

3D View/Edit Window

Import

Export

A
B
C

+

-

AB

BC

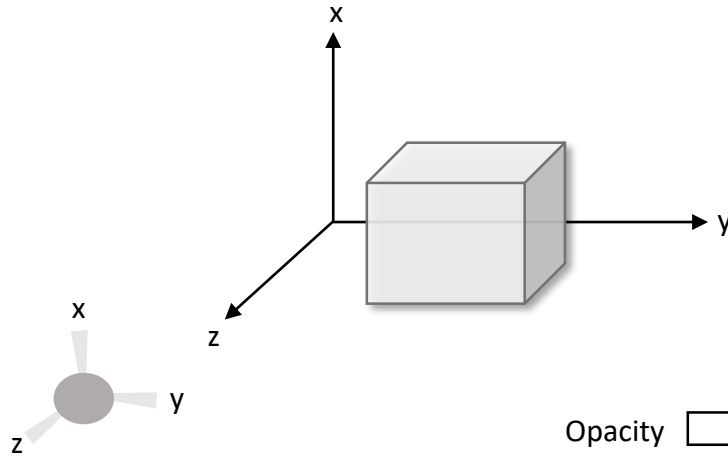
CA



RENDER

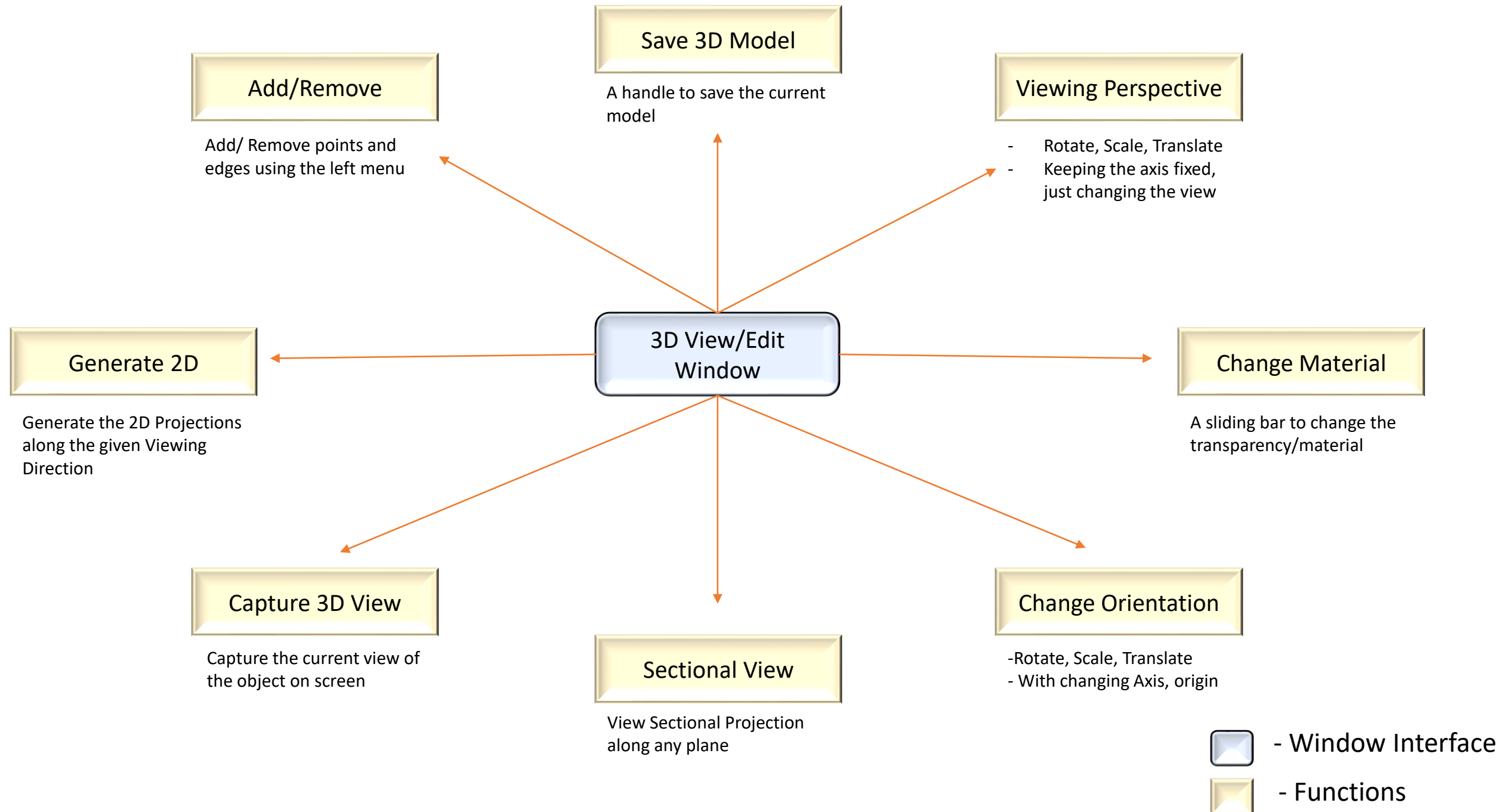
Shift Origin to

Shift



Opacity

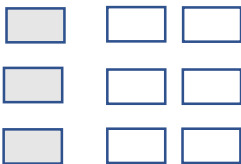




2D View/Edit Window

Import

Export



AB

BC

CA

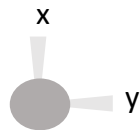
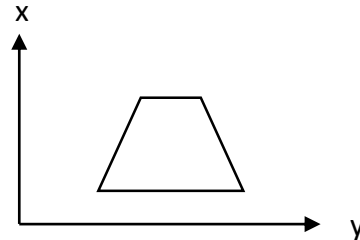
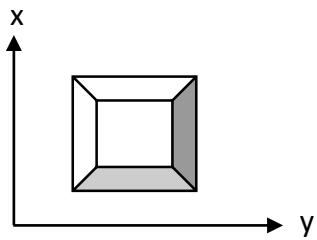


RENDER

Shift Origin to

□ □

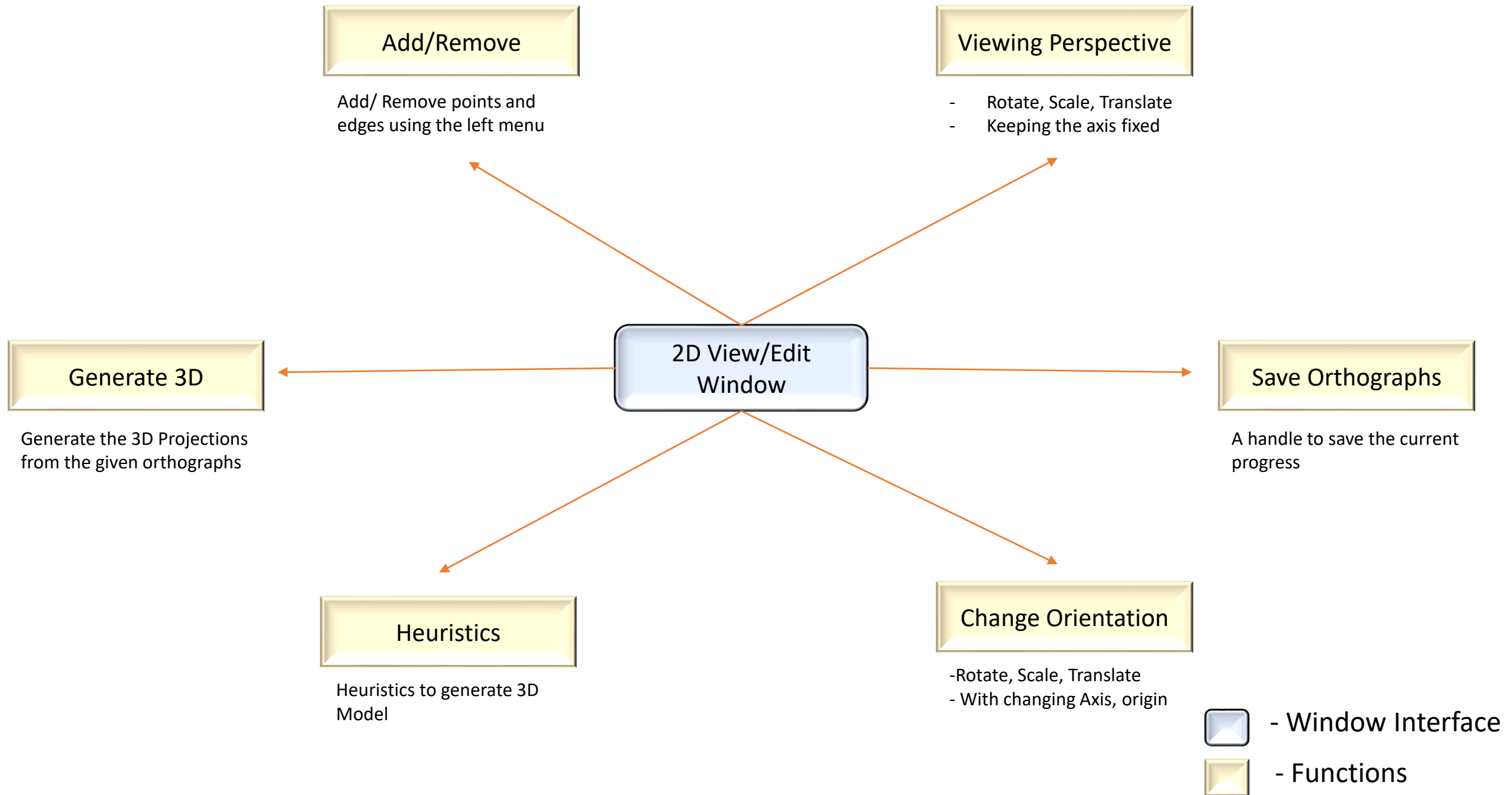
Shift

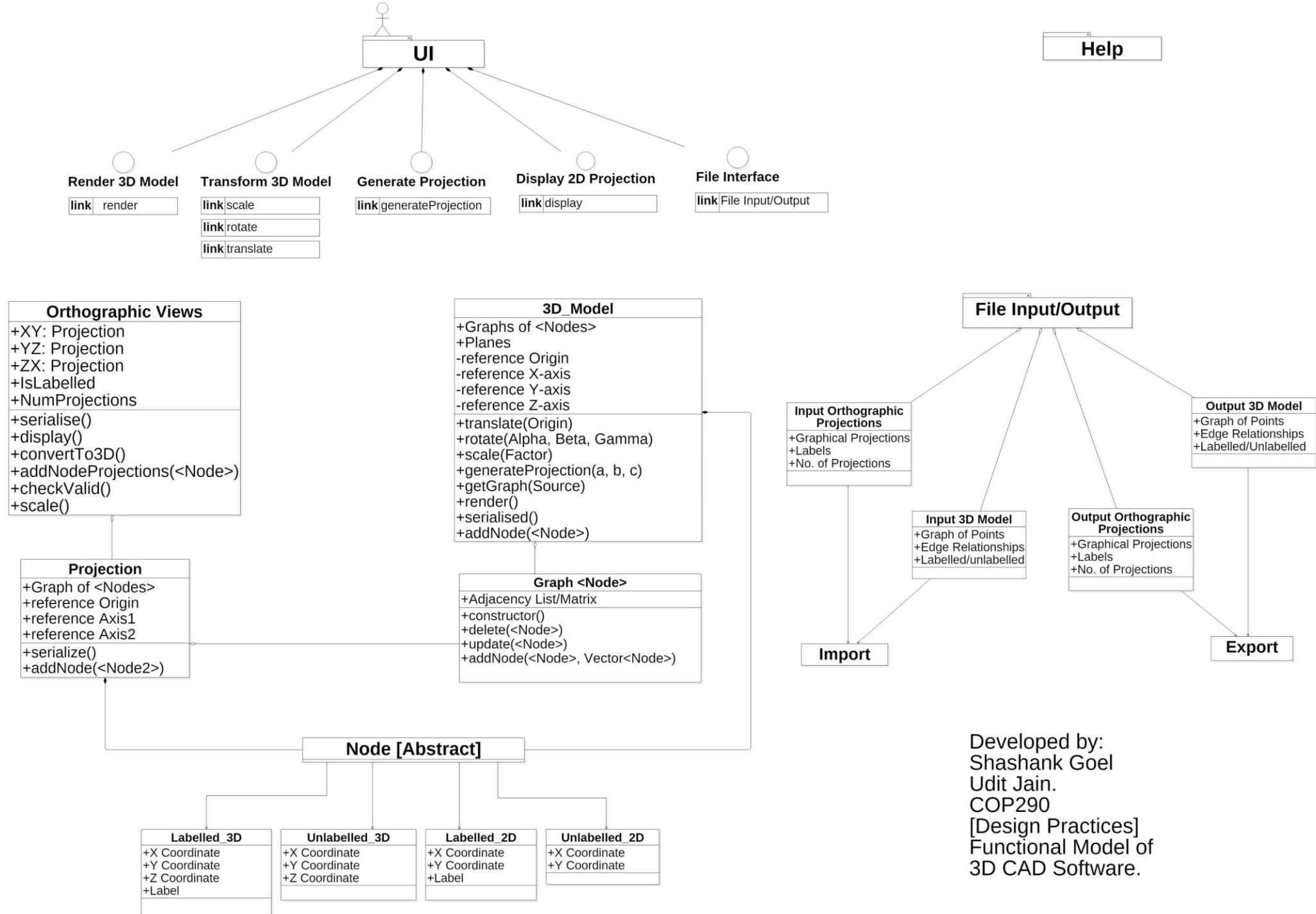


Select View 1

Select View 2







Developed by:
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COP290
[Design Practices]
Functional Model of
3D CAD Software.