



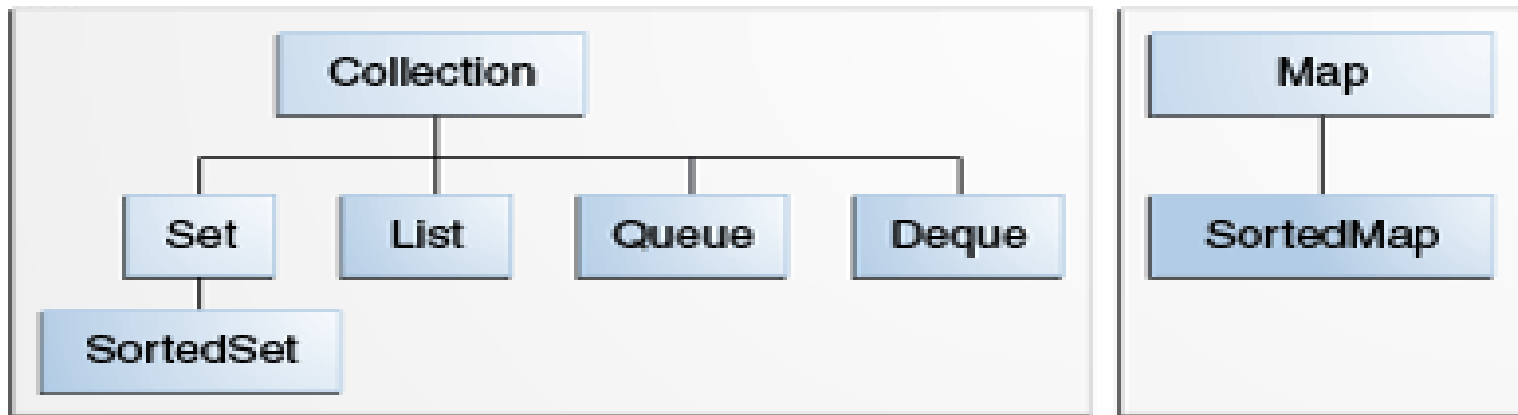
Java Collection Framework & Stream API

IF2210 – Semester II 2020/2021

Java Collection Framework

- › A *collections framework* is a unified architecture for representing and manipulating collections.
- › All collections frameworks contain the following:
 - › **Interfaces:** the abstract data types that represent collections
 - › **Implementations:** the concrete implementations of the collection interfaces
 - › **Algorithms:** the methods that perform useful computations, such as searching and sorting, on objects that implement collection interfaces

Core Collection Interfaces



- › All the core collection interfaces are generic, contoh:

```
public interface Collection<E>...
```

- › Dokumentasi lengkap baca:

<https://docs.oracle.com/javase/tutorial/collections/index.html>

Collection Interface

- › A **Collection** represents a group of objects known as its elements.
- › Used to pass around collections of objects where maximum generality is desired.

Collection Interface declares...

- › Methods that perform basic operations, e.g.:
`int size()`, `boolean isEmpty()`,
`boolean contains(Object element)`, `boolean add(E element)`,
`boolean remove(Object element)`, and `Iterator<E> iterator()`.
- › Methods that operate on entire collections, e.g.:
`boolean containsAll(Collection<?> c)`,
`boolean addAll(Collection<? extends E> c)`,
`boolean removeAll(Collection<?> c)`,
`boolean retainAll(Collection<?> c)`, and `void clear()`.
- › Additional methods for array operations e.g.: `Object[] toArray()`
and `<T> T[] toArray(T[] a)`.

Set Interface

- › A **Set** is a **Collection** that cannot contain duplicate elements.
- › Contains only methods inherited from **Collection** and adds the restriction that duplicate elements are prohibited.
- › Three general-purpose **Set** implementations: **HashSet**, **TreeSet**, and **LinkedHashSet**.

List Interface

- › A **List** is a **Collection** that preserves insertion order.
- › May contain duplicate elements.
- › includes operations for the following:
 - › Positional access — manipulates elements based on their numerical position in the list. This includes methods such as **get**, **set**, **add**, **addAll**, and **remove**.
 - › Search — searches for a specified object in the list and returns its numerical position. Search methods include **indexOf** and **lastIndexOf**.
 - › Iteration — extends Iterator semantics to take advantage of the list's sequential nature. The **listIterator** methods provide this behavior.
 - › Range-view — The **sublist** method performs arbitrary range operations on the list.
- › Two general-purpose List implementations: **ArrayList** and **LinkedList**



Queue Interface

- › A **Queue** is a collection for holding elements prior to processing.
- › Besides basic **Collection** operations, queues provide additional insertion, removal, and inspection operations.
- › Queues typically, but not necessarily, order elements in a FIFO (first-in-first-out) manner.



Deque Interface

- › Usually pronounced as *deck*, a *deque* is a double-ended-queue.
- › A double-ended-queue is a linear collection of elements that supports the insertion and removal of elements at both end points.
- › Methods are provided to insert, remove, and examine the elements.
- › Predefined classes like `ArrayDeque` and `LinkedList` implement the `Deque` interface.



Map Interface

- › A `Map` is an object that maps keys to values.
- › A map cannot contain duplicate keys: Each key can map to at most one value.
- › Includes methods for basic operations (such as `put`, `get`, `remove`, `containsKey`, `containsValue`, `size`, and `empty`), bulk operations (such as `putAll` and `clear`), and collection views (such as `keySet`, `entrySet`, and `values`).
- › Three general-purpose `Map` implementations: `HashMap`, `TreeMap`, and `LinkedHashMap`.



Contoh Penggunaan

- › ArrayList adalah salah satu implementasi dari interface List.

```
List<Person> myList = new ArrayList<Person>();  
myList.add( new Person("amir") );  
Person p = myList.get(0);
```

```
ArrayList<String> ar = new ArrayList<String>();  
ar.add("satu");
```

Stream API (1)

- › Sebelum Java 8, proses yang melibatkan elemen-elemen `Collection` harus menggunakan *loop construct*.
- › Sejak Java 8 ada Stream API dan Lambda expression yang memungkinkan proses dilakukan secara *fluent*.
 - › Contoh: mencetak isi list hanya yang dimulai dengan huruf “c”, dijadikan uppercase, terurut secara alfabetis

```
List<String> myList =  
    Arrays.asList("a1", "a2", "b1", "c2", "c1");
```



```
List<String> myList =  
    Arrays.asList("a1", "a2", "b1", "c2", "c1");
```

// dengan loop:

```
List<String> target = new ArrayList<>();  
for (String s: myList) {  
    if (s.startsWith("c")) {  
        target.add(s.toUpperCase());  
    }  
}  
Collections.sort(target);  
for (String s: target) {  
    System.out.println(s);  
}
```

// dengan Stream API:

```
myList  
    .stream()  
    .filter(s -> s.startsWith("c"))  
    .map(String::toUpperCase)  
    .sorted()  
    .forEach(System.out::println);
```

Stream API (2)

- › Ingat kembali konsep collection di OOP.
- › Pada Java Stream API secara umum ada 4 jenis proses:
 - › `filter`: dari *stream* menjadi *stream* bertipe sama dengan jumlah elemen yang bisa lebih sedikit dari *stream* aslinya.
 - › `map`: dari *stream* menjadi *stream* (bisa bertipe lain) dengan jumlah elemen yang sama dengan *stream* aslinya.
 - › `reduce`: dari *stream* menjadi satu nilai.
 - › `forEach`: melakukan sesuatu terhadap semua elemen *stream*.
- › Baca: <https://winterbe.com/posts/2014/07/31/java8-stream-tutorial-examples/>

