# CS1010 Tutorial 8 Group BC1A

22 October 2020

### Topics for today

#### **Objectives**

- Recap on Topics (Searching, Sorting)
- Going through problem set 23, 24
- Feedback for Assignment 5, 6
- Summary

### Corrections from previous tutorial

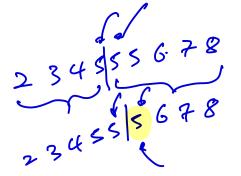
```
//This loop will be of o(sqrt(n))
for (long i = 0; i < sqrt(n); i += 1) {
    //Do something (o(1) time)
}

22.2 (c)
    // has. = 1,
for (long j = 0; j < n; j +=1) { //Outer loop
    k *= 2; 2, 4 ... 2^n
    for (long i = 0; i < k; i += 1) { //Inner loop
        cs1010_println-long(i + j);
}
</pre>
```

Note that the inner loop always run  $2^n$  times. This gives us the sequence  $2, 4, 8, ..., 2^n$ . To find the sum of all these value, use binary expansion or geometric series to help you. This will give you

```
\sum_{i=1}^{n} 2^n = 2^{(n+1)} - 2. This makes the efficiency o(2^{(n+1)} - 2) = o(2^{(n+1)}) = o(2^n).
```

### Searching



- Linear search
  - Goes though the whole list of value and compare each value to the needed condition
  - o (n) efficiency
  - Works with any list of value
- Binary search
  - Uses divide and conquer method to search a list of sorted values efficiently
  - o(log2(n)) efficiency



### Problem 23.1 (b) Question

Instead of returning the position of the query q, modify an iterative version of the binary search such that it returns either:

- a position k, such as a[k] <= q <= a[k+1].</li>
- -1 if q < a[0]
- n-1 if q > a[n-1]

```
* Iterative binary search.
* Look for q in list[i]..list[j].
* @pre list is sorted
* @return -1 if not found, the position of q in list otherwise.
long search(const long list[], long len, long q) {
 long i = 0:
 long j = len-1;
 while (i <= j) {
   long mid = (i+j)/2;
   if (list[mid] == q) {
     return mid;
   if (list[mid] > q) {
         j = mid-1;
   } else {
     i = mid+1;
 return -1;
```

### Problem 23.1 (b) Answer

```
* Iterative binary search
* Look for q in list[i]..list[j].
* @pre list is sorted
* @return i-1 if not found, the position of q in list otherwise.
long search(const long list[], long len, long q) {
  long i = 0;
  long j = len-1;
 return i-1; // change this line only
```

Initial loop invariant

Loop invariant after modification

```
// { q > list[0]..list[i-1] and q < (list[j+1]..list[n-1]) }
```

### Sorting

- Counting sort
  - Sort by counting how many times a certain number exist within a list
  - Efficiency o(n + MAX)
- Selection sort
  - Sort by finding the largest/smallest value in list before swapping it to the correct position
  - Efficiency o(n^2)
- Bubble sort
  - Sort by comparing to the next number and swapping it
  - Efficiency o(n^2)
- Insertion sort
  - Sort by inserting unsorted values into their correct positions
  - Efficiency o(n^2) (Worse case)
- Visualising sorting algorithm
  - https://visualgo.net/en
  - https://panthema.net/2013/sound-of-sorting/

### Counting sort

```
/++
* Perform counting sort on the input in[] and store the sorted
* numbers in out[].
* @param[in] in The array containing numbers to be sorted.
* @param[out] out The array containing the sorted numbers.
* @param[in] len The size of the input and output array.
* Opre in[i] is between 0 and MAX for all i.
* @post out[] is sorted
void counting_sort(const long in[], long out[], long len)
 long freq[MAX + 1] = \{0\};
 for (long i = 0; i < len; i += 1) { //A } freq[in[i]] += 1;
 long outpos = 0;
 for (long i = 0; i <= MAX; i += 1) { //B
   for (long j = outpos; j < outpos + freq[i]; j += 1) { //C
     out[j] = i;
   outpos += freq[i];
```

#### Efficiency analysis:

A is o(n). B is o(MAX). Take note that C will only reach o(n) in **total** instead of o(n) for each loop even if it is being loop though MAX times. Total efficiency = o(n + n + MAX) = o(2n + MAX) = o(n + MAX)

### Selection sort

```
long max(long last, const long list[])
                                                  per (min. o(n)
  long max_so_far = list[0];
 long max_index = 0;
 for (long i = 1; i \le last; i += 1) { //A
   if (list[i] > max_so_far) {
     max_so_far = list[i];
     max_index = i;
 return max_index;
void selection_sort(long length, long list[])
 for (long i = 1; i < length; i += 1) { //B
   long max_pos = max(length - i, list);
   if (max_pos != length - i) {
     swap(&list[max_pos], &list[length - i]);
```

Efficiency analysis:

A takes o(n). B takes o(n). Total efficiency =  $o(n * n) = o(n^2)$ .

### Bubble sort

```
void bubble_pass(long last, long a[])
{
    for (long i = 0; i < last; i += 1) { //A
        if (a[i] > a[i+1]) {
            swap(a, i, i+1);
        }
    }
}

void bubble_sort(long n, long a[]) {
    for (long last = n - 1; last > 0; last -= 1) { //B
        bubble_pass(last, a);
    }
}
```

Efficiency analysis:

A takes o(n). B takes o(n). Total efficiency =  $o(n * n) = o(n^2)$ .

### Insertion sort

```
void insert(long a[], long curr)
{
    long i = curr - 1;
    long temp = a[curr];
    while (i >= 0 && temp < a[i]) { //A
        a[i+1] = a[i];
        i -= 1;
    }
    a[i+1] = temp;
}

void insertion_sort(long n, long a[]) {
    for (long curr = 1; curr < n; curr += 1) { //B
        insert(a, curr);
    }
}</pre>
```

Efficiency analysis:

A takes o(n) in worse case. B takes o(n) in worse case. Total efficiency =  $o(n*n) = o(n^2)$  in worse case.

### Problem 24.1 Question

In the implementation of bubble sort above, we always make n-1 passes through the array. It is, however, possible to stop the whole sorting procedure, when a pass through the array does not lead to any swapping. Modify the code above to achieve this optimization.

### Problem 24.1 Answer

```
bool bubble_pass(long last, long a[])
  bool swapped = false;
  for (long i = 0; i < last; i += 1) {
   if (a[i] > a[i+1]) {
      swap(a, i, i+1);
      swapped = true;
  return swapped;
void bubble_sort(long n, long a[n]) {
  bool swapped = true;
  for (long last = len - 1; last > 0 && swapped; last -= 1) {
    swapped = bubble_pass(last, a);
```

### Problem 24.2 Question

- (a) Suppose the input list to insertion sort is already sorted. What is the running time of insertion sort?
- (b) Suppose the input list to insertion sort is inversely sorted. What is the running time of insertion sort?

### Problem 24.2 Answer

a) If the input is already sorted, then we would never enter the loop

```
while (temp < a[i] && i >= 0) {
  :
}
```

So the function insert is O(1) and insertion sort runs in O(n) time.

b) If the input is inversely sorted, then we enter the loop every time. Not only that, temp < a[i] is true for every i we check until i == 0.

```
while (temp < a[i] && i >= 0) {
  :
}
```

So this is the worst case as for every element, we have to shift every elements to its left. It is still  $O(n^2)$ 

### Problem 24.3 Question

What is the loop invariant for the loop in the function insert?

```
void insert(long a[], long curr)
{
    long i = curr - 1;
    long temp = a[curr];
    while (i >= 0 && temp < a[i]) { //A
        a[i+1] = a[i];
        i -= 1;
    }
    a[i+1] = temp;
}</pre>
```

### Problem 24.3 Answer

The invariant is: temp is smaller or equal to than a[i+1]..a[curr].

```
void insert(long a[], long curr)
  long i = curr - 1;
  long temp = a[curr];
 // { temp <= a[j], for all i+1 <= j <= curr }
 // This is true since i+1 is curr and temp is a[curr]
  while (temp < a[i] \&\& i >= 0) {
   // { temp < a[i] }
   a[i+1] = a[i]:
   i -= 1:
   // { temp < a[i+1] }
   // The invariant { temp <= a[j], for all i+1 <= j <= curr }
   // remains true.
 // \{ temp >= a[i] || i == -1 \}
 // The invariant { temp <= a[j], for all i+1 <= j <= curr } was true at the
 // end of the loop. So it remains true once we exit the loop.
  a[i+1] = temp;
```

### Problem 24.4 Question

In certain scenarios, comparison is more expensive than assignment. For instance, comparing two strings is more expensive than assigning a string to a variable. In this case, we can reduce the number of comparisons during insertion sort by doing the following:

#### repeat

- · take the first element X from unsorted partition
- · use binary search to find the correct position to insert X
- insert X into the right place

until the unsorted partition is empty.

corted a val

Implement the variation to insertion sort above. You may use your solution from Problem 23.1.

### Problem 24.4 Answer

Algorithm:

```
repeat

take the first element X from the unsorted pile

use binary search to find the correct position to insert X

insert X into the right place

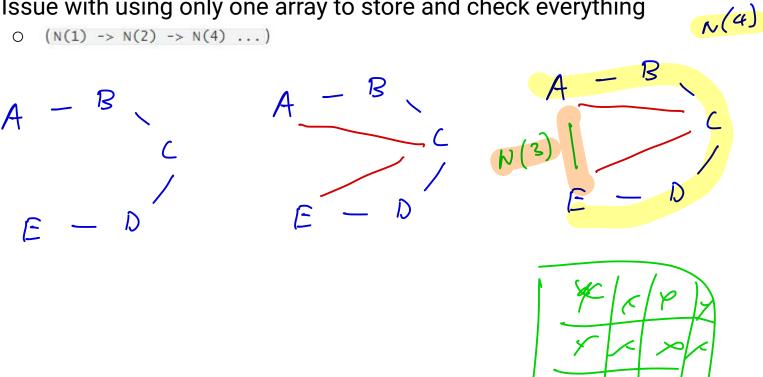
until the unsorted pile is empty
```

Understand that not all operations are equally expensive and choosing different sorting algorithms depending on whether comparison or assignment is expensive is important

### Assignment 5

- Remember to break the question down into smaller chunks
- Issue with using only one array to store and check everything

$$O(N(1) \rightarrow N(2) \rightarrow N(4) ...)$$



### Assignment 5

 For two people i, j and one intermediary m, consider only i to m (indirectly) and m to j (directly). Didn't consider i to m (directly) and m to j (indirectly).

 Note that while i to m (indirectly) and m to j (directly) might not give you a full edge, i to m (directly) and m to j (indirectly) might and vice versa

This means we need to consider both cases before ruling out

connection

B - C (direct)

A ~ B (Indirect)

A ~ C (1ndirect)

### Assignment 6

- Permutation
  - o (nk^2)
    - Typical nested loop and check every character
  - o(nk)
    - Use answer for frequency.c to help you check for the same frequency after finding out all possible substring of length k from s2
  - $\circ$  o(n + k)
    - Any ideas?

#### Question 3: Permutation (15 marks)

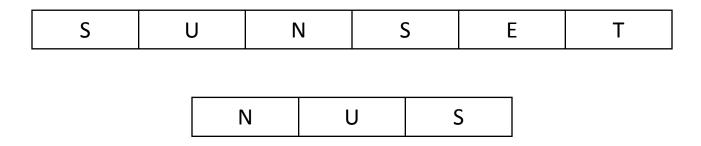
Write a program permutation, that, given two strings, consists of alphabets 'a' to 'z', S1 and S2, checks if S2 is a permutation of some substring of S1. A substring of length k is a consecutive sequence of k characters from a string.

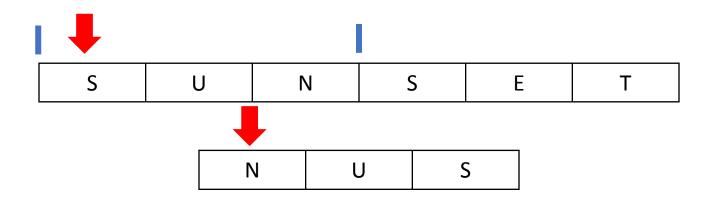
For instance, nus is a permutation of a substring of suntec , since suntec contains sun . ntu is also a permutation of a substring of suntec , since suntec contains unt . smu is not a permutation of any substring of suntec .

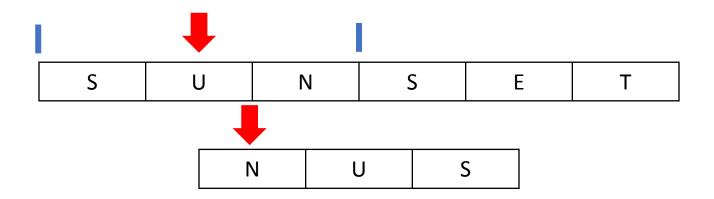
Your program should read, from the standard input,

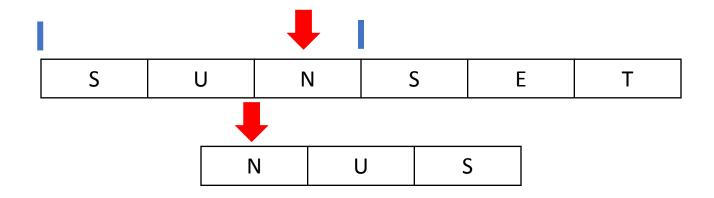
- a string S1, consists of k characters, chosen from a to z
- a string S2, consists of n characters, chosen from a to z

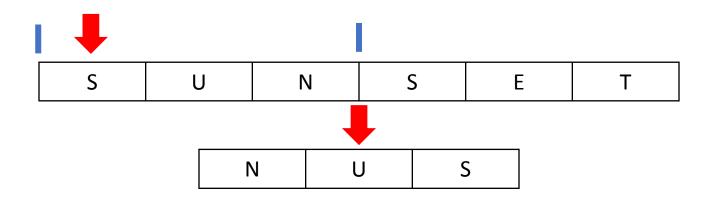
and print, to the standard output, YES if S2 is a permutation of some substring of length k from S1, and NO otherwise.

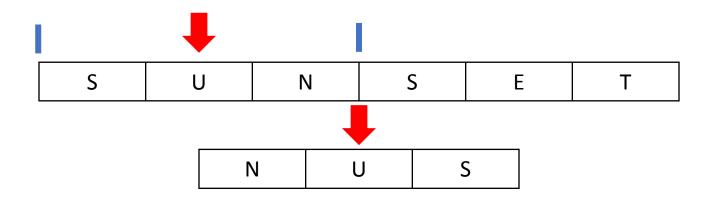


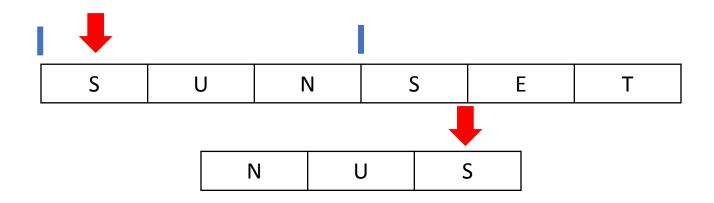


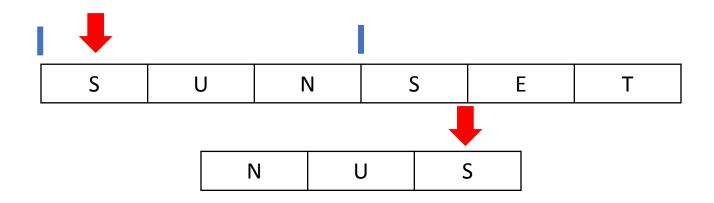






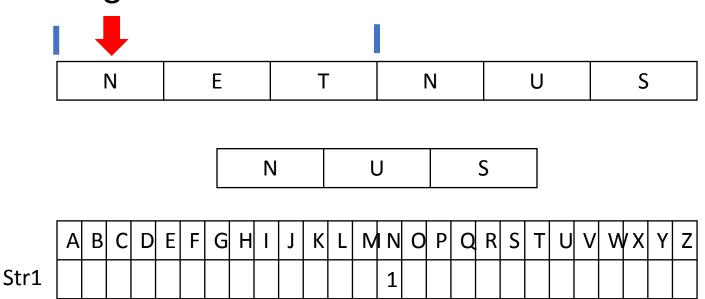


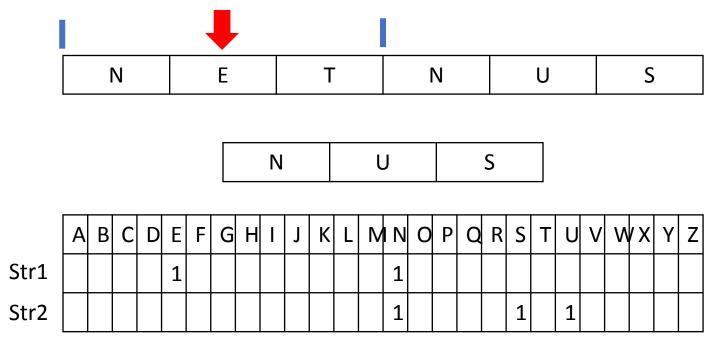


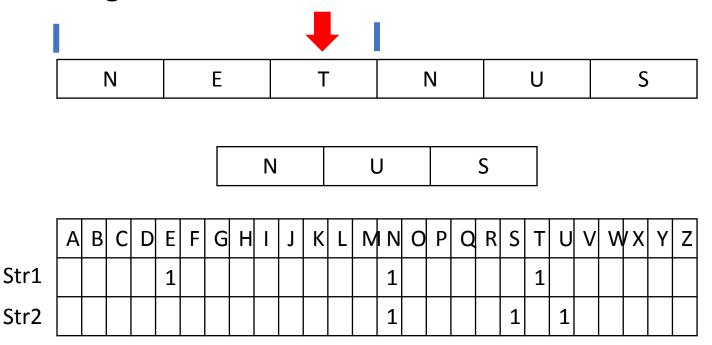


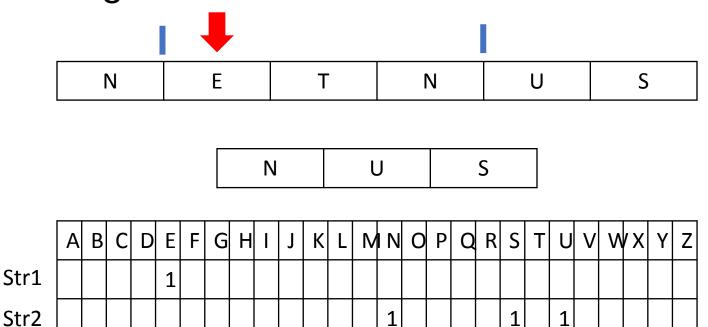
```
bool is_permutation(const char *s1, const char *s2, size_t start) {
 size t k = strlen(s1);
 size_t n = strlen(s2);
  char *copy = malloc(n+1);
 strncpy(copy, s2, n+1);
 for (size t i = 0; i < k; i += 1) {
   for (size t j = start; j < k + start; j += 1) {</pre>
     if (copy[j] == s1[i]) {
       copy[j] = '*';
        j = n;
 for (size_t j = start; j < k + start; j += 1) {</pre>
   if (copy[j] != '*') {
     free(copy);
     return false;
 // cs1010 println string(copy);
 free(copy);
  return true;
```

Str2



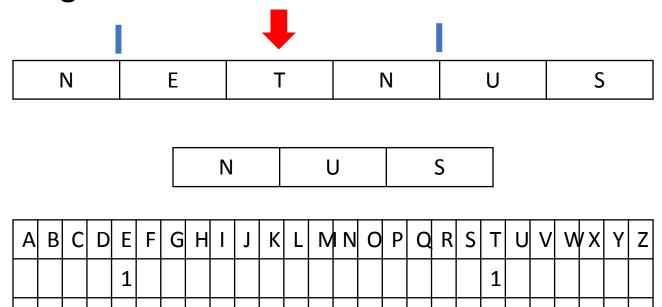


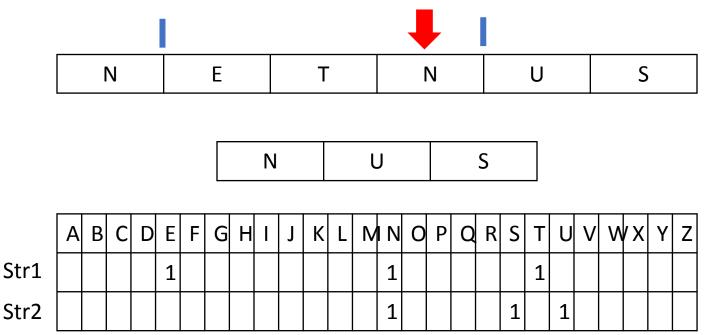


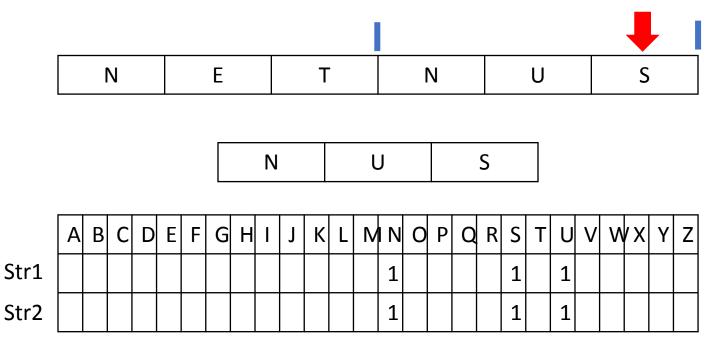


Str1

Str2





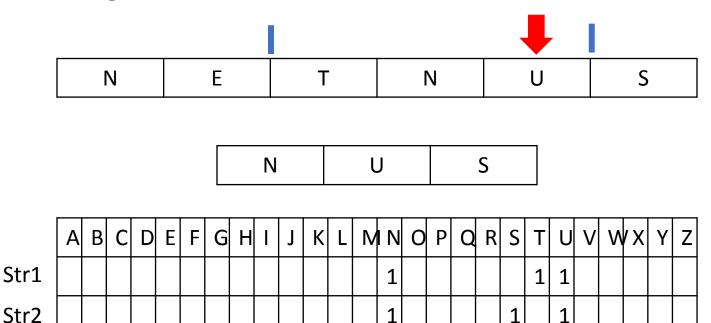


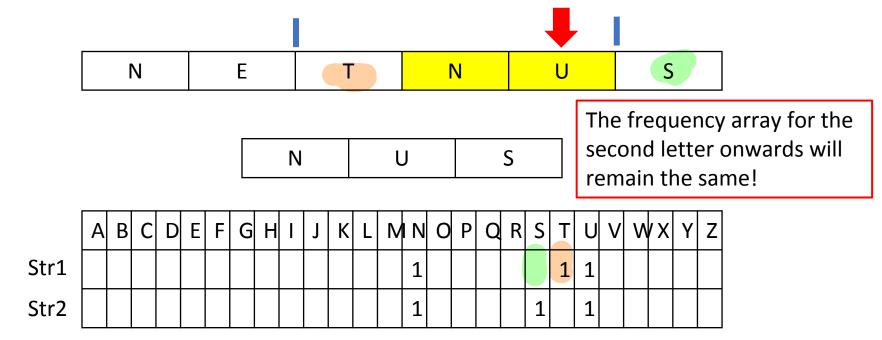
```
bool find permutation(char *s1, char *s2) {
  long k = strlen(s1);
  long n = strlen(s2);
  long freq1[26];
  long freq2[26];
  build frequency array(k, s1, freq1);
 build_frequency_array(k, s2, freq2);
  if (is permutation(freq1, freq2)) {
    return true;
  for (long start = 1; start <= n - k; start += 1) {
    build frequency array(k, s2 + start, freq2);
    if (is permutation(freq1, freq2)) {
      return true;
  return false;
```

```
void build_frequency_array(long len, const char s[len], long freq[26]) {
  for (long i = 0; i < 26; i += 1) {
    freq[i] = 0;
  }
  for (long i = 0; i < len; i += 1) {
    freq[s[i]-'a'] += 1;
  }
}</pre>
```

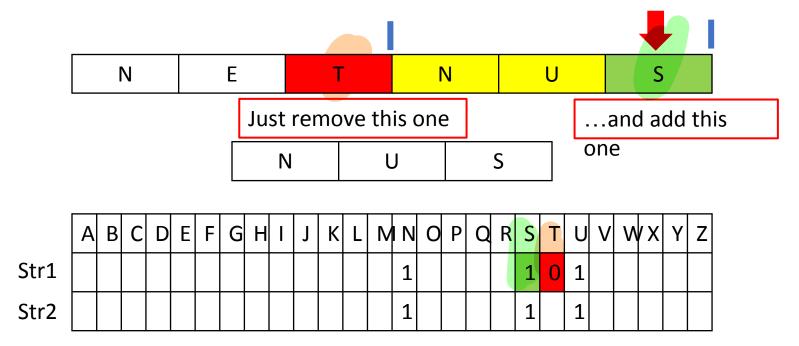
```
bool is_permutation(const long freq1[26], const long freq2[26]) {
  for (long i = 0; i < 26; i += 1) {
    if (freq1[i] != freq2[i]) {
      return false;
    }
  }
  return true;
}</pre>
```

### Permutation 0(n + k)





### Permutation 0(n + k)



```
bool find permutation(char *s1, char *s2) {
 long k = strlen(s1);
 long n = strlen(s2);
                                  void update_frequency(long freq2[26], const char *s2, int start, int k) {
                                    freq2[s2[start-1]-'a'] -= 1;
 long freq1[26];
                                    freq2[s2[start+k-1]-'a'] += 1;
 long freq2[26];
 build_frequency_array(k, s1, freq1);
  build_frequency_array(k, s2, freq2);
 if (is_permutation(freq1, freq2)) {
    return true;
 for (long start = 1; start <= n - k; start += 1) {
    update_frequency(freq2, s2, start, k); -
   if (is_permutation(freq1, freq2)) {
      return true;
 return false;
```