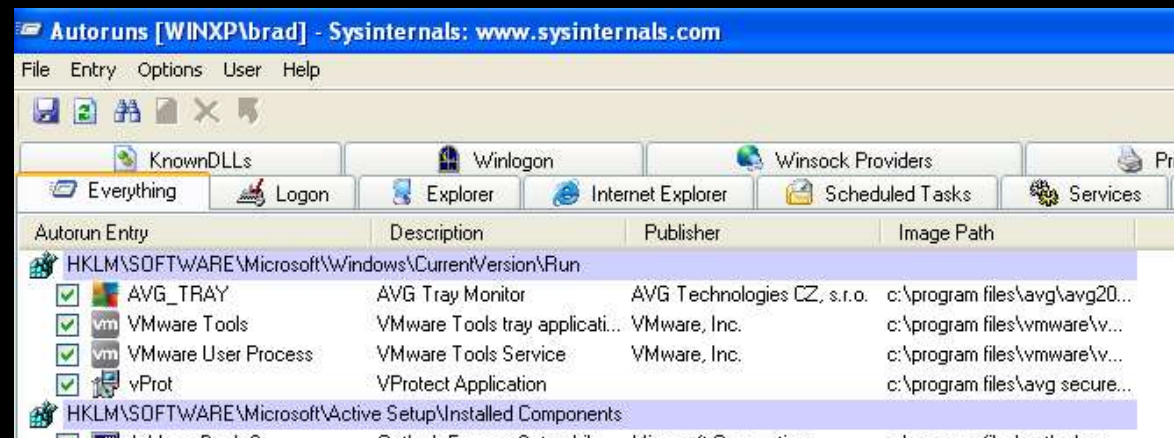
Run Subkey

- [HKLM|HKCU]\Software\Microsoft\Windows\CurrentVersion\Run
- Popular place for malware to write to achieve persistence, but is not very stealthy
 - Example: Zeus trojan



Autoruns

- Tool that is part of the SysInternals suite
- Checks many places in the registry that automatically run programs
- There is a GUI version and command-line



Common Malware Registry Functions



- Malware commonly uses functions that are part of the Windows API to manipulate the registry
 - `RegOpenKeyEx` – Opens a registry for editing and querying
 - `RegSetValueEx` – Adds a new value to the registry and sets its data
 - `RegGetValue` – Returns the value of a registry entry

Registry modification

```
• .text:00402869 lea     ecx, [esp+424h+hKey]
• .text:0040286B push     ecx
• .text:0040286F push     2 ; samDesired
• .text:00402871 push     eax ; ulOptions
• .text:00402872 push     offset SubKey ;
"Software\\Microsoft\\Windows\\CurrentVersion\\Run"
• .text:00402877 push     HKEY_LOCAL_MACHINE, hKey
• .text:0040287C call     esi ; RegOpenKeyExW
• .text:0040287E test     eax, eax
• .text:00402880 jnz     short loc_4028C5
• .text:00402882
• .text:00402882 loc_402882:
• .text:00402882 lea     ecx, [esp+424h+Data]
• .text:00402886 push     ecx ; lpString
• .text:00402887 mov     bl, 1
• .text:00402889 call     ds:strlenW
• .text:0040288F lea     edx, [eax+eax+2]
• .text:00402893 push     edx ; cbData
• .text:00402894 mov     edx, [esp+428h+hKey]
• .text:00402898 lea     eax, [esp+428h+Data]
• .text:0040289C push     eax ; lpData
• .text:0040289D push     1 ; dwType
• .text:0040289F push     0 ; Reserved
• .text:004028A1 lea     ecx, [esp+434h+ValueName]
• .text:004028A8 push     ecx ; lpValueName
• .text:004028A9 push     edx ; hKey
• .text:004028AA call     ds:RegSetValueExW
```

open reg

key data

write reg

Windows API: Networking Programming

Networking API's

- Lots of malware samples rely on networking
- There are many Windows API's for network communication
- Malware commonly uses Berkeley compatible sockets for networking
- Berkeley compatible sockets functionality is almost identical on Windows and Unix systems

Berkeley Compatible Sockets

- `socket` – Creates a socket
- `bind` – Attaches a socket to a particular port *80*
- `listen` – Tells a socket to listen for incoming connections
- `accept` – Opens/Accepts a connection with a remote socket
- `connect` – Opens a connection to a listening remote socket
- `recv` – Receives data from the remote socket
- `send` – Sends data to the remote socket
- `ws2_32.dll` ←

Server vs. Client

- Server side maintains an open socket waiting for an incoming connection

socket
bind
listen
accept

- Client connects to a waiting socket

socket
connect

- Malware can be either client or server

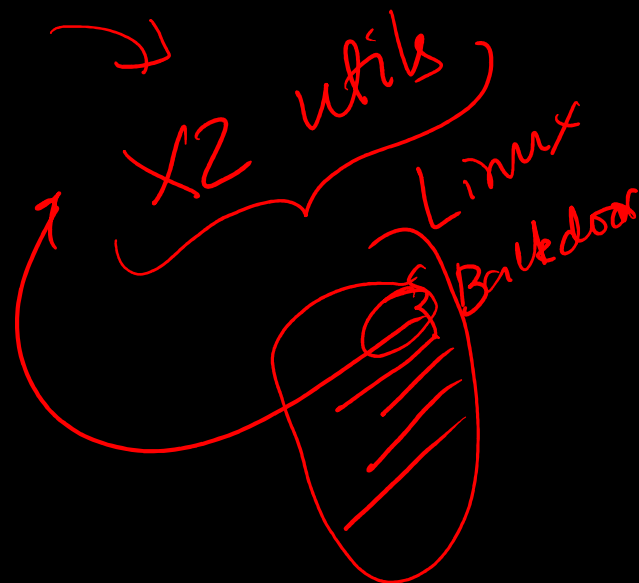
WinINet API

- High-level API
- Functions are stored in `Wininet.dll`
- Can tell if malware is using the WinINet API if it is importing functions from `Wininet.dll`
- Implements protocols such as HTTP and FTP
- Can tell more about malware based on the connections it opens

WinINet API

- `InternetOpen` – used to initialize a connection to the Internet
- `InternetOpenUrl` – connects to a URL (HTTP or FTP)
- `InternetReadFile` – allows the program to read the data from a file accessible on the internet
- So, who uses `ws2_32.dll` when `Wininet.dll` is better?

*Historical authors
Legacy Code*



Windows: Tracking the Malware

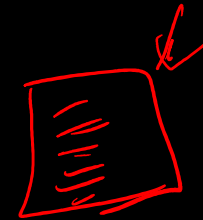
Following Malware

- There are many ways for a program to transfer execution other than jumps and calls
- It is important to analysis to realize how malware can introduce other code
- The most common way is through DLLs

DLLs

- Dynamic Link Libraries (DLL) – libraries that share code amongst many applications
- An executable file that does not run alone, but exports it's functions for outside use
- DLL's replace static libraries, which still exist but are not very common anymore
- Memory used by a DLL can be shared by more than one running process

How Malware Authors Use DLLs



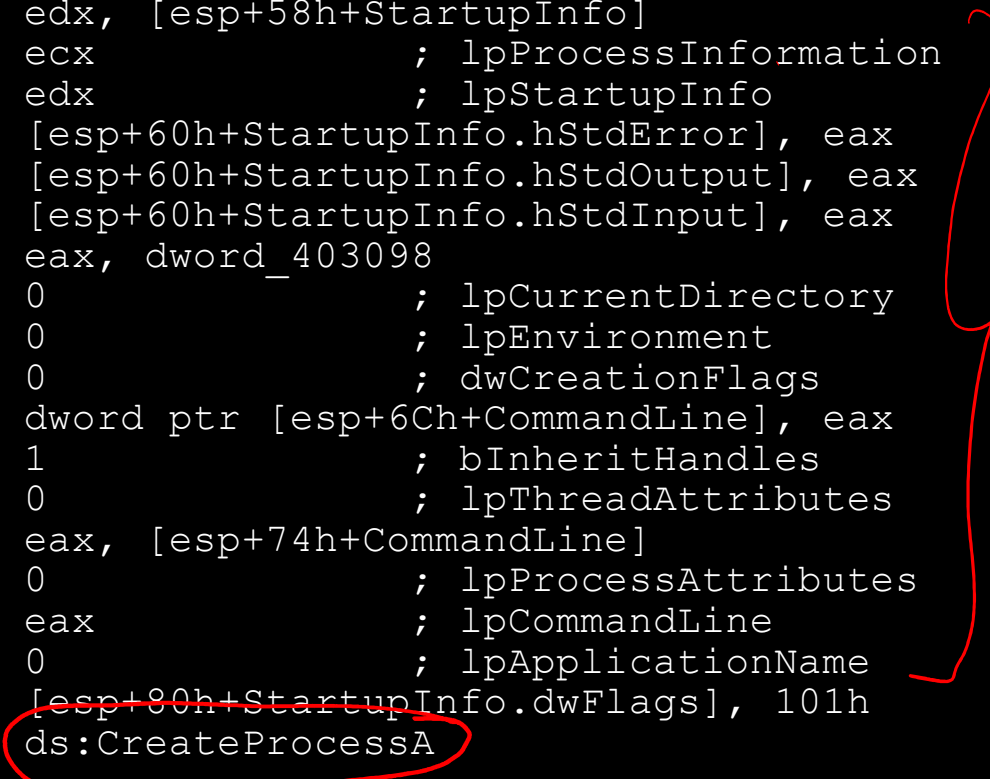
- Store Malicious Code
 - Sometimes more convenient to store code than in an executable. Each process can only contain one executable, so malware uses DLLs to attach to other processes.
- Using Windows DLLs
 - Most malware uses the basic Windows DLLs. This is how they interact with the OS
- Using 3rd Party DLLs
 - Used to interact with other programs. If malware imports 3rd party DLL functions, it is mostly likely using that program for its purposes

Processes

- Malware can create a new process to execute code outside the current program
- `CreateProcess` is the function most commonly used by malware to create a new process
- Each process manages its own resources
- A process contains one or more threads. Newer malware is increasingly multi-threaded
- There are typically many processes running on a Windows machine at any given time

CreateProcess

```
• 004010DA  mov     eax, dword ptr [esp+58h+SocketHandle]
• 004010DE  lea     edx, [esp+58h+StartupInfo]
• 004010E2  push    ecx                ; lpProcessInformation
• 004010E3  push    edx                ; lpStartupInfo
• 004010E4  mov     [esp+60h+StartupInfo.hStdError], eax
• 004010E8  mov     [esp+60h+StartupInfo.hStdOutput], eax
• 004010EC  mov     [esp+60h+StartupInfo.hStdInput], eax
• 004010F0  mov     eax, dword _403098
• 004010F5  push    0                  ; lpCurrentDirectory
• 004010F7  push    0                  ; lpEnvironment
• 004010F9  push    0                  ; dwCreationFlags
• 004010FB  mov     dword ptr [esp+6Ch+CommandLine], eax
• 004010FF  push    1                  ; bInheritHandles
• 00401101  push    0                  ; lpThreadAttributes
• 00401103  lea     eax, [esp+74h+CommandLine]
• 00401107  push    0                  ; lpProcessAttributes
• 00401109  push    eax                ; lpCommandLine
• 0040110A  push    0                  ; lpApplicationName
• 0040110C  mov     [esp+80h+StartupInfo.dwFlags], 101h
• 00401114  call    ds:CreateProcessA
```




Threads

- 1+ threads make up a process
- Threads are what the CPU actually executes
- Independent sequence of instructions
- Threads share memory space, but each has it's own registers and stack
- When one thread is running, it has complete control of the CPU. When the CPU switches to another thread, all register information is saved in a Thread Context, so changed values don't affect other threads
- `CreateThread` is most commonly used function to create a new thread

Mutexes

- Referred to as mutants when in the kernel
- Global objects, coordinate many processes and threads
- Mainly used to control access to shared resources
- Often used by malware



idag.exe	1968	33,732 K	2,388 K	The Interactive Disassembler
explorer.exe	2900	14,780 K	23,080 K	Windows Explorer
proccxp.exe	3980	3.03	7,796 K	Sysinternals Process Explorer

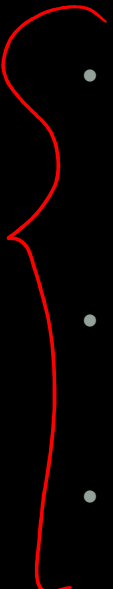
Type	Name
Mutant	\BaseNamedObjects\CTF.LBES.MutexDefaultS-1-5-21-299502267-117609710-725345543-1003
Mutant	\BaseNamedObjects\CTF.Compart.MutexDefaultS-1-5-21-299502267-117609710-725345543-1003
Mutant	\BaseNamedObjects\CTF.Asm.MutexDefaultS-1-5-21-299502267-117609710-725345543-1003
Mutant	\BaseNamedObjects\CTF.Layouts.MutexDefaultS-1-5-21-299502267-117609710-725345543-1003
Mutant	\BaseNamedObjects\CTF.TMD.MutexDefaultS-1-5-21-299502267-117609710-725345543-1003
Mutant	\BaseNamedObjects\CTF.TimListCache.FMPDDefaultS-1-5-21-299502267-117609710-725345543-1003MUTEX
Mutant	\BaseNamedObjects\ShimCacheMutex
Mutant	\BaseNamedObjects\IDA registry mutex \$
Mutant	\BaseNamedObjects\MSCTF.Shared.MUTEX.MK
Mutant	\BaseNamedObjects\MSCTF.Shared.MUTEX.ANL
Mutant	\BaseNamedObjects\MSCTF.Shared.MUTEX.ALK
Mutant	\BaseNamedObjects\HGFSMUTEX000000000000fe9c
Process	idag.exe(1968)

Services

- Run as background applications, without their own processes or threads
- Can be run in userspace or the kernel
- Code is scheduled and run without user input
- Normally run as `SYSTEM` or other privileged account
- Another form of persistence
- `sc query/qc`

Service Related Function

*Persistent
Stealth*

- 
- `OpenSCManager` – Opens a handle to the service control (SC) manager. All code that will interact with services will use this function
 - `CreateService` – Adds a new service to the SC, and allows the code to specify if the service will autorun
 - `StartService` – Starts the designated service, only used if the service is set to run manually
 - `StartServiceCtrlDispatcher` – Must be called by a service.

Component Object Model (COM)

- Standard that allows different software components to call each other's code without knowing the specifics of the called software
- Works with any programming language
- Used heavily in Windows, but 3rd party software only occasionally uses it
- Implemented using the client/server model
- HKLM\SOFTWARE\Classes\CLSID\ and HKCU\SOFTWARE\Classes\CLSID

COM Continued

- Accessed via GUIDs, known as class identifiers (CLSIDs) and interface identifiers (IIDs)
 - `CoCreateInstance` is used to get access to COM functionality
 - `Navigate` is commonly used by malware to launch Internet Explorer and access an address (`IWebBrowser2` COM class interface)

Accessing COM object

- 00401024 lea eax, [esp+18h+PointerToComObject]
- 00401028 push eax ; ppv
- 00401029 push offset IID_IWebBrowser2 ; riid
- 0040102E push 4 ; dwClsContext
- 00401030 push 0 ; pUnkOuter
- 00401032 push offset stru_40211C ; rclsid
- 00401037 call CoCreateInstance

Calling a COM object

- 0040105E push ecx
- 0040105F push ecx
- 00401060 push ecx
- 00401061 mov esi, eax
- 00401063 mov eax, [esp+24h+PointerToComObject]
- 00401067 mov edx, [eax]
- 00401069 mov edx, [edx+2Ch]
- 0040106C push ecx
- 0040106D push esi
- 0040106E push eax
- 0040106F call edx

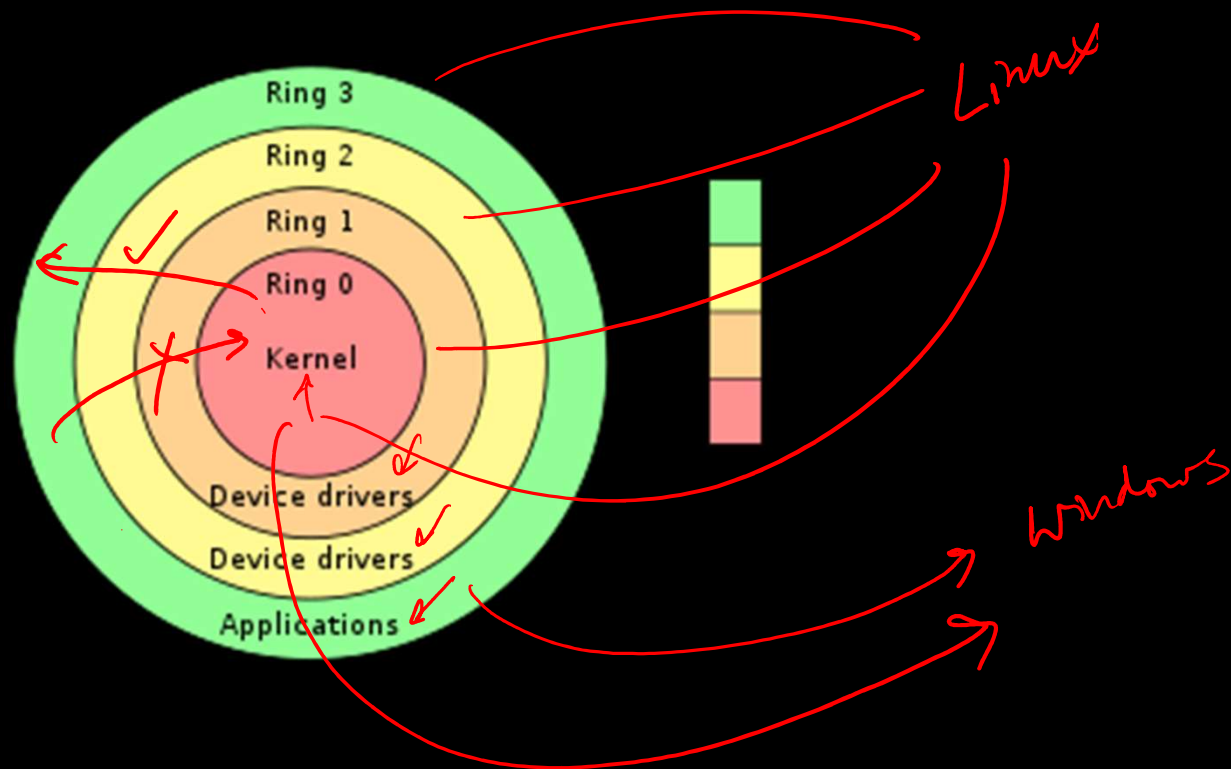
COM Server Malware

- Malware can implement a malicious COM server which is used by other programs
- Browser Helper Objects (BHOs) is a common place to implement COM server functionality
 - BHOs are 3rd party plugins for IE and can be used to run code inside the IE process
 - Example: To monitor and track internet usage

Windows: Kernel vs User Mode Malwares

Most
Common

Kernel Vs. User Mode



Kernel Vs. User Mode

- 2 privilege levels of Windows
- All functions discussed previously are user mode
- Most code runs in user mode
 - Exceptions are the OS and hardware drivers
- Under normal circumstances, user mode cannot access hardware directly
- Kernel mode is important to malware because a lot more can be done than in user mode
- All processes running in the kernel share resources and memory
- Developing kernel mode code is much more difficult and can easily crash the system

BSD

Native API

- Low-level API for interacting with Windows
- Rarely used by non-malicious programs →
- Calling functions here bypasses the Windows API ←
- Programs are not supposed to call the Native API, but the OS does not prevent it
- The Native API provides many functions not exposed in the Windows API
- **NTDLL.DLL**

malware
use
this!

Win Def
Anti virus

Native API

